**See the Whole** (09/17)

Though week #1 was all about setting up the environment, we as a team gave it quite a bit of thought to ensure we set ourselves to succeed in the coming weeks.

Tasks accomplished this week:

* Extensively looked through all the CS unplugged site to come up with a topic that not only got us excited but was doable.
* While picking the topic, we also suggested games we could develop.
* Based on the project topic and multiple game options, we came up with a team name that could directly relate to what we plan to submit in the end
* Consolidated a spreadsheet to contain team member’s personal info and shared resources/ links to give each team member a holistic view of everything related to this project.

Going forward, we will ensure to:

* Architect/ Design project before coding to take into consideration all the anomalies that might have missed during requirements.
* Reuse and recycle code wherever possible to maximize OOP
* Think of use cases/ test cases to validate functionality after development.