

David Hess

Dynamic, result-driven software engineer with experience in mixed reality application development and a wide variety of programming methods & tools.

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 [david-hess23](#)

Experience

Torch Technologies – Sterling Heights, MI *Simulation Software Engineer – Team Lead*

DECEMBER 2022 – PRESENT

- Pioneered the development of Army ground vehicle AR/VR simulations, utilizing state-of-the-art hardware, C++ , and Unreal Engine Blueprints, resulting in enhanced training effectiveness and cost-effective prototype evaluation.
- Spearheaded innovative data collection, processing, and visualization techniques to deliver in-depth technical analysis reports, crucial for conveying results of virtual experiments.
- Elevated to acting lead position, assuming key responsibilities including team management, candidate screening, and interviewing, demonstrating strong leadership and adaptability in a dynamic work environment.
- Recognized for exceptional performance with commendations from senior Army and Department of Defense (DoD) leadership, as well as commendation from a US Senator for contributions to national defense initiatives.

Adtran – Huntsville, AL *Software Development Co-op*

AUGUST 2019 – AUGUST 2021

- Designed a Python Flask web-app to streamline monitoring and maintenance of LoRaWAN gateway networks.
- Led as principal software engineer under the system architect to optimize Linux daemons for enhanced network request handling.
- Successfully migrated more than 50 legacy repositories for GPON optical line terminals from Python 2 to Python 3.

Education

The University of Alabama – Tuscaloosa, AL *Bachelor of Science – Computer Science*

AUGUST 2017 – AUGUST 2022

- Minor in Mathematics
- Awarded Presidential Scholarship on merit, covering tuition.



Skills

Proficient in **C++** and **Python**, with a solid understanding of software engineering principles and best practices.

Skilled in the **Unreal Engine** environment with expertise in Blueprints, replication, and game architecture.

Proficient in JavaScript (**React.js**), HTML, and CSS, with experience building responsive and interactive web-apps.

Proficiency in **Git** for collaborative development and version control