# DILLON LUTHER

#### SOFTWARE DEVELOPER

## **CONTACT**



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/dtluther

## **TECHNOLOGY**

Python

Django

Ruby

Ruby on Rails

React.js

Redux

React Native

JavaScript

SQL

HTML

CSS

Git

## **EDUCATION**

#### **App Academy**

Full Stack Development 2017

#### **Arizona State University**

Mechanical Engineering 2014

## **FUN FACTS**

Professional swing dancer
Can do a backflip
Unreasonably afraid of sharks
Has a man-bun

#### **EXPERIENCE**

## Full Stack Software Engineer | ReferralExchange

San Francisco, CA = 2018 - 2019

Ruby on Rails, React, JavaScript, MySQL

- Developed backend search algorithm that handled user input and optimized the display based on the number of items returned
- Collaborated with a teammate to build the user interface of the new flagship product in time for a critical industry-wide deadline (NAR conference)

# *Mechanical Product Engineer* | Cisco Systems, Inc.

San Jose, CA - 2014 - 2017

 Managed mechanical new product introduction (NPI) of 10+ enterprise networking products that had a combined +100M forecasted annual run-rate

#### **PROJECTS**

## NoiseNimbus | Full Stack

A single-page application, inspired by SoundCloud. Built with Ruby on Rails, PostgresSQL, React.is, and Redux.

- Ensured customized user experience by implementing secure user authentication via ActiveRecord model validations and database constraints
- Implemented AWS S3 server and used Ruby's Paperclip to allow users to upload tracks and images securely
- Created asynchronous audio playback using Redux to maintain track information in each view

#### PayToPlay | Frontend

A data visualization analyzing the highest paid athletes of 2017, according to a Forbes article. Created with JavaScript, D3.js, HTML5, CSS3.

- Utilized D3 to store JSON data in HTML in order to visually display information
- · Designed interactive features including filtering by class and mouseover tooltips
- Processed data from Forbes article into JSON format for efficient access and transformation

#### Smooth | Full Stack Team Project

A mobile mapping application that incorporates user preference to craft an efficient and safe route. Built with Rails and React Native, and utilizes Google Maps API.

- Constructed a form of Dijkstra's algorithm on road network graph in order to find optimal path based on user preferences
- Accessed Google Elevations API, DataSF, and OpenStreetMap to map elevation and crime statistics to our location coordinates
- Designed smooth user interface using React Native libraries along with HTML and CSS, including features such as stack navigation and preference sliders