endo Basic Unet test mk1

May 13, 2025

```
[1]: import os
     import numpy as np
     from numpy.lib.stride_tricks import as_strided
     import time
     import matplotlib.pyplot as plt
     from scipy.spatial.distance import directed hausdorff
     import torch
     from torch.utils.data import DataLoader
     from torch.utils.data import Dataset
     from torch.utils.data import DataLoader, random_split
     from torch.optim.lr_scheduler import StepLR
     from pytorch_lightning import LightningDataModule
     from pytorch_lightning import LightningModule
     from pytorch_lightning import Trainer
     from pytorch_lightning.callbacks import LearningRateMonitor, ModelCheckpoint
     from pytorch_lightning.callbacks import EarlyStopping
     from pytorch_lightning.loggers import TensorBoardLogger
     from sklearn.model selection import train test split
     from sklearn.metrics import precision_score, recall_score, f1_score
     from monai.networks.nets import BasicUNet
     from monai.losses import DiceCELoss
     from monai.metrics import DiceMetric, MeanIoU, HausdorffDistanceMetric, u
      →ConfusionMatrixMetric
     from monai.transforms import (
         AsDiscreted,
         Compose,
         Resized,
         EnsureChannelFirstd,
         LoadImaged,
         ScaleIntensityd,
         ToTensord,
         RandFlipd,
         RandZoomd,
```

```
ToTensord,
AsDiscreted,
CenterSpatialCropd
```

C:\Users\dsumm\AppData\Local\Packages\PythonSoftwareFoundation.Python.3.11_qbz5n 2kfra8p0\LocalCache\local-packages\Python311\site-packages\ignite\handlers\checkpoint.py:17: DeprecationWarning: `TorchScript` support for functional optimizers is deprecated and will be removed in a future PyTorch release. Consider using the `torch.compile` optimizer instead. from torch.distributed.optim import ZeroRedundancyOptimizer

```
[2]: # Custom dataset class for pytorch compatibility
     # https://pytorch.org/tutorials/beginner/data_loading_tutorial.html
     class EndoVis2017Dataset(Dataset):
         def __init__(self, label_subdir=None, test=False):
             self.data = []
             if label_subdir is None:
                 raise ValueError("You must specify a `label_subdir` for ground_

¬truth masks (e.g., 'instrument_seg_composite').")
             self.root_dir = "C:/Users/dsumm/OneDrive/Documents/UMD ENPM Robotics_
      GFiles/BIOE658B (Intro to Medical Image Analysis)/Project/dataset/test/"
             self.label_subdir = label_subdir
             # Recursively walk through directory to find left frame image paths and
      \hookrightarrow GT image paths
             for subdir, dirs, files in os.walk(self.root_dir):
                 if 'left_frames' in subdir:
                     #print("Hit!")
                     for file in sorted(files):
                         if file.endswith(('.png', '.jpg', '.jpeg')):
                              img_path = os.path.join(subdir, file)
                              #print(img_path)
                             gt_root = subdir.replace('left_frames', 'ground_truth')
                             mask_path = os.path.join(gt_root, self.label_subdir,__
      ⊶file)
                             if os.path.exists(mask_path):
                                  #print("Hit!")
                                  self.data.append({"image": img_path, "label": ___
                       # Dictionary for MONAI compatability
      →mask_path})
             if not test:
                 transforms list = [
```

```
LoadImaged(keys=["image", "label"]),
                                                                              #__
→Loads image data and metadata from file path dictionaries
               EnsureChannelFirstd(keys=["image", "label"]),
                                                                              #__
→Adjust or add the channel dimension of input data to ensure channel_first_
⇔shape
               # Images are of nominal size 1280x1024 --> resizing for memory
⇔efficiency
               CenterSpatialCropd(keys=["image", "label"], roi_size=(1024,__

→1280)),
                  # Cropping background padding from images
               Resized(keys=["image", "label"], spatial_size=(256, 320)),
              # Imported images are of various sizes: standardize to 320,256
               # Apply data augmentation techniqes
               RandFlipd(keys=["image", "label"], prob=0.3, spatial_axis=1),
              # Horizontal axis flip imposed w/ 30% prob
               #RandRotate90d(keys=["image", "label"], prob=0.3, max_k=3),
               # Random 90° rotation imposed w/ 30% prob
               RandZoomd(keys=["image", "label"], prob=0.3, min zoom=0.75,
\rightarrowmax_zoom=1.25), # Zoom range (+/-25%) imposed w/ 30% prob
               #RandAdjustContrastd(keys=["image"], prob=0.3, gamma=(0.75, 1.
425)),
                 # Contrast variation (+/-25%) imposed w/30\% prob
               ScaleIntensityd(keys=["image"]),
                                                                              #__
\hookrightarrowScale the intensity of input image to the value range 0-1
               ToTensord(keys=["image", "label"]),
                                                                              #__
→Ensure data is of tensor type for pytorch usage
       else:
           transforms list = [
               LoadImaged(keys=["image", "label"]),
                                                                              # ...
→Loads image data and metadata from file path dictionaries
               EnsureChannelFirstd(keys=["image", "label"]),
                                                                              #__
Adjust or add the channel dimension of input data to ensure channel first
\hookrightarrowshape
               # Images are of nominal size 1280x1024 --> resizing for memory
⇔efficiency
               CenterSpatialCropd(keys=["image", "label"], roi_size=(1024,__
                  # Cropping background padding from images
→1280)),
               Resized(keys=["image", "label"], spatial_size=(256, 320)),
              # Imported images are of various sizes: standardize to 320,256
               ScaleIntensityd(keys=["image"]),
                                                                              #__
\hookrightarrowScale the intensity of input image to the value range 0-1
```

```
ToTensord(keys=["image", "label"]),
                                                                                  #__
      →Ensure data is of tensor type for pytorch usage
             # Additional conditional transforms based on label subdir
             if label_subdir == "binary_composite":
                 transforms list.append(AsDiscreted(keys=["label"], threshold=0.5))
              # Binary threshold for binary seg
             elif label_subdir == "part_seg_composite":
                 transforms_list.append(AsDiscreted(keys=["label"], to_onehot=5))
              # 5 individual class labels for instrument independent part seq
             elif label_subdir == "TypeSegmentation":
                 transforms list.append(AsDiscreted(keys=["label"], to onehot=8))
               # 8 individual class labels for part independent instrument seg
             elif label_subdir == "instrument_part_seg_composite":
                 transforms_list.append(AsDiscreted(keys=["label"], to_onehot=21))
               # 26 individual class labels for instrument & part seq
             # Imposing MONAI transforms
             # https://docs.monai.io/en/stable/transforms.html
             self.transform = Compose(transforms_list)
         def __len__(self):
             # Returns number of imported samples
             length = len(self.data)
             return length
         def __getitem__(self, idx):
             # Return transformed sample from the dataset as dictated by the index
             sample = self.data[idx]
             return self.transform(sample)
[3]: class MONAIDataLoader(LightningDataModule):
         def __init__(self, dataset=None, batch_size: int = None, img_size: int =_u
      →None, dimensions:int = None):
             super().__init__()
             if dataset is None:
                 raise ValueError("No dataset given!")
             self.dataset = dataset
             self.test dataset = dataset
             self.batch_size = batch_size
             self.pin_memory = True
             self.train, self.val = random_split(self.dataset, [
                 int(len(self.dataset) * 0.8),
                 len(self.dataset) - int(len(self.dataset) * 0.8)
             ])
```

```
print(f"Train dataset size: {len(self.train)}")
             print(f"Validation dataset size: {len(self.val)}")
             print(f"Test dataset size: {len(self.test_dataset)}")
         def setup(self, stage=None):
             # required by PyTorch Lightning
             pass
         def train dataloader(self):
             return DataLoader(self.train, batch_size=self.batch_size,_
      →pin_memory=self.pin_memory)
         def val_dataloader(self):
             return DataLoader(self.val, batch_size=self.batch_size, pin memory=self.
      →pin_memory)
         def test dataloader(self):
             return DataLoader(self.test_dataset, batch_size=self.batch_size,_
      →pin_memory=self.pin_memory)
[4]: class basic_UNet_Train(LightningModule):
         def __init__(self, img_size=(1, 3, 256, 320), batch_size=1, lr=0.001,__
      →num_classes=1):
             super().__init__()
             self.save_hyperparameters()
             self.num classes = num classes
             print("num_classes", self.num_classes, num_classes, self.hparams.

¬num_classes)
             self.example input array = [torch.zeros(self.hparams.img_size)]
             self.test_step_outputs = [] # Initialize an empty list to store outputs
             self.dice_metric = DiceMetric(include_background=True,_
      →reduction="mean", ignore_empty=True)
             self.iou_metric = MeanIoU(include_background=True, reduction="mean", u
      →ignore_empty=True)
             self.hausdorff_metric = HausdorffDistanceMetric(
                                                      include background=True,
                                                     distance_metric="euclidean",
                                                     percentile=95,
                                                     directed=False,
                                                     reduction="mean"
             self.confusion_metric = ConfusionMatrixMetric(
                 metric_name=["precision", "recall", "f1 score"],
                 include_background=False,
```

```
compute_sample=False,
          reduction="mean"
      )
      # Metric tracking
      self.dice_scores = []
      self.iou_scores = []
      # Defining MONAI Unet model paramters
      self.model = BasicUNet(spatial_dims=2, # 2D image so spatial dims_u
\Rightarrow= 2
                                                   # RGB input ultrasound image
                              in_channels=3,
                              out_channels=num_classes,
                                                             # Binary
⇒segmentation mask output image
                                                                            #__
                             features= (32, 64, 128, 256, 512, 32),
⇔standard Unet feature sizes (32, 32, 64, 128, 256, 32)
                             dropout=0.1)
                                           # Dropout prob 10%
       # Using combined DICE and CE loss as loss function
      # Conditional loss function based on the number of classes
      if num_classes == 1:
          self.DICE_CE_Loss = DiceCELoss(
               include background=False, # Exclude background class
               sigmoid=True, # Use softmax for multiclass segmentation
               softmax=False, # Apply softmax for multiclass
               lambda_dice=1.0, # Adjust the weight for Dice loss
               lambda_ce=1.0, # Adjust the weight for Cross-Entropy loss
              reduction='mean' # Use mean reduction
          )
      else:
           self.DICE_CE_Loss = DiceCELoss(
               include_background=False, # Exclude background class
               sigmoid=False, # Use softmax for multiclass segmentation
               softmax=True, # Apply softmax for multiclass
              lambda_dice=1.0, # Adjust the weight for Dice loss
              lambda_ce=1.0, # Adjust the weight for Cross-Entropy loss
              reduction='mean' # Use mean reduction
          )
      # For storing images for the last epoch
      self.last_image = []
      self.last_pred = []
      self.last_mask = []
      self.logged_epochs = []
  def forward(self, inputs):
      outputs = self.model(inputs)
```

```
return outputs
  def test_step(self, batch, batch_idx):
       # Prepare input and ground truth
      inputs, gt_input = self._prepare_batch(batch)
      outputs = self.forward(inputs)
      if self.hparams.num_classes == 1:
           # Binary segmentation
          probs = torch.sigmoid(outputs)
           preds = (probs > 0.5).float()
           gt_input = (gt_input > 0.5).float()
      else:
           probs = torch.softmax(outputs, dim=1)
          preds = torch.nn.functional.one_hot(torch.argmax(probs, dim=1),__
→num_classes=self.num_classes)
           preds = preds.permute(0, 3, 1, 2).float() # Shape: [B, C, H, W]
       # MONAI metrics
      self.dice metric(y pred=preds, y=gt input)
      self.iou_metric(y_pred=preds, y=gt_input)
       # Hausdorff: safe only per image if non-empty
      for i in range(preds.shape[0]):
          pred_i = preds[i]
          gt_i = gt_input[i]
           if torch.any(pred_i) and torch.any(gt_i): # Check both non-empty
               self.hausdorff_metric(y_pred=pred_i.unsqueeze(0), y=gt_i.

unsqueeze(0))
           else:
               print(f"[Info] Skipping HD metric for empty prediction or GT in ⊔
⇔batch index {i}")
       #self.hausdorff_metric(y_pred=preds, y=qt_input)
      self.confusion_metric(y_pred=preds, y=gt_input)
       # Extract Dice, IoU, Hausdorff from MONAI
       # Aggregate & safely handle NaNs
      dice = torch.nan_to_num(self.dice_metric.aggregate(), nan=0.0).item()
      iou = torch.nan to num(self.iou metric.aggregate(), nan=0.0).item()
      hausdorff = torch.nan_to_num(self.hausdorff_metric.aggregate(), nan=0.
\rightarrow 0).item()
       #hausdorff = self.hausdorff_metric.aggregate().item()
       #hausdorff = float('nan') if torch.isnan(torch.tensor(hausdorff)) else
\hookrightarrow hausdorff
       #hausdorff = torch.nan_to_num(hausdorff, nan=0.0)
```

```
self.dice_metric.reset()
      self.iou metric.reset()
      self.hausdorff_metric.reset()
      # Extract precision, recall, f1 score
      confusion_metrics = self.confusion_metric.aggregate()
      precision, recall, f1 = [m.item() for m in confusion_metrics]
      self.confusion_metric.reset()
      # Log metrics
      self.log("test_dice", dice, prog_bar=True)
      self.log("test_iou", iou, prog_bar=True)
      self.log("test_hausdorff", hausdorff, prog_bar=True)
      self.log("test_precision", precision, prog_bar=True)
      self.log("test_recall", recall, prog_bar=True)
      self.log("test_f1", f1, prog_bar=True)
      # Return for aggregation
      out = {
          "test_dice": torch.tensor(dice),
          "test_iou": torch.tensor(iou),
          "test precision": torch.tensor(precision),
          "test_recall": torch.tensor(recall),
          "test f1": torch.tensor(f1),
          "test_hausdorff": torch.tensor(hausdorff)
      }
      self.test_step_outputs.append(out)
      return out
  def on_test_epoch_end(self):
      # Aggregate the results across all batches in the epoch
      avg_dice = torch.stack([x["test_dice"] for x in self.
→test_step_outputs]).mean()
      avg_iou = torch.stack([x["test_iou"] for x in self.test_step_outputs]).
⊶mean()
      avg_hausdorff = torch.stack([x["test_hausdorff"] for x in self.
→test_step_outputs]).mean()
      avg_precision = torch.stack([x["test_precision"] for x in self.
→test_step_outputs]).mean()
      avg_recall = torch.stack([x["test_recall"] for x in self.
⇔test_step_outputs]).mean()
      avg_f1 = torch.stack([x["test_f1"] for x in self.test_step_outputs]).
→mean()
      print(f"\n Test Metrics:"
```

```
f"\n
                 Dice
                           : {avg_dice.item():.4f}"
          f"\n
                            : {avg_iou.item():.4f}"
                IoU
          f"\n Hausdorff : {avg_hausdorff.item():.4f}"
          f"\n Precision : {avg_precision.item():.4f}"
          f"\n Recall : {avg_recall.item():.4f}"
          f"\n F1 Score : {avg_f1.item():.4f}")
      # Clear for next epoch
      self.test_step_outputs.clear()
  def prepare batch(self, batch):
      return batch['image'], batch['label']
  def training_step(self, batch, batch_idx):
      inputs, gt_input = self._prepare_batch(batch)
      outputs = self.forward(inputs)
      loss = self.DICE_CE_Loss(outputs, gt_input)
      self.log(f"Train_Dice_CE_loss", loss, on_epoch=True, prog_bar=True)
      if batch_idx == len(batch) - 1:
          self.train_losses.append(loss.item())
      return loss
  def validation_step(self, batch, batch_idx):
      # Gets labels for input and corresponding ground truth
      inputs, gt_input = self._prepare_batch(batch)
      outputs = self.forward(inputs)
      loss = self.DICE_CE_Loss(outputs, gt_input)
      self.log("val loss", loss, on_step=False, on_epoch=True, prog_bar=True)
      if self.hparams.num_classes == 1:
          probs = torch.sigmoid(outputs)
          preds = (probs > 0.5).float()
          # Ensure ground truth is binary (i.e., 0 or 1)
          gt_input = (gt_input > 0.5).float() # Threshold the ground truth_
\hookrightarrow if needed
          intersection = (preds * gt_input).sum()
          union = preds.sum() + gt_input.sum()
          bin_dice_score = 2.0 * intersection / (union + 1e-8) # Avoid_
⇔division by zero
          # IoU score calculation for binary segmentation
          bin_iou_score = intersection / (union - intersection + 1e-8) #__
→ Avoid division by zero
```

```
self.log("val_dice", bin_dice_score, on_step=False, on_epoch=True,_
→prog_bar=True)
           self.log("val_iou", bin_iou_score, on_step=False, on_epoch=True,_
→prog bar=True)
       else:
           probs = torch.softmax(outputs, dim=1)
          preds = torch.nn.functional.one_hot(torch.argmax(probs, dim=1),__
→num_classes=self.num_classes)
           preds = preds.permute(0, 3, 1, 2).float() # Shape: [B, C, H, W]
           self.dice_metric(y_pred=preds, y=gt_input)
           self.iou_metric(y_pred=preds, y=gt_input)
       if self.trainer.sanity_checking:
           return # skip logging during sanity check
       # Append validation loss at the end of each epoch
      if batch_idx == len(batch) - 1:
           self.val_losses.append(loss.item())
           # For binary segmentation: apply sigmoid and threshold
           if self.hparams.num classes == 1:
               outputs = torch.sigmoid(outputs)
               outputs = (outputs > 0.5).float() # Convert probabilities to_
⇔binary mask
               self.dice_scores.append(bin_dice_score)
               self.iou_scores.append(bin_iou_score)
           # For multiclass segmentation: apply softmax
           else:
               outputs = torch.softmax(outputs, dim=1) # Apply softmax for
\hookrightarrow multi-class outputs
               dice = self.dice_metric.aggregate()[0].item()
               #print("Dice", dice)
               iou = self.iou_metric.aggregate()[0].item()
               #print("IOU", iou)
               self.dice_metric.reset()
               self.iou_metric.reset()
               self.dice_scores.append(dice)
               self.iou_scores.append(iou)
               self.log("val_dice", dice, on_step=False, on_epoch=True,_
→prog_bar=True)
               self.log("val_iou", iou, on_step=False, on_epoch=True,_
→prog_bar=True)
```

```
# Normalize and convert tensor to 3 channels (RGB) for visualization
           def process(last):
               # Detach from cpu to not interrupt training
               # https://stackoverflow.com/questions/63582590/
\hookrightarrow why-do-we-call-detach-before-calling-numpy-on-a-pytorch-tensor
               last = last[0].detach().cpu()
               # Min max normalization
               # https://www.codecademy.com/article/normalization
               last= (last - last.min()) / (last.max() - last.min() + 1e-8)
               # If grayscale, reshape last image to RGB for display by \Box
⇔replicating gray value twice
               # https://discuss.pytorch.org/t/convert-grayscale-images-to-rgb/
→113422
              return last.repeat(3, 1, 1) if last.shape[0] == 1 else last
           current_epoch = self.current_epoch
           total_epochs = self.trainer.max_epochs
          print("TE", total_epochs)
           if current_epoch == 0 or current_epoch == total_epochs - 1 or_

current_epoch == total_epochs // 2:
               self.last_image.append(process(inputs))
               self.last_pred.append(process(outputs))
               self.last_mask.append(process(gt_input))
               self.logged_epochs.append(current_epoch)
               print(f"Logged image from epoch {current_epoch}")
      return loss
  def plot_losses(self):
      min_len = min(len(self.train_losses), len(self.val_losses))
      epochs = range(1, min_len + 1)
       # Plotting training vs validation loss
      plt.figure(figsize=(10, 6))
      plt.plot(epochs, self.train_losses[:len(epochs)], label="Training_"
⇔Loss", color='blue')
      plt.plot(epochs, self.val_losses[:len(epochs)], label="Validation_u"
⇔Loss", color='orange')
      plt.title("Training vs Validation Loss")
      plt.xlabel("Epochs")
      plt.ylabel("Loss")
      plt.legend()
      plt.show()
```

```
def plot_metrics(self):
      epochs = range(1, len(self.dice_scores) + 1)
       # Convert to CPU floats if necessary
      dice = [d.cpu().item() if torch.is_tensor(d) else d for d in self.

dice scores
]
      iou = [i.cpu().item() if torch.is_tensor(i) else i for i in self.
→iou_scores]
      plt.figure(figsize=(10, 6))
      plt.plot(epochs, dice, label='Dice Coefficient')
      plt.plot(epochs, iou, label='IoU')
      plt.xlabel("Epochs")
      plt.ylabel("Score")
      plt.title("Validation Metrics Over Time")
      plt.legend()
      plt.show()
  def plot_result_by_epoch(self):
      total_epochs = len(self.last_image)
      if total_epochs < 5:</pre>
           print(f"Only {total_epochs} epochs recorded, plotting all.")
           selected_epochs = list(range(total_epochs))
      else:
           print(f"{total epochs} epochs recorded, bug in code.")
      for epoch_idx in selected_epochs:
           epoch_num = self.logged_epochs[epoch_idx] if hasattr(self,_

¬"logged_epochs") else epoch_idx
           img = self.last_image[epoch_idx]
           pred = self.last_pred[epoch_idx]
          mask = self.last_mask[epoch_idx]
          fig, ax = plt.subplots(1, 3, figsize=(12, 4))
           ax[0].imshow(np.transpose(img.numpy(), (1, 2, 0)))
           ax[0].set_title(f"Epoch {epoch_num} - Image")
           ax[0].axis("off")
           if self.hparams.num_classes == 1:
               ax[1].imshow(np.transpose(pred.numpy(), (1, 2, 0)))
               ax[1].set_title(f"Epoch {epoch_num} - Prediction")
               ax[1].axis("off")
               ax[2].imshow(np.transpose(mask.numpy(), (1, 2, 0)))
```

```
ax[2].set_title(f"Epoch {epoch_num} - Ground Truth")
               ax[2].axis("off")
           else:
               # Define the colormap and normalization
               num_classes = self.hparams.num_classes
               cmap = plt.get_cmap('viridis', num_classes)
               bounds = np.arange(num_classes + 1) - 0.5
               norm = plt.matplotlib.colors.BoundaryNorm(bounds, cmap.N)
               # Convert one-hot encoded predictions and masks to \Box
⇔single-channel class labels
               pred_mask = torch.argmax(pred, dim=0).cpu().numpy()
               true_mask = torch.argmax(mask, dim=0).cpu().numpy()
               # Apply consistent colormap and normalization
               im1 = ax[1].imshow(pred_mask, cmap=cmap, norm=norm)
               ax[1].set_title(f"Epoch {epoch_num} - Prediction")
               ax[1].axis("off")
               im2 = ax[2].imshow(true_mask, cmap=cmap, norm=norm)
               ax[2].set_title(f"Epoch {epoch_num} - Ground Truth")
               ax[2].axis("off")
               im_for_cbar = im1 # just need one mappable
               # Adjust layout to leave space at the bottom
               fig.subplots_adjust(bottom=0.25) # tweak this if labels get cut_
\hookrightarrow of f
               # Add a new axis below the plots for the colorbar
               cbar_ax = fig.add_axes([0.1, 0.1, 0.8, 0.10]) # [left, bottom,__
⇒width, height]
               cbar = fig.colorbar(im_for_cbar, cax=cbar_ax,__

¬orientation='horizontal', ticks=np.arange(num_classes))

               # Add colorbar below the plots
               \#cbar = fig.colorbar(im1, ax=ax.ravel().tolist(), 
⇔orientation='horizontal',
                       #ticks=np.arange(num_classes), pad=0.15, fraction=0.05)
               # Set class labels
               if num classes == 5:
                   cbar.ax.set_xticklabels(['Background', 'Shaft', 'Wrist', | 

¬'Claspers', 'Probe'])
               elif num_classes == 8:
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```
cbar.ax.set_xticklabels(['Background', 'Bipolar Forceps', | ]
      → 'Prograsp Forceps', 'Large Needle Driver',
                                                  'Vessel Sealer', 'Grasping⊔
      ⇔Retractor', 'Monopolar Curved Scissors', 'Other'])
                         plt.setp(cbar.ax.get_xticklabels(), rotation=30,__
      ⇔ha="right", rotation_mode="anchor")
                     elif num classes == 21:
                         cbar.ax.set_xticklabels([
                             "Background",
                             "Bipolar Forceps Shaft", "Bipolar Forceps Wrist", u
      →"Bipolar Forceps Claspers",
                             "Prograsp Forceps Shaft", "Prograsp Forceps Wrist", u
      →"Prograsp Forceps Claspers",
                             "Large Needle Driver Shaft", "Large Needle Driver
      →Wrist", "Large Needle Driver Claspers",
                             "Vessel Sealer Shaft", "Vessel Sealer Wrist", "Vessel
      →Sealer Claspers",
                             "Grasping Retractor Shaft", "Grasping Retractor Wrist",

¬"Grasping Retractor Claspers",
                             "Monopolar Curved Scissors Shaft", "Monopolar Curved∟
      →Scissors Wrist", "Monopolar Curved Scissors Claspers",
                             "Other Probe", "Other Probe"
                         ])
                         plt.setp(cbar.ax.get_xticklabels(), rotation=45,__
      ⇔ha="right", rotation_mode="anchor")
                     cbar.set_label('Class ID')
             plt.show()
[5]: binary_basic_UNet_model = basic_UNet_Train(num_classes=1)
     binary basic UNet model.load state dict(torch.load('C:/Users/dsumm/OneDrive/
      -Documents/UMD ENPM Robotics Files/BIOE658B (Intro to Medical Image Analysis)/
      → Project/results/Basic UNet/basicUNetmodels/binary basic UNet model.pth'))
     binary_endo_images = EndoVis2017Dataset(label_subdir='binarySegmentation',_
      →test=True)
     binary_endo_data = MONAIDataLoader(dataset=binary_endo_images, batch_size=20)
     trainer = Trainer(accelerator="gpu", devices=1)
     trainer.test(model=binary_basic_UNet_model, datamodule=binary_endo_data)
    num_classes 1 1 1
    BasicUNet features: (32, 64, 128, 256, 512, 32).
    You are using `torch.load` with `weights_only=False` (the current default
```

value), which uses the default pickle module implicitly. It is possible to construct malicious pickle data which will execute arbitrary code during unpickling (See

https://github.com/pytorch/pytorch/blob/main/SECURITY.md#untrusted-models for more details). In a future release, the default value for `weights_only` will be flipped to `True`. This limits the functions that could be executed during unpickling. Arbitrary objects will no longer be allowed to be loaded via this mode unless they are explicitly allowlisted by the user via

`torch.serialization.add_safe_globals`. We recommend you start setting `weights_only=True` for any use case where you don't have full control of the loaded file. Please open an issue on GitHub for any issues related to this experimental feature.

Using default `ModelCheckpoint`. Consider installing `litmodels` package to enable `LitModelCheckpoint` for automatic upload to the Lightning model registry.

GPU available: True (cuda), used: True TPU available: False, using: 0 TPU cores HPU available: False, using: 0 HPUs

You are using a CUDA device ('NVIDIA GeForce RTX 4070 Laptop GPU') that has Tensor Cores. To properly utilize them, you should set

`torch.set_float32_matmul_precision('medium' | 'high')` which will trade-off precision for performance. For more details, read https://pytorch.org/docs/stable/generated/torch.set_float32_matmul_precision.html#torch.set_float32_matmul_precision

LOCAL_RANK: O - CUDA_VISIBLE_DEVICES: [0]

Train dataset size: 720 Validation dataset size: 180

Test dataset size: 900

The 'test_dataloader' does not have many workers which may be a bottleneck. Consider increasing the value of the `num_workers` argument` to `num_workers=31` in the `DataLoader` to improve performance.

Testing: | 0/? [00:00<?, ?it/s]

Test Metrics:

Dice : 0.9100
IoU : 0.8552
Hausdorff : 28.7077
Precision : 0.8954
Recall : 0.9532
F1 Score : 0.9139

Test metric DataLoader 0

test_dice 0.9099989533424377 test_f1 0.9138563275337219

```
test_iou
          test_precision
                                    0.895444393157959
            test recall
                               0.9531691670417786
[5]: [{'test_dice': 0.9099989533424377,
       'test_iou': 0.8551986813545227,
       'test_hausdorff': 28.707733154296875,
       'test_precision': 0.895444393157959,
       'test_recall': 0.9531691670417786,
       'test_f1': 0.9138563275337219}]
[6]: binary_basic_UNet_model.eval().cuda() # <<< This is important
     N BATCHES = 10 # Set number of batches to evaluate
     times = []
     with torch.no_grad():
        for i, batch in enumerate(binary_endo_data.test_dataloader()):
             if i >= N_BATCHES:
                 break
             inputs = batch["image"].cuda()
             start_time = time.time()
             outputs = binary_basic_UNet_model(inputs)
             torch.cuda.synchronize() # Ensures accurate timing on GPU
             end time = time.time()
            times.append(end_time - start_time)
     avg_infer_time = np.mean(times) / inputs.shape[0] # Per image
     print(f"Average inference time per image over {N_BATCHES * inputs.shape[0]}_\( \)

→images: {avg_infer_time:.6f} seconds")
    Average inference time per image over 200 images: 0.007365 seconds
[7]: part_seg_basic_UNet_model = basic_UNet_Train(num_classes=5)
     part_seg_basic_UNet_model.load_state_dict(torch.load('C:/Users/dsumm/OneDrive/
```

28.707733154296875

0.8551986813545227

test_hausdorff

GOOCUMENTS/UMD ENPM Robotics Files/BIOE658B (Intro to Medical Image Analysis)/ → Project/results/Basic UNet/basicUNetmodels/part seg basic UNet model.pth')) part_seg_endo_images = EndoVis2017Dataset(label_subdir='part_seg_composite',_ →test=True)

trainer = Trainer(accelerator="gpu", devices=1) trainer.test(model=part_seg_basic_UNet_model, datamodule=part_seg_endo_data)

You are using `torch.load` with `weights_only=False` (the current default

part_seg_endo_data = MONAIDataLoader(dataset=part_seg_endo_images,_

⇒batch_size=10)

value), which uses the default pickle module implicitly. It is possible to construct malicious pickle data which will execute arbitrary code during unpickling (See

https://github.com/pytorch/pytorch/blob/main/SECURITY.md#untrusted-models for more details). In a future release, the default value for `weights_only` will be flipped to `True`. This limits the functions that could be executed during unpickling. Arbitrary objects will no longer be allowed to be loaded via this mode unless they are explicitly allowlisted by the user via

`torch.serialization.add_safe_globals`. We recommend you start setting `weights_only=True` for any use case where you don't have full control of the loaded file. Please open an issue on GitHub for any issues related to this experimental feature.

Using default `ModelCheckpoint`. Consider installing `litmodels` package to enable `LitModelCheckpoint` for automatic upload to the Lightning model registry.

GPU available: True (cuda), used: True TPU available: False, using: 0 TPU cores HPU available: False, using: 0 HPUs

LOCAL_RANK: O - CUDA_VISIBLE_DEVICES: [0]

num_classes 5 5 5

BasicUNet features: (32, 64, 128, 256, 512, 32).

Train dataset size: 720
Validation dataset size: 180

Test dataset size: 900

Testing: | 0/? [00:00<?, ?it/s]

the ground truth of class 4 is all 0, this may result in nan/inf distance. the prediction of class 4 is all 0, this may result in nan/inf distance. the ground truth of class 3 is all 0, this may result in nan/inf distance. the prediction of class 2 is all 0, this may result in nan/inf distance. the prediction of class 3 is all 0, this may result in nan/inf distance. the ground truth of class 2 is all 0, this may result in nan/inf distance.

Test Metrics:

Dice : 0.7990
IoU : 0.7129
Hausdorff : 43.1655
Precision : 0.7664
Recall : 0.8284
F1 Score : 0.7872

Test metric DataLoader 0

test_dice 0.799024224281311 test_f1 0.787174642086029 test_hausdorff 43.165470123291016

```
test_recall
                                   0.8283786773681641
[7]: [{'test_dice': 0.799024224281311,
       'test_iou': 0.7128857374191284,
       'test_hausdorff': 43.165470123291016,
       'test_precision': 0.7663677334785461,
       'test_recall': 0.8283786773681641,
       'test_f1': 0.787174642086029}]
[8]: part_seg_basic_UNet_model.eval().cuda() # <<< This is important
     N_BATCHES = 20  # Set number of batches to evaluate
     times = []
     with torch.no grad():
         for i, batch in enumerate(part_seg_endo_data.test_dataloader()):
             if i >= N_BATCHES:
                 break
             inputs = batch["image"].cuda()
             start_time = time.time()
             outputs = part_seg_basic_UNet_model(inputs)
             torch.cuda.synchronize() # Ensures accurate timing on GPU
             end_time = time.time()
             times.append(end_time - start_time)
     avg_infer_time = np.mean(times) / inputs.shape[0] # Per image
     print(f"Average inference time per image over {N_BATCHES * inputs.shape[0]}_\( \)
      →images: {avg infer time:.6f} seconds")
    Average inference time per image over 200 images: 0.007161 seconds
```

0.7128857374191284

0.7663677334785461

test_iou
test_precision

You are using `torch.load` with `weights_only=False` (the current default value), which uses the default pickle module implicitly. It is possible to

construct malicious pickle data which will execute arbitrary code during unpickling (See

https://github.com/pytorch/pytorch/blob/main/SECURITY.md#untrusted-models for more details). In a future release, the default value for `weights_only` will be flipped to `True`. This limits the functions that could be executed during unpickling. Arbitrary objects will no longer be allowed to be loaded via this mode unless they are explicitly allowlisted by the user via

`torch.serialization.add_safe_globals`. We recommend you start setting `weights_only=True` for any use case where you don't have full control of the loaded file. Please open an issue on GitHub for any issues related to this experimental feature.

Using default `ModelCheckpoint`. Consider installing `litmodels` package to enable `LitModelCheckpoint` for automatic upload to the Lightning model registry.

num_classes 8 8 8

BasicUNet features: (32, 64, 128, 256, 512, 32).

Train dataset size: 720 Validation dataset size: 180

Test dataset size: 900

GPU available: True (cuda), used: True TPU available: False, using: 0 TPU cores HPU available: False, using: 0 HPUs

LOCAL_RANK: O - CUDA_VISIBLE_DEVICES: [O]

Testing: | 0/? [00:00<?, ?it/s]

the ground truth of class 5 is all 0, this may result in nan/inf distance. the ground truth of class 6 is all 0, this may result in nan/inf distance. the ground truth of class 7 is all 0, this may result in nan/inf distance. the prediction of class 6 is all 0, this may result in nan/inf distance. the prediction of class 5 is all 0, this may result in nan/inf distance. the prediction of class 7 is all 0, this may result in nan/inf distance. the prediction of class 1 is all 0, this may result in nan/inf distance.

Test Metrics:

Dice : 0.5215 IoU : 0.4717 Hausdorff : 47.7621 Precision : 0.6344 Recall : 0.6564 F1 Score : 0.6392

Test metric DataLoader 0

test_dice 0.5215451717376709 test_f1 0.6391516327857971 test_hausdorff 47.76210021972656

```
0.6343963146209717
           test_precision
             test_recall
                                    0.6564075350761414
 [9]: [{'test_dice': 0.5215451717376709,
        'test_iou': 0.4717252850532532,
        'test_hausdorff': 47.76210021972656,
        'test_precision': 0.6343963146209717,
        'test_recall': 0.6564075350761414,
        'test_f1': 0.6391516327857971}]
[10]: | instr_seg_basic_UNet_model.eval().cuda() # <<< This is important
      N_BATCHES = 40  # Set number of batches to evaluate
      times = []
      with torch.no_grad():
          for i, batch in enumerate(instr_seg_endo_data.test_dataloader()):
              if i >= N_BATCHES:
                  break
              inputs = batch["image"].cuda()
              start_time = time.time()
              outputs = instr_seg_basic_UNet_model(inputs)
              torch.cuda.synchronize() # Ensures accurate timing on GPU
              end_time = time.time()
              times.append(end_time - start_time)
```

0.4717252850532532

test_iou

Average inference time per image over 200 images: 0.248426 seconds

print(f"Average inference time per image over {N_BATCHES * inputs.shape[0]}__

avg_infer_time = np.mean(times) / inputs.shape[0] # Per image

→images: {avg_infer_time:.6f} seconds")