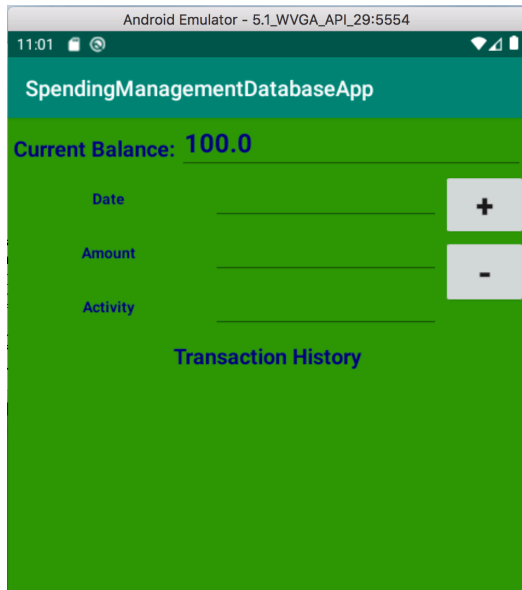# Assignment #5 : Spending Management Database Application
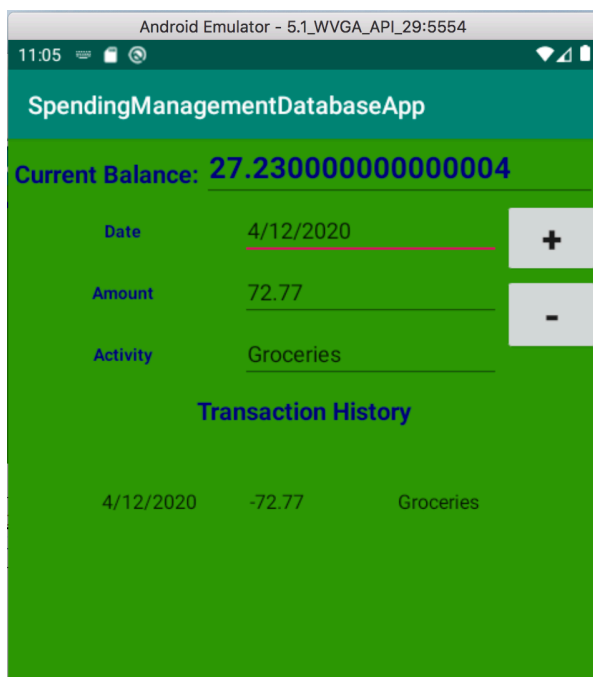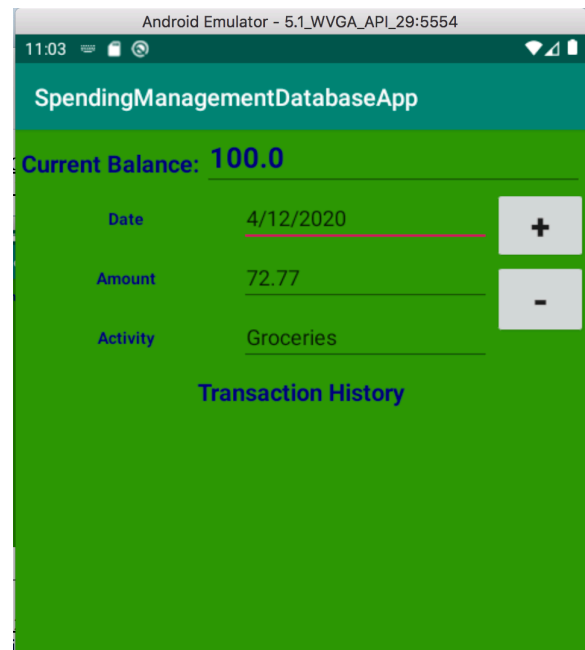
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TA : Tam Nguyen

COMP 3710

Use Case 1 : User Inputs a Spending Activity.
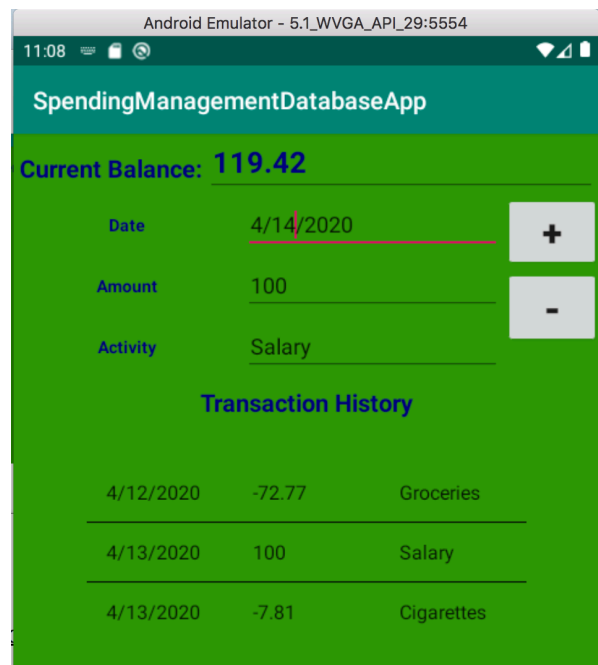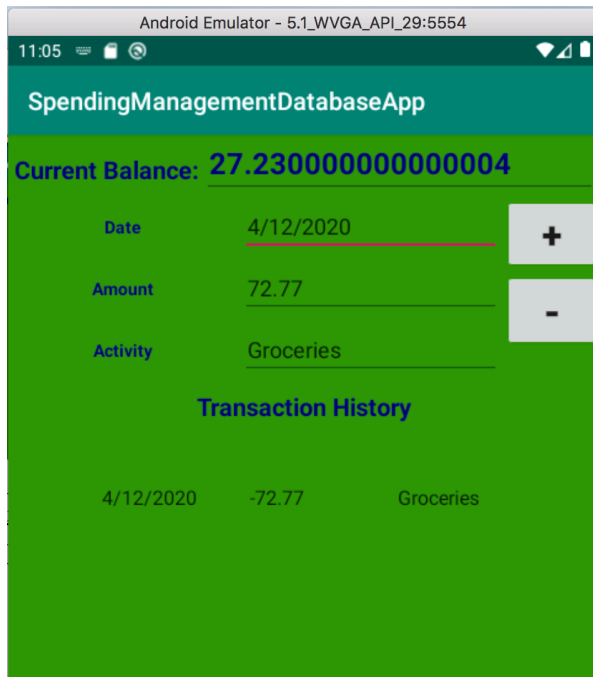
Step 1: The application shows the interface.

Step 2: The user inputs the date, amount, and activity, and clicks the "-" icon, or debit icon.
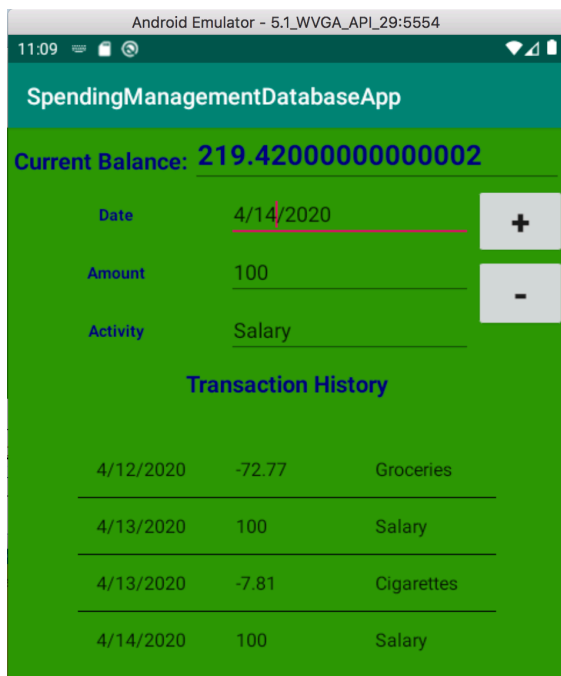

Step 3: The application adds and displays the input to History.

Use Case 2 : The User Adds Money to the Account.

Step 1: The application shows the interface.

Step 2: The user inputs the date, amount, and activity, and clicks the "+" icon, or credit icon.
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Step 3: The application adds and displays the input to History.
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Demo :