## The University of Alabama in Huntsville Electrical & Computer Engineering Department CPE 431 01 Final Exam December 16, 2004

Name:	

1. (10 points) Here is a series of address references given as word addresses: 1, 4, 8, 5, 20, 17, 19, 56, 9, 11, 4, 43, 5, 6, 61. Assuming a two-way set-associative cache with two-word blocks and a total size of 16 words that is initially empty, (a) label each reference in the list as a hit or a miss and (b) show the final contents of the cache. Use an LRU replacement policy.

2. (15 points) A program repeatedly performs a three-step process: It reads in a 16-KB block of data from disk, does some processing on that data, and then writes out the result as another 16-KB block elsewhere on the disk. Each block is contiguous and randomly located on a single track on the disk. The disk drive rotates at 19200 RPM, has an average seek time of 8 ms, and has a transfer rate of 128 MB/sec. The controller overhead is 2 ms. No other program is using the disk or processor, and there is no overlapping of disk operation with processing. The processing step takes 50 million clock cycles, and the clock rate is 1 GHz. What is the overall speed of the system in blocks processed per second?

- 3. (10 points) Consider a virtual memory system with the following properties:
  - •64-bit virtual byte address
  - •64-KB pages
  - •48-bit physical byte address

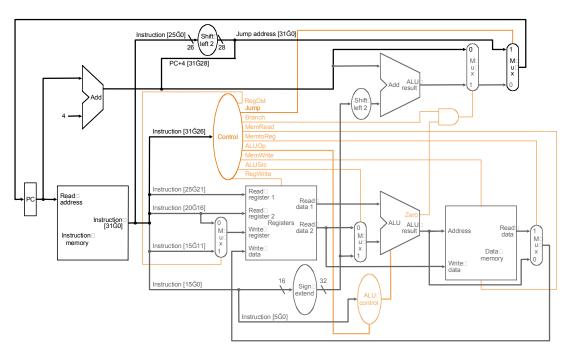
What is the total size of the page table for each process on this machine, assuming that the valid, protection, dirty, and use bits take a total of 4 bits and that all the virtual pages are in use? (Assume that disk addresses are not stored in the page table.)

4. (15 points) Consider a write-back cache used for a processor with a bus and memory system as described in the book on page 665 (assume that writes require the same amount of time as reads). The time to transfer 8-word blocks is 49 cycles and the time to transfer 16-word blocks is 57 cycles. Additionally, the following performance measurements have been made:

The cache miss rate is 0.05 misses per instruction for block sizes of 8 words. The cache miss rate is 0.03 misses per instruction for block sizes of 16 words. For either block size, 40% of the misses require a write-back operation, while the other 60% require only a read.

Assuming that the processor is stalled for the duration of a miss (including the write-back time if a write-back is needed), find the number of cycles per instruction that are spent handling cache misses for each block size. (Hint: First compute the miss penalty.)

5. (10 points) Add the instruction ldi (load immediate) to the single-cycle datapath shown in the figure below. The ldi instruction loads a 32-bit immediate value from the memory location following the instruction address. Add any necessary datapaths and control signals and show the necessary additions to the table of control signals given.



Instruction	RegDst	ALUSrc	Memto	Re	Mem	Mem	Branch	ALUOp1	ALUOp0	
			Reg	Write	Read	Write				
R-format	1	0	0	1	0	0	0	1	0	
lw	0	1	1	1	1	0	0	0	0	
sw	d	1	d	0	0	1	0	0	0	
beq	d	0	d	0	0	0	1	0	1	•

d-don't care

6. (5 points) Show the single MIPS instruction or minimal sequence of instructions for this C statement:

$$x[10] = x[11] + c;$$

Assume that c corresponds to register \$ $\pm$ 0 and the array x has a base address of 4,000,000<sub>10</sub> which is stored in register \$ $\pm$ 1.

7. (10 points) The MicroBlaze embedded soft core is a reduced instruction set computer (RISC) optimized for implementation in Xilinx field programmable gate arrays (FPGAs). It has a 32-bit instruction word with three operands and two addressing modes. MicroBlaze instructions are either Type A or Type B. The instruction formats for each are given below:

Bits	0-5	6-10	11-15	16-20	20-31
Type A	opcode	Rd	Ra	Rb	00000000000
Type B	opcode	Rd	Ra	Iı	mmediate
					16-31

For arithmetic/logical instructions, we have:

 $Rd \leftarrow Ra \ op \ Rb$ , where op is +, -, AND, OR, etc. add Rd , Ra , Rb For loads:

 $Rd \leftarrow MEM[Ra + Rb] \\ or \quad Rd \leftarrow MEM[Ra + Immediate] \\ for stores: \\ lw \quad Rd \, , \; Ra \, , \; Imm \\$ 

 $\begin{aligned} MEM[Ra+Rb] \leftarrow Rd & \text{sw} & \text{Rd, Ra, Rb} \\ MEM[Ra+Immediate] \leftarrow Rd & \text{sw} & \text{Rd, Ra, Imm} \end{aligned}$ 

For beq:

 $PC \leftarrow Rb \text{ if } Ra = 0$  beq Ra, Rb

The MicroBlaze has a 3 stage pipeline as follows:

Fetch Decode Execute

The register file is read in the Decode state and the ALU and memory operations take place in the Execute stage. Even without data hazards, the pipeline has stalls. Loads and stores require an additional cycle to complete (a total of 4) and beq requires two extra cycles to complete (a total of 5) if taken. If the beq is not taken, no stalls are required.

For the following MicroBlaze code, how many cycles will it take to execute?

add \$5, \$7, \$9 sw \$5, \$2, 200 sub \$5, \$5, \$5 beq \$5, \$2 add \$5, \$5, 20

8. (5 points) What number does the two's complement binary number represent:

9. (10 points) Consider program P, which runs on a 1 GHz machine M in 10 seconds. An optimization is made to P, replacing all instances of multiplying a value by 4 (mult X, X, 4) with two instructions that set X to X + X twice (add X, X; Add X, X) Call this new optimized program P'. The CPI of a multiply instruction is 4, and the CPI of an add is 1. After recompiling, the program now runs in 9 seconds on machine M. How many multiplies were replaced by the new compiler?

10. (1 point) The alternative me	odel to shared memory for communication	ating uses
between processors.		

11. (1 point) The coordination needed between processors operating in parallel on shared data is called

12. (1 point)	_ is the hardest problem.
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- 13. (1 point) A rectangular component that results from dicing a wafer is called a \_\_\_\_\_.
- 14. (1 point) A byte consists of \_\_\_\_\_ bits.
- 15. (5 points) An alternative scheme to branch prediction to reduce the cost of control hazards is called delayed branch. In a delayed branch, the execution cycle with a branch delay of length 1 is

branch instruction

sequential successor

branch target if taken

The sequential successor is in the branch-delay slot. That is, the sequential successor follows the branch in the program but is actually executed before the branch is taken. The job of the software is to make the successor instruction valid and useful. For the following code, rewrite it for delayed branch and in the presence of the forwarding unit in the text that operates in the EX stage of the pipeline.

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Loop: lw $10,0($1)
add $4,$10,$2
sw $4,0($1)
subi $1,$1,4
bnez $1,Loop
```