Memo: Tutorial 8

May 12, 2004

$\underset{(a)}{\mathbf{Question}} \ \mathbf{1:}$

S->S(.S) S->. S'->.S S->.S(S) S'->S. S->S.(S) S->S(S.)S->S(S). S->S.(S)

(b)

State		Input		Goto
	()	\$	S
0	r(S->€)	r(S->€)	r(S->€)	1
1	s2		accept	
2	r(S->€)	r(S-> _€)	r(S->€)	3
3	s2	s4		
4	r(S->S(S))	r(S->S(S))	r(S->S(S))	

Note that $follow(S) = \{(,), \$ \}.$

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(f)

State		Input		Goto
	()	\$	S
0	r(S->€)		$r(S \rightarrow \varepsilon)$	1
1	s2		accept	
2	r(S->€)	r(S->€)		3
3	s5	s4		
4	r(S->S(S))		r(S->S(S))	
5	r(S->€)	r(S->€)		6
6	s5	s7		
7	r(S->S(S))	r(S->S(S))		

 $\begin{bmatrix} [S'->S,\$] \\ [S->S(S),\$/(] \\ [S->,\$/(] \\ 0 \end{bmatrix} S = \begin{bmatrix} [S'->S,,\$] \\ [S->S,(S),\$/(] \\ 1 \end{bmatrix}$ [S->S(.S), \$ / (/)] [S->. (/)] [S->.S(S), (/)] S [S->S(S.), \$ / (/)] [S->S(S)., \$ / (/)] [S->S.(S), (/)]

(h)

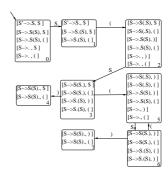
(g)

State		Input		Goto
	()	\$	S
0	r(S->€) s2		r(S-> _€)	1
1	s2		accept	
2	r(S->ε) s2	r(S->€)		3
3	s2	s4		
4	r(S->S(S))	r(S->S(S))	r(S->S(S))	

(c)

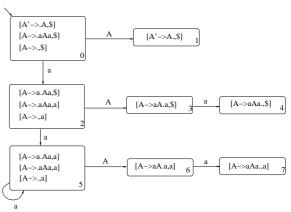
Parsing stack	Input	Action
\$0	(()())\$	reduce $S -> \epsilon$
\$0 S 1	(()())\$	shift
\$ 0 S 1 (2	()())\$	reduce S \rightarrow
\$ 0 S 1 (2 S 3	()())\$	shift
\$ 0 S 1 (2 S 3 (2)())\$	reduce S-> ε
\$ 0 S 1 (2 S 3 (2 S 3)())\$	shift
\$0S1(2S3(2S3)4	())\$	reduce S->S(S)
\$ 0 S 1 (2 S 3	())\$	shift
\$ 0 S 1 (2 S 3 (2))\$	reduce $S \rightarrow \epsilon$
\$0S1(2S3(2S3))\$	shift
\$0S1(2S3(2S3)4)\$	reduce S->S(S)
\$0S1(2S3)\$	shift
\$0S1(2S3)4	\$	reduce
\$ 0 S 1	s	accept

(d) The grammar is not LR(0). We have a shift reduce conflict in state 1 of the DFA of sets of LR(0) items. (e)



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Question 2:



The grammar is not LR(1) since in states 2 and 5 of the DFA of LR(1) items we have shift-reduce conflicts. This is because the complete LR(1) item [A-,a] has the lookahead symbol 'a'. Thus in states 2 and 5, on input 'a', it is not clear from the LR(1) parsing algorithm if we should shift or reduce.

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