#### The Art of Giving Talks: Some Thoughts, Advice, and Lessons Learned the Hard Way

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#### Your mileage may vary!

- This talk may not make you a gifted speaker
- None of the rules that I give you are iron-clad
- You will need to modify these rules to suit your personal speaking style





#### What is a talk?

## A good talk is nothing more than a story



#### **Experiments vs. Computational Science**



75,000 increase



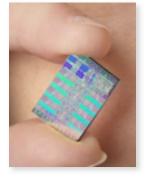
4.5 inches diameter





400 operations/s

500 Million increase



200 Billion operations/s, \$400



**Computational Research Division** 

## Some reasons for sharpening your communication skills

- 1) Probably the single most important aspect in job hunting is your interview talk. The interview talk can make or break the interview.
- 2) Giving talks is expected in many jobs and is a critical factor in job success.
- 3) If you're heading into academia then you'll be giving talks almost every day!



#### What types of talks are there?

Job interview

- Present a new result, e.g.
  - at a conference) or
  - a status report for a project

Argue for/against something



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Each of these talks will be different but the basic structure will be the same!



#### There are three key elements

- The message what is the main idea that you would like to get across to your audience
- The audience who are the people that you want to give your message to
- The connections how do the pieces of your talk fit together





#### What is your message?

- You should be able to answer the question:
  What's your point?
- The message should be short, 2-3 sentences at most and understandable at a high level
- Short talks (15 minutes or less) should have only one message

Most common mistake in a talk is not having a clear message



## **Everything in your talk should support your message**

- Start with the message and work backwards in developing your talk
- It's incredibly easy to fall into the trap of thinking that
  - is just too interesting to let the audience miss
- If you're not sure, ask yourself once again What's your point?







## You need to tune the talk to the audience

- You need to be able to answer the question Why should I care?
- Find out what the makeup of the audience will be and why they are there
- Emphasize or de-emphasize parts of your argument to suit the audience - respect your audience

Second most common mistake is using the same talk for all audiences, i.e. not respecting your audience







#### Structuring your talk

- It's not enough to lay out the key elements you need to show how the elements fit together
- Walk the audience through your key points and show them how they are related
- Most talks suffer from too much detail and not enough overview - a talk is not a paper

Third most common mistake is to give details rather than showing the connections – determine the significant details!



# Some Tips and Tricks Lessons Learned the Hard Way



#### Please don't do this ....

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TABLE VII IEEE 30-Bus System Data (Nominal Power Flow)

Bus data					Line data	
Bus	P inject.	Q inject.	Ang., θ	Volt., V	Line	React.
#	(net), p.u.	(net), p.u.	rad	p.u.	#	X, p.u.
1	0.1765	0.5084	0.0438	1.0500	1	0.06
2	0.9635	2.0656	0.0441	1.0500	2	0.19
3	-0.1200	-0.0600	0.0102	0.9837	3	0.17
4	-0.3800	-0.0800	0.0075	0.9723	4	0.04
5	0.0000	0.0000	-0.0330	0.9740	5	0.20
6	0.0000	0.0000	-0.0178	0.9530	6	0.18
7	-1.1400	-0.5450	-0.0851	0.9314	7	0.04
8	-1.5000	-0.7500	-0.068 <i>5</i>	0.9233	8	0.12
9	0.0000	0.0000	0.0362	0.9759	9	0.08
10	-0.2900	-0.1000	0.0634	0.9890	10	0.04
11	0.0000	0.0000	0.0362	0.9759	11	0.21
12	-0.5600	-0.3750	0.2017	0.9472	12	0.56
13	2.1000	1.2760	0.5018	1.0500	13	0.21
14	-0.3100	-0.0800	0.1444	0.9414	14	0.11
15	-0.4100	-0.1250	0.1697	0.9554	15	0.26
16	-0.1750	-0.0900	0.1032	0.9398	16	0.14
17	-0.4500	-0.2900	0.0476	0.9568	17	0.26
18	-0.1600	-0.0450	0.0468	0.9320	18	0.13
19	-0.4750	-0.1700	-0.0037	0.9300	19	0.20
20	-0.1100	-0.0350	0.0074	0.9423	20	0.20
21	-0.8750	-0.5600	0.1059	1.0280	21	0.19
22	1.5795	2.1958	0.1335	1.0500	22	0.22
23	1.3000	0.8515	0.3294	1.0500	23	0.13
24	-0.4350	-0.3350	0.2010	1.0084	24	0.07
25	0.0000	0.0000	0.3076	1.0115	25	0.21
26	-0.1750	-0.1150	0.2394	0.9638	26	0.08
27	2.0955	1.1650	0.4075	1.0500	27	0.07
28	0.0000	0.0000	0.0193	0.9476	28	0.15
29	-0.1200	-0.0450	0.2871	1.0050	29	0.02
30	-0.5300	-0.0950	0.2047	0.9884	30	0.20
					31	0.18
					32	0.27
					33	0.33
					34	0.38
					35	0.21
					36	0.40
					37	0.42
					38	0.60
					39	0.45
					40	0.20
					41	0.06



#### ... or this

#### **Constrained Optimization equations**

$$\min_{\theta, V, z, \gamma, \mu_1, \dots, \mu_6, \lambda} e^T \gamma \tag{26}$$

s.t. 
$$F(\theta, V, z, \gamma) = 0$$
 (27)

$$e + \frac{\partial F}{\partial z}^{T} \lambda - \mu_1 + \mu_2 = 0 \tag{28}$$

$$J^{T}\lambda + \begin{bmatrix} -A^{T}\mu_{5} + A^{T}\mu_{6} \\ -\mu_{3} + \mu_{4} \end{bmatrix} = 0$$
 (29)

$$\mu_1 \cdot z = 0 \tag{30}$$

$$\mu_2 \cdot \left( P_{pq}^0 + z \right) = 0 \tag{31}$$

$$\mu_3 \cdot (V_{\min} - V) = 0 \tag{32}$$

$$\mu_4 \cdot (V - V_{\text{max}}) = 0 \tag{33}$$

$$\mu_5 \cdot (\pi/2 + A\theta) = 0 \tag{34}$$

$$\mu_6 \cdot (A\theta - \pi/2) = 0 \tag{35}$$



#### **Essential elements in a talk**

- Why is this problem important?
  - Why should I care?
- What was the outcome/product/....
  - Is there a tangible result?

- What was your contribution?
  - Use words like, "This is my main result"



#### Poster "talks"

- Similar to other talks; all previous points apply
- More interactive
  - Need to prepare more for questions
  - May have to re-organize on the fly
- Premium on being concise



#### Keep your main points simple

- Most people/societies/cultures have a hard time dealing with more than 3 ideas at one time
- Remember that for a large part of your audience the material is new
- Paraphrase the main points in several ways - please do not read the bullets verbatim



#### Give specific examples where possible

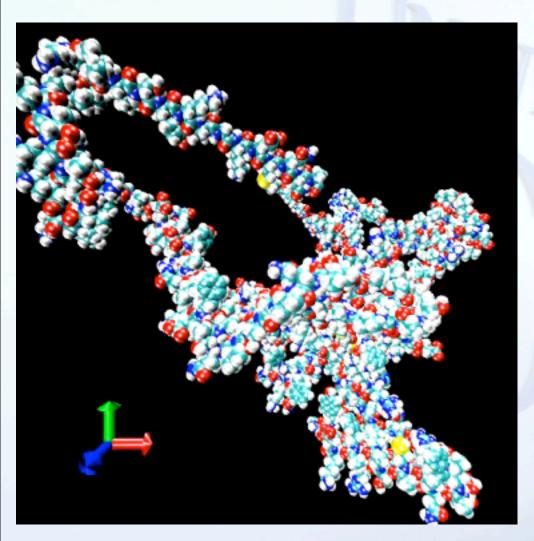
- Examples can be used to clarify a given point
- Examples can create a big impact
- Examples, especially visual ones are better than written examples



#### **Drug Design (Take 1)**

- Drug design can be formulated as an energy minimization problem.
- A single new drug may cost between \$800 million and \$1.8 billion to develop from start to finish.
- The design process typically takes over 10 years due to the large number of trial drugs that need to be considered.
- There are various energy functions used to describe the molecules involved.
- There are thousands of parameters because the size of the drugs is large.
- Are all these details necessary, what's his point?
- Due to physical constraints the optimization problem contains numerous nonlinear constraints.
- It can be shown that there are thousands of local minima which makes it difficult for most optimization methods.
- Thank goodness for email, so I don't have to listen to all of this.
- We are working on special optimization methods to solve this minimization problem.
- By using visualization techniques we can speed up the optimization methods.
- The end result is that we can speed up the discovery process possibly savings hundreds of millions of dollars and thousands of lives.

#### Drug Design (Take 2)



- A single new drug may cost over \$800 million to develop and the design process typically takes over 10 years.
- Computer simulations can be used to predict new drugs
- Total simulation took approximately 32 hours on a desktop computer

Juan Meza, Ricardo Oliva, Scientific Computing, LBNL

## Question & Answer Period



#### **Handling questions**

 Anticipate and prepare for the obvious questions

First make sure you understand the question

 Try to answer all questions, but some questions can/should be deferred.



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Don't Panic!



#### **Top 10**

- 1) Have a clear message you want to deliver
- 2) Prepare for your audience
- 3) Tie the pieces together into a story
- 4) Only use material that supports your message
- 5) Avoid unnecessary details
- 6) Use (visual) examples to clarify your points
- 7) State the importance of your problem
- 8) Present your contribution
- 9) Prepare for questions
- 10) Practice, practice, practice



#### Sample 30 minute talk

- Set the stage (5-10 minutes)
  - Tell the audience what the main issues are
  - Lay out your problem/issue
  - Describe why it's important!
- What happened (10-15 minutes)
  - How was the problem resolved
  - Only need the key ideas here (significant details)
  - Don't necessarily need chronological order
- Summarize (5 minutes)
- Questions?



