## Parameter Passing - Pass by address

## Pass by address:

• In the given code below the target is to swap the values of x & y using pass by address method.

```
(Note: * is pointer, & this is address)
```

```
Void Swap (int *a, int *b). //creating function swap with printers {
    Int temp;
    temp = *a;
    *a = *b;
    *b = temp;
}
    Int main ()
    {
        int x=10, y=20;
    Swap (&x, &y);
    Cout<<x<'" "<<y;
}
```

## **Memory functionality:**

- The complete code is in Code section of memory.
- As soon as main function is executed an activation record is created in stack of memory, With integer types variables x=10 and y=20 at some address like 200/1, 210/11 respectively.
- Another activation record is created as soon as function 'swap' is called with variables 'a' and 'b' pointing towards 'x' and 'y' address.

- Now the swap function is in execution, first value of 'a' holding address of 'x' that is 200/1 is copied in temp because (temp=\*a) and '\*b' holding address of 'y' that is 210/11 and it copies it's values to \*a because (\*a=\*b) and now \*a becomes 20, Similarly \*b becomes 10 because of (\*b=temp).
- The function is accessing the variables of another function because of pointers.
  - Pointer gives power to a function to access parameters of a calling function
- Thus we have successfully achieved pass by address mechanism.