

# MOSAIC Calculus Quiz 6: Prof. Kaplan

April 22, 2025

Student name: \_\_\_\_\_.

Do what you can in 20 minutes.

## Question 7.1:

Refer to Figure 1. Write down the coefficients that solve for  $\vec{b}$  in terms of  $\vec{a}$  and  $\vec{c}$ .

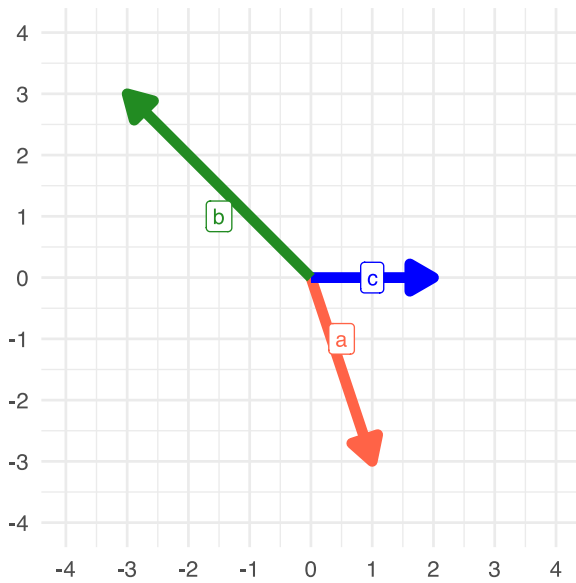


Figure 1

## Question 7.2:

Using dot products (by hand), compute numerically the projection of  $\vec{b}$  onto  $\vec{a}$  and the residual from that projection. Write down numerically the two vectors that you found.

$$\vec{a} \equiv \begin{pmatrix} -4 \\ 1 \\ 3 \\ 7 \\ 5 \end{pmatrix} \quad \text{and} \quad \vec{b} \equiv \begin{pmatrix} 2 \\ 1 \\ 0 \\ -3 \\ 2 \end{pmatrix}$$

## Question 7.3:

Referring to Figure 1, and rounding off the vector positions to integer values,

- draw the projection of  $\vec{b}$  onto  $\vec{c}$ .
- Using dot products, find the cosine of the angle between the two vectors.
- Estimate the  $R^2$  of the projection.

## Question 7.4:

Consider this matrix  $M$  and vector  $b$  and the task of solving  $M \vec{x} = \vec{b}$

$$M \equiv \begin{pmatrix} 1 & 3 & 4 & -6 \\ 4 & -4 & 0 & 8 \\ 8 & 0 & 8 & 0 \end{pmatrix} \quad \text{and} \quad \vec{b} \equiv \begin{pmatrix} -5 \\ -2 \\ 1 \end{pmatrix}$$

- After defining  $M$  and  $b$  in R, I tried `qr.solve(M, b)`. The result was an error message,

Error in `qr.solve(M, b)` : singular matrix 'a' in solve.

Explain what went wrong.

- You could fix the problem by crossing out two of the vectors in  $M$ . Figure out two that will do the job and X-them out.
- The result of the deletion in (ii) means that there will be a non-zero residual. Pencil in a new (third) vector for  $M$  that would permit *zero residual*. (Hint: don't overthink it!)

[Note: Flip the sheet for another question.]

**Question 7.5:**

Construct a matrix  $Q$  with mutually orthogonal vectors that spans the same space as the given  $M$ . (The vectors do not need to be unit length. Let them be whatever length is easier for you.)

$$M \equiv \begin{pmatrix} \vec{x} & \vec{y} & \vec{z} \\ 8 & 1 & 1 \\ 4 & 0 & -2 \\ 0 & 4 & 2 \\ 1 & -8 & 1 \end{pmatrix}$$

For the sake of convenience, you can refer to the columns of  $M$  by the names  $\vec{x}, \vec{y}$  and  $\vec{z}$  respectively. (Hint: It might be easier than you are thinking.)