# Dušan Stanković

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**PROFILE**

**Full stack software engineer,** with focus on front-end development.

**Main objective is to keep challenging myself, continue evolving as a software engineer and craft great products.**

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**EDUCATION**

**Bachelor of Applied Science, Computer Science**
University of Belgrade, Graduated 2013

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**SKILLS**

**General:** Data structures, Algorithms, Design patterns, OOP, FP, TDD/BDD

**Programming:** JavaScript, AngularJS, NodeJS/ExpressJS, HTML/CSS, Go(lang), Groovy, Android, Java, Spring, PostgreSQL, DynamoDB, Redis

**Tools:** Maven, Grunt/Gulp, Gradle, Git, SVN, Jenkins, Teamcity, JIRA

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**EXPERIENCE**

**Full stack developer @ Embroker July 2015 - present**

Embroker is a cloud-based platform that provides businesses with tools to understand and navigate risk and empowers them with the information needed to make intelligent insurance decisions. I'm mainly responsible for developing front-end part of app, but also have a good amount of work on back-end. Tech stack: AngularJs, Go, PostgreSQL

**Full-stack developer @ TruckTrack Inc. April 2014 - July 2015**

TruckTrack is a modern SaaS solution for trucking businesses. Full stack developer, working on both web and mobile application. Few of many things went through my hands: caching, migration system, few integrations with 3rd party services, Android application, REST api. We are encouraging micro services architecture. Tech stack: Groovy, Spring, NodeJS, AngularJs, PostgreSQL, Redis, DynamoDB, Android, AWS

**Founder @ Veletudo March 2014 - Present**

Veletudo is IT consulting agency and it's providing of mobile and web solutions to end customers. Most of projects were mobile apps build with phonegap/ionic/react-native.As owner, besides development, managing all the inputs and manpower. Tech stack: Javascript, NodeJS, Mobile, Go(lang), Java

**Analyst programmer @ Gtech Belgrade** March 2012 - April 2014

Gtech is a leading gaming business in the world. Created few web based lottery games for Swiss, Belgium and Chilean national lotteries. Besides that, worked on notification system responsible for sending over 100k mails and sms messages daily.  Tech stack: C#, Java, JS, Spring, Hibernate, PL/SQL

## PROJECTS

### Jethlete

Jethlete is a platformer game for both desktop and mobile devices. It's done within ImagineCup 2015 competition in Games category and took 1st place in National finals. Tech Stack: Unity game engine

### Green Inspector

Android application for reporting local ecological issues. It allows user to take a picture of an issue and pin it on map. On the other side, NGO behind the idea, have the access to web application where they see and handle reported issues.  Won 1st place at Open Ideas challenge. Tech stack: Mobile - Java(Android), Retrofit, Android Annotations Web - AngularJs, Laravel, MySQL

### Vampire Empire

Vampire empire is a game developed in 24h during Nordeus hackathon (beside three other where I participated and created games and mobile apps). It pushed me over the limits and showed me how to narrow the scope in order to finish task before deadline. Tech stack: C#, MonoGame

## OTHER

**Oracle Java SE Programmer I (1Z0-803)**
**Startup Academy attendee**
**Fluent in English**
**Willing to relocate**