

Software Design Document

for Archaeology Robot Group 13

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Version 0.1 September 3, 2012

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Revision History

Name	Date	Reason For Changes	Version
Dawei Geng	03 Sep 2012	Template	0.1

Introduction

- 1.1 Purpose and Scope
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- 1.1.2 Scope
- 1.2 References
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- 1.4 Constraints

System Overview

System Architecture and Components Design

Architectural Description

- 4.1 Component Decomposition Description
- 4.2 Detailed Components Design Description
- 4.3 Architectural Alternatives
- 4.4 Design Rationale

Data Design

- 5.1 Database Description
- 5.2 Data Structures

Design Details

- 6.1 Class Diagrams
- 6.2 State Diagrams
- 6.3 Interaction Diagrams

Human Interface Design

- 7.1 Overview of the User Interface
- 7.2 Deatiled Design of the User Interface

Resource Estimates

Definitions, Acronyms, and Abbreviations

Appendix A