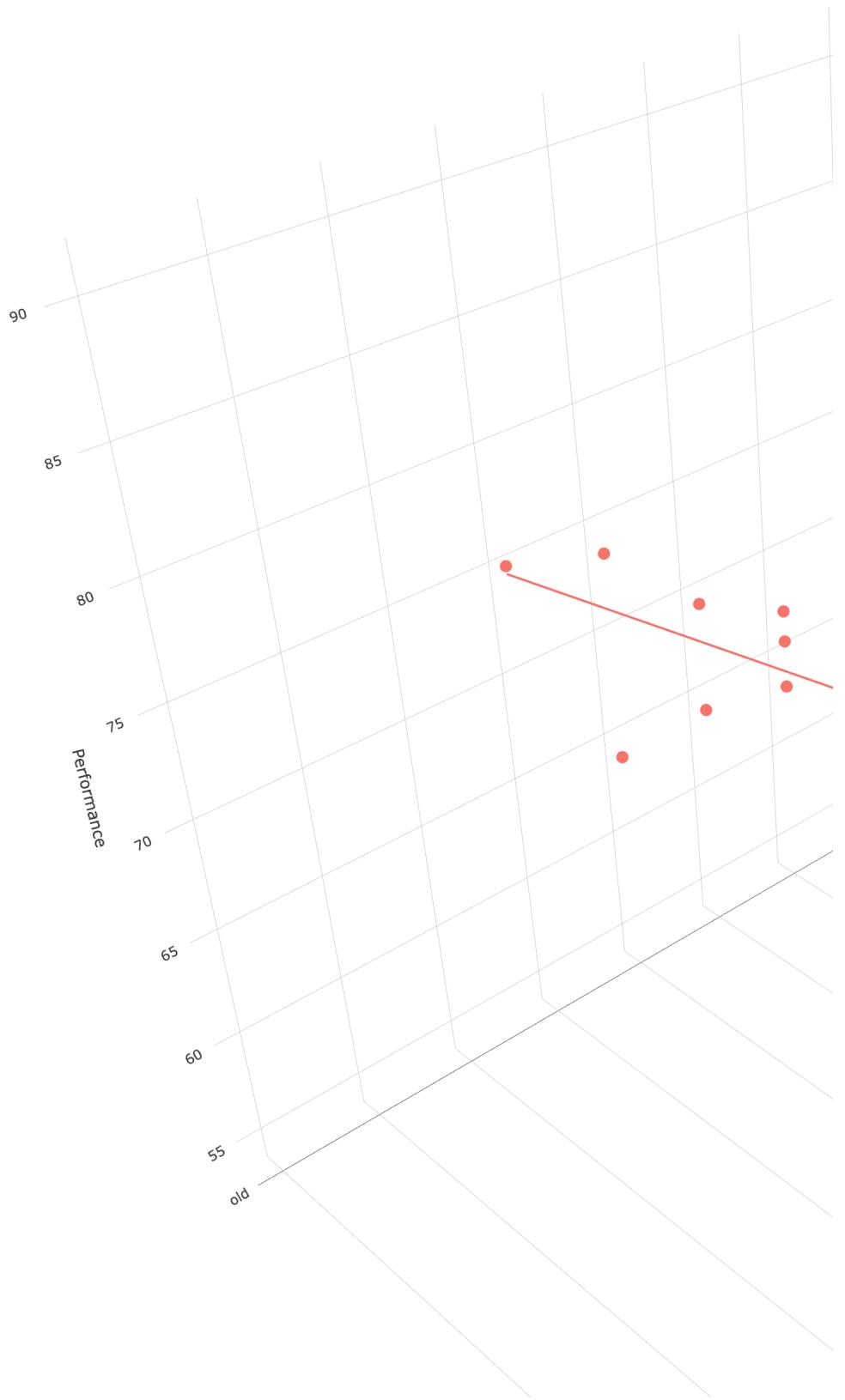


performance



*Program*