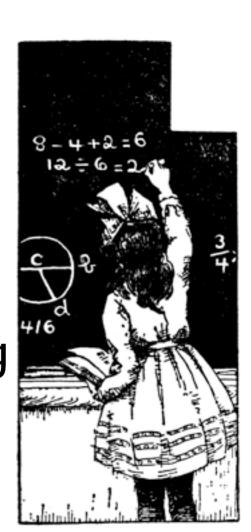
# Web Development with

Mike Pirnat • David Stanek • CodeMash 2014

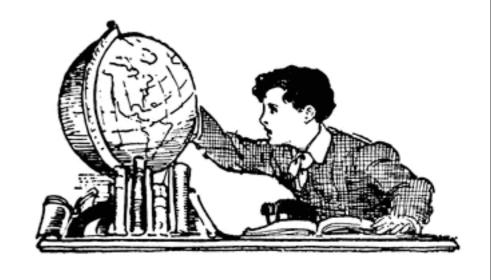
# Today

- Iteratively build a full-featured site
- Background for each feature
- Implement a feature
- Review our example solution
  - Keep yours? git show tag
  - Follow directly? git reset --hard tag



#### Useful Links

- http://docs.python.org
- https://docs.djangoproject.com
- https://github.com/mpirnat/ django-tutorial



# Let's Have a Show of Hands...

# Django



# Django?



# Django

# Django!

- A high-level Python web framework
- Encourages rapid development and clean, pragmatic design
- "For perfectionists with deadlines"
- Focus on automation and DRY
- Widely supported, many deploym options

#### Perhaps You've Heard Of...

- Disqus
- Instagram
- Mozilla
- OpenStack

- Pinterest
- PolitiFact.com
- Rdio



# Django

- ORM
- Automatic admin interface
- Regex-based URL design
- Templating system

- Cache infrastructure
- Internationalization
- Command-line job framework



# (the Short-Short Version)

# Python is...

- Dynamic
- Interpreted
- Duck-Typed
- Object-Oriented
- Functional
- Strongly-Namespaced

- Exceptional
- Comfortable
- Readable
- Opinionated
- Batteries Included
- Community



### Interactive Shell

```
$ python
>>> print "Hello, world!"
Hello, world!
>>>

$ python3
>>> print("Hello, world!")
Hello, world!
>>>
```



# Comments

# Best. Code. Evar.



## Booleans and Null

True

False

None



# Strings

```
'Hello, world!'
"Hello, world!"
"""Hello,
world!"""
u"Hëllö, wörld!"
```



# String Operations

```
"foo" + "bar"
"foo"[0]
"foo"[:1]
"foo".upper()
"{0}: {1}".format("foo", "bar")
"{foo}: {bar}".format(foo=42, bar=1138)
len("foo")
```



# Numeric Types

42

42.0

42L



#### Lists, Tuples, and Sets

```
['a', 'b', 'c']
('Rush', '2112', 5.0)
set(['a', 'b', 'c'])
```



#### Sequence Operations

```
[0][...]
[...][-1]
[...][:1] # same as [...][0:1]
[\ldots].append(4)
[...].extend([4, 5, 6])
[...].pop()
len([...])
```



# Dictionaries

```
{'key1': 'value1', 'key2': 'value2'}
```



#### Dictionary Operations

```
{...}['key1']
{...}.get('key2', default)
{...}.keys()
{...}.values()
{...}.items()
len({...})
```



#### Assignment & Comparison

```
foo = 'bar'
foo == 'baz'
foo != 'baz'
foo is None
foo is not None
```



# Flow Control

```
if expression:
    ...
elif expression:
    ...
else:
...
```



## Flow Control

```
for item in sequence:
    if expression:
        continue

    if expression:
        break
```



## Flow Control

```
while expression:
    if expression:
        continue

    if expression:
        break
```



### Functions

```
def foo():
    return 42

def foo(bar):
    return bar

def foo(bar, baz='quux'):
    return (bar, baz)

def foo(*args, **kwargs):
    return (args, kwargs)
```



#### Decorators

```
@bar
def foo():
    return 42
@baz('xyzzy')
def quux():
    return 42
```



# Classes

```
class Foo(object):
    def __init__(self, bar):
        self.bar = bar
```



# Docstrings

```
"Modules can have docstrings."

class Foo(object):
    "Classes can have docstrings too."

def __init__(self, bar):
    "So can functions/methods."
```



# Exceptions

```
try:
    raise Exception("OH NOES!")

except:
    log_error()
    raise

else:
    do_some_more()

finally:
    clean_up()
```



### Namespaces

```
import logging
from datetime import timedelta
from decimal import Decimal as D
```



# Introspection

```
>>> dir(Foo)
['__class__', '__delattr__', '__dict__', '__doc__',
'__format__', '__getattribute__', '__hash__',
'__init__', '__module__', '__new__', '__reduce__',
'__reduce_ex__', '__repr__', '__setattr__',
'__sizeof__', '__str__', '__subclasshook__',
'__weakref__']
```



# Introspection

Data descriptors defined here:

### And more...

- Generators
- Generator Expressions
- List Comprehensions
- Set Comprehensions
- Dictionary Comprehensions

- Properties
- Context Managers
- Class Decorators
- Abstract Base Classes
- Metaclasses



# Style: PEP-8

- No tabs
- Four-space indents
- Don't mix tabs & spaces
- lower\_case\_methods
- CamelCaseClasses

- Line breaks around 78-79 chars
- Some other OCD– pleasing ideas :-)



# Setup

#### Environment Setup

- Mac or Linux? You've already got Python!
- You'll also need Git if you don't have it; download it from <a href="http://git-scm.com">http://git-scm.com</a> or use your package manager to install it
- Windows? Well, then...



# Windows Setup

- Portable Python and Portable Git
- Won't modify your system at all
- Can be easily uninstalled
- If you want to permanently install Python and Git you can easily do that too

### Portable Python 2.7

- Download <a href="http://bit.ly/13eyQGn">http://ftp.osuosl.org/pub/portablepython/v2.7/</a>
   PortablePython\_2.7.3.1.exe
- Run the .EXE
- Install into c:\django-precompiler
- Download won't work? <u>ftp://ftp.codemash.org/</u> <u>webdev\_with\_django</u>



#### Portable Git

- Download <a href="http://bit.ly/X4dGps">http://msysgit.googlecode.com/files/Git-1.8.0-preview20121022.exe</a>
- Create a new folder
- Extract archive into a new folder:
  - c:\django-precompiler\Portable Git
  - 1.8.0-preview20121022
- Download won't work?



# Fixing the Path

- Download: https://gist.github.com/4399659
- Save it as a file named run-cmd.bat
- Run it
- Download won't work? <u>ftp://ftp.codemash.org/</u> <u>webdev\_with\_django</u>



# Installing Packages

- easy\_install: easy\_install package
- pip: pip install package



# Installing Packages

- Installed packages go into a sitepackages directory in your Python lib
- That's the "system Python" by default
- But different programs may need different versions of packages...
- So we have virtual environments!

#### Virtual Environments

- virtualenv
- Creates an isolated Python environment with its own sitepackages
- Install whatever you want without fouling anything else up



# Python 2 or 3?

- The future of Python is Python 3
- Django 1.6 fully supports Python 3
- Python 2.7 is still widely used for production applications



# Activate the Virtual Environment

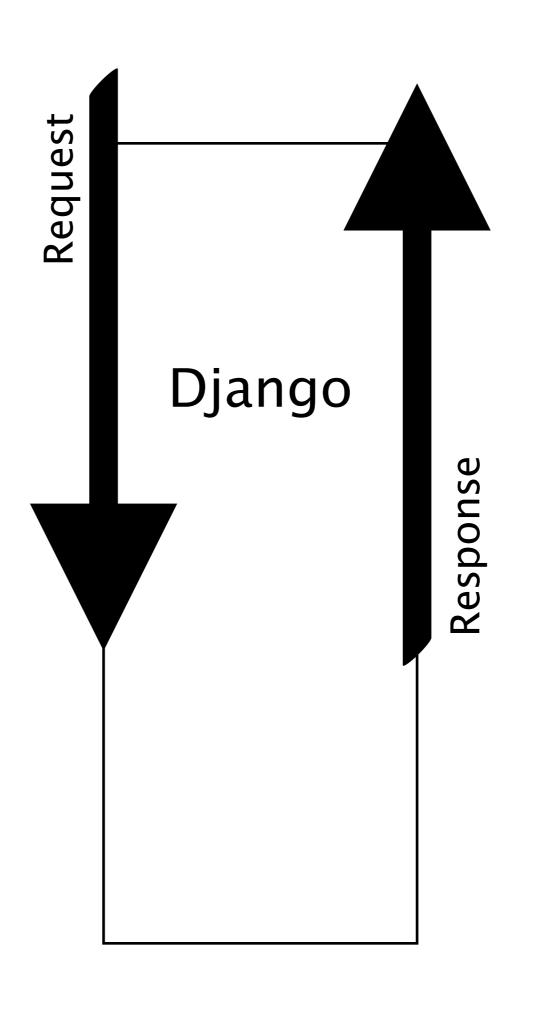
```
# Mac/Linux/etc...
$ virtualenv django-precompiler
$ cd django-precompiler
$ source bin/activate

# Windows

> python virtualenv django-precompiler
> cd django-precompiler
> Scripts/activate.bat
```



# The Django Stack



Request Framework Middleware URLs Response Views **Templat** Models es Tags & DB **Filters** 

# The Project...

#### CODE SMASH!

- Code Smash is a fictional software development conference for people who need to punch out awesome code
- It needs a website!
- We're going to build one



# Starting a Project

```
# Normally...
$ git init src

# Today...
$ git clone https://github.com/mpirnat/django-
tutorial.git src

$ cd src
$ git reset --hard ex00
```



#### Defining Requirements

- requirements.txt
- A basic example:

```
MyApp
Framework==0.9.4
Library>=0.2
http://someserver.org/packages/MyPackage-3.0.tar.gz
```



### Requirements

- Create a requirements.txt
- Require Django version 1.6



#### Installing Requirements

```
$ pip install -r requirements.txt
```



# Starting a Project

```
# Mac/Linux/etc.

$ django-admin.py startproject codesmash ./
$ python manage.py runserver

# Windows

> python Scripts/django-admin.py startproject codesmash
> python manage.py runserver
```



#### New Project Contents

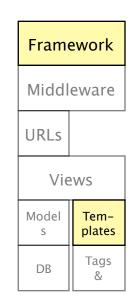
```
codesmash/
__init__.py
settings.py
urls.py
wsgi.py
manage.py
```



# A Static Home Page

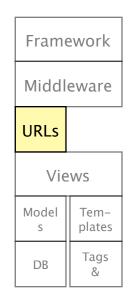
# Templates

- Make a templates directory under src:
  - \$ mkdir templates
- Update settings to tell Django where to find the templates
- Put an HTML file in the templates directory



#### URLS

- Map URLs in requests to code that can be executed
- Regular expressions!
- Subsections of your site can have their own urls.py modules (more on this later)



#### URLS

```
# codesmash/urls.py
from django.conf.urls import patterns, include, url
urlpatterns = patterns('',
    url(r'^$', 'codesmash.views.home', name='home'),
)
```

Framework

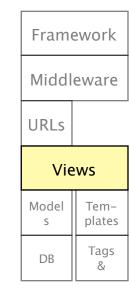
Middleware

URLs

Views

Model Templates
Tags

- Code that handles requests
- Other frameworks often call these "controllers"
- Basically a function that:
  - gets a request passed to it
  - returns text or a response



```
# codesmash/views.py
from django.http import HttpResponse

def my_view(request):
    return HttpResponse("Hello, world!")
```

Framework

Middleware

URLs

Views

Model Templates

DB Tags &

```
# codesmash/views.py

from django.http import HttpResponse
from django.template import Context, loader

def my_view(request):
    template = loader.get_template('template.html')
    context = Context({ ... })
    return HttpResponse(template.render(context))
```

Framework

Middleware

URLs

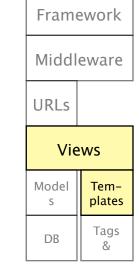
Views

Model Templates

DB Tags &

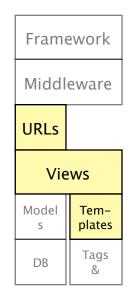
```
# codesmash/views.py
from django.shortcuts import render

def my_view(request):
    return render(request, 'template.html', {...})
```



#### Exercise 1

- Create a template for the homepage
- Create a view that will respond with the rendered template
- Connect the / URL to the view



#### Let's see the code!

```
git show ex01
git reset --hard ex01
```

#### Contact Form

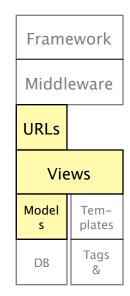
### Apps

- Django believes strongly in separating chunks of a site into apps that can be reused
- Ecosystem of reusable apps available
- Create an app; from the src directory:
  - \$ django-admin.py startapp myapp
  - > python Scripts/django-admin.py startapp myapp



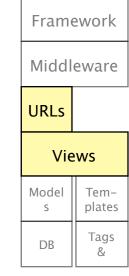
### New App Contents

```
src/
    codesmash/
    myapp/
        __init__.py
        admin.py
        models.py
        tests.py <-- you should write them!
        views.py
        urls.py <-- you'll want to make one of these
        forms.py <-- one of these too</pre>
    templates/
```

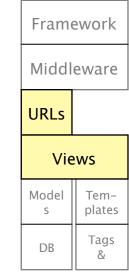


# App URLs

```
# myapp/views.py
from django.conf.urls import patterns, include, url
urlpatterns = patterns('myapp.views',
        url(r'^$', 'my_view', name='my_form'),
        ...
)
```

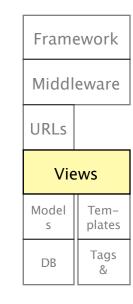


## Connecting App URLs



### Form Validation

- Why?
- Classes for each kind of input field
- Form class to gather input fields
- View method uses the form class to validate inputs



# A Very Simple Form

```
# myapp/forms.py

from django import forms

class MyForm(forms.Form):
    name = forms.CharField(max_length=30)
    email = forms.EmailField()
```

Framework

Middleware

URLs

Views

Model Templates

DB Tags

#### Using a Form in a View

```
# myapp/views.py
from myapp.forms import MyForm
def my_view(request):
    form = MyForm(request.POST or None)
    if request.method == "POST" and form.is_valid():
        name = form.cleaned_data['name']
        email = form.cleaned_data['email']
        # do something great with that data
    return render(request, 'myapp/myform.html', {
        'form': form
    })
```

Framework

Middleware

URLs

Views

Model Templates

DB

#### Django Template Language

Call a function or do logic:

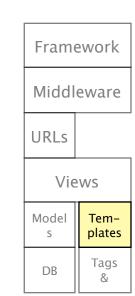
```
{% ... %}
```

Variable substitution:

```
{{ bar }}
```

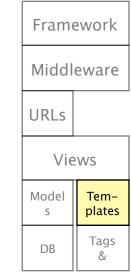
• Filters:

```
{{ foo|bar }}
```



## Forms in Templates

```
<html>
    <body>
        <form action="{% url 'myapp:my_form' %}"</pre>
         method="post">
             {% csrf_token %}
             {{ form.as_p }}
             <button type="submit">Go!</button>
        </form>
    </body>
</html>
```

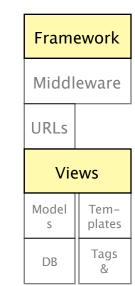


# Sending Mail

Add an EMAIL\_BACKEND in settings.py

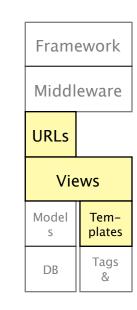
```
EMAIL_BACKEND = \
   'django.core.mail.backends.console.EmailBackend'
```

Import and use



#### Exercise 2

- Create a contact app
- Create a contact form with subject, message, and sender's email address
- Create view to display and process the form and "send" the message
- Connect the view to "/contact" URL

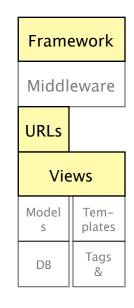


#### Let's see the code!

```
git show ex02
git reset --hard ex02
```

#### Redirecting on Success

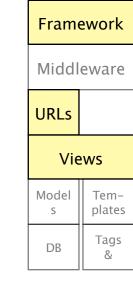
- Make the POST action redirect with a GET on successful processing
- Avoid "resubmit form" issues when reloading or returning to success page (browser back button)



# Redirecting

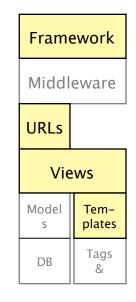
```
from django.shortcuts import redirect

def my_view(request):
    ...
    return redirect('namespace:name')
```



#### Exercise 3

- Make a separate contact form URL and template for displaying a success message
- Update the POST handler to redirect to the success page



#### Let's see the code!

```
git show ex03
git reset --hard ex03
```

#### Class-Based Views

- Separate methods for separate HTTP methods instead of conditional logic
- Ease development for common cases
- Enables advanced designs
- Optional; our example code today doesn't use them

#### Class-Based Views

```
# In views.py...
from django.views.generic.base import View

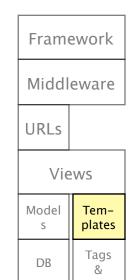
class MyView(View):
    def get(self, request, *args, **kwargs):
        ...
    def post(self, request, *args, **kwargs):
        ...
```

#### Class-Based Views

# A Consistent Appearance

#### Template Inheritance

- Define a base template for the site
- Other templates extend the base template
- Blocks allow child templates to inject content into areas of the parent template



## base.html

```
<!DOCTYPE html>
<html>
    <head>
        <meta name="..." content="...">
        <title>{% block title %}My Site{% endblock %}</
title>
    </head>
    <body>
        {% block content %}
        {% endblock %}
    </body>
</html>
```

Framework

Middleware

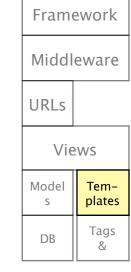
URLs

Views

Model Templates

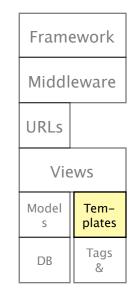
DB

#### helloworld.html



#### Exercise 4

- Refactor those templates!
- Make a base.html with appropriate blocks
- Make other templates extend it and fill in the blocks



#### Let's see the code!

```
git show ex04
git reset --hard ex04
```

# User Registration

#### No Need to Reinvent

- Django comes with a robust user framework: django.contrib.auth
- Registration
- Login/Logout
- Password Recovery
- Etc.



# Database Settings

```
# codesmash/settings.py
import os
BASE_DIR = os.path.dirname(os.path.dirname(__file__))
DATABASES = {
    'default': {
        'ENGINE': 'django.db.backends.sqlite3',
        'NAME': os.path.join(
                BASE_DIR, "database.db")
```

Framework

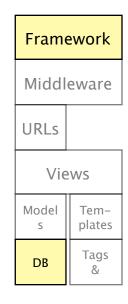
Middleware

Views

**URLs** 

#### Create the Database

\$ python manage.py syncdb

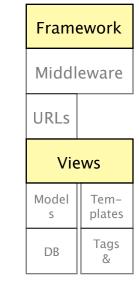


#### Extend the UserCreationForm

```
from django.contrib.auth.forms import UserCreationForm

class RegistrationForm(UserCreationForm):
    email = forms.EmailField(required=True)

    class Meta(UserCreationForm.Meta):
        fields = ("username", "email")
```



# Register the User

```
form = RegistrationForm(request.POST)
if form.is_valid():
    form.save()
```

Framework

Middleware

URLs

Views

Model Templates

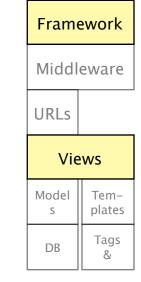
DB

#### Login After Registration

```
from django.contrib.auth import authenticate, login

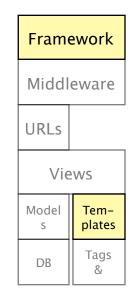
user = authenticate(
    username=form.cleaned_data['username'],
    password=form.cleaned_data['password1'])

login(request, user)
```



# The User Object

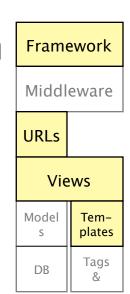
- Always have one in every request
- Always available to templates
- Can be anonymous or populated depending on whether the user has authenticated



#### Exercise 5

- Start a new app called "accounts"
- Set up a UserCreationForm subclass in accounts.forms with username and email
- Set up a view that displays the form on GET

- Make the view handle POSTs – check the form, register the user, log in, and redirect to a user profile page
- Profile page should just display username and email
- Set up templates for the form and profile page in templates/accounts/



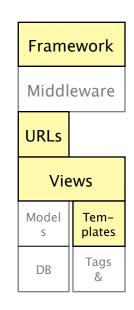
#### Let's see the code!

```
git show ex05
git reset --hard ex05
```

# User Login & Logott

#### More Reusable Goodness

- django.contrib.auth provides URLs and views for login and logout
- Will want to provide our own templates



#### URLS

Framework Middleware

URLs

Views

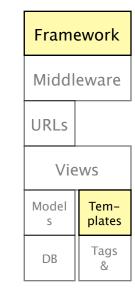
Model Tem-

DB Tags

plates

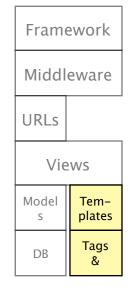
#### Templates to Override

- templates/registration/login.html
- templates/registration/ logged\_out.html



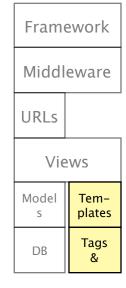
## Login/Logout Links

```
{% url 'auth:login' %}
{% url 'auth:logout' %}
```



#### Differentiate Logged In/Out

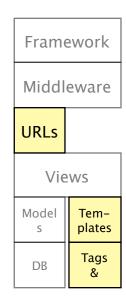
```
{% if user.is_authenticated %}
    ...
{% else %}
    ...
{% endif %}
```



#### Exercise 6

- Enable auth URLs
- Add login and logout links to the site header
- Show login when user is logged out, logout when user is logged in

- Show username in header when user is logged in
- Link to user profile when user is logged in
- Customize login and logout pages



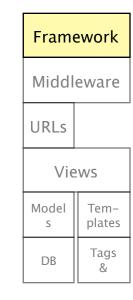
#### Let's see the code!

```
git show ex06
git reset --hard ex06
```

# Django Admin

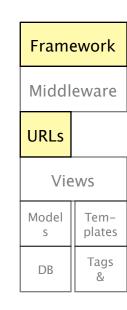
# Django Admin

- Free CRUD!
- Navigate database data by model
- Make changes
- Highly customizable



#### Enabling the Admin App

- Comes enabled in Django 1.6!
- Admin lines in INSTALLED\_APPS in settings.py
- Admin lines from the project's urls.py
- Disable in production ;-)



## Demo Time!

# Flatpages

#### django.contrib.flatpages

- Store simple "flat" HTML pages in the database
- Has a URL, title, and content
- Useful for one-off pages with no logic that don't deserve full apps
- Add/edit content via the admin app
- Let's enable it now!



# settings.py

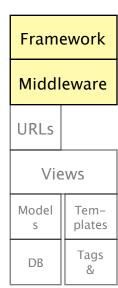
#### Add to INSTALLED\_APPS:

```
django.contrib.sites
```

django.contrib.flatpages

#### Add to MIDDLEWARE\_CLASSES:

django.contrib.flatpages.middleware.FlatpageFallback Middleware



# urls.py

#### Change root URL to use flatpage:

Framework

Middleware

URLs

Views

Model Templates

DB Tags &

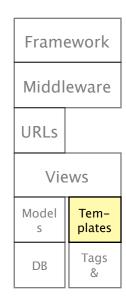
#### Make a Flatpage Template

- Put it in templates/flatpages/ default.html
- In the title block, add:

```
{{ flatpage.title }}
```

In the content block, add:

```
{{ flatpage.content }}
```



#### Let's see the code!

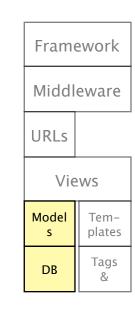
```
git show ex07
git reset --hard ex07
```

# Meanwhile, in the admin app...

#### Conference Talks: An App with a Custom Data Model

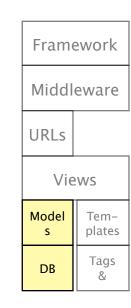
#### Models

- Model classes are the nouns of the system
- Used to create database tables
- Integrated with the ORM to interact with the database
- Need to `python manage.py syncdb` when adding a new model class



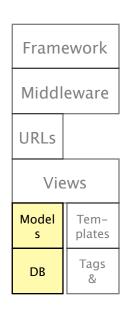
### Models

```
from django.db import models
class Thingy(models.Model):
    name = models.CharField(max_length=255)
    awesome = models.BooleanField(default=True)
    description = models.TextField(blank=True)
    def __str__(self):
        return self.name
    def __unicode__(self): # note: not in Python 3
        return unicode(str(self))
```



#### Exercise 8

- Create a "talks" app to manage talks
- Create a Talk model; it should have:
  - title up to 255 characters
  - approved true or false, default false
  - recording\_release true or false, default false
  - abstract text describing the talk
  - outline text outlining the talk
  - notes text about the talk that won't be public

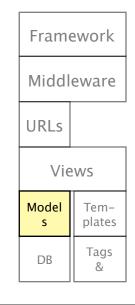


#### Let's see the code!

```
git show ex08
git reset --hard ex08
```

# Wiring the Model for Admin Access

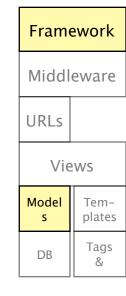
- Each app manages its own admin wiring
- Goes into an admin.py within the app



# admin.py

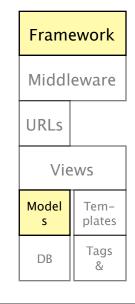
```
from django.contrib import admin from myapp.models import Thingy
```

admin.site.register(Thingy)



#### Exercise 9

- Create an admin.py for the talks app
- Register the Talk model
- Start up the admin app and verify that Talks appears



#### Let's see the code!

```
git show ex09
git reset --hard ex09
```

#### Pluralize All the Thingys!

Framework

Middleware

URLs

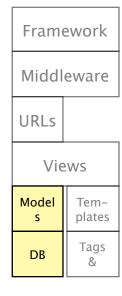
Views

Model Templates

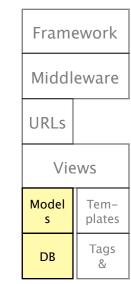
DB Tags &

### Relations

- Foreign key (one-to-many)
- Many-to-many



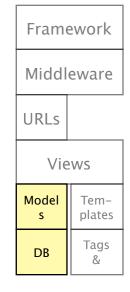
## Foreign Key Relations



#### Many-to-Many Relations

```
class Thingy(models.Model):
    ...

class Gizmo(models.Model):
    thingies = models.ManyToManyField(Thingy)
```

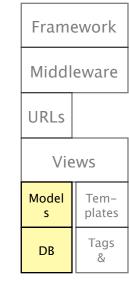


### Saving a Model Object

```
thingy = Thingy()
thingy.size = 'big'
thingy.save()

gadget = Gadget(thingy=thingy)
gadget.save()

gizmo = Gizmo(thingies=[thingy])
gizmo.save()
```



#### Exercise 10

- Create new model classes for foreign keys:
  - Category
  - Talk Type
  - Audience Skill Level
  - Location
  - Time Slot

- All should have a name, up to 255 characters
- All should have a \_\_str\_\_;
   Time Slot's should use
   strftime (see
   strftime.net)
- Location and Time Slot should be optional
- Do a many-to-many on django.contrib.auth.mod els.User for talk speakers



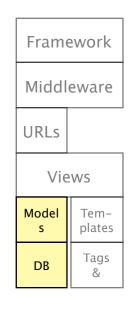
#### Let's see the code!

```
git show ex10
git reset --hard ex10
```

# Meanwhile, in the admin app...

#### Changing Existing Models

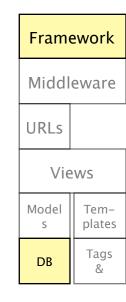
- Adding/removing/changing fields in a model requires a schema migration
- Django doesn't support it out of the box (coming in 1.7!)
- Pro mode: use South



#### Cheesy Precompiler Way

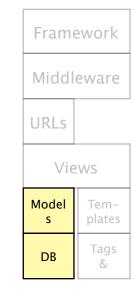
```
$ python manage.py dbshell
```

- > DROP TABLE talks;
- \$ python manage.py syncdb



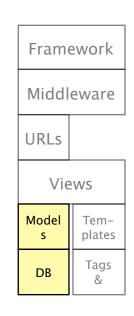
## Querying the Model

```
all_thingies = Thingy.objects.all()
single_thingy = Thingy.objects.get(id=1)
big_thingies = Thingy.objects.filter(size='big')
ordered_thingies = Thingy.objects.all().order_by('size')
```

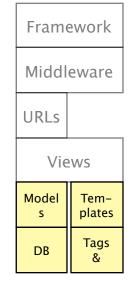


#### Relations in Templates

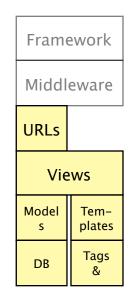
- When a model object retrieved from the ORM has relations, you get a relation manager and not an actual iterable collection
- Need to call .all() (or get or filter)
   on it before you get back the related
   model objects



#### Relations in Templates



- Create a view and template to display a list of all talks, ordered by title
- Be sure to display all of the talk speakers



### Let's see the code!

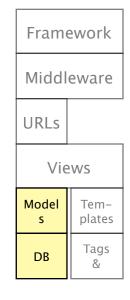
```
git show ex11
git reset --hard ex11
```

## Optimizing Queries

- What we just did will make lots of extra database queries (because of the loops)
- Go read up on:
  - select\_related: does a join in SQL
  - prefetch\_related: queries in advance caches results, allows "join" in P

## Model Managers

- A place to encapsulate data queries
- Extend to provide extra queries with developer-friendly interfaces



## Model Managers

```
class ThingyManager(models.Manager):
    def big_ones(self):
        return self.get_query_set().filter(size='big')
    def of_color(self, color):
        return self.get_query_set().filter(color=color)
class Thingy(models.Model):
    objects = ThingyManager()
```

Framework

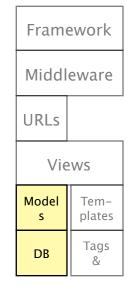
Middleware

Views

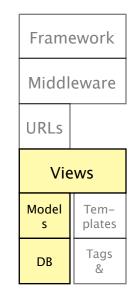
**URLs** 

#### Using a Model Manager

```
big_thingies = Thingy.objects.big_ones()
green_thingies = Thingy.objects.of_color('green')
```



- Move the queries from the previous exercise into a TalkManager
- Change the queries to only get talks that have been approved



### Let's see the code!

```
git show ex12
git reset --hard ex12
```

### Generic Views

- Many views fall into the same patterns
- Django provides generic view classes for things like showing a list of objects, creating an object, updating an object, deleting, etc.
- Subclass and set properties or override certain methods to

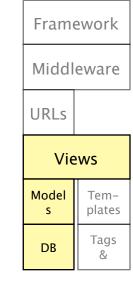


### Generic List Views

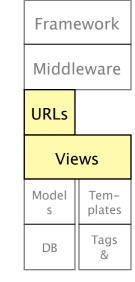
```
from django.views.generic import ListView

class ThingyListView(ListView):

   def get_queryset(self):
      return Thingy.objects.all()
```



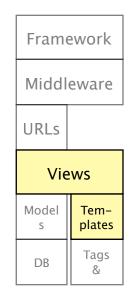
#### Generic List View URLs



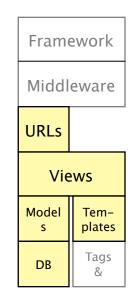
#### Generic List View Templates

- Generic List Views are automatically wired to templates
- Naming convention: lowercase model name + "\_list.html", eg:

templates/myapp/thingy\_list.html



- Replace the view that lists talks with a generic list view
- Redo the URL mapping to use your new generic list view subclass

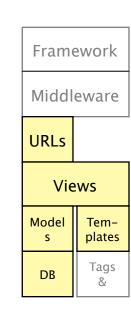


### Let's see the code!

```
git show ex13
git reset --hard ex13
```

#### Can You Guess What's Next?

- Need to create new talks
- We could do it the hard way...
  - Make a Form
  - Make a View
  - Read validated data, put it into a model object
  - Save the model, redirect...

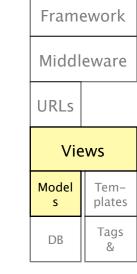


## Model Forms

```
from django import forms
from myapp.models import Thingy

class ThingyForm(forms.ModelForm):

    class Meta:
        model = Thingy
        exclude = ('flavor', 'user')
```



#### Generic Create Views

```
from django.views.generic.edit import CreateView
from myapp.forms import ThingyForm

class ThingyCreationView(CreateView):

    model = Thingy
    form_class = ThingyForm
    success_url = "/accounts/profile"
```

```
Framework

Middleware

URLs

Views

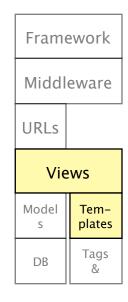
Model Templates

DB Tags &
```

#### Generic Create View Templates

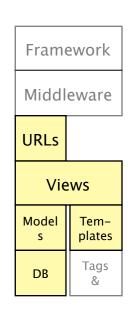
- Generic Create Views are automatically wired to templates
- Naming convention: lowercase model name + "\_form.html"; eg:

templates/myapp/thingy\_form.html



- Make a Generic Create View and ModelForm to submit new talk proposals
- Exclude approval status, location, and time slot (since the speaker doesn't control them)

- Be sure to connect a "create" URL to the new Generic Create View
- Don't forget a template!
- Link to the create form from user profile



### Let's see the code!

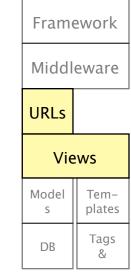
```
git show ex14
git reset --hard ex14
```

### Generic Edit Views

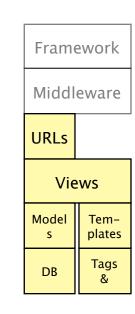
```
from django.shortcuts import resolve_url
from django.view.generic.edit import UpdateView
from myapp.forms import ThingyForm
class ThingyUpdateView(UpdateView):
    form_class = ThingyForm
    def get_queryset(self):
        return Thingy.objects.all()
    def get_success_url(self):
        return resolve_url('myapp:thingy')
    def get_context_data(self, **kwargs):
        context = super(ThingyUpdateView, self).get_context_data(**kwargs)
        context['editing'] = True
        return context
```

Framework	
Middleware	
URLs	
Views	
Model s	Tem- plates
DB	Tags

#### Generic Edit View URLs



- Create a Generic Edit View for talks
- Use the ModelForm from the previous exercise
- Be sure to wire it to a URL for editing (perhaps under /talks/edit/talk\_id)
- Change the existing template to indicate whether we're editing or

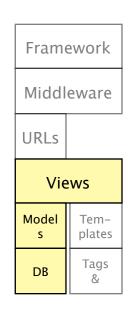


### Let's see the code!

```
git show ex15
git reset --hard ex15
```

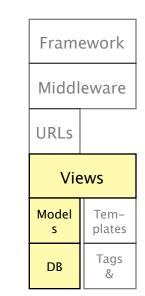
## Security in Views

- Can you spot a security problem in the previous exercise?
- Anyone can edit any talk!
- Generic views can restrict access by limiting the queryset available in the view

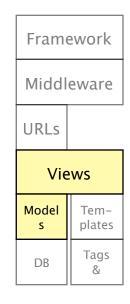


#### Restricting Object Access

```
# In models.py...
class ThingyManager(models.Manager):
    def for_user(self, user):
        return self.get_query_set().filter(user=user)
# In views.py...
class ThingyUpdateView(UpdateView):
    def get_queryset(self):
        return Thingy.objects.for_user(
                self.request.user)
```



- Lock down the update view from the previous exercise so that a talk may only be edited by its speakers
- Bonus: can you think of another query we should also improve?

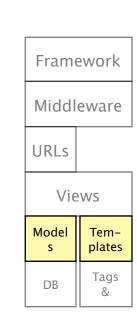


### Let's see the code!

```
git show ex16
git reset --hard ex16
```

#### Read-Only Data in Generic Edit Views

- ModelForm automatically builds form elements for everything in the model
- ModelForm excludes anything that it was told to exclude
- Excluded fields are still available as attributes of a variable called "object" (the object being displayed/

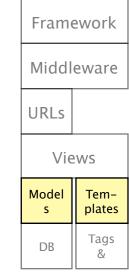


#### Read-Only Data in Generic Edit Views

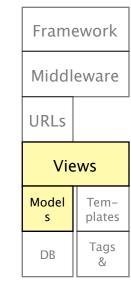
```
<form ...>
    {% csrf_token %}

{{ form.as_p }}

<input type="text" id="flavor"
    value="{{ object.flavor }}" disabled >
<input type="submit" value="Save Changes">
</form>
```



- Change the talk form from the previous exercises
- Show time slot, location, and approval status without allowing them to be modified



### Let's see the code!

```
git show ex17
git reset --hard ex17
```

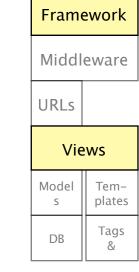
## Requiring Login

```
login_required

@login_required

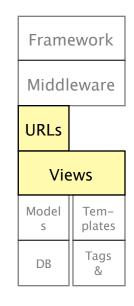
def my_login_only_view(request):
    return render(request, "myapp/my_view.html")
```

from django.contrib.auth.decorators import \



# Requiring Login: Generic Views

- Require login on the user profile view
- Bonus: can you think of another view that should require login?

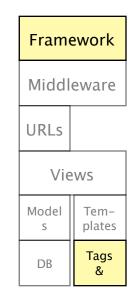


## Let's see the code!

```
git show ex18
git reset --hard ex18
```

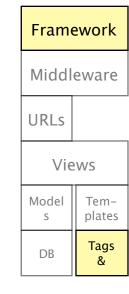
#### Custom Template Filters

- Django comes with many filters
- You can add your own
- Function that accepts a value and returns a string



#### Defining a Custom Filter

```
In myapp/templatetags/myfilters.py...
from django import template
from django.utils.html import format_html
register = template.Library()
@register.filter
def my_filter(value):
    return format_html("...")
```



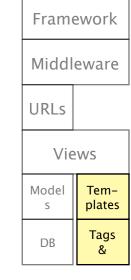
## Using a Custom Filter

```
{% load myfilters %}

{% block content %}

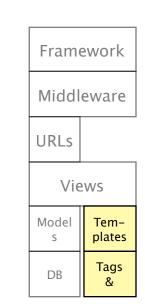
    {{ foo|my_filter }}
    {{ bar }}

{% endblock %}
```



## Exercise 19

- Create a custom filter function "boolean\_icon" that will show one image if a value is True and another if it's False
- Use the boolean\_icon in the user's profile to indicate whether a talk has been approved
- Use static icons from the admin site:

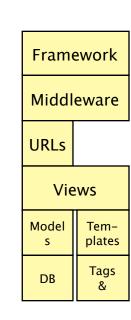


## Let's see the code!

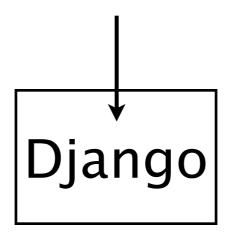
```
git show ex19
git reset --hard ex19
```

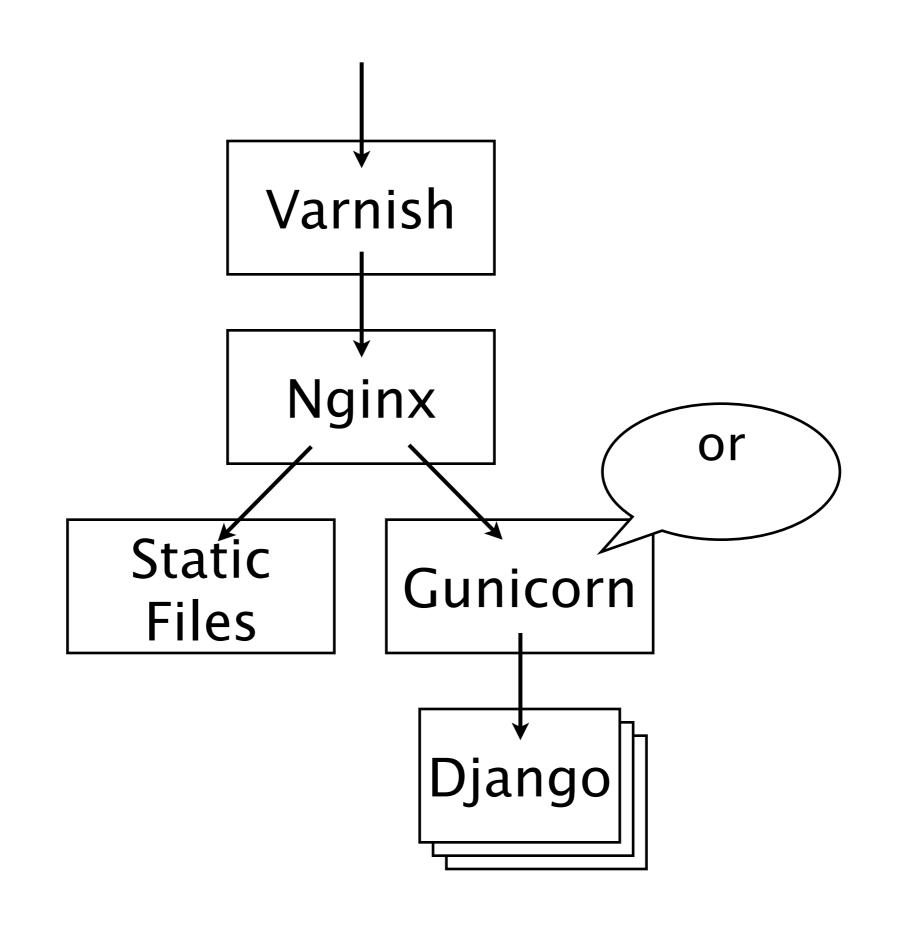
## Bonus Exercises

- Show talks by time slot and/or location
- Blog; include RSS feed
- Sponsorship; include sponsor image upload and display
- Enhance user profiles; include image upload, default to Gravatar
- Room swap/ticket swap



# A Little Bit About Deployment





## Where to Deploy

- Gondor.io
- Heroku
- Webfaction
- Your favorite VPS (Rackspace, AWS, etc.)
- Google App Engine (if that's what you're into)



### Production Advice

- Don't enable admin in production
- Don't enable debug in production
- Don't enable the Django Debug Toolbar in production
- Don't publish your production settings & secrets on github



# Questions?

## Links

- http://python.org
- https://djangoproject.com
- https://github.com/mpirnat/ django-tutorial



## Credits

 Image from Django Unchained by Sony Pictures

http://www.nydailynews.com/entertainment/tv-movies/django-star-foxx-life-built-race-article-1.1220275

 Image of Django Reinhardt by ~Raimondsy

http://raimondsy.deviantart.com/art/Django-Reinhardt-314914547

 Other images from ClipArt Etc http://etc.usf.edu/clipart/

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David Stanek Rackspace



# Thanks for coming & happy