

# Assignment-1

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Github repository

<https://github.com/dsujjwal/C-DS>

## 1 PROBLEM

Consider the following C Code Segment:

```
a = b + c ;
e = a + 1 ;
d = b + c ;
f = d + 1 ;
g = e + f ;
```

In a compiler, this code segment is represented internally as a directed acyclic graph (DAG). The number of nodes in the DAG is

## 2 SOLUTION

Answer: 6.

DAG is a useful data structure for implementing transformations on **Basic Blocks**. A Basic Block is a straight line code sequence which has no branches in and out branches except to the entry and at the end respectively. It is a set of statements that always executes in a sequence one after the other. The code segment in the question is an example of a Basic Block. A DAG is usually constructed using **Three-Address Codes**.

### General form of Three-Address Code:

Three-address code is an intermediate code used by optimizing compilers to aid in the implementation of code-improving transformations. The general form of a Three-Address Code is as follows:

**a = b op c**

Here,

- 1) **a, b, c** are the operands which are constants, names or compiler generated temporaries.
- 2) **op** represents operator

### Rules for construction of DAGs:

**Rule 1:** In a DAG, Interior nodes always represent the operators. Exterior nodes (leaf nodes) always represent the names, identifiers or constants.

**Rule 2:** While constructing a DAG, a check is made to find if there exists any node with the same value. A new node is created only when there does not exist any node with the same value. This action helps in detecting the common sub-expressions and avoiding the re-computation of the same.

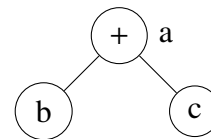
**Rule 3:** The assignment instructions of the form  $x:=y$  are not performed unless they are necessary.

### Construction of DAG:

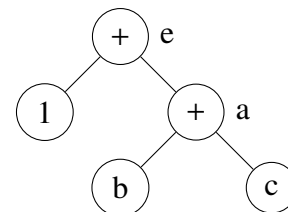
- 1) The first step is drawing two nodes representing  $b$  and  $c$  (Rule 1).



- 2) Now, we connect node  $b$  and node  $c$  to a new node '+', completing the representation of Statement 1 of code (Rule 1 and 2). Since the node '+' represents  $a$ , we mention  $a$  beside the node '+'.

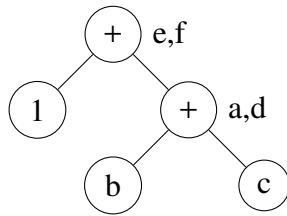


- 3) Now, we make a new node 1 and connect the new node 1 and '+' (representing  $a$ ) to a new node '+' (representing  $e$ ), completing the representation of Statement 2 of code (Rule 1 and 2). Since the node '+' represents  $e$ , we mention  $e$  besides the node.

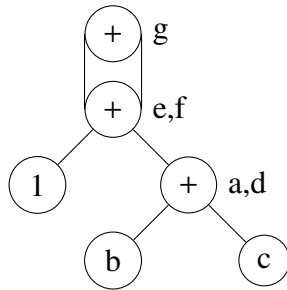


- 4) Statement 3 of the code is equivalent to Statement 1. So we don't make a new node for  $d$  and just mention it beside  $a$ . Similarly Statement 4 of the

code is equivalent to Statement 2. So we don't make a new node for  $f$  and just mention it beside  $e$ .



5) Now as  $e$  and  $f$  are same, we make a new node  $g$  and connect it to '+' (representing  $e$  and  $f$ ) using two edges. With this we have completed the representation of the complete code.



Now can clearly see that the total number of nodes in the DAG is 6.