# **Operating Systems Lab**

CPE 435-01

Lab 08: Signals

By: David Thornton

Lab Date: 1 March 2021

Lab Due: 9 March 2021

Demonstration Due: 9 March 2021

#### Introduction

The purpose of this lab is to give students an introduction to signals in Linux.

## Theory

Topic 1: Discuss each inter-process communication methods we have used in this class until now.

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Topic 2: Discuss any 3 methods of inter-process communication. Describe each of them.

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### **Observations**

All code performs as expected.

Figure 1: Regular output of question1.c

```
ohtooo2@DAVID-PC: ~/CPE435/Lab08/Code
XWNPKULLVRZRYUTCUIFJZIZDOIOQZWI
JTDWLLODATTFVXGCFBKIYYZGMRXCBLL
CXTISAWOZPKQWIVLSYEGQAMACFJTAZF
Received kill signal: 14
Dying process PID: 5713
```

Figure 2: Regular output of question2.c

### Conclusion

This lab was successful in expanding my knowledge of signals. Demo link

# **Appendix**

Appendix 1:question1.c

```
// *************
// Program Title: Lab 08
// Project File: question1.c
// Name: David Thornton
// Course Section: CPE-435, SP 2021
// Due Date: 03/09/2021
#include <stdio.h>
#include <sys/types.h>
#include <signal.h>
#include <unistd.h>
#include <stdlib.h>
#include <sys/wait.h>
pid_t pid = 0;
void kill_func(int killSignal);
void child_kill_func(int killSignal);
void myFunction(int sigVal);
void printProtect(int sigVal);
int main()
       pid = fork();
       if(pid == 0) // child
               signal(SIGINT, printProtect);
```

```
signal(SIGTERM, child_kill_func);
                while(1);
        else // parent
                signal(SIGINT, printProtect);
                signal(SIGALRM, myFunction);
                alarm(10);
                while(1);
        while(1);
        return(0);
}
void kill_func(int killSignal)
        printf("Received kill signal %d\n", killSignal);
        printf("Killing child process...\n");
        kill(pid, SIGTERM);
        wait(0);
        printf("Child process killed\n");
        printf("\tDying process %d\n", getpid());
        exit(0);
}
void child_kill_func(int killSignal)
        printf("Requested termination from parent process\n");
        printf("\tDying process %d\n", getpid());
        exit(0);
void myFunction(int sigVal)
{
        printf("Program can now be terminated...\n");
        signal(SIGINT, kill_func);
}
void printProtect(int sigVal)
{
        if(pid == 0) // child
        {
                return;
```

```
}
else if (pid > 0)
{
    printf("\nDetected SIGINT in process %d. System is still protected!\n", getpid());
}
}
```

#### Appendix 2:question2.c

```
// Program Title: Lab 08
// Project File: question2.c
// Name: David Thornton
// Course Section: CPE-435, SP 2021
// Due Date: 03/09/2021
#define ALARM_LENGTH 10
#include <stdio.h>
#include <sys/types.h>
#include <signal.h>
#include <unistd.h>
#include <stdlib.h>
void kill func(int killSignal);
void timeBomb(int sigVal);
int main()
{
       printf("Doing nothing\n");
       signal(SIGINT, timeBomb); // when SIGINT is recieved, call timeBomb
       while(1);
       return -1;
void timeBomb(int sigVal)
{
       printf("\nReceived signal: %d\n", sigVal);
       signal(SIGALRM, kill_func); // when SIGALRM is recieved, call kill_func
       alarm(ALARM_LENGTH);
                                                 // set alarm
       printf("Setting alarm for %d second(s).\n", ALARM_LENGTH);
       while(1)
       {
              char randomchar = 'A' + (random() % 26);
```

```
printf("%c", randomchar); // print random char
}
printf("\nEnd of alarm, exiting program...\n");
exit(1);
}

void kill_func(int killSignal)
{
    printf("\nReceived kill signal: %d\n", killSignal);
    printf("Dying process PID: %d\n", getpid());
    exit(0); // kills the process that made the function call
}
```