

Typical Mathematics of a Statistics Course

Example: The One-Sample t-test

Data: $x_1 = 4, x_2 = 10$

Algebraically

- 1 Calculate mean: $m = \sum_i x_i / n = 7$
- 2 Calculate sd: $s = \sqrt{\sum_i (x_i - m)^2 / (n - 1)} = \sqrt{18} = 4.24$
- 3 Calculate t: $t = m / (s / \sqrt{n}) = 7/3$
- 4 Look up p-value in the t-table with $df = n - 1$: $p = 0.258$

The Software-Packaging Approach

Emphasize the interpretation of results ...

```
> vals = c(4,10)
```

```
> t.test(vals)
```

One Sample t-test

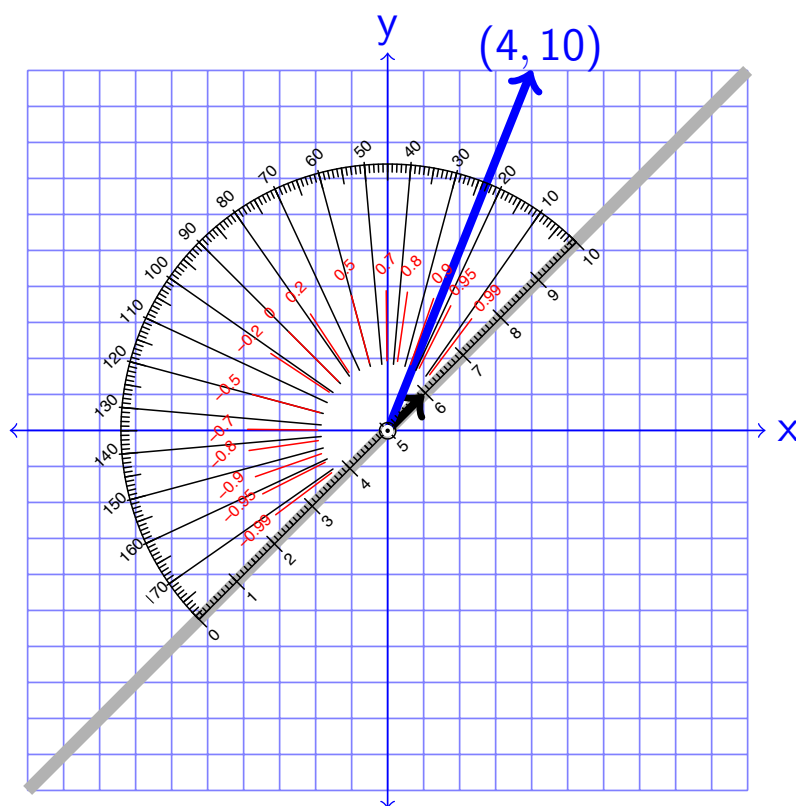
```
t = 2.3333, df = 1, p-value = 0.2578
```

```
alternative hypothesis: true mean is not equal to 0
```

```
95 percent confidence interval:
```

```
-31.11861  45.11861
```

The t-test with a Protractor



- 1 Mark the coordinates.
- 2 Measure the angle: 23.2°
- 3 p-value is angle/90°: 0.258

The Same Logic in Higher Dimensions

Example: one-sample t-test with : $x = 2, 6, 4$



- 1 Find angle between $(2, 6, 4)$ and $(1, 1, 1)$ — 49°
- 2 p-value is the probability that a random vector would be closer than $(2, 6, 4)$ to $(1, 1, 1)$ — this is the area on the surface of a globe above 49° co-latitude.