

**Thanks for buying UMA Helper Pack, if you pirated it consider buying for the support of the developer, who is a indie developer and not a big company.**

Instructions for use UMA Helper Pack:

I added the defaults slots and overlays, and a custom slots for everything you want to make.

**MAKING SLOTS: For make custom slot, first you need to create your custom mesh in blender or other 3D program, with the content pack(This is UMA, not related to this package, but i want to explain how to create it).**

**Then you should import it to Unity, and create a slot; For create a slot you should right-click with the mouse on the inspector.**



**And then you need to go to the slot you created, and select it(Here is the one i created, for know what those things mean you should check the uma documentation, but it's simple, you can base your slot on a default one).**



**When you have it, you only need to go to UMAModels script, and drag and drop Slot or Overlay, if you drag the slot, you need to put the overlay on the object field.**

**And press play! ^^**



Made by KirbyRawr from OverflowingStudios if you have any questions or bugs to report please send an email to neo5icekcore@gmail.com or overflowingstudios@gmail.com

Thanks again and enjoy (: