

# MID 02: data format and rate

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MRRTF meeting  
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# Reminder

- Schematic view of MTR

Online people nomenclature:

MT11

MT12

MT21

MT22



Muon tracker



Iron wall



Offline people nomenclature:  
(we have 10 MCH chambers...)

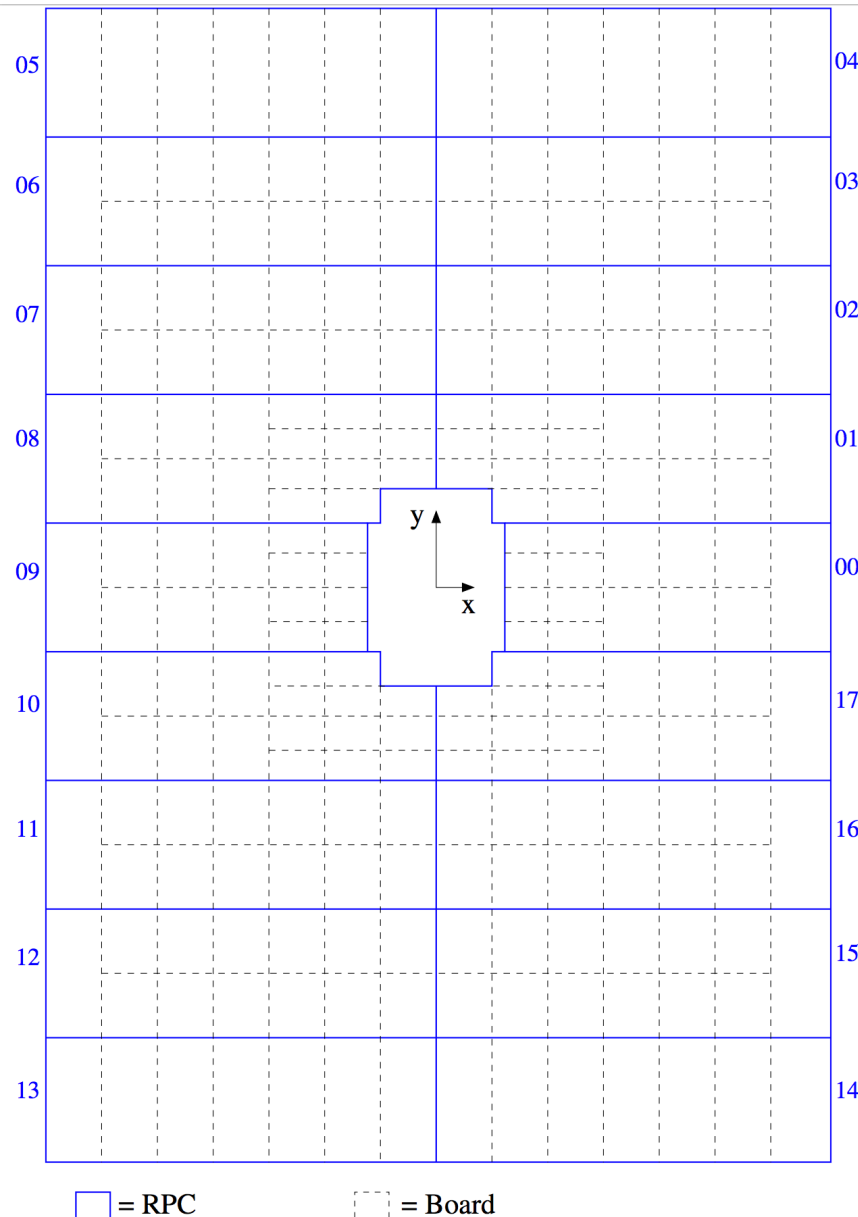
11

12

13

14

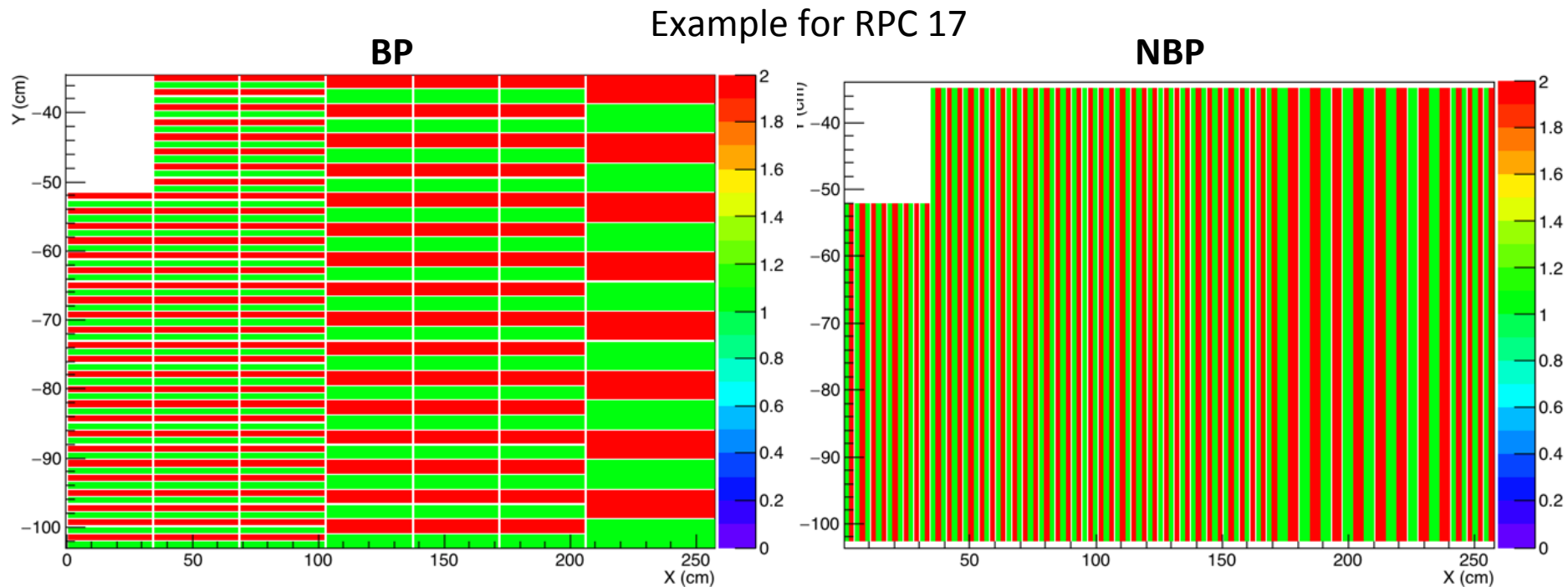
# Segmentation of one chamber



- Each chamber consists of 18 RPCs
- Each RPC (aka Detection Element) can be identified as:  
 $\text{detElemID} = \text{ch} \times 100 + \text{RPC\_ID}$   
with:
  - $11 \leq \text{ch} \leq 14$
  - $0 \leq \text{RPC\_ID} \leq 17$
- Each RPC is segmented into local boards
  - 234 local boards in total

# Segmentation of the RPC

- RPC is segmented on both cathode and anode.
  - On one side: horizontal strips => measure y position (deviation due to magnetic field) => **bending plane (BP)**
  - On the other side: vertical strips => measure x position (no deviation due to magnetic field) => **non-bending plane (NBP)**



- CAVEAT: no meaning on code color: only needed to show the strips

# Identifying the strips

05	234	225	209	193	177	155	133	16	38	60	76	92	108	117	04
06	233	224	208	192	176	154	132	15	37	59	75	91	107	116	03
		223	207	191	175	153	131	14	36	58	74	90	106		
07	232	222	206	190	174	152	130	13	35	57	73	89	105	115	02
		221	205	189	173	151	129	12	34	56	72	88	104		
08	231	220	204	188	172	150	128	11	33	55	71	87	103	114	01
					171	149	127	10	32	54					
		219	203	187	170	148	126	9	31	53	70	86	102		
					169	147			30	52					
09	230	218	202	186	168	146			29	51	69	85	101	113	00
					167	145			28	50					
		217	201	185	166	144			27	49	68	84	100		
					165	143			26	48					
10	229	216	200	184	164	142			25	47	67	83	99	112	17
					163	141	125	8	24	46					
		215	199	183	162	140	124	7	23	45	66	82	98		
					161	139	123	6	22	44					
11	228	214	198	182	160	138	122	5	21	43	65	81	97	111	16
		213	197	181	159	137	121	4	20	42	64	80	96		
12	227	212	196	180	158	136	120	3	19	41	63	79	95	110	15
		211	195	179	157	135	119	2	18	40	62	78	94		
13	226	210	194	178	156	134	118	1	17	39	61	77	93	109	14

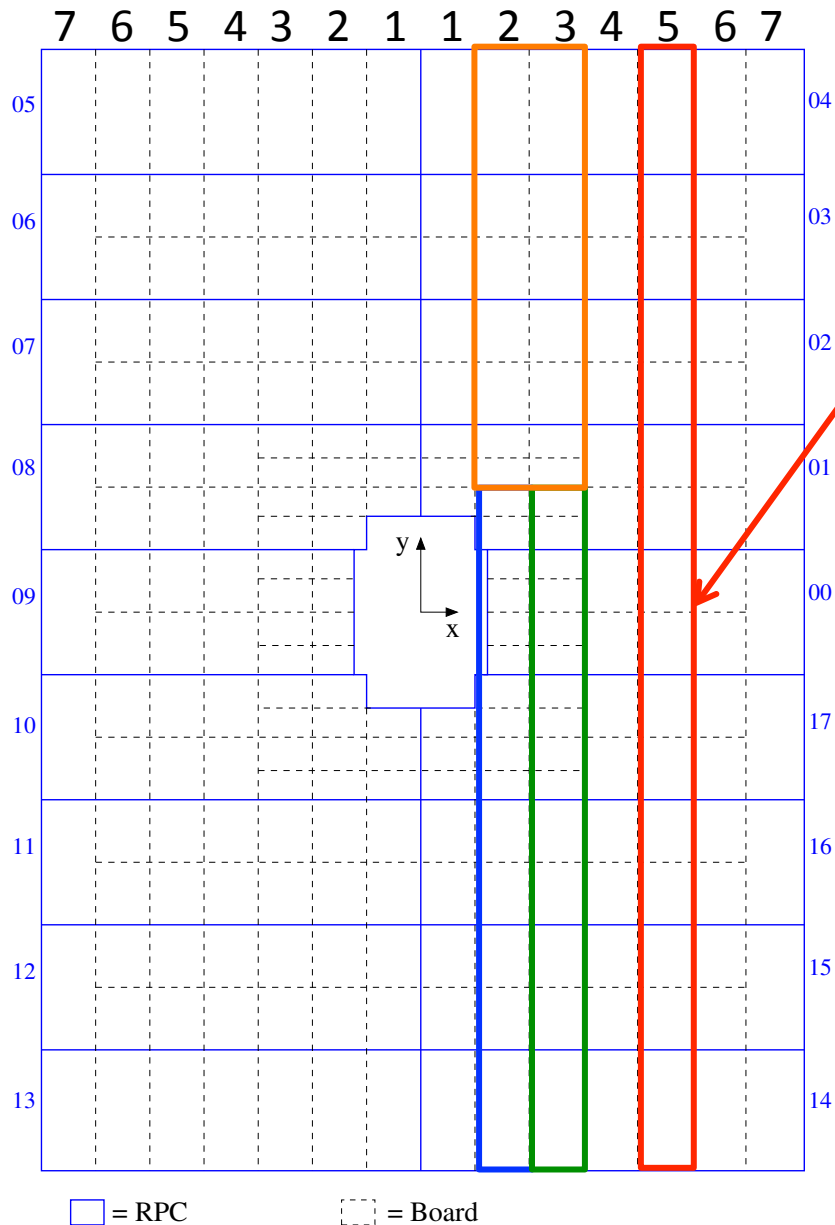
= Slat

= Board

- Each local board contains:
  - 16 strips for the BP
  - 8 or 16 strips for the NBP
- CAVEAT: NBP strips cover the full width of an RPC => they can cross 1, 2, 3 or 4 local boards, depending on the segmentation
- A strip is currently identified by:
  - Detection element (for segmentation)
  - Local board ID
  - Strip number in board
- However:
  - information is redundant since local board ID is per chamber and not per RPC
  - NBP strips shared by several local boards

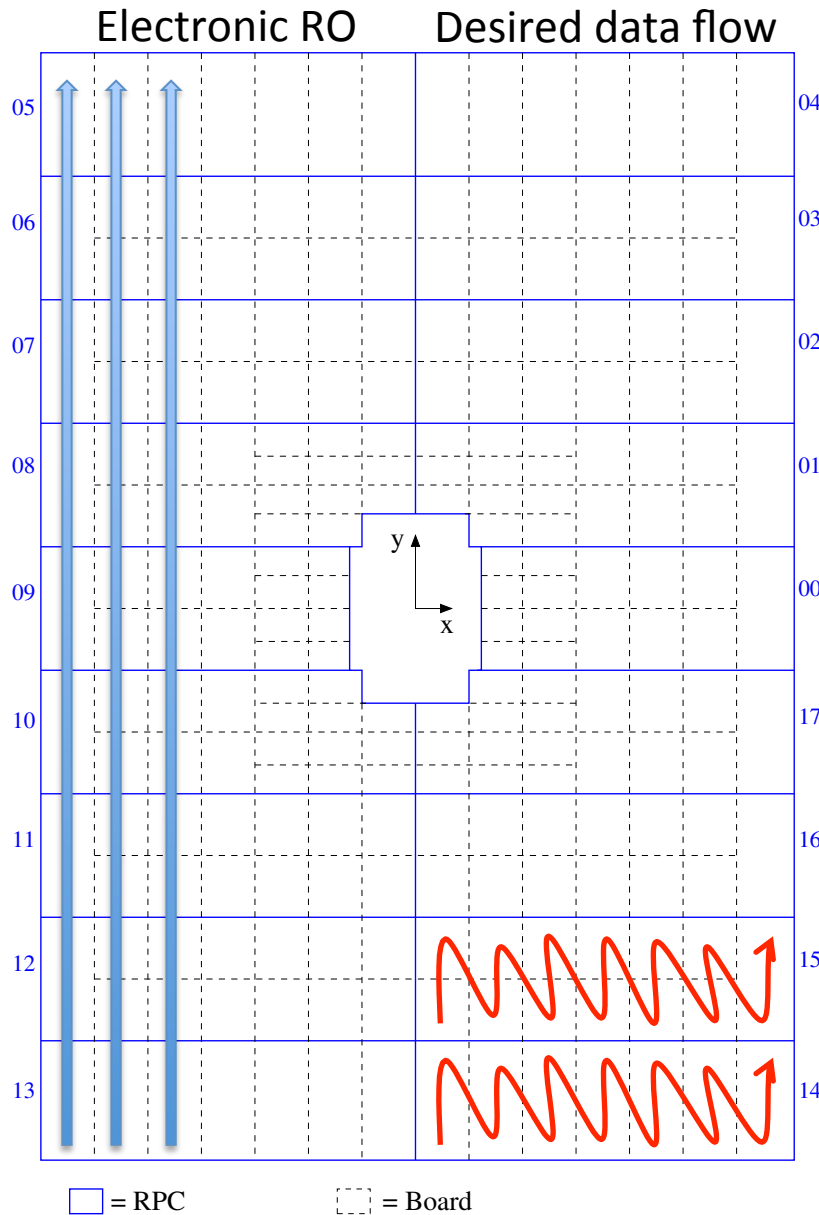


# Chamber Read-Out



- Local Boards are read-out by Regional Boards
  - typically, 1 regional board reads out one column
  - exception for columns 2, 3 => regionals 2, 3, 2-3
- Reason: trigger algorithm needs to know the info of the local board above and below the current one (to check the deviation along y)
- MID: same read-out schema... but **no online trigger algorithm**

# The MID case



- In MID, the 4 trigger chambers will be used to perform **tracking** => need to perform clustering
- RPCs are independent among each others => clustering can be done **per RPC**
- Needed info:
  - fired strips in RPC (bending + non-bending plane)
- Order for each RPC:
  - Fired strips from bottom to top, from inside to outside (symmetric for left/right)
  - RO bending plane first and non-bending plane later (or viceversa)

# Data format

- For each RPC:
  - Header with number of fired strips (zero suppression)
  - List of fired strips in BP and NBP

- Strip unique ID (current implementation):

	Range	Bits	Mask
DetElemID	1100 - 1417	[0-11]	0xFFFF
Local board ID	1-234	[12-23]	0xFFFF000
Channel	0-15	[24-29]	0x3F000000
Cathode (BP,NBP)	0-1	[30]	0x40000000

- Strip unique ID (best case for O2):
  - Detection element ID (chamber + RPC) => in the header
  - Column (1-7) => this info is very useful for clustering because we know that if a strip in the bending plane is in the same column as the one in non-bending plane they overlap
  - Strip number in column (?) => 0-63 (up to 4 boards per column in one RPC)



# O2 data format per RPC: first proposal

**Nathan, Sehlabaka**

<https://indico.cern.ch/event/644234/>

- For each RPC

HEADER number of fired strips	16 bits
List of fired strips in bending plane (BP)	up to 576bits (strip pattern + ID x max number of local boards per RPC)
List of fired strips in non-bending plane (NBP)	up to 576bits
TOTAL	up to <b>1.168kb/RPC</b>

- Strip pattern per local card per plane

16 bits	1 bit	2 bits	4 bits	1 bit	8 bits
Strip pattern	Plane (0=BP; 1=NBP)	Local Board Position	Column ID	Half-plane (0=left; 1=right)	Detection element (4 bits Chamber ID and 4 bits RPC ID)
31					0

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# Rate estimation

- Basing on PbPb 2015 we expect:
  - Average cluster size:  $< 2$  (see <https://aliceinfo.cern.ch/Figure/node/8928> )
  - Average number of tracks per MB event:  $< 2$  (see <http://aliqamu.web.cern.ch/aliqamu/>)
- From previous slide:
  - 32 bits per fired local board per plane
  - 16 bits RPC header
  - header with number of fired RPCs (global MID header)  $\Rightarrow$  7 bits
- Expected event size per MB event:
  - 7 bits [global MID header] + 8 touched RPCs x (32 bits [fired local boards pattern] x 2 bits [BP,NBP] + 16bits [header]) = 647b/event
- Expected data flow (100kHz)  $\Rightarrow$  64.7 Mb / s

# Optimization

- Write DetElemId in the header (not on each strip) => save 8 bits/strip
- Remove half-plane info (is in the DetElemId) => save 1bit/strip
  - For each RPC

HEADER number of fired strips	16 bits
List of fired strips in bending plane (BP)	up to 576bits (strip pattern + ID x max number of local boards per RPC)
List of fired strips in non-bending plane (NBP)	up to 576bits
TOTAL	up to <b>1.168kb/RPC</b>

- Strip pattern per local card per plane

16 bits	1 bit	2 bits	4 bits	1 bit	8 bits
Strip pattern	Plane (0=BP; 1=NBP)	Local Board Position	Column ID	Half-plane (0=left; 1=right)	Detection element (4 bits Chamber ID and 4 bits RPC ID)
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- Change RPC ID
  - currently: from 1100 to 1417 => 12 bits
  - Could be from 1 to 72 => 7 bits => save 5bits / RPC

# Data format: option 1

- Global header (number of fired RPCs): 7 bits
- For each RPC:

HEADER DetElemID + number of fired boards	12 bits
List of fired boards patterns	up to 18 boards => 666bits
TOTAL	up to <b>0.67kb/RPC</b>

Header	
5 bits	7 bits
Number of boards (up to 18)	DetElemID (1-72)

Fired strips pattern			
16 bits	16 bits	2 bits	3 bits
Fired strip pattern BP	Fired strip pattern NBP	Local board in column (0-3)	Column ID (0-6)

- Expected event size per MB event:
  - 7 bits [global MID header] + 8 touched RPCs x (37 bits [fired strips] + 12bits [header]) = 399bits/event
- FET event: 7 bits [global MID header] + 72 RPCs x 12 bits + 234 boards x 4 chambers x 37 bits = 35.5 kb/event

## Data format: option 2

- Global header (number of fired RPCs): 7 bits
- For each RPC:

<b>HEADER</b> <b>DetElemID + number of fired strips</b>	17 bits
List of fired strips in bending plane (BP)	up to 288 strips => 2.88kb
List of fired strips in non-bending plane (NBP)	up to 288 strips => 2.88kb
<b>TOTAL</b>	up to <b>5.76kb/RPC</b>

Header	
10 bits	7 bits
Number of strips (up to 576)	DetElemID (1-72)

Strip ID			
4 bits	1 bit	2 bits	3 bits
Strip # (0-15)	Plane (0=BP, 1=NBP)	Local board in column (0-3)	Column ID (0-6)

- Expected event size per MB event:
  - 7 bits [global MID header] + 8 touched RPCs x (10 bits [fired strips] x 2 [cluster-size] x 4 [chambers] x 2 [planes] + 17bits [header]) = 1423bits/event
- FET event: 7 bits [global MID header] + 72 RPCs x 16 bits + ~21k strips x 10bits = 211 kb/event

# Comparison

	Option 1	Option 2
<b>Pro</b>	Minimum data size BP and NBP info sent at the same time (correspondence with what sent by the FE => easier for QA?)	Ready to use in O2
<b>Cons</b>	Need to extract the fires strip from the strip pattern (loop on 32 bits)	Large data size (especially for large occupancy/FET)

- Option 1 seems to be better data-flow wise

# Further info

- For MTR, the scalers (counting of the number of times an element was fired) provided important information (ageing, etc.)
  - Many type of scalers: global board, local board, strips
- For MID: keep only strip scalers
- Trivial operation => count input fired strips from CRU and store info
  - can be done with the proposed data format
- However, in the ideal case of an extremely performing CRU:
  - move clusterization to CRU => output clusters (DetElemId, x, y, sigma\_x, sigma\_y) to FLP
  - need to provide counters as well

# Conclusion/discussions



- MID ~ MTR segmentation-wise => probably similar conventions for RO
- No online trigger for MID. Focus on tracking
  - clustering should be performed per RPC
  - no need to follow the “local board” order (from bottom to top, crossing 9 RPCs)
- Best/fastest option for FLP:
  - zero suppression
  - clustering could in principle be parallelized per RPC => transmit only fired boards following RPC order (if possible)
- First try to go with previous option...if clustering fast enough => clustering in the CRU!!! ;-)
  - CAVEAT: strip counters need to be transferred (and QA should be probably needed...at CRU level)



**Backup**