B. BODY BUILDING

PROBLEM DESCRIPTION

題目給一張無向圖,問在這張圖中有幾個子圖滿足:可由一條邊被切開成兩個相同大小的 完全子圖。

SOLUTION TECHINQUES

Tarjan's Algorithm, BFS

SOLUTION SKETCHES

由一條邊斷開等同於是找圖上的 Bridge,所以我先使用 Tarjan's Algorithm 找出圖上的所有 Bridge;

接著我們依次查看每座 Bridge,檢查 Bridge 兩端點連出去的圖點數是否相同、是否是完全圖,這部分我是用 BFS 統計連出去的點數 V 與邊數 E,檢查是否 E == V * (V-1)+1 (加上 Bridge 本身)。

TIME COMPLEXITY

每筆測資 O(NM), N 為點的數量、M 為邊的數量。

SOLUTION PROGRAM FOR REFERENCE

```
#include <iostream>
#include <cstdio>
#include <cstring>
#include <algorithm>
#include <vector>
#include <utility>
#include <queue>
using namespace std;
typedef pair<int, int> pii;
const int N = 102;
int v, e;
vector<pii> bri;
vector<int> g[N];
int deg[N];
int low[N], dfn[N]; int t;
char vst[N];
int bfs(int vi, int no)
{
     fill(vst+1, vst+1+v, 0);
     int ee = 0, vv = 0;
     queue<int> q;
     vst[vi] = 1;
     q.push(vi);
     while (!q.empty())
```

```
{
          int vi = q.front(); q.pop();
          if (vi == no) continue;
          ee += deg[vi];
          ++vv;
          for (auto &vj: g[vi])
               if (!vst[vj])
               {
                    vst[vj] = 1;
                    q.push(vj);
               }
     }
     return ee == vv * (vv - 1) + 1 ? vv : 0;
}
int dfs(int p, int vi)
{
     dfn[vi] = low[vi] = ++t;
     for (auto &vj: g[vi])
     {
          if (vj == p) continue;
          if (dfn[vj] == -1)
          {
               low[vi] = min(low[vi], dfs(vi, vj));
               if (low[vj] > dfn[vi])
                    bri.push_back(make_pair(vi, vj));
          }
          else
               low[vi] = min(low[vi], dfn[vj]);
```

```
}
     return low[vi];
}
int main()
{
     int i, j, tt;
     int vi, vj;
     int ans;
     scanf("%d", &tt);
     for (int cc = 1; cc <= tt; cc++)
     {
          scanf("%d%d", &v, &e);
          ans = 0;
          bri.clear();
          for (i = 1; i <= v; i++)
          {
               dfn[i] = -1;
               g[i].clear();
               deg[i] = 0;
          }
          t = 0;
          for (i = 0; i < e; i++)
          {
               scanf("%d%d", &vi, &vj);
               g[vi].push_back(vj);
               g[vj].push_back(vi);
               deg[vi]++;
               deg[vj]++;
```