

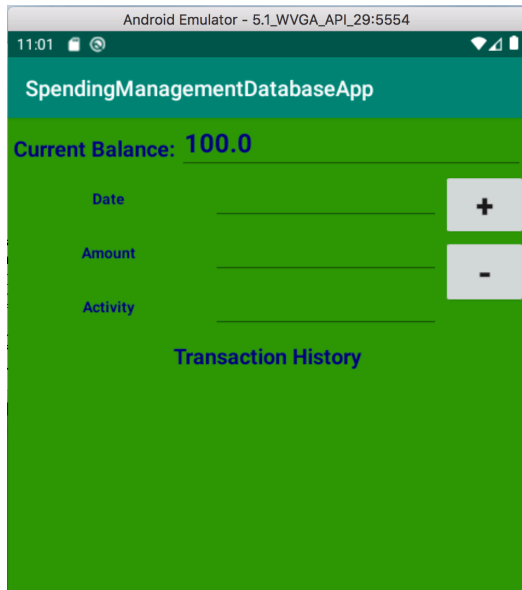
## Assignment #5 : Spending Management Database Application

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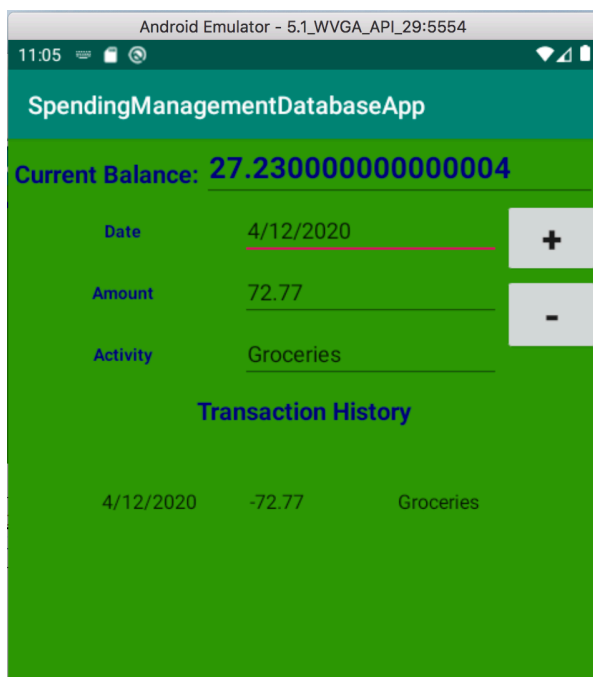
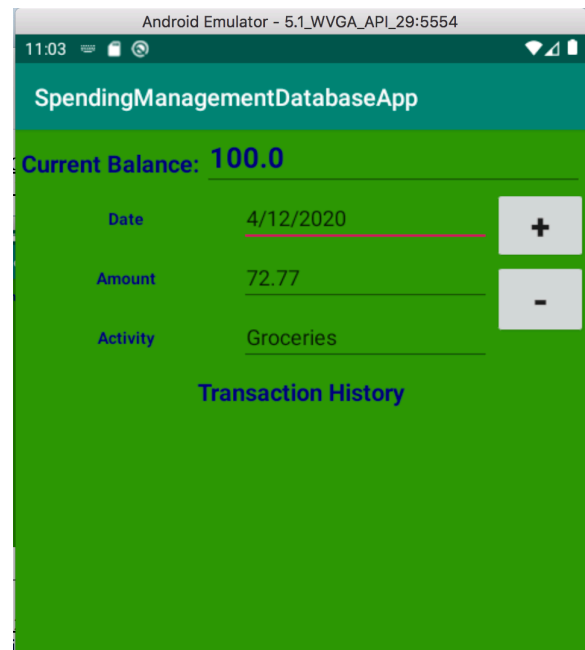
Instructor : Tung Nguyen  
TA : Tam Nguyen  
COMP 3710

### Use Case 1 : User Inputs a Spending Activity.

**Step 1:** The application shows the interface.



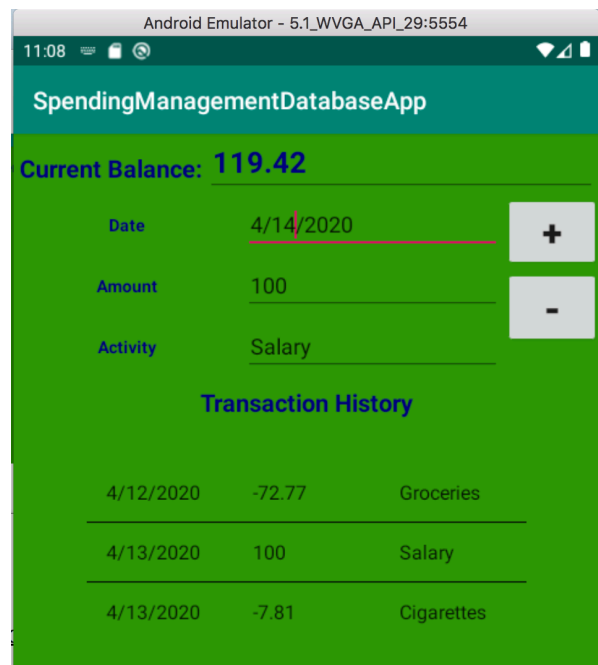
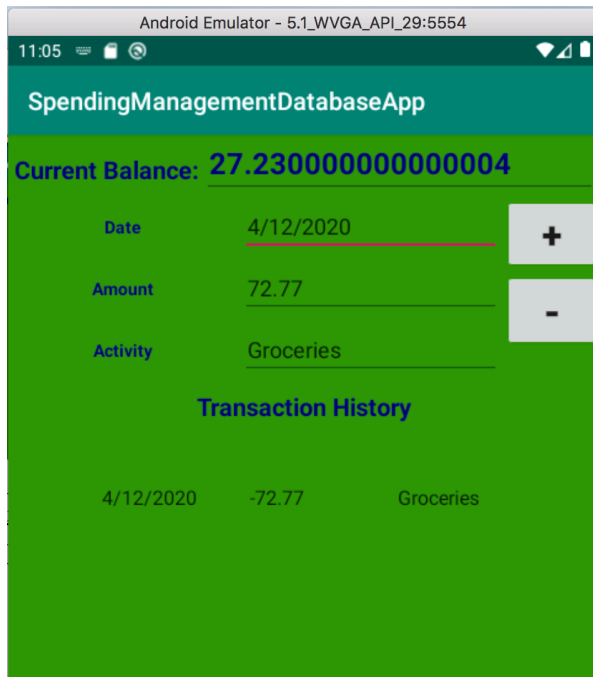
**Step 2:** The user inputs the date, amount, and activity, and clicks the “-” icon, or debit icon.



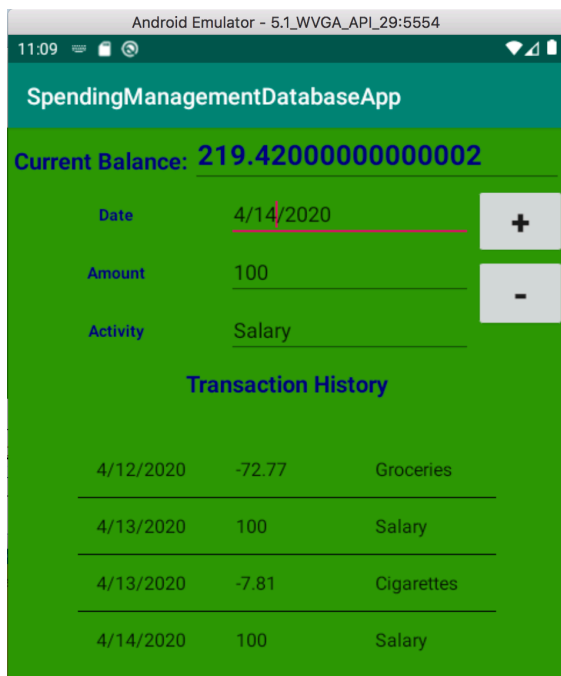
**Step 3:** The application adds and displays the input to History.

## Use Case 2 : The User Adds Money to the Account.

**Step 1:** The application shows the interface.



**Step 2:** The user inputs the date, amount, and activity, and clicks the “+” icon, or credit icon.



**Step 3:** The application adds and displays the input to History.

Demo :

Android Emulator - 5.1\_WVGA\_API\_29:5554

11:12

### SpendingManagementDatabaseApp

**Current Balance:** 169.42

Date

Amount

Activity

+

-

#### Transaction History

4/13/2020	100	Salary
4/13/2020	-7.81	Cigarettes
4/14/2020	100	Salary
4/15/2020	-50	Gift

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