# Algorithms for Programming Contests WS18 - Week 7

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Welcome to our practical course! This problem set is due by

Wednesday, 05.12.2018, 6:00 a.m.

Try to solve all the problems and submit them at

https://judge.in.tum.de/conpra/

This week's problems are:

A	Power naps	1
В	Street Lights	3
C	Customs	5
D	Woodchucking	7
E	Dolphins	9

The following amount of points will be awarded for solving the problems.

Problem	A	В	C	D	Е
Difficulty	easy	easy	medium	medium	hard
Points	4	4	6	6	8

If the judge does not accept your solution but you are sure you solved it correctly, use the "request clarification" option. In your request, include:

- the name of the problem (by selecting it in the subject field)
- a verbose description of your approach to solve the problem
- the time you submitted the solution we should judge

We will check your submission and award you half the points if there is only a minor flaw in your code.

If you have any questions please ask by using the judge's clarification form.



## Problem A Power naps

Lea was chosen to represent her university in an international programming contest taking place in Leetstadt from Monday March 1<sup>st</sup> to Friday March 5<sup>th</sup>. Lea expects the competition to be fierce. Each year, the participants do not even get a full night of sleep. Instead, they take short naps whenever they feel too tired.

Each participant is extremely opinionated about the duration of an optimal nap. Some believe a perfect power nap should last up to 90 minutes, while some think it should be as short as a single minute. To avoid being disrupted, participants do not sleep in the same room at the same time. Unfortunately, a bedroom can only be booked at a fixed price of  $500\mathfrak{C}$  for the whole duration of the competition.

Since Lea's university has little money to fund her team, she decides to make a list of the time at which her teammates intend to take naps. This way, she can minimize the bedrooms cost. Can you help her determining the minimal amount of money that her university must pay?

Note that the hotel of the venue is well aware of the sleeping habits of contest programmers. For this reason, the checkout time is at 01:30 on March 6<sup>th</sup>. Moreover, rooms become immediately available at the end of naps, e.g. if a nap ends at 15:00 in some room, then this room becomes available for another nap at 15:00.

#### Input

The first line of the input contains an integer t. t test cases follow, each of them separated by a blank line.

Each test case starts with an integer n, the number of naps her teammates will take. n lines follow. Each line contains three integers  $d_i$ ,  $h_i$ ,  $\ell_i$ , where  $d_i$  and  $h_i$  are respectively the day and time of the nap, and  $\ell_i$  is the duration of the nap in minutes.

#### Output

For each test case, output one line containing "Case #i: x" where i is its number, starting at 1, and x is the minimal cost to accommodate Lea's team.

#### **Constraints**

- $1 \le t \le 20$
- $1 \le n \le 10^5$
- $1 \le d_i \le 5$
- $h_i \in \{00:00, 00:01, \dots, 23:59\}$
- $1 \le \ell_i \le 90$

#### Sample Output 1

oumpro imput :	
2	Case #1: 1500
6	Case #2: 1000
1 09:40 35	
1 12:45 15	
1 11:00 90	
1 12:55 60	
1 12:50 30	
1 10:00 30	
5	
1 15:30 30	
2 15:45 30	
1 17:00 30	
1 17:15 30	
2 17:30 30	

#### Sample Input 2

- Campio mpat =	Sample Sathar =
3	Case #1: 1000
2	Case #2: 1000
1 23:30 60	Case #3: 500
2 00:15 15	
5	
2 14:30 15	
3 13:45 45	
4 23:30 60	
5 00:00 15	
5 23:45 30	
3	
1 12:00 15	
1 12:30 15	
1 12:45 15	

## Problem B Street Lights

During another of Lea's visits to her uncle in Chaosville, she realizes that the streets of Chaosville are in horrible condition. Driving at night is really dangerous: you never know when you will hit a pothole, because most street lights are not working and you see close to nothing. One day, Lea decides to visit the mayor's office to talk about the bad lighting on the streets. The mayor explains the city's problem to Lea: indeed, there are many street lights, but erected in an irregular fashion at the side of every street. And most of them are switched off due to severe budget cuts. Not willing to give up, Lea offers to come up with a plan that specifies how many of the street lights should be switched on to illuminate the main street, at least. The mayor agrees, but only if she can provide him with a solution that needs to switch on only as few street lights as possible.

#### Input

The first line of the input contains an integer t. t test cases follow, each of them separated by a blank line.

Each test case starts with three integers  $\ell$  n d, the length of the main street  $\ell$ , the number of street lights on main street n, and the radius of the light cone of each street light d, which indicates how far each light shines. Then, another line follows, consisting of n integers  $p_1$   $p_2$  ...  $p_n$ , describing the positions of the street lights.

#### Output

For each test case, output one line containing "Case #i: x" where i is its number, starting at 1, and x is either the smallest number of street lights that are needed to illuminate the whole main street (which goes in a straight line from 0 to  $\ell$ ), or "impossible" if there is no way to illuminate the whole street.

To illuminate the whole main street, there should be light from at least one street light at every point on the main street between 0 and  $\ell$ . The boundary of each light cone is considered to be illuminated as well. In particular, this means that a point on the street is illuminated if two light cones touch there, they do not need to intersect. See the sample data explanation.

#### **Constraints**

- $1 \le t \le 20$
- $1 \le \ell \le 50000$
- $0 \le n \le \min(1000, \ell + 1)$
- 0 < d < 1000
- $0 \le p_i \le \ell$  for all  $1 \le i \le n$
- $p_i \neq p_j$  for all  $1 \leq i, j \leq n$

#### **Sample Data Explanation**

In the first sample case, three street lights need to be switched on. Note that these may also be three different street lights, for example switching on the first, third, and sixth street light works as well. The second and third sample cases are impossible as there is always at least one section of the street that cannot be illuminated. In the fourth sample case, the street can be illuminated on its entire length by switching on all street lights. The points at which the light cones meet between the street lights are illuminated as well.

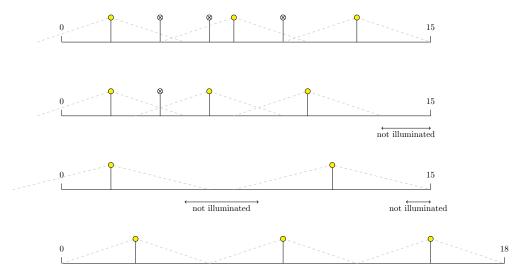


Figure B.1: Visualization of the first four sample cases.

### Sample Output 1

2 15 6 3 2 4 9 7 6 12	Case #1: 3 Case #2: impossible
15 4 3 10 4 6 2	

### Sample Input 2

7	Case #1: impossible
15 2 4	Case #2: 3
2 11	Case #3: 3
	Case #4: 2
18 3 3	Case #5: 2
3 15 9	Case #6: 5
	Case #7: 3
21 14 4	
14 8 10 7 20 21 3 6 18 15 16 12 9 5	
9 9 3	
1 2 7 3 8 0 9 6 4	
14 12 5	
2 3 12 10 8 1 7 0 5 13 14 11	
23 14 3	
2 9 7 11 5 19 8 0 23 14 15 6 21 10	
14 8 4	
14 8 0 6 13 9 10 1	

## Problem C Customs

Making money is hard, not just for people but also for countries. It is so hard that an especially broke country, Poorland, has come up with a completely new idea: They will split their country into two countries. This way, they can collect customs duties each time someone passes from one country to another.

As they want to maximize the amount of money they collect, the number of roads that lead from one of the new countries to the other should be maximal. Finding an optimal solution is very costly, thus they asked Lea to find a solution that differs from the optimal solution by at most a factor of  $\frac{1}{2}$ . As streets start and end at cities, the task will be to partition the cities into two sets.

#### Input

The first line of the input contains an integer t. t test cases follow, each of them separated by a blank line.

Each test case starts with a number n, the number of cities in Poorland, n lines follow. The i-th line describes city i and contains an integer  $k_i$  followed by  $k_i$  integers  $c_1, ..., c_{k_i}$ .  $k_i$  is the number of streets exiting city i,  $c_1, ..., c_{k_i}$  are the cities directly connected to city i by streets. Cities are indexed from 1 to n.

You can assume that streets are undirected: If city i is directly connected to city j, then city j will be directly connected to city i.

### **Output**

For each test case, output one line containing "Case #i:" where i is its number, starting at 1. Output one more line containing integers  $a_1...a_l$  in ascending order such that when the country is partitioned into the cities  $a_1,...,a_l$  and the remaining cities, the number of roads between the parts is at least half as big as in the optimal solution. If there are multiple solutions, any of them will be accepted. Each line of the output should end with a line break.

#### **Constraints**

- 1 < t < 20
- $1 \le n \le 300$
- $0 \le k_i \le n$  for all  $1 \le i \le n$
- $1 \le c_i \le n$  for all  $1 \le i \le k_i$

#### Sample Input 1

2	Case #1:
2	1
1 2	Case #2:
1 1	1 2 4
4	
1 3	
1 4	
2 1 4	
2 2 3	

Sample Input 2	Sample Output 2
8	Case #1:
6	1 3 5 6
3 2 4 5	Case #2:
3 1 3 5	1 2
3 2 5 6	Case #3:
3 1 5 6	1 2 3 5
4 1 2 3 4	Case #4:
2 3 4	1 3
	Case #5:
4	1 4
0	Case #6:
2 3 4	1 2 3 5 6
1 2	Case #7:
1 2	1 3
	Case #8:
5	1 3 5 6
1 4	
0	
0	
1 1	
0	
3	
1 2	
1 1	
0	
4	
2 2 3	
2 1 4	
1 1	
1 2	
6	
1 4	
2 4 5	
2 4 6	
5 1 2 3 5 6	
2 2 4	
2 3 4	
5	
3 2 4 5	
2 1 4	
1 4	
3 1 2 3	
1 1	
6	
1 4	
2 3 5	
2 2 4	
3 1 3 5	
2 2 4	
0	
V	

# Problem D Woodchucking

You may remember Lea's friend Nick, the biologist. Recently, he decided to do a study at a saw mill, *Jack Lumber Inc.*, a business producing lumber. He decided to do his study on the possible productivity increase of local industries by using rodents (woodchucks, mostly). So for a few weeks, Nick got in touch with his inner lumberjack and hacked away at everything that even remotely resembled a tree (the lumberjacks quickly learned not to come too close to Nick when he was armed with an axe). Once a month, the lumberjacks had to heave all the trees onto large conveyor belts at the saw mill, where they were cut up into small pieces by huge disk saws, ready to be shipped to whoever wanted to build barstools, wooden swords, toothpicks or whatever else. There were a lot of disk saws and conveyor belts and every tree took sawing time according to its height. This meant nobody knew on which conveyor the next tree had to be put to minimize the total sawing time. So these days were mostly ending in chaos and the buzzing and sawing took quite a while.

As a scientist, Nick could not resist to try to help them and quickly devised a computer program that computed the optimal distribution of trees to the saws. It took ages to compute the value, but now the lumberjacks could chuck down the trees, then sit around for a day and then Nick guided them to cut the trees up much faster.

Unfortunately, Handsome Jack, the boss at *Jack Lumber Inc.*, really did not like the fact that his employees sat around, not chucking wood, waiting for Nick's program to spurt out some numbers. Nick tried to reason with him, but it was no use. They had to go back to the old system until Nick came up with a better idea.

Can you help him devise a faster computation that cuts up the trees in at most 50% more time than his previous solution?

#### Input

The first line of the input contains an integer t. t test cases follow, each of them separated by a blank line. Each test case consists of a line containing two integers n and m. n is the amount of trees the lumberjacks felled during the course of the month, m is the amount of disk saws available. n lines follow, each containing a single integer  $l_i$ , the time it takes to cut up tree i.

#### Output

For each test case, output one line containing "Case #i: s" where i is its number, starting at 1, and s is at most 50% more than the minimal amount of time it takes to cut up every tree. Each line of the output should end with a line break.

#### **Constraints**

- 1 < t < 20
- $1 < n < 2 \cdot 10^5$
- $1 \le m \le 1000$
- $1 < l_i < 10^5$

## Sample Output 1

2	Case #1: 8 Case #2: 4
3 2	Case #2: 4
2	
8	
4	
4 3	
1	
1	
2	
4	

#### Sample Input 2

Sample input 2	Sample Output 2
5	Case #1: 7
4 5	Case #2: 13
1	Case #3: 18
3 7	Case #4: 8
	Case #5: 10
4	
4 2	
4	
9	
5 5	
5	
3 2	
10	
9	
9	
4 4	
6	
4	
8 7	
,	
3 4	
8	
4	
10	

# Problem E Dolphins

Recently Lea read a book about, among other things, the creation of the earth. In this scientifically accurate work it was detailed that the earth was a construction ordered by mice. Even more, it was said that dolphins are the second most intelligent species on earth, after the mice. This left Lea baffled: could it really be that humans are a mere third on the intelligence scale? Only one way to find out!

Lea wants to make sure that humans are superior to dolphins by comparing their DNA to the DNA of mice. Should she find out that they are closely related, it is clear that humans must be more intelligent than dolphins.

Comparing DNA is done by scoring: Lea has some DNA sequences from humans and some from mice. A sequence is a string consisting only of the letters A,C,T and G. Two equal length sequences are scored with a  $4\times 4$  scoring matrix whose rows and column are labelled with A,C,T and G. An entry in row A and column T is then called score(A,T). The sequences are scored by computing the score of the first letters of each sequence, the second letters, and so on, and summing up the result. For example, the sequences ATA and CGT would be scored as score(A,C)+score(T,G)+score(A,T).

The matrix must have the following properties:

- All entries must be integers between -10 and 10, inclusively.
- It must be symmetric  $(score(x, y) = score(y, x) \text{ for all } x, y \in \{A, C, T, G\}).$
- Diagonal entries must be non-negative ( $score(x, x) \ge 0$  for all  $x \in \{A, C, T, G\}$ ).
- The sum of all 16 entries must be 0.

Of course Lea wants to choose the matrix such that the sum of the scores she gets when comparing every human DNA sequence to every mouse DNA sequence is maximal. Can you compute the maximal score that she can achieve?

#### Input

The first line of the input contains an integer t. t test cases follow, each of them separated by a blank line.

The first line of each test case contains two integers n m, the number of human and mouse DNA sequences. The next n lines contain one human DNA sequence each. The last m lines contain a mouse DNA sequence each.

#### **Output**

For each test case, print a line containing "Case #i: x" where i is its number, starting at 1, and x is the maximal score that can be reached. Each line of the output should end with a line break.

#### **Constraints**

- $1 \le t \le 20$
- $1 \le m, n \le 200$
- A sequence consists of at most 100 letters of A,C,T and G.
- For each test case, all sequences have equal length.

## Sample Output 1

2	Case #1: 40
1 1	Case #2: 0
ACAC	
ATGC	
2 2	
AAA	
CTG	
TCC	
GGT	

### Sample Input 2

Sample Input 2	Sample Output 2
5	Case #1: 330
3 3	Case #2: 370
ACACACTGGTCTATACTTCG	Case #3: 150
ACTCGCTGAAGTTAATTACC	Case #4: 240
ACTGTGCGTCCAAGGGTAAT	Case #5: 150
ATCGGACAGATCACGCCCCT	
ATGGTGATATTCAATGCTGT	
CATATCGTACTAGGGTAAAG	
2 5	
CTATTTAGTT	
AAACTGTAAT	
GATTGATTTG	
CTAGAGACCA	
ATTGCTCCCG	
GAGTACTAAA	
TGCCGTTCTT	
3 2	
GGACGCG	
ATTCGAT	
ATAGCGA	
TCACCCG	
CCCACAG	
4 5	
TACG	
GGAG	
ACCC	
GTCA	
GCAC	
GCGG	
GAAG	
GGTA	
ATCT	
3 2	
CGTATGTCCCGCGA	
GCAAGTGCGCTTTG	
CAGGTTGGGGTCAA	
GGTAAGGGGAAAAC	
ATAAGCTTGCTCTC	