

## SUMMARY

Product Designer for mobile, web, and desktop, transforming complex systems into intuitive, simple user experiences.

## EXPERIENCE

### RingCentral | User Experience Designer

Oct. 2014 – Present

- Led the mobile redesign of Glip, an acquired messaging and collaboration tool envisioned as a "Slack" for enterprise, optimized for iOS and Android platforms.
- Employed user testing and interactive prototypes to create a user-friendly onboarding process for new customers, reducing user drop-off by 10% and decreasing manual support costs.
- Redesigned an administrative console by restructuring the information architecture and applying a mobile responsive framework scalable for large accounts, positioning RingCentral for upmarket growth.
- Advocated for a user-centric design process within the company, introducing user research, ethnographic interviews, usability testing, and service design.

### BlackRock | User Experience Designer

Jan. 2013 – Sep. 2014

- Created user experience for the BlackRock Economic Scenario Tool, an interactive analyzer for mutual fund portfolios designed for iPad and web.
- Identified personas and use cases for an interactive financial risk calculator. Designed the BlackRock SMA Risk Tool, an iPad app targeted at high net wealth individuals that transforms complex data into simple visualizations.
- Revamped information architecture and user flows to unify BlackRock's four regional websites into a single global website. Launched [www.blackrock.com/cash](http://www.blackrock.com/cash), creating one entry point for a diverse range of product offerings and market literature. Site generated over \$126 billion in revenue.

### BlackRock | Product Manager, Mobile

Aug. 2011 – Sep. 2014

- Utilized quantitative site analytics and qualitative research to devise a unified strategy for BlackRock's eight mobile apps across North America, Europe, and Asia.
- Worked cross-functionally across engineering, design, and business to launch a new suite of three CRM and product apps for the BlackRock sales team within eight months.
- Defined requirements and led implementation of an analytics platform for tracking mobile apps. Migrated from Flurry to Adobe Analytics to align a common metrics platform for all of BlackRock's 100+ sites.

### Yahoo! | Intern, Web Analytics

June – Sep. 2010

- Analyzed site clicks and user trends on Yahoo Video to identify content opportunities for maximizing ad revenue.

## EDUCATION

### University of California, Los Angeles

June 2011

Bachelor of Arts in Communications Studies, Minor in Chinese

GPA: 3.8 Summa Cum Laude

### National Taiwan University in Taipei, Taiwan

June – Dec. 2009

## SKILLS & OTHER

**Skills:** User Experience, Interactive Design, Wireframing, User Flow, User Interface Design, Information Architecture, User Research and, Feedback Analysis, Usability Testing, Interactive Prototyping, Responsive Design, Customer Journey Mapping, Personas, Data Visualization, Product Management, Market Research, Web and Mobile Analytics, Agile

**Tools:** Sketch, Omnigraffle, Adobe CS, InVision, Balsamiq, MS Visio, Axure RP, Flurry, Adobe Analytics, Google Analytics, TeamSite CMS, WordPress, HTML, CSS, JavaScript, MS Office

**Languages:** Fluent in written and spoken Chinese, proficient in written and spoken Spanish

**Interests:** 'Enlightenment' Burning Man Sculpture Lead, AIDS Life Cycle 545-mile cyclist, climbing, camping