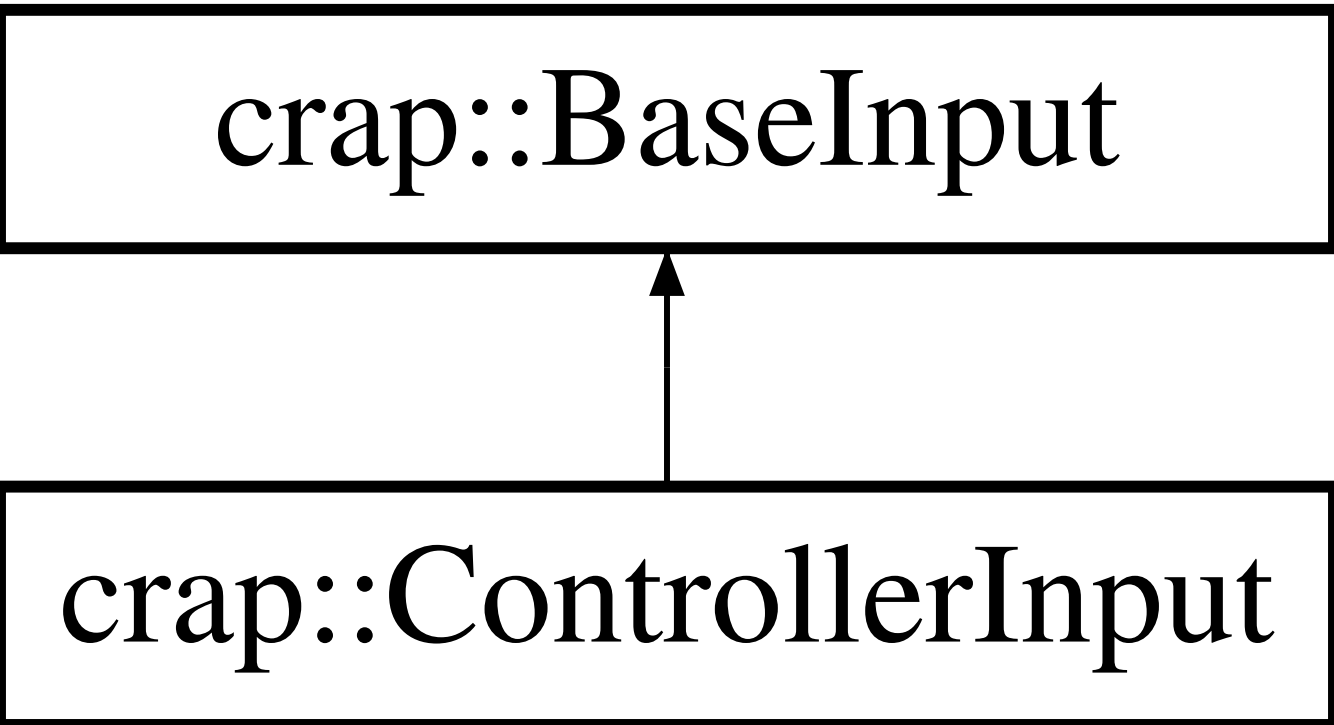
crap::BaseInput
crap::ControllerInput