

**The University of Alabama in Huntsville**  
**Electrical & Computer Engineering Department**  
**CPE 431 01**  
**Final Exam**  
**December 5, 2019**

Name: \_\_\_\_\_

***You must show your work to receive full credit!!***

1. (1 point) True/False Power efficiency is a motivation for using multiprocessors.
2. (1 point) True/False \_\_\_\_\_ Memory access patterns of various programs can have a dramatic impact on the performance of those programs.
3. (1 point) The primary difficulty in exploiting the full potential of parallelism is in the \_\_\_\_\_
4. (1 point) \_\_\_\_\_ multithreading switches between threads on each instruction, often done round robin.
5. (1 point) OpenMP extends C using \_\_\_\_\_, commands to the C macro processor.
6. (8 points) What number does 0x79E2 C000 0000 0000 represent, assuming the IEEE 754 double precision format? Express the answer in decimal.

7. (15 points) Here is a series of address references given as hexadecimal word addresses: 21, 4, 8, 5, 20, 37, 19, 5E, 209, 11, 4, 43, 5, 22, 18, 16, 59, 42, 30. Assuming a direct mapped cache with four word blocks, a total size of 32 words that is initially empty, (a) label each reference in the list as a hit or a miss and (b) show the entire history of the cache, including tag and data.

Word Address (Hexadecimal)	Word Address (Decimal)	Binary	Miss/Hit
0x21	33	0000 0000 0010 0001	
0x4	4	0000 0000 0000 0100	
0x8	8	0000 0000 0000 1000	
0x5	5	0000 0000 0000 0101	
0x20	32	0000 0000 0010 0000	
0x37	55	0000 0000 0011 0111	
0x19	25	0000 0000 0001 1001	
0x5E	94	0000 0000 0101 1110	
0x209	521	0000 0010 0000 1001	
0x11	17	0000 0000 0001 0001	
0x7	7	0000 0000 0000 0111	
0x43	67	0000 0000 0100 0011	
0x5	5	0000 0000 0000 0101	
0x22	34	0000 0000 0010 0010	
0x18	24	0000 0000 0001 1000	
0x16	22	0000 0000 0001 0110	
0x59	89	0000 0000 0101 1001	
0x42	66	0000 0000 0100 0010	
0x30	48	0000 0000 0011 0000	

8. (9 points) Consider the following portions of three programs running at the same time on three processors in a symmetric multicore processor (SMP). Assume that before this code is run, the `int` variables `w`, `x`, `y`, `z`, are 2, 5, 3, 2, respectively. What are all the possible outcomes of executing these instructions?

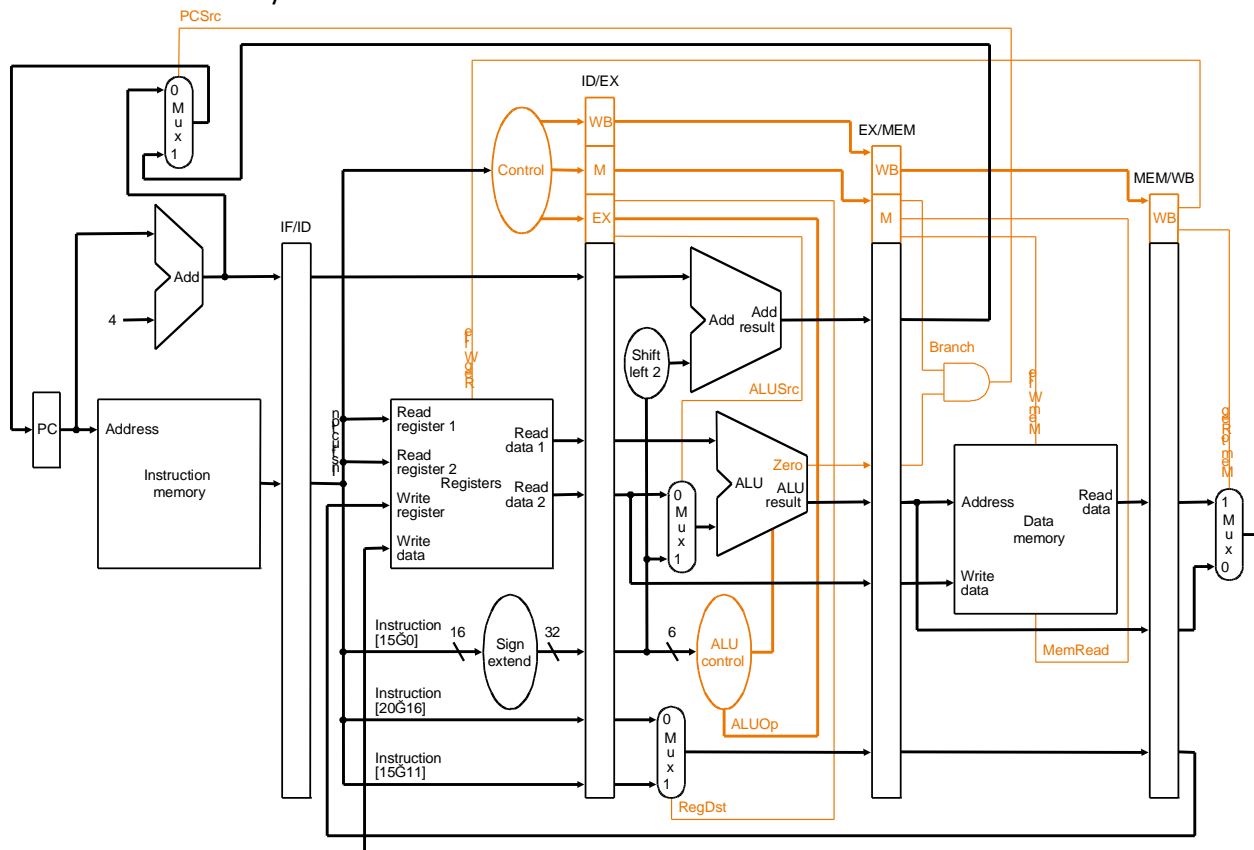
Core 1:  $y = (5 + w) / z;$

Core 2:  $x = x + yw;$

Core 3:  $z = w * (x - y) + z;$

9. (5 points) Assume that registers `$s0` and `$s1` hold the values `0x7999 6947` and `0x8000 AB59`, respectively and that these values represent signed integers.
- (3 points) What is the value of `$t0` for the following assembly code?  
`add $t0, $s0, $s1`
  - (2 points) Is the result in `$t0` the desired result, or has there been overflow?

10. (15 points) Consider executing the following code on a pipelined datapath like the one shown except that 1) it supports *j* instructions that complete in the ID stage, and 2) it has MEM/WB forwarding only. The register file supports writing in the first half cycle and reading in the second half cycle.



```

sort:      addi   $sp, $sp, -20           208          lw     $t4, 4($t2)
           sw     $ra, 16($sp)           212          slt     $t0, $t4, $t3
           sw     $s3, 12($sp)           216          beq     $t0, $zero, exit2
           sw     $s2, 8($sp)            220          add     $a0, $s2, $zero
           sw     $s1, 4($sp)            224          add     $a1, $s1, $zero
           sw     $s0, 0($sp)            228          jal     swap
           add    $s2, $a0, $zero         232          addi    $s1, $s1, -1
           add    $s3, $a1, $zero         236          j       for2tst
           add    $s0, $zero, $zero       240 exit2:  addi    $s0, $s0, 1
for1tst:   slt    $t0, $s0, $s3           244          j       for1tst
           beq    $t0, $zero, exit1       248 exit1: lw     $s0, 0($sp)
⇒ addi    $s1, $s0, -1                   252          lw     $s1, 4($sp)
for2tst:   slt    $t0, $s1, $zero         256          lw     $s2, 8($sp)
           bne    $t0, $zero, exit2       260          lw     $s3, 12($sp)
           add    $t1, $s1, $s1           264          lw     $ra, 16($sp)
           add    $t1, $t1, $t1           268          addi    $sp, $sp, 20
200        add    $t2, $s2, $t1           272          jr      $ra
204        lw     $t3, 0($t2)

```

If the `addi $s1` instruction one instruction before the `for2tst` label begins executing in cycle 1 and the `bne $t0, $zero, exit2` instruction is taken, what instructions are found in each of the five stages of the pipeline in the 12<sup>th</sup> cycle? Show the instructions being executed in each stage of the pipeline during each cycle. What value is stored in the Instruction field of the IF/ID pipeline register in the 12<sup>th</sup> cycle? Assume that before the instructions are executed, the state of the machine was as follows:

The PC has the value  $200_{10}$ , the address of the `add $t2` instruction

Every register has the initial value  $20_{10}$  plus the register number.

Every memory word accessed as data has the initial value  $10000_{10}$  plus the byte address of the word.

Cycle	IF	ID	EX	MEM	WB
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
12					

IF/ID.Instruction = \_\_\_\_\_

11. (8 points) Multilevel caching is an important technique to overcome the limited amount of space that a first level cache can provide while still maintaining its speed. Consider a processor with the following parameters.

Base CPI, no memory stalls	Processor speed	Main memory access time	First-level cache miss rate per instruction	Second-level cache, direct-mapped speed	Global miss rate with second-level cache, direct-mapped	Second-level cache, eight-way set associative speed	Global miss rate with second-level cache, eight-way set associative
1.2	2 GHz	80 ns	6 %	15 cycles	2.5 %	22 cycles	1.5 %

A designer wants to use the second level direct-mapped cache and add a third level cache. The third level cache takes 36 cycles to access and will reduce the global miss rate to 1 %. What is the CPI for the total system with the addition of this third level cache?

12. (4 points) Write a minimal sequence of actual MIPS instructions to accomplish the same thing as the following pseudoinstruction: `mov $t5, $s0` ( $\$t5 \leftarrow \$s0$ )
13. (5 points) If the current value of the PC is 0x0000 0000, can you use a single jump instruction to get to the 0x0FFF FFA8. If so, specify the fields of the J-type instruction.

14. (10 points) Assume for arithmetic, load/store, and branch instructions, a processor has CPIs of 1, 6, and 3, respectively. Also assume that on a single processor a program requires the execution of  $3.5 \times 10^9$  arithmetic instructions,  $1.2 \times 10^9$  load/store instructions, and  $200 \times 10^6$  branch instructions. Assume that each processor has a 2 GHz clock frequency.

Assume that, as the program is parallelized to run over multiple cores, the number of arithmetic and load/store instructions per processor is divided by  $0.85 \times p$  (where  $p$  is the number of processors) but the number of branch instructions per processor remains the same. Find the total execution time for this program on 1, 2, 4, and 8 processors, and show the relative speedup of the 2, 4, and 8 processor result relative to the single processor result.

15. (6 points) The following list provides parameters of a virtual memory system.

Virtual Address (bits)	Physical DRAM Installed	Page Size	PTE Size (byte)
48	32 GiB	16 KiB	8

- (2 points) For a single-level page table, how many page table entries (PTEs) are needed?
- (4 points) How much physical memory is needed for storing the page table?

16. (10 points) Consider the NIOS iiF embedded processor found on Intel FPGA chips. There are three NIOS instruction word formats: I-type, R-type, and J-type which have the following characteristics:

I-Type: 6-bit opcode, two 5 bit register fields A and B, 16-bit immediate data field IMM16

R-Type: 6-bit opcode, three 5-bit register fields A, B, C, 11-bit opcode-extension field OPX

J-Type: 6-bit opcode, 26-bit immediate data field

<code>add rC, rA, rB</code>	$rC \leftarrow rA + rB$
<code>addi rB, rA, IMM16</code>	$rB \leftarrow rA + \text{Signextend}(\text{IMM16})$
<code>beq rA, rB, label</code>	if $(rA == rB)$ then $PC \leftarrow PC + 4 + \text{Signextend}(\text{IMM16})$ else $PC \leftarrow PC + 4$
<code>ldw rB, byte_offset(rA)</code>	$rB \leftarrow \text{Mem32}[rA + \text{Signextend}(\text{IMM16})]$
<code>mul rC, rA, rB</code>	$rC \leftarrow (rA \times rB)_{31..0}$
<code>ror rC, rA, rB</code>	$rC \leftarrow rA \text{ rotated right } rB_{4..0} \text{ bit positions}$

This processor has a six stage pipeline as shown below. F, D, E, M and W are similar to the MIPS pipeline stages and the Align stage is particular to the Avalon memory management unit.

Stage Letter	Stage Name	Instruction	Cycles	Penalties
F	Fetch	Normal ALU instructions (e.g., add, cmplt)	1	
D	Decode	Branch (correctly predicted, taken)	2	
E	Execute	Branch (correctly predicted, not taken)	1	
M	Memory	Branch (mispredicted)	4	Pipeline flush
A	Align	jmp, ret, callr	3	
W	Writeback	Load	1	Late result
		Store	1	
		Shift/rotate	1	Late result

A D-stage stall occurs if an instruction is trying to use the result of a late result instruction too early. Late result instructions have two cycles placed between them and an instruction that uses their result. Instructions that flush the pipeline cause up to three instructions after them to be cancelled. This creates a three-cycle and an execution time of four cycles.

How many cycles will it take to execute the following NIOS code if the beq is mispredicted?

```

add    r5, r7, r9
lw     r9, 400(r5)
ror    r9, r9, r2
sw     r9, 200(r3)
beq    r5, r5, labelit
addi   r5, r5, 20

```