# Mathematics 2

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April 25, 2024

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# Chapter 1

# Partial Differentiation and Multiple Integration

The differential function of a function f = f(x, y) is given by,

$$df = \frac{\partial f}{\partial x} dx + \frac{\partial f}{\partial y} dy.$$
 (1.1)

## 1.1 Taylor Series

The Taylor series for a function  $f(x_1, x_2, \ldots, x_m)$  about a point  $(x_1^0, x_2^0, \ldots, x_m^0)$  is,

$$f(x_1, x_2, \dots, x_m) = f(x_1^0, x_2^0, \dots, x_m^0) + \sum_{k=1}^{\infty} \frac{1}{k!} \left( (x_1 - x_1^0) \frac{\partial f}{\partial x_1} + \dots + (x_m + x_m^0) \frac{\partial f}{\partial x_m} \right)^k f(x_1, x_2, \dots, x_m),$$
(1.2)

where the power on the bracket applies to the amount of times each differential is applied to f. Each partial derivative is evaluated about  $(x_1^0, x_2^0, \dots, x_m^0)$ .

# 1.2 Multiple Integration

We are able to integrate over multiple variables. This allows for finding quantities such as a volume or area.

$$V = \int f(x, y, z) d\tau = \int \int \int f(x, y, z) dx dy dz = \int \left( \int \left( \int f(x, y, z) dx \right) dy \right) dz.$$
 (1.3)

#### 1.2.1 Areas and volumes in different coordinate systems

#### 2D Plane Polar Coordinates

$$x = r\cos\theta$$
  $y = r\sin\theta$   $dA = rdrd\theta$  (1.4)

#### 3D Cylindrical Polar Coordinates

Curved Surface: 
$$dA = r d\theta dz$$
 Top Surface:  $dA = r d\theta dr$  Volume:  $dV = r dr d\theta dz$  (1.5)

#### 3D Spherical Polar Coordinates

$$dA = r^2 \sin \theta \, d\theta \, d\phi \qquad \qquad dV = r^2 \sin \theta \, dr \, d\theta \, d\phi \qquad (1.6)$$

There is an important identity required when working with polar co-ordinates,

$$\sin\theta \,\mathrm{d}\theta = -\,\mathrm{d}(\cos\theta)\,. \tag{1.7}$$

The limits for the volume of a sphere are,

$$\int_0^{2\pi} d\phi \int_0^{\pi} \sin\theta \,d\theta \int_0^R r^2 \,dr.$$
 (1.8)

#### 1.2.2 Moment of Inertia

The moment of inertia is given by,

$$I = \int r_{\perp}^2 \, \mathrm{d}m \,, \tag{1.9}$$

which can be rewritten as,

$$I = \rho \int r_{\perp}^2 \, \mathrm{d}V \,, \tag{1.10}$$

where  $\rho$  is the density of the volume. For non-trivial axis, we use,

$$r_{\perp} = |\hat{\mathbf{a}} \times \mathbf{p}|,\tag{1.11}$$

where  $\hat{\mathbf{a}}$  is the vector in the direction of of the axis, and  $\mathbf{p}$  is a generic vector such that,

$$\mathbf{p} = r_i \mathbf{e}_i. \tag{1.12}$$

#### 1.2.3 The Jacobian

When converting between co-ordinate frames, we cannot always simply replace variables. We must use,

$$dx dy dz = |J(u, v, w)| du dv dw.$$
(1.13)

Where, we can define,

$$x = f(u, v, w)$$
  $y = g(u, v, w)$   $z = h(u, v, w)$  (1.14)

and then, the Jacobian is for a 2D system, the determinant of,

$$\begin{vmatrix} \frac{\partial f}{\partial u} & \frac{\partial f}{\partial v} \\ \frac{\partial g}{\partial u} & \frac{\partial g}{\partial v} \end{vmatrix} \tag{1.15}$$

and for a 3D system,

$$\begin{vmatrix} \frac{\partial f}{\partial u} & \frac{\partial f}{\partial v} & \frac{\partial f}{\partial w} \\ \frac{\partial g}{\partial u} & \frac{\partial g}{\partial v} & \frac{\partial g}{\partial w} \\ \frac{\partial h}{\partial u} & \frac{\partial h}{\partial v} & \frac{\partial h}{\partial w} \end{vmatrix}. \tag{1.16}$$

# Chapter 2

# **Fields**

A field is an entity whose value depends on position. A field may be either **scalar** or **vector**. The direction of vector fields may also depend on position. **Scalar fields** are often represented by **contour lines**, which connect the x and y points. **Vector fields** are often visualised using field lines. We can calculate the equations for these field lines by considering a vector field,  $V = V_x \hat{\mathbf{i}} + V_y \hat{\mathbf{j}}$ , and solving for,

$$\frac{\mathrm{d}y}{\mathrm{d}x} = \frac{V_y}{V_x}.\tag{2.1}$$

#### 2.1 Gradient $\nabla$

We can define the infinitesimal change in a scalar field as,

$$d\psi = \nabla \psi \cdot d\mathbf{r}, \qquad (2.2)$$

where we define the **gradient** operator as,

$$\nabla = \frac{\partial}{\partial r_i} \mathbf{e}_i. \tag{2.3}$$

There are some properties of grad which we must be aware of. For a scalar field, f(x, y, z),

- $\nabla f$  is a vector field.
- $\nabla f$  represents the maximum rate of change of f.
- $\nabla f$  is perpendicular to the contours of constant f.
- The unit vector normal to a level surface is

$$\frac{\nabla f}{|\nabla f|}.\tag{2.4}$$

There are two main types of questions where the grad operator is used,

1. Finding the unit vector at  $(x_0, y_0, z_0)$  which is normal to a level surface, f(x, y, z).

Obtain 
$$\nabla f(x, y, z) \rightarrow \mathbf{n} = \nabla f(x_0, y_0, z_0) \rightarrow \hat{\mathbf{n}} = \frac{\nabla f(x_0, y_0, z_0)}{|\nabla f(x_0, y_0, z_0)|}$$
 (2.5)

2. Find the rate of increase at  $f(x_0, y_0, z_0)$  in the direction between,  $(x_1, y_1, z_1)$  and  $(x_2, y_2, z_2)$ .

Eval. 
$$\nabla f(x_0, y_0, z_0) \to d\mathbf{s} = (\Delta x, \Delta y, \Delta z) \to \hat{\mathbf{u}} = \frac{d\mathbf{s}}{|d\mathbf{s}|} \to \frac{df}{ds} = \nabla f(x_0, y_0, z_0) \cdot \hat{\mathbf{u}}.$$
 (2.6)

where  $\phi$  and  $\psi$  are scalar fields and K is a position independent constant scalar.

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#### Grad in polar coordinates

Cylindrical: 
$$\nabla \psi = \frac{\partial \psi}{\partial r} \hat{\mathbf{r}} + \frac{1}{r} \frac{\partial \psi}{\partial \theta} \hat{\boldsymbol{\theta}} + \frac{\partial \psi}{\partial z} \hat{\mathbf{z}}, \tag{2.7}$$

Tylindrical: 
$$\nabla \psi = \frac{\partial \psi}{\partial r} \hat{\mathbf{r}} + \frac{1}{r} \frac{\partial \psi}{\partial \theta} \hat{\boldsymbol{\theta}} + \frac{\partial \psi}{\partial z} \hat{\mathbf{z}}, \qquad (2.7)$$
Spherical: 
$$\nabla \psi = \frac{\partial \psi}{\partial r} \hat{\mathbf{r}} + \frac{1}{r} \frac{\partial \psi}{\partial \theta} \hat{\boldsymbol{\theta}} + \frac{1}{r \sin \theta} \frac{\partial \psi}{\partial \phi} \hat{\boldsymbol{\psi}}. \qquad (2.8)$$

#### 2.2Lagrangian Multipliers

These are used when wanting to find the minimum or maximum of a field when a field f is constrained by some function g. If g is a constant constraint, then we can say that,

$$dg = 0 (2.9)$$

and for a minimum or maximum of f, similarly,

$$\mathrm{d}f = 0. \tag{2.10}$$

We recall that the change in a scalar field along an elemental path is,

$$d\psi = \nabla \psi \cdot d\mathbf{s} \,. \tag{2.11}$$

Thus,  $\nabla f$  and  $\nabla g$  are both perpendicular to ds. Thus,  $\nabla f$  and  $\nabla g$  are parallel or anti parallel to each other. We can then state the relation,

$$\nabla f = \lambda \nabla g \tag{2.12}$$

which brings about a system of equations,

$$\begin{aligned} \frac{\partial f}{\partial x} - \lambda \frac{\partial g}{\partial x} &= 0\\ \frac{\partial f}{\partial y} - \lambda \frac{\partial g}{\partial y} &= 0 \end{aligned} \tag{2.13}$$

We will want to include the function of g when finding the solutions to this equation.

- 1. Find x,y, and z in terms of  $\lambda$ .
- 2. Substitute these into the expression for g.
- 3. Substitute the value found for q back into the expressions for x,y, and z to find the coordinates of the maximum and minimum rate of change.

#### 2.3 Div

$$Div(\mathbf{F}) \equiv \nabla \cdot \mathbf{F} \tag{2.14}$$

The divergence describes the flux through an area of a vector field. A field with 0 divergence is known as a solenoidal field The total flux of a vector field through a volume composed of i surfaces is given by the divergence theorem,

$$\sum_{i} \int_{S_{i}} \mathbf{F} \cdot d\mathbf{S}_{i} = \int_{V} (\mathbf{\nabla} \cdot \mathbf{F}) dV$$

$$\mathbf{\nabla} \cdot \mathbf{F} = \frac{1}{|\mathbf{v}|} \int_{S} \mathbf{F} \cdot d\mathbf{S}$$
(2.15)

Whether the flux is +ive, -ive or 0 will give us different information.

When  $|\mathbf{F}| \equiv \text{const}$ , we have,

$$\nabla \cdot \mathbf{F} = 0. \tag{2.16}$$

2.4. CURL 7

For *increasing*  $|\mathbf{F}|$ , the total flux is given by,

$$\int (F_R - F_L) \, \mathrm{d}s \tag{2.17}$$

$$F_R > F_L : \nabla \cdot \mathbf{F} > 0 \implies \text{Net flow out of the volume.}$$
 (2.18)

The field is known as a *source* of flux.

For decreasing  $|\mathbf{F}|$ ,

$$F_L > F_R : \nabla \cdot \mathbf{F} < 0 \implies \text{Net flow into the volume.}$$
 (2.19)

The field is then known as a sink of flux.

For non-trivial fields, the values of Div still apply.

#### 2.3.1 Div in polar coordinates

For cylindrical polar coordinates,

$$\nabla \cdot \mathbf{A} = \frac{1}{r} \frac{\partial}{\partial r} (rA_r) + \frac{1}{r} \frac{\partial}{\partial \theta} A_{\theta} + \frac{\partial}{\partial z} (A_z).$$
 (2.20)

For spherical polar coordinates.

$$\nabla \cdot \mathbf{A} = \frac{1}{r^2} \frac{\partial}{\partial r} \left( r^2 A_r \right) + \frac{1}{r \sin \theta} \frac{\partial}{\partial \theta} \left( A_{\theta} \sin \theta \right) + \frac{1}{r \sin \theta} \frac{\partial}{\partial \phi} \left( A_{\phi} \right)$$
 (2.21)

#### 2.3.2 Gauss' Law

$$\int \mathbf{E} \cdot d\mathbf{S} = \int_{V} (\mathbf{\nabla} \cdot \mathbf{E}) \, dV = \frac{1}{\epsilon_0} \int dQ$$

$$\mathbf{\nabla} \cdot \mathbf{E} = \frac{1}{\epsilon_0} \frac{dQ}{dV} = \frac{\rho}{\epsilon_0}$$
(2.22)

#### 2.4 Curl

$$Curl(\mathbf{F}) \equiv \mathbf{\nabla} \times \mathbf{F} \tag{2.23}$$

We can interpret the physical nature of curl if we imagine dropped a ball into a field. If  $(\nabla \times \mathbf{F}) \neq 0$ , then the ball will experience a torque. A field with 0 curl is known as an *irrotational field*.

#### Curl in polar coordinates

For cylindrical polar coordinates,

$$\nabla \times \mathbf{A} = \frac{1}{r} \begin{vmatrix} \hat{\mathbf{r}} & r\hat{\boldsymbol{\theta}} & \hat{\mathbf{k}} \\ \frac{\partial}{\partial r} & \frac{\partial}{\partial \theta} & \frac{\partial}{\partial z} \\ A_r & rA_{\theta} & A_z \end{vmatrix}$$
 (2.24)

For spherical polar coordinates,

$$\nabla \times \mathbf{A} = \frac{1}{r \sin \theta} \begin{vmatrix} \hat{\mathbf{r}} & r\hat{\boldsymbol{\theta}} & r \sin \theta \hat{\boldsymbol{\phi}} \\ \frac{\partial}{\partial r} & \frac{\partial}{\partial \theta} & \frac{\partial}{\partial \phi} \\ A_r & r A_{\theta} & r \sin \theta A_{\phi} \end{vmatrix}$$
(2.25)

## 2.5 The Laplacian Operator

This is defined,

$$\nabla^2 = \nabla \cdot \nabla. \tag{2.26}$$

Such that,

$$\nabla^2 = \sum_i \frac{\partial^2}{\partial r_i^2}.$$
 (2.27)

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For a scalar field  $\psi$ , the Laplacian is,

$$\nabla^2 \psi = \sum_i \frac{\partial^2 \psi}{\partial r_i^2}.$$
 (2.28)

For a vector field, **F**, the Laplacian is given by,

$$\nabla^2 \mathbf{F} = \nabla^2 A_i \mathbf{e}_i. \tag{2.29}$$

#### 2.5.1 Laplacian in Polar Coordinates

In cylindrical polar coordinates,

$$\nabla^2 \psi = \frac{1}{r} \frac{\partial}{\partial r} \left( r \frac{\partial \psi}{\partial r} \right) + \frac{1}{r^2} \frac{\partial^2 \psi}{\partial \theta^2} + \frac{\partial^2 \psi}{\partial z^2}.$$
 (2.30)

In spherical polar coordinates,

$$\nabla^2 \psi = \frac{1}{r^2} \frac{\partial}{\partial r} \left( r^2 \frac{\partial \psi}{\partial r} \right) + \frac{1}{r^2 \sin \theta} \frac{\partial}{\partial \theta} \left( \sin \theta \frac{\partial \psi}{\partial \theta} \right) + \frac{1}{r^2 \sin \theta} \frac{\partial^2 \psi}{\partial \phi^2}$$
 (2.31)

## 2.6 Maxwell's Equations

$$\nabla \cdot \mathbf{E} = \frac{\rho}{\epsilon_0}$$
 Gauss' Law (2.32)

$$\nabla \cdot \mathbf{B} = 0$$
 No magnetic monopoles (2.33)

$$\nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}$$
 Faraday's Law (2.34)

$$\nabla \times \mathbf{B} = \mu_0 \mathbf{J} + \mu_0 \epsilon_0 \frac{\partial \mathbf{E}}{\partial t}$$
 Ampere's Law (2.35)

The wave equation for electromagnetic waves can then be derived,

$$\nabla^2 \mathbf{E} = \frac{1}{c^2} \frac{\partial^2 \mathbf{E}}{\partial t^2}.$$
 (2.36)

## 2.7 Helmholtz Decomposition

If you have a smooth, rapidly varying field that vanishes faster than  $\frac{1}{r}$  as  $r \to \infty$ ,

$$\mathbf{v} = \mathbf{\nabla} \times \mathbf{A} + \mathbf{\nabla} \phi. \tag{2.37}$$

We know that,

$$\nabla \cdot (\nabla \times \mathbf{A}) = 0 \qquad \qquad \nabla \times \nabla \phi = 0 \tag{2.38}$$

# 2.8 Surface Integrals

When we integrate over a surface, we usually integrate over a vector, given as,

$$d\mathbf{S} = \hat{\mathbf{n}} \, dS \tag{2.40}$$

where  $\hat{\mathbf{n}}$  is a unit vector which is perpendicular and away from the surface. If our surface is described by a function f, we can compute  $\hat{\mathbf{n}}$  as,

$$\hat{\mathbf{n}} = \frac{\nabla f}{|\nabla f|}.\tag{2.41}$$

The elemental area dS can be rewritten in Cartesian coordinates if we consider that the elemental surface is inclined at some angle,  $\theta$  to the x-y plane. We then say,

$$dx dy = dS \cos \theta = dS (\hat{\mathbf{n}} \cdot \hat{\mathbf{k}})$$

$$= d\mathbf{S} \cdot \hat{\mathbf{k}}.$$
(2.42)

#### 2.8.1 Solid Angles

We often wish to integrate over a solid angle. The infinitesimal element of a solid angle is given by,

$$d\Omega = \sin\theta \, d\theta \, d\phi \,. \tag{2.43}$$

Surface integrals over solid angles have the infinitesimal area element,

$$d\Omega = \frac{\hat{\mathbf{r}} \cdot d\mathbf{S}}{r^2}.$$
 (2.44)

#### 2.8.2 Flux

The flux through of a vector field  $\mathbf{A}$  through a surface S is given by,

$$FLUX = \int_{S} \mathbf{A} \cdot d\mathbf{S}. \tag{2.45}$$

Often, it is a lot easier to do this using the Divergence theorem covered in the next section.

## 2.9 Divergence Theorem

**Theorem.** The total flux of a vector  $\mathbf{A}$  through a closed surface S is related to the divergence of a vector field inside a volume V by,

$$\int_{S} \mathbf{A} \cdot d\mathbf{S} = \int_{V} \mathbf{\nabla \cdot A} \, dV. \tag{2.46}$$

This theorem can also be applied to scalar fields,

$$\int_{S} \psi \, d\mathbf{S} = \int_{V} \mathbf{\nabla} \psi \, dV \,. \tag{2.47}$$

#### 2.9.1 Applications of Divergence Theorem

#### Maxwell's First Equation

Gauss' law can be given as follows,

$$\int_{S} \mathbf{E} \cdot d\mathbf{S} = \frac{1}{\epsilon_{0}} \int_{V} \rho \, dV \,. \tag{2.48}$$

Re-writing this in terms of the divergence theorem,

$$\int_{V} \mathbf{\nabla \cdot E} \, dV = \mathbf{I} \epsilon_{0} \int_{V} \rho \, dV$$

$$\mathbf{\nabla \cdot E} = \frac{\rho}{\epsilon_{0}},$$
(2.49)

which is Maxwell's first equation of electromagnetism.

#### The Continuity Equation

This is a conservation equation, given by,

$$\frac{\mathrm{d}\rho}{\mathrm{d}t} + \boldsymbol{\nabla} \cdot \mathbf{J} = 0 \tag{2.50}$$

where  $\rho$  is an amount of some quantity, q, per unit volume, and **J** is the flux per unit time of q.

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## 2.10 Line Integrals

For a curve C defined by a function f and a small length element dl, the scalar line integral is defined by,

$$\int_C f \, \mathrm{d}l \,. \tag{2.51}$$

For 2D line integrals, we can define,

$$(dl)^2 = (dx)^2 + (dy)^2 (2.52)$$

and,

$$l = \int_C dl = \int_{x_0}^{x_1} \sqrt{1 + \left(\frac{dy}{dx}\right)^2} dx.$$
 (2.53)

For a curve defined by parameters, i.e.,  $x=g(t),\,y=h(t),$  we write,

$$l = \int_{t_0}^{t_1} \sqrt{\left(\frac{\mathrm{d}x}{\mathrm{d}t}\right)^2 + \left(\frac{\mathrm{d}y}{\mathrm{d}t}\right)^2} \,\mathrm{d}x. \tag{2.54}$$

In polar co-ordinates,

$$dl = \sqrt{r^2 + \left(\frac{dr}{d\theta}\right)^2} d\theta. \tag{2.55}$$

#### 2.10.1 Vector line integrals

For a vector  $\mathbf{A}$ , we define the samll length element vector as,

$$d\mathbf{l} = dx \,\hat{\mathbf{i}} \, du \,\hat{\mathbf{j}}$$
 Cartesian (2.56)

$$d\mathbf{l} = dr\,\hat{\mathbf{r}} + r\,d\theta\,\hat{\boldsymbol{\theta}}$$
 Polar. (2.57)

The line integral is then given by,

$$l = \int_C \mathbf{A} \cdot d\mathbf{l} \,. \tag{2.58}$$

#### 2.10.2 Circulation of Vector Fields

If we wish to find the circulation of a vector  $\mathbf{A}$  along a certain path, c, we should compute  $\mathbf{A} \cdot d\mathbf{l}$ . If we define c = c(x, y, z), then we should substitute appropriately so that we are able to integrate over  $\mathbf{A} \cdot d\mathbf{l}$ .

To find the circulation over polar coordinates, we want to first parametrise the curve, such that,

$$x = g(\theta) (2.59)$$

and obtain a vector,  $\mathbf{c}$ ,

$$\mathbf{c} = (g(\theta), f(\theta)). \tag{2.60}$$

We can then rewrite  $\mathbf{A}$  in terms of the components of  $\mathbf{c}$  and use,

$$\mathbf{A} \cdot \mathbf{dl} = \mathbf{A}(\mathbf{c}) \cdot \frac{\mathbf{dc}}{\mathbf{d}\theta} \, \mathbf{d}\theta \tag{2.61}$$

and perform the integral. For clockwise circulation this is  $0 \to 2\pi$  and for anti-clockwise this is  $2\pi \to 0$ .

#### 2.10.3 Stoke's Theorem

The circuation of a vector fied **B** is related to the surface integral of the curl by,

$$\oint_C \mathbf{B} \cdot d\mathbf{l} = \int \int_S (\mathbf{\nabla} \times \mathbf{B}) \cdot d\mathbf{S}$$
 (2.62)

We can use the right hand rule to determine the direction of  $d\mathbf{S}$ .

#### 2.10.4 Conditions of Stoke's Theorem

- 1. Curve is continuous,
- 2. The surface is simply connected,
- 3. There are no non-integrateable singularities.

## 2.11 Conservative Forces

Conservative forces satisfy the condition that  $\nabla \times \mathbf{F} = 0$ . Thus,

- 1. Work done is independent of path taken
- 2. They have an associated scalar potential
- 3. The work done along the path is equal to the potential between the two points

We can find the force from a potential V by,

$$\mathbf{F} = -\nabla V. \tag{2.63}$$

We can reverse this to find the potential,

$$V = -\int F_x \, \mathrm{d}x = -\int F_y \, \mathrm{d}y = -\int F_z \, \mathrm{d}z \tag{2.64}$$

we must remember to include a functions of x, y, and/or z as our constant of integration, as well as c. We must then find the functions which are common to all integrals and combine them into a final expression for V.

# Chapter 3

# Fourier series

A Fourier series can be used to describe a *period function*, P(t). In order for a function to be described by a Fourier series it must satisfy **Dirilecht conditions**:

- 1. P(t) must be bounded i.e., have finite values over the whole period of the function.
- 2. P(t) must only have a finite number of discontinuities and min/maxima over the period.
- 3. P(t) must be integrable over theh whole period of the function.

Let us then state, even functions are those where,

$$P(-t) = P(t) \tag{3.1}$$

and can be described by sums of cosines, while odd functions are those where,

$$P(-t) = -P(t) \tag{3.2}$$

and can be described purely by sums of sines. The Fourier series works because the sine and cosine functions are orothogonal, meaning,

$$\int_{0}^{T} f(t)g(t) = 0. (3.3)$$

Let us further define,

$$T$$
 Period  $(3.4)$ 

$$f = \frac{1}{T} Frequency (3.5)$$

$$\omega = 2\pi f = \frac{2\pi}{T}$$
 Angular frequency. (3.6)

## 3.1 Trigonometric summation

$$P(t) = \frac{a_0}{2} + \sum_{n=1}^{\infty} a_n \cos n\omega t + b_n \sin n\omega t.$$
 (3.7)

We define the three coeficients as such,

$$a_0 = \frac{\omega}{\pi} \int_{-\frac{\pi}{\omega}}^{\frac{\pi}{\omega}} P(t) dt$$
 (3.8)

$$a_n = \frac{\omega}{2\pi} \int_{-\frac{\pi}{\omega}}^{\frac{\pi}{\omega}} P(t) \cos n\omega t \, dt$$
 (3.9)

$$b_n = \frac{\omega}{2\pi} \int_{-\frac{\pi}{\omega}}^{\frac{\pi}{\omega}} \sin n\omega t \, dt \,. \tag{3.10}$$

The average value of the periodic function over the period is given by  $\frac{a_0}{2}$ .

## 3.2 Exponential Summation

We can say exponential functions are orthogonal if,

$$\int_0^T e^{-in\omega t} e^{in\omega t} \, \mathrm{d}t = 0. \tag{3.11}$$

We can further express the Fourier series of a function over the sum of the exponentials,

$$P(t) = \sum_{n = -\infty}^{\infty} C_e^{in\omega t} n \in \mathbb{Z}$$
(3.12)

$$C_n = \frac{1}{T} \int_0^T P(t)e^{-in\omega t} dt$$
(3.13)

The exponential form gives identical expressions to the trigonometric form. we can show this by splitting the summation,

$$P(t) = C_0 + \sum_{n=1}^{\infty} \left[ C_n(+n)e^{in\omega t} + C_n(-n)e^{-in\omega t} \right]$$
 (3.14)

where  $C_n(+n)$  is the value of the coefficient evaluated at +n and vice versa.

For the case that the function is even, then  $C_n$  is purely real,  $C_n(+n) = C_n(-n)$ , and the summation becomes,

$$2\sum n = 1^{\infty}C_n(+n)\cos n\omega t. \tag{3.15}$$

If the function is odd,  $C_n$  is purely imaginary,  $C_n(+n) = -C_n(-n)$ , and,

$$2i\sum_{1}^{\infty} C_n(+n)\sin n\omega t. \tag{3.16}$$

# Appendix A

# **Vector Calculus Identities**

## A.1 Grad Identities

$$\nabla(\psi + \phi) = \nabla\psi + \nabla\phi \tag{A.1}$$

$$\nabla(K\psi) = K\nabla\psi \tag{A.2}$$

$$\nabla(\psi\phi) = \psi\nabla\phi + \phi\nabla\psi \tag{A.3}$$

## A.2 Curl Identities

$$\nabla \times (\mathbf{A} + \mathbf{B}) = \nabla \times \mathbf{A} + \nabla \times \mathbf{B} \tag{A.4}$$

$$\nabla \times (\phi \mathbf{A}) = \phi(\nabla \times \mathbf{A}) + (\nabla \phi) \times \mathbf{A} \tag{A.5}$$

$$\nabla \times (\mathbf{A} \times \mathbf{B}) = \mathbf{A}(\nabla \cdot \mathbf{B}) - \mathbf{B}(\nabla \cdot \mathbf{A}) + (\mathbf{B} \cdot \nabla)\mathbf{A} - (\mathbf{A} \cdot \nabla)\mathbf{B}$$
(A.6)

#### A.3 Div Identities

$$\nabla \cdot (\mathbf{A} + \mathbf{B}) = \nabla \cdot \mathbf{A} + \nabla \cdot \mathbf{B} \tag{A.7}$$

$$\nabla \cdot (\phi \mathbf{A}) = (\nabla \phi) \cdot \mathbf{A} + \phi (\nabla \cdot \mathbf{A}) \tag{A.8}$$

$$\nabla \cdot (\mathbf{A} \times \mathbf{B}) = \mathbf{B} \cdot (\nabla \times \mathbf{A}) - \mathbf{A} \cdot (\nabla \times \mathbf{B}) \tag{A.9}$$

#### A.4 Combination Identities

$$\nabla \times \nabla \phi = 0 \tag{A.10}$$

$$\nabla \cdot (\nabla \times \mathbf{A}) = 0 \tag{A.11}$$

$$\nabla \times (\nabla \times \mathbf{A}) = \nabla(\nabla \cdot \mathbf{A}) - \nabla^2 \mathbf{A}. \tag{A.12}$$

# Appendix B

# **Vector Calculus Proofs**

**B.1** 
$$\nabla \cdot (g\mathbf{F}) = (\nabla g) \cdot \mathbf{F} + g(\nabla \cdot \mathbf{F})$$

Proof.

$$\nabla \cdot (g\mathbf{F}) = (gF_1)_x + (gF_2)_y + (gF_3)_z$$

$$= g_x F_1 + g_y F_2 + g_z F_3 + g [(F_1)_x + (F_2)_y + (F_3)_z]$$

$$= \begin{pmatrix} g_x \\ g_y \\ g_z \end{pmatrix} \cdot \begin{pmatrix} F_1 \\ F_2 \\ F_3 \end{pmatrix} + g \begin{pmatrix} (F_1)_x \\ (F_2)_y \\ (F_3)_z \end{pmatrix}$$

$$= (\nabla g) \cdot \mathbf{F} + g(\nabla \cdot \mathbf{F})$$