Dušan Stanković

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PROFILE Full stack engineer, with focus on back-end development.

Main objective is to keep challenging myself, continue evolving as a

software engineer and craft great products.

EDUCATION Bachelor of Applied Science, Computer Science

University of Belgrade, Graduated 2013

SKILLS General: Data structures, Algorithms, Design patterns, OOP,

FP, TDD/BDD

Programming: Java, Groovy, Go, Android, JS, NodeJs (ExpressJS),

AngularJS, Spring, HTML/CSS, PostgreSQL,

DynamoDB, Redis, Unity

Tools: Maven, Gradle, Git, SVN, Jenkins, Teamcity

EXPERIENCE Full stack developer @ Embroker July 2015 - present

Embroker is a cloud-based platform that provides businesses with tools to understand and navigate risk and empowers them with the information needed to make intelligent insurance decisions. I'm mainly responsible for developing front-end part of app, but also have a good amount of work on back-end. Tech stack: AngularJs, Go, PostgreSQL

Full-stack developer @ TruckTrack Inc. April 2014 - July 2015

TruckTrack is a modern SaaS solution for trucking businesses. Full stack developer, working on both web and mobile application. Few of many things went through my hands: caching, migration system, few integrations with 3rd party services, Android application, REST api. We are encouraging micro services architecture. Tech stack: Groovy, Spring, NodeJS, AngularJs, PostgreSQL, Redis, DynamoDB, Android, AWS

Founder @ Veletudo March 2014 - Present

Veletudo is IT consulting agency and it's providing of mobile and web solutions to end customers. As owner, besides development, managing all the inputs and manpower. Tech stack: Java, Python, JS, Spring, Android, HTML/CSS, Web design, Wordpress, PHP

Analyst programmer @ Gtech Belgrade March 2012 - April 2014

Gtech is a leading gaming business in the world. Created few web based lottery games for Swiss, Belgium and Chilean national lotteries. Besides that, worked on notification system responsible for sending over 100k mails and sms messages daily. Tech stack: C#, Java, JS, Spring, Hibernate, PL/SQL

PROJECTS Jethlete

Jethlete is a platformer game for both desktop and mobile devices. It's done within ImagineCup 2015 competition in Games category and took 1st place in National finals. Tech Stack: Unity game engine

Green Inspector

Android application for reporting local ecological issues. It allows user to take a picture of an issue and pin it on map. On the other side, NGO behind the idea, have the access to web application where they see and handle reported issues. Won 1st place at Open Ideas challenge. Tech stack: Mobile - Java(Android), Retrofit, Android Annotations Web - AngularJs, Laravel, MySQL

Vampire Empire

Vampire empire is a game developed in 24h during <u>Nordeus hackathon</u> (beside three other where I participated and created games and mobile apps). It pushed me over the limits and showed me how to narrow the scope in order to finish task before deadline. Tech stack: C#, MonoGame

OTHER

Oracle Java SE Programmer I (1Z0-803)
Startup Academy attendee
Fluent in English
Willing to relocate