

## Sprint #1 Report. Melody Tracks, Melody Tracks Team, July 5, 2020

### Stop doing:

- We should stop researching various libraries and try to stick to one and try to get it to work with what we currently have. This is because it is more important to work out the engineering roadblocks rather than completely giving up when something fails.

### Start doing:

- As a team, we should start writing more code, specifically code that is integrated into the project. This is because it is crucial to implement features rather than making separate apps that perform these features.

### Keep doing:

- We should keep being on time to meetings and keep having productive conversations during them because these meetings are crucial to our progress.

### Work completed:

- As a developer, I want a music player because it is essential to our program.

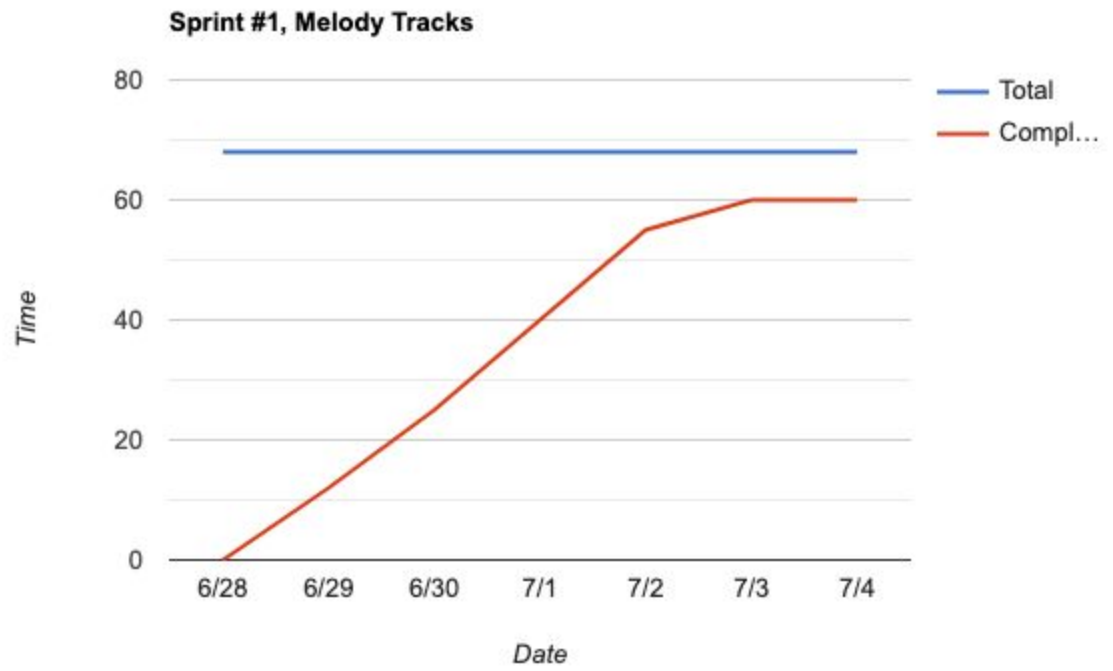
### Work not completed:

- As a user, I want my audio to match the BPM.

### Work completion rate:

- Total number of user stories completed during the prior sprint:  $\frac{1}{2}$
- Total number of estimated ideal work hours completed: 60
- Total number of days during the prior sprint: 7 days
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User stories/ Day	1	1/2	1/3	1/4	1/5	1/6	1/7
Ideal work hours/ Day	0	12	25	40	55	60	60



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