### **Experience**

HolidayPirates (October 2015 - March 2017)

Worked maintaining the apps for the (at the moment) 9 markets it is present in.

- Built Search and Book completely in Swift 3.
- Built partner company Flynder's app.
- Buena Onda (April 2013 July 2015)
  - Seahorse (Website)
  - Cornershop (Website)

Worked on these universal iOS Apps from the ground up, focused on the data layer side of things (Networking, Persistency, Data Models) as well as UI performance.

• Fork (November 2011 - March 2012)

Worked on several internal projects related to <u>Prey</u>, the Control Panel and client apps.

Relevant Languages: Objective-C, Ruby, Javascript (Node.js), Applescript.

Welcu (September 2011 - October 2011)

Created and developed an app used to check-in people and print labels at events using the platform (App Store)

Relevant Tech: QuartzCore, AVFoundation, ZXing, Third parties frameworks for printing.

Onda (February 2011 to October 2014)

Under this company I and a designer created our own Apps. With these as our testing grounds we tried and learned many things.

 Cuanto Falta: Know when (and if!) the bus is coming in <u>Transantiago</u>. The first iOS app I worked on and created. This app features custom UI and used a Node.js backend created exclusively for it. (<u>App Store</u>)

Relevant Tech: QuartzCore, StoreKit, MapKit, CoreLocation, restify (node.js backend)

Postcards: A tumblr client for your dashboard. (<u>App Store</u>)

# **Open Source**

#### OLImageView

If your company uses Slack, then you have probably seen this code in action!. (It's also part of the magic behind Postcards) - <u>Source @ Github</u>

### • Cocoapods Prune Localizations

Every localized pod added to your project has translations (and images!) in languages you don't need; This is for you. - Source @ Github

#### • Batched Handlers

Parts of your app call asyncronous methods, this projects helps you collect all those handler blocks so you can do the work only once and call them all back easily. - <u>Source @ Github</u>

# **Other Projects**

I have also contributed to several other projects such as:

Cocoapods, AFNetworking, Prey, restify