Name: Vikas Miyani

SJSU ID: 011410152

Communication as XP value:

Following points are observed during eighth week.

* Multiplayer interaction for the game has been completed and also tested successfully.
* In team meeting, we have also discussed to introduce new screen i.g. winning screen, lose screen, leaderboard screen and also planned for development activity.
* Few previoud tasks have been marked as done in waffle board.
* Team has discussed basic idea to implement pattern in older version of code and also assigned to every member.
* Each team member has completed previous assigned task and others have been reviewed them.
* In second team meeting, main topic was to improve UI elements and try to implement maximum number of pattern.
* UI elements have been finished and integrated with the game and also few changes were discussed.
* Team has brainstormed on how to maintain database to store player data and finally it has been decided to implement on cloud service.