

# MACROS 1.1 + SYN + QUOTE

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`github.com/dtolnay/talks`

SERVO

**\$ ./mach run --memory-profile**

**2.66 MiB** -- url(<https://servo.org/>)

**0.42 MiB** -- layout-thread

**0.37 MiB** -- stylist

**0.04 MiB** -- display-list

**0.00 MiB** -- local-context

**0.09 MiB** -- dom-tree

```
pub trait HeapSizeOf {  
    fn heap_size_of_children(&self) -> usize  
}
```

```
pub trait HeapSizeOf {  
    fn heap_size_of_childre(&self) -> usize  
}
```

```
pub trait HeapSizeOf {  
    fn heap_size_of_childr(&self) -> usize;  
}
```

```
pub trait HeapSizeOf {  
    fn heap_size_of_child(&self) -> usize;  
}
```



```
pub trait HeapSizeOf {  
    fn heap_size_of_chil(&self) -> usize;  
}
```

```
pub trait HeapSizeOf {  
    fn heap_size_of_chi(&self) -> usize;  
}
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pub trait HeapSizeOf {  
    fn heap_size_of_ch(&self) -> usize;  
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```
pub trait HeapSizeOf {  
    fn heap_size_of_c(&self) -> usize;  
}
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```
pub trait HeapSizeOf {  
    fn heap_size_of_(&self) -> usize;  
}
```

```
pub trait HeapSizeOf {  
    fn heap_size_of(&self) -> usize;  
}
```

```
pub trait HeapSize0 {  
    fn heap_size_o(&self) -> usize;  
}
```

```
pub trait HeapSize {  
    fn heap_size_(&self) -> usize;  
}
```



```
pub trait HeapSize {  
    fn heap_size(&self) -> usize;  
}
```

```
impl HeapSize for u8 {  
    fn heap_size(&self) -> usize {  
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    }  
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```
impl<T> HeapSize for Box<T>
  where T: HeapSize + ?Sized
{
  fn heap_size(&self) -> usize {
    size_of_alloc(&**self as *const T)
      + (**self).heap_size()
  }
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impl<T> HeapSize for [T]
  where T: HeapSize
{
  fn heap_size(&self) -> usize {
    self.iter()
      .map(HeapSize::heap_size)
      .sum()
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```
println!("Hello, {}", person)
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println!("Hello, {}", person)  
assert!(x.len() > 0);
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```

::std::io::_print(::std::fmt::Arguments::new_v1(
    {
        static __STATIC_FMTSTR: &'static [&'static str] = &["Hello, ", "\n"];
        __STATIC_FMTSTR
    },
    &match (&person,) {
        (__arg0,) => [
            ::std::fmt::ArgumentV1::new(__arg0, ::std::fmt::Display::fmt),
        ],
    }
));

assert!(x.len() > 0);

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        (__arg0,) => [
            ::std::fmt::ArgumentV1::new(__arg0, ::std::fmt::Display::fmt),
        ],
    }
));

if !(x.len() > 0) {
    ::std::rt::begin_panic(
        "assertion failed: x.len() > 0",
        {
            static _FILE_LINE: (&'static str, u32) = ("src/main.rs", 3u32);
            &_FILE_LINE
        }
    )
}

```

```
#[derive(Clone, PartialEq)]  
pub struct Gradient {  
    pub stops: Vec<ColorStop>,  
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```
#![feature(proc_macro)]
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#[proc_macro_derive(HeapSize)]  
pub fn heap_size(input: TokenStream)  
    -> TokenStream  
{  
    /* ... */  
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#![feature(proc_macro, proc_macro_lib)]
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extern crate proc_macro;
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```
{
```

```
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```

```
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```

```
let s = input.to_string();

// Parse the string representation
let ast =
    syn::parse_macro_input(&s).unwrap();

// Build the impl
let gen = impl_heap_size(&ast);

// Return the generated impl
gen.parse().unwrap()
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```

fn impl_heap_size(ast: &syn::MacroInput)
    -> quote::Tokens
{
    let name = &ast.ident;
    let sum = heap_size_sum(&ast.body);
    quote! {
        impl HeapSize for #name {
            fn heap_size(&self) -> usize {
                #sum
            }
        }
    }
}

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}
```

```
fn heap_size_sum(body: &syn::Body)
    -> quote::Tokens
{
    match *body {
        syn::Body::Struct(ref fields) => {
            struct_sum(fields)
        }
        syn::Body::Enum(_) => {
            unimplemented!()
        }
    }
}
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}
```

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fn struct_sum(fields: &syn::VariantData)
    -> quote::Tokens
{
    match *fields {
        syn::VariantData::Struct(ref s) => {
            braced_struct_sum(s)
        }
        syn::VariantData::Tuple(ref t) => {
            tuple_struct_sum(t)
        }
        syn::VariantData::Unit => quote!(0)
    }
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fn braced_struct_sum(fs: &[syn::Field])  
    -> quote::Tokens  
{  
    let fnames = fs.iter()  
        .map(|f| &f.ident);  
    quote! {  
        0 #(  
            + self.#fnames.heap_size()  
        )*  
    }  
}
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    }
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```
fn tuple_struct_sum(fs: &[syn::Field])  
    -> quote::Tokens  
{  
    let indices = 0..fs.len();  
  
    quote! {  
        0 #(  
            + self.#indices.heap_size()  
        )*  
    }  
}
```

```
fn tuple_struct_sum(fs: &[syn::Field])  
    -> quote::Tokens  
{  
    let indices = 0..fs.len();  
  
    quote! {  
        0 #(  
            + self.#indices.heap_size()  
        )*  
    }  
}
```

```
fn tuple_struct_sum(fs: &[syn::Field])  
    -> quote::Tokens  
{  
    let indices = 0..fs.len();  
  
    quote! {  
        0 #(   
            + self.#indices.heap_size()  
        )*  
    }  
}
```

```
fn tuple_struct_sum(fs: &[syn::Field])  
    -> quote::Tokens  
{  
    let indices = 0..fs.len();  
  
    quote! {  
        0 #(  
            + self.#indices.heap_size()  
        )*  
    }  
}
```

```
fn tuple_struct_sum(fs: &[syn::Field])  
    -> quote::Tokens  
{  
    let indices = 0..fs.len();  
  
    quote! {  
        0 #(   
            + self.#indices.heap_size()  
        )*  
    }  
}
```

```
fn tuple_struct_sum(fs: &[syn::Field])  
    -> quote::Tokens  
{  
    let indices = 0..fs.len();  
  
    quote! {  
        0 #(   
            + self.#indices.heap_size()  
        ) *  
    }  
}
```



```
fn tuple_struct_sum(fs: &[syn::Field])  
    -> quote::Tokens  
{  
    let indices = 0..fs.len();  
  
    quote! {  
        0 #(  
            + self.#indices.heap_size()  
        )*  
    }  
}
```

```
fn tuple_struct_sum(fs: &[syn::Field])  
    -> quote::Tokens  
{  
    let indices = 0..fs.len();  
  
    quote! {  
        0 #(   
            + self.#indices.heap_size()  
        )*  
    }  
}
```

```

#[feature(proc_macro, proc_macro_lib)]
extern crate proc_macro;
extern crate syn;
#[macro_use] extern crate quote;

use proc_macro::TokenStream;
use syn::{Body, VariantData};

#[proc_macro_derive(HeapSize)]
pub fn heap_size(input: TokenStream)
    -> TokenStream {
    let s = input.to_string();
    let ast = syn::parse_macro_input(&s)
        .unwrap();

    let name = &ast.ident;
    let sum = heap_size_sum(&ast.body);
    let gen = quote! {
        impl HeapSize for #name {
            fn num_fields() -> usize {
                #sum
            }
        }
    };

    gen.parse().unwrap()
}

fn heap_size_sum(body: &Body) -> quote::Tokens {
    match *body {
        Body::Struct(VariantData::Struct(ref fs)) => {
            let fnames = fs.iter().map(|f| &f.ident);
            quote! {
                0 #(
                    + self.#fnames.heap_size()
                )*
            }
        }
        Body::Struct(VariantData::Tuple(ref fs)) => {
            let indices = 0..fs.len();
            quote! {
                0 #(
                    + self.#indices.heap_size()
                )*
            }
        }
        Body::Struct(VariantData::Unit) => quote!(0),
        Body::Enum(_) => unimplemented!(),
    }
}

```

```
#![feature(proc_macro)]
```

```
#[macro_use]
```

```
extern crate heapsize_derive;
```

```
#[derive(HeapSize)]
```

```
pub struct Gradient {  
    pub stops: Vec<ColorStop>,  
    pub repeating: bool,  
    pub gradient_kind: GradientKind,  
}
```

```
#![feature(proc_macro)]
```

```
#[macro_use]
```

```
extern crate heapsize_derive;
```

```
#[derive(HeapSize)]
```

```
pub struct Gradient {  
    pub stops: Vec<ColorStop>,  
    pub repeating: bool,  
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```

```
#![feature(proc_macro)]
```

```
#[macro_use]
```

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extern crate heapsize_derive;
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#[derive(HeapSize)]
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pub struct Gradient {  
    pub stops: Vec<ColorStop>,  
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}
```

```
#![feature(proc_macro)]
```

```
#[macro_use]
```

```
extern crate heapsize_derive;
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```
#[derive(HeapSize)]
```

```
pub struct Gradient {  
    pub stops: Vec<ColorStop>,  
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```
#![feature(proc_macro)]
```

```
#[macro_use]
```

```
extern crate heapsize_derive;
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```
#[derive(HeapSize)]
```

```
pub struct Gradient {  
    pub stops: Vec<ColorStop>,  
    pub repeating: bool,  
    pub gradient_kind: GradientKind,  
}
```



# SYN INTERNALS

```
/// e.g. 'std::collections::HashMap'  
#[derive(Debug, Clone, Eq, PartialEq)]  
pub struct Path {  
    pub global: bool,  
    pub segments: Vec<PathSegment>,  
}
```

```
/// e.g. 'std::collections::HashMap'  
#[derive(Debug, Clone, Eq, PartialEq)]  
pub struct Path {  
    pub global: bool,  
    pub segments: Vec<PathSegment>,  
}
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/// e.g. 'std::collections::HashMap'  
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    pub global: bool,  
    pub segments: Vec<PathSegment>,  
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/// e.g. 'std::collections::HashMap'  
#[derive(Debug, Clone, Eq, PartialEq)]  
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    pub global: bool,  
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/// e.g. 'std::collections::HashMap'  
#[derive(Debug, Clone, Eq, PartialEq)]  
pub struct Path {  
    pub global: bool,  
    pub segments: Vec<PathSegment>,  
}
```

```
named!(pub path -> Path, do_parse!(  
  global: option!(punct!("::")) >>  
  segments: separated_nonempty_list!(  
    punct!("::"), path_segment) >>  
  (Path {  
    global: global.is_some(),  
    segments: segments,  
  })  
));
```

```
named!(pub path -> Path, do_parse!(  
  global: option!(punct!("::")) >>  
  segments: separated_nonempty_list!(  
    punct!("::"), path_segment) >>  
  (Path {  
    global: global.is_some(),  
    segments: segments,  
  })  
));
```



```
named!(pub path -> Path, do_parse!(  
  global: option!(punct!("::")) >>  
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  (Path {  
    global: global.is_some(),  
    segments: segments,  
  })  
));
```

```
named!(pub path -> Path, do_parse!(  
  global: option!(punct!("::")) >>  
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    punct!("::"), path_segment) >>  
  (Path {  
    global: global.is_some(),  
    segments: segments,  
  })  
));
```

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named!(pub path -> Path, do_parse!(  
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  segments: separated_nonempty_list!(  
    punct!("::"), path_segment) >>  
  (Path {  
    global: global.is_some(),  
    segments: segments,  
  })  
));
```

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named!(pub path -> Path, do_parse!(  
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    punct!("::"), path_segment) >>  
  (Path {  
    global: global.is_some(),  
    segments: segments,  
  })  
));
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named!(pub path -> Path, do_parse!(  
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  segments: separated_nonempty_list!(  
    punct!("::"), path_segment) >>  
  (Path {  
    global: global.is_some(),  
    segments: segments,  
  })  
));
```

```

impl ToTokens for Path {
    fn to_tokens(&self, t: &mut Tokens) {
        for (i, seg) in self.segments
            .iter()
            .enumerate() {
            if i > 0 || self.global {
                t.append("::");
            }
            seg.to_tokens(t);
        }
    }
}

```

```

impl ToTokens for Path {
    fn to_tokens(&self, t: &mut Tokens) {
        for (i, seg) in self.segments
            .iter()
            .enumerate() {
            if i > 0 || self.global {
                t.append("::");
            }
            seg.to_tokens(t);
        }
    }
}

```

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impl ToTokens for Path {
    fn to_tokens(&self, t: &mut Tokens) {
        for (i, seg) in self.segments
                               .iter()
                               .enumerate() {
            if i > 0 || self.global {
                t.append("::");
            }
            seg.to_tokens(t);
        }
    }
}

```



```

impl ToTokens for Path {
    fn to_tokens(&self, t: &mut Tokens) {
        for (i, seg) in self.segments
                                .iter()
                                .enumerate() {
            if i > 0 || self.global {
                t.append("::");
            }
            seg.to_tokens(t);
        }
    }
}

```

```

impl ToTokens for Path {
    fn to_tokens(&self, t: &mut Tokens) {
        for (i, seg) in self.segments
            .iter()
            .enumerate() {
            if i > 0 || self.global {
                t.append("::");
            }
            seg.to_tokens(t);
        }
    }
}

```

```

impl ToTokens for Path {
    fn to_tokens(&self, t: &mut Tokens) {
        for (i, seg) in self.segments
            .iter()
            .enumerate() {
            if i > 0 || self.global {
                t.append("::");
            }
            seg.to_tokens(t);
        }
    }
}

```

# QUOTE INTERNALS

```
quote! { return f(x); }
```

```
quote! { return f(x); }
```

```
{  
  let mut s = quote::Tokens::new();  
  s.append("return");  
  s.append("f");  
  s.append("(");  
  s.append("x");  
  s.append(")");  
  s.append(";");  
  s  
}
```

```
quote! { return f(x); }
```

```
{  
  let mut s = quote::Tokens::new();  
  s.append("return");  
  s.append("f");  
  s.append("(");  
  s.append("x");  
  s.append(")");  
  s.append(";");  
  s  
}
```

```
quote! { return f(x); }
```

```
{  
  let mut s = quote::Tokens::new();  
  s.append("return");  
  s.append("f");  
  s.append("(");  
  s.append("x");  
  s.append()");  
  s.append(;");  
  s  
}
```



```
quote! { return f(x); }
```

```
{  
  let mut s = quote::Tokens::new();  
  s.append("return");  
  s.append("f");  
  s.append("(");  
  s.append("x");  
  s.append(")");  
  s.append(";");  
  s  
}
```

```
quote! { return f(x); }
```

```
{  
  let mut s = quote::Tokens::new();  
  s.append("return");  
  s.append("f");  
  s.append("(");  
  s.append("x");  
  s.append(")");  
  s.append(";");  
  s  
}
```

```
quote! { return f(x); }
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  let mut s = quote::Tokens::new();  
  s.append("return");  
  s.append("f");  
  s.append("(");  
  s.append("x");  
  s.append(")");  
  s.append(";");  
  s  
}
```

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quote! { return f(x); }
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{  
  let mut s = quote::Tokens::new();  
  s.append("return");  
  s.append("f");  
  s.append("(");  
  s.append("x");  
  s.append(")");  
  s.append(";");  
  s  
}
```

```
quote! { return f(x); }
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{  
  let mut s = quote::Tokens::new();  
  s.append("return");  
  s.append("f");  
  s.append("(");  
  s.append("x");  
  s.append(")");  
  s.append(";");  
  s  
}
```

```
quote! { return f(x); }
```

```
{  
  let mut s = quote::Tokens::new();  
  s.append("return");  
  s.append("f");  
  s.append("(");  
  s.append("x");  
  s.append(")");  
  s.append(";");  
  s  
}
```

```
quote! { return f(#x); }
```

```
{  
  let mut s = quote::Tokens::new();  
  s.append("return");  
  s.append("f");  
  s.append("(");  
  x.to_tokens(&mut s);  
  s.append(")");  
  s.append(";");  
  s  
}
```

```
quote! { return f(#x); }
```

```
{  
  let mut s = quote::Tokens::new();  
  s.append("return");  
  s.append("f");  
  s.append("(");  
  x.to_tokens(&mut s);  
  s.append(")");  
  s.append(";");  
  s  
}
```



```
quote! { sum = 0 #( + #x )* }
```

```
quote! { sum = 0 #( + #x )* }
```

```
quote! { sum = 0 #( + #x )* }
```

```
quote! { sum = 0 #( + #x )* }
```

```
{  
    let mut s = quote::Tokens::new();  
    s.append("sum");  
    s.append("=");  
    s.append("0");  
    for x in x {  
        s.append("+");  
        x.to_tokens(&mut s);  
    }  
    s  
}
```

quote! { **sum** = 0 #( + #x )\* }

```
{  
  let mut s = quote::Tokens::new();  
  s.append("sum");  
  s.append("=");  
  s.append("0");  
  for x in x {  
    s.append("+");  
    x.to_tokens(&mut s);  
  }  
  s  
}
```

```
quote! { sum = 0 #( + #x )* }
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    s.append("sum");  
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    for x in x {  
        s.append("+");  
        x.to_tokens(&mut s);  
    }  
    s  
}
```

```
quote! { sum = 0 #( + #x )* }
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{  
    let mut s = quote::Tokens::new();  
    s.append("sum");  
    s.append("=");  
    s.append("0");  
    for x in x {  
        s.append("+");  
        x.to_tokens(&mut s);  
    }  
    s  
}
```

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quote! { sum = 0 #( + #x )* }
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quote! { sum = 0 #( + #x )* }
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```
quote! { sum = 0 #( + #x )* }
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```
quote! { sum = 0 #( + #x )* }
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{  
    let mut s = quote::Tokens::new();  
    s.append("sum");  
    s.append("=");  
    s.append("0");  
    for x in x {  
        s.append("+");  
        x.to_tokens(&mut s);  
    }  
    s  
}
```

quote! { #( #x ),\* }

```
quote! { #( #x ),* }
```

```
quote! { #( #x ),* }
```

```
{  
    let mut s = quote::Tokens::new();  
    for (i, x) in x.into_iter()  
        .enumerate() {  
        if i > 0 {  
            s.append(",");  
        }  
        x.to_tokens(&mut s);  
    }  
    s  
}
```

```
quote! { #( #x ),* }
```

```
{  
    let mut s = quote::Tokens::new();  
    for (i, x) in x.into_iter()  
        .enumerate() {  
        if i > 0 {  
            s.append(",");  
        }  
        x.to_tokens(&mut s);  
    }  
    s  
}
```

```
quote! { #( #x ),* }
```

```
{  
    let mut s = quote::Tokens::new();  
    for (i, x) in x.into_iter()  
        .enumerate() {  
        if i > 0 {  
            s.append(",");  
        }  
        x.to_tokens(&mut s);  
    }  
    s  
}
```



```
quote! { #( #x ),* }
```

```
{  
    let mut s = quote::Tokens::new();  
    for (i, x) in x.into_iter()  
        .enumerate() {  
        if i > 0 {  
            s.append(",");  
        }  
        x.to_tokens(&mut s);  
    }  
    s  
}
```

```
quote! { #( #x ),* }
```

```
{  
    let mut s = quote::Tokens::new();  
    for (i, x) in x.into_iter()  
        .enumerate() {  
        if i > 0 {  
            s.append(",");  
        }  
        x.to_tokens(&mut s);  
    }  
    s  
}
```

quote! { #( #x => #y, )\* }

```
quote! { #( #x => #y, )* }
```

```
quote! { #( #x => #y, )* }
```

```
{  
  let mut s = quote::Tokens::new();  
  for (x, y) in x.into_iter().zip(y) {  
    x.to_tokens(&mut s);  
    s.append("=>");  
    y.to_tokens(&mut s);  
    s.append(",");  
  }  
  s  
}
```

```
quote! { #( #x => #y, )* }
```

```
{  
    let mut s = quote::Tokens::new();  
    for (x, y) in x.into_iter().zip(y) {  
        x.to_tokens(&mut s);  
        s.append("=>");  
        y.to_tokens(&mut s);  
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    }  
    s  
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```

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quote! { #( #x => #y, )* }
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```
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    y.to_tokens(&mut s);  
    s.append(",");  
  }  
  s  
}
```



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quote! { #( #x => #y, )* }
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    for (x, y) in x.into_iter().zip(y) {  
        x.to_tokens(&mut s);  
        s.append("=>");  
        y.to_tokens(&mut s);  
        s.append(",");  
    }  
    s  
}
```

# MACROS 1.1 + SYN + QUOTE

@dtolnay <David Tolnay>

QUESTIONS?