

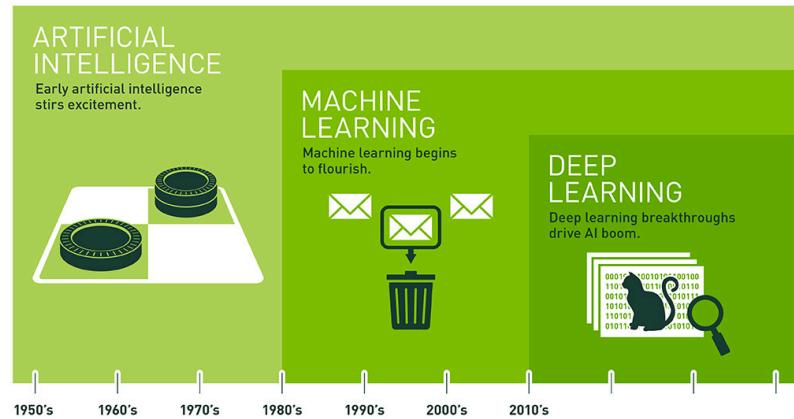
Machine Learning

CSC 461: Machine Learning

Fall 2021

Prof. Marco Alvarez
University of Rhode Island

AI vs ML vs DL



Since an early flush of optimism in the 1950s, smaller subsets of artificial intelligence – first machine learning, then deep learning, a subset of machine learning – have created ever larger disruptions.

<https://news.developer.nvidia.com/on-demand-webinar-deep-learning-demystified/>

A (short) history of AI/ML

► 1940-1950: Early days

- ✓ 1943: McCulloch & Pitts: Boolean circuit model of brain
- ✓ 1950: Turing's "Computing Machinery and Intelligence"

► 1950—70: Excitement: Look, Ma, no hands!

- ✓ 1950s: Early AI programs, including Samuel's checkers program, Newell & Simon's Logic Theorist, Gelernter's Geometry Engine
- ✓ 1956: Dartmouth meeting: "Artificial Intelligence" adopted
- ✓ 1965: Robinson's complete algorithm for logical reasoning

► 1970—90: Knowledge-based approaches

- ✓ 1969—79: Early development of knowledge-based systems
- ✓ 1980—88: Expert systems industry booms
- ✓ 1988—93: Expert systems industry busts: "AI Winter"

► 1990—2012: Statistical approaches + subfield expertise

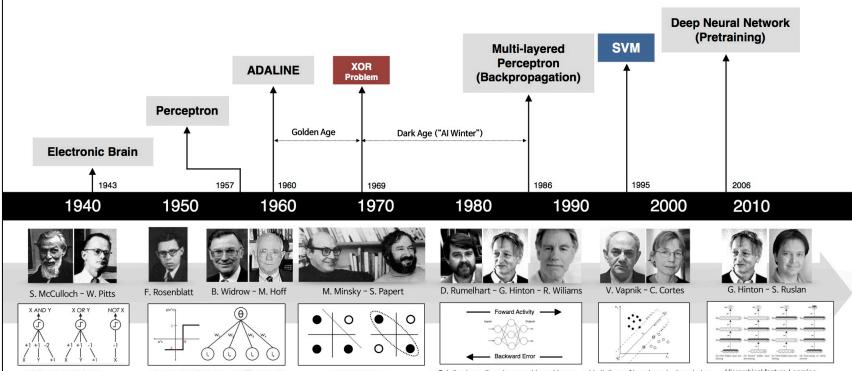
- ✓ Resurgence of probability, focus on uncertainty
- ✓ General increase in technical depth
- ✓ Agents and learning systems... "AI Spring"?

► 2012—...: Excitement: Look, Ma, no hands again?

- ✓ Big data, big compute, neural networks
- ✓ Some re-unification of sub-fields
- ✓ AI used in many industries

from: CS 188: Introduction to Artificial Intelligence, Berkeley

Milestones in AI/ML



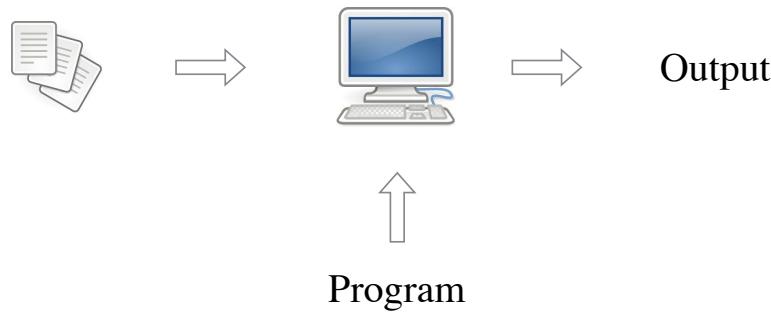
http://beamandrew.github.io/deeplearning/2017/02/23/deep_learning_101_part1.html

What is Machine Learning?

What is Machine Learning?

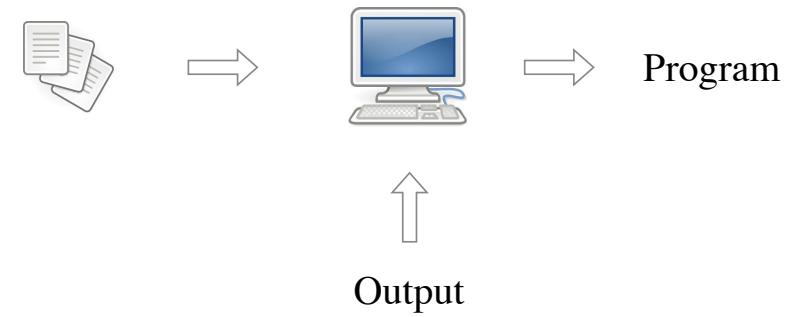
- ▶ Machine Learning is ... [Mitchell]
 - ✓ the study of computer algorithms that learn from experience **E** with respect to a particular task **T** and performance metric **P**
- ▶ Remember the badges problem?
 - ✓ can you identify **E**, **T** and **P**?

Traditional Programming



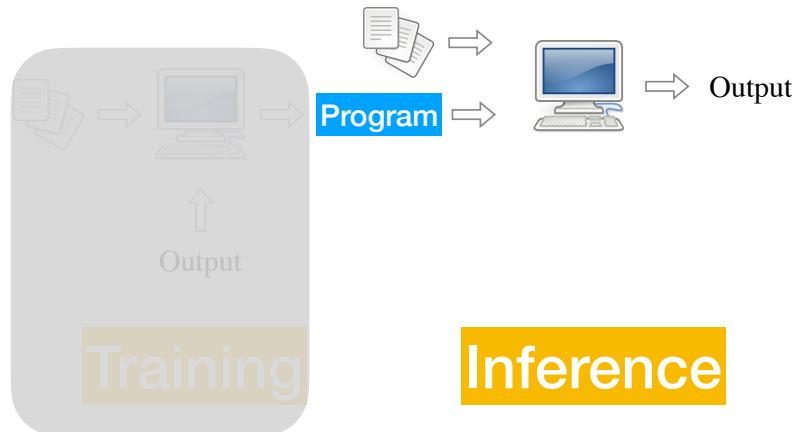
Machine Learning

(Supervised)



Machine Learning

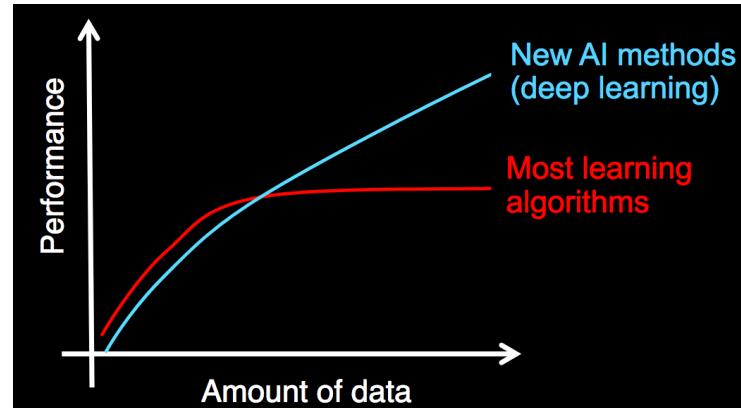
(Supervised)



Data and Machine Learning

Data is the most important part

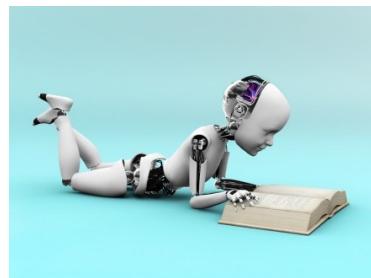
Quality & Quantity



from: CS229: Machine Learning, Stanford

Why ML is so popular?

- Recent progress in algorithms and theory
- Growing amounts of data
- Computational power
- Industry investment
- Great applications



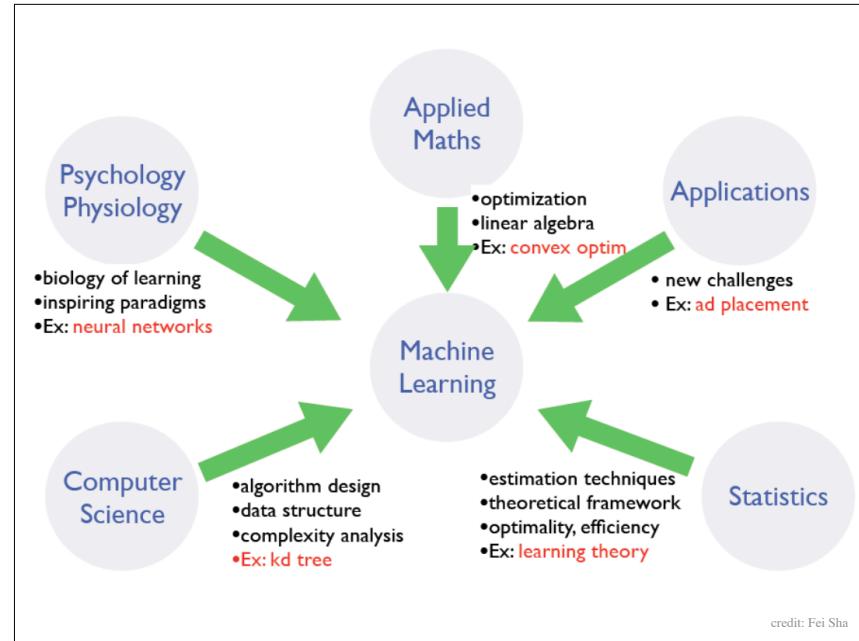
Applications ...



Deep Learning and HPC, NVIDIA, 2017

When to use Machine Learning?

- ▶ Need for automation
 - ✓ automate things humans can do (e.g. speech recognition)
 - ✓ difficult/expensive things for humans (e.g. process huge amounts of data)
- ▶ Need for custom models
 - ✓ e.g. personalized medicine, spam filters



credit: Fei Sha

Major Paradigms

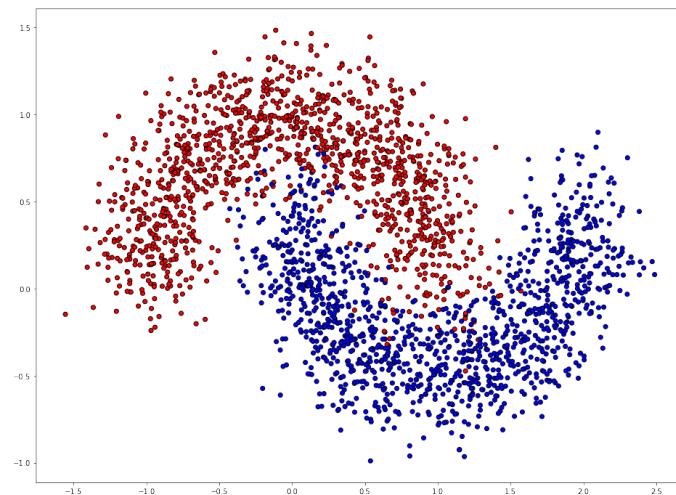
- ▶ **Supervised learning**
 - ✓ training data and labels
 - ✓ **classification, regression**
- ▶ **Unsupervised learning**
 - ✓ training data (no labels)
 - ✓ **clustering, dimensionality reduction, density estimation**
- ▶ **Reinforcement learning**
 - ✓ rewards from actions

Supervised Learning

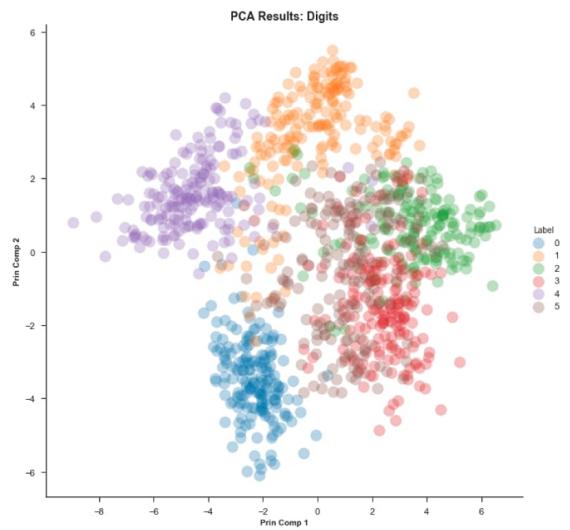
Binary classification

```
array([[ 0.24277092,  0.89098144],      array([[0],  
[-0.57961074,  0.50618765],      [1],  
[ 0.24259841,  0.12209649],      [1],  
[ 1.68348295, -0.10059047],      [1],  
[ 2.00696736, -0.79306007],      [1],  
[ 1.56891881,  0.30515286],      [0],  
[ 0.1314049 , -0.35704446],      [1],  
[ 2.14017386,  0.33933491],      [1],  
[-1.03087047,  1.52609949],      [0],  
[-0.38504321,  1.24209655],      [0],  
[-1.20252537,  0.56167652],      [0],  
[ 0.08590311,  0.68265315],      [1],  
[ 0.88074085, -0.11759523],      [1],  
[ 0.32558238,  0.4181143 ],      [1],  
[-0.74202798,  0.68847344]])]) [0]])
```

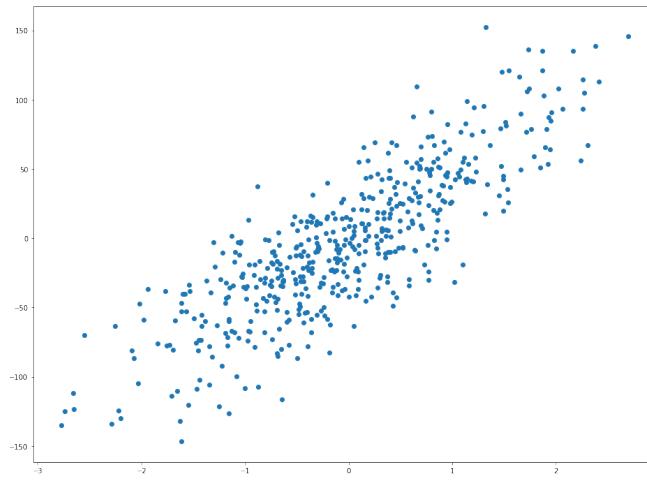
Binary classification

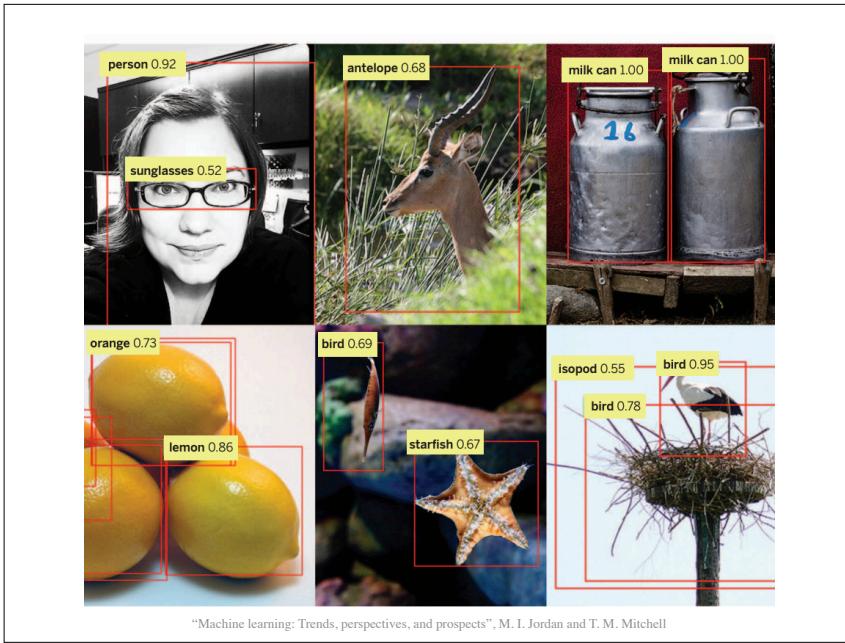


Multiclass classification



Regression





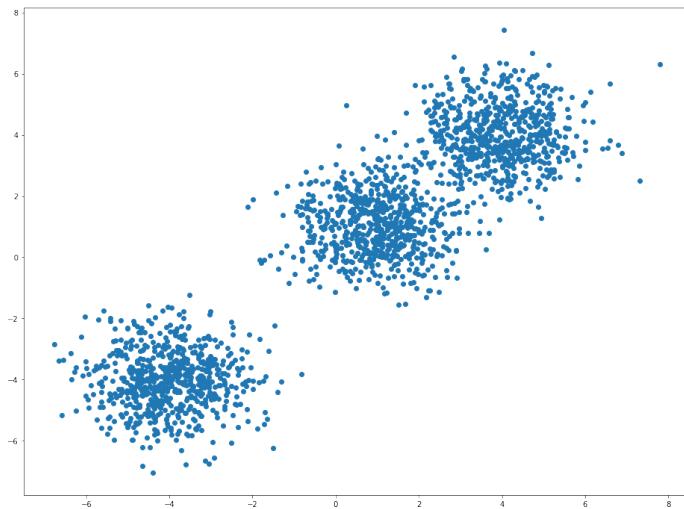
"Machine learning: Trends, perspectives, and prospects", M. I. Jordan and T. M. Mitchell

Unsupervised Learning

No labels

```
array([[ 0.24277092,  0.89098144],
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```

Unsupervised learning



Unsupervised Learning

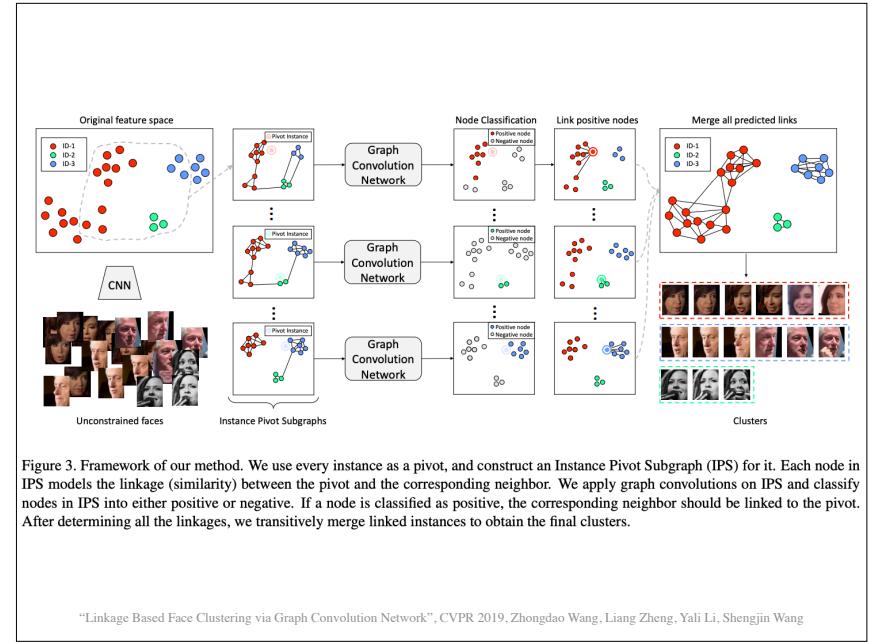
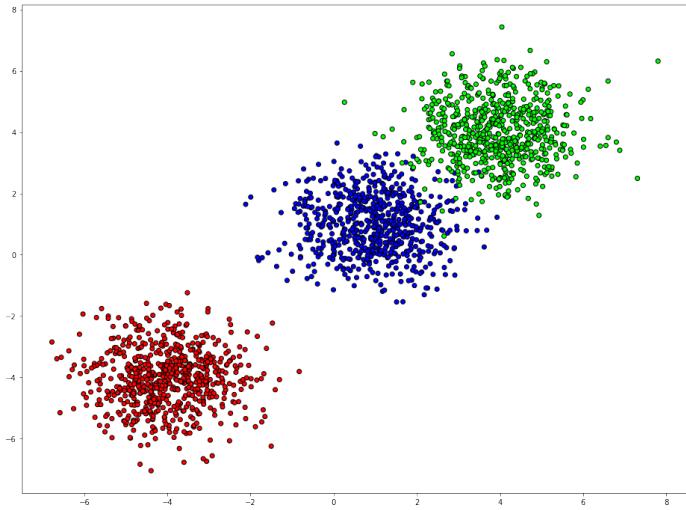


Figure 2. Uncurated set of images produced by our style-based generator (config f) with the FFHQ dataset. Here we used a variation of the truncation trick [42, 5, 34] with $\psi = 0.7$ for resolutions $4^2 - 32^2$. Please see the accompanying video for more results.



Figure 11. Uncurated set of images produced by our style-based generator (config f) with the LSUN CAR dataset at 512×384 . FID computed for 50K images was 3.27.

"A Style-Based Generator Architecture for Generative Adversarial Networks", CVPR 2019, Tero Karras, Samuli Laine, Timo Aila

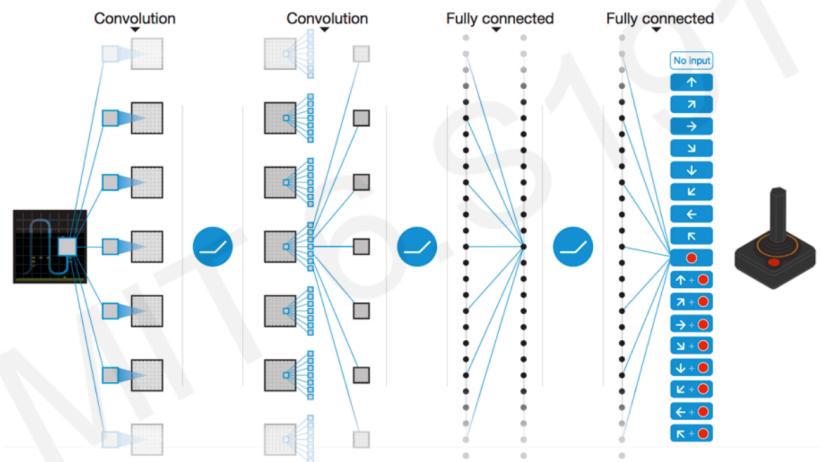
Reinforcement Learning

Key Concepts



credit: 6.S191 Introduction to Deep Learning @ MIT

DQN Atari Results



credit: 6.S191 Introduction to Deep Learning @ MIT

