Climate Modeling

October 24, 2024

PRACTICAL REPORT

TAYLOR'S EXPANSION AND FINITE DIFFERENCING

By:

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Simulate heat diffusion on a 2D plate. There are 2 heaters at the initial conditions. Boundary conditions are zero at every timestep.

```
lenX = 50
```

lenY = 50

k = 0.05

dt = 0.1

dx = 0.5

dy = 0.5

At the initial time, t=0:

T[30:50,30:50] = 1

T[60:80,60:80] = 0.8

T=0 elsewhere

```
[1]: import numpy as np import matplotlib.pyplot as plt
```

```
[2]: lenx = 50
leny = 50
dx = 0.5
dy = 0.5
dt = 0.1
k = 0.05
nt = 1000
nx = int(lenx/dx)+1
ny = int(leny/dy)+1
x = np.linspace(0, lenx, nx)
y = np.linspace(0, leny, ny)
```

Heat equation:

$$\frac{\partial T}{\partial t} = k \left(\frac{\partial^2 T}{\partial x^2} + \frac{\partial^2 T}{\partial y^2} \right)$$

Laplacian approximation:

$$u_{i,j}^{t+1} = u_{i,j}^t + k \cdot \Delta t \cdot \nabla^2 u_{i,j}$$

```
[3]: def laplacian(heat, coef, st):
    heat_new = np.zeros_like(heat)
    for i in range(st, nx - st):
        for j in range(st, ny - st):
            heat_new[i, j] = heat[i, j] + k * dt * coef(heat, i, j)
        return heat_new
```

5 point square stencil:

$$\nabla^2 u \approx \frac{u_{i+1,j+1} + u_{i-1,j-1} + u_{i-1,j+1} + u_{i+1,j-1} - 4u_{i,j}}{2 \cdot \Delta x^2}$$

5 point diamond stencil:

$$\nabla^2 u \approx \frac{u_{i+1,j} + u_{i-1,j} + u_{i,j+1} + u_{i,j-1} - 4u_{i,j}}{\Delta x^2}$$

9 point square stencil:

$$\nabla^2 u \approx \frac{4(u_{i,j+1} + u_{i-1,j} + u_{i,j-1} + u_{i+1,j}) - (u_{i+1,j+1} + u_{i-1,j+1} + u_{i-1,j-1} + u_{i+1,j-1}) - 12u_{i,j}}{2 \cdot \Lambda x^2}$$

9 point diamond stencil:

$$\nabla^2 u \approx \frac{16(u_{i-1,j} + u_{i,j-1} + u_{i+1,j} + u_{i,j+1}) - (u_{i,j+2} + u_{i-2,j} + u_{i,j-2} + u_{i+2,j}) - 60u_{i,j}}{12 \cdot \Delta x^2}$$

```
[4]: s5 = lambda heat, i, j: (heat[i + 1, j + 1] + heat[i - 1, j - 1] + heat[i - 1, u j + 1] + heat[i + 1, j - 1] - 4 * heat[i, j]) / (2 * dx**2)

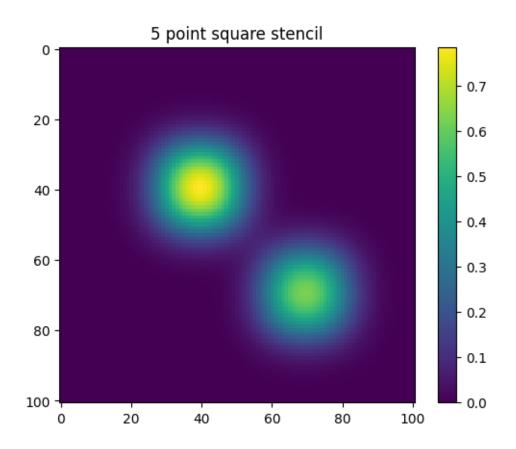
d5 = lambda heat, i, j: (heat[i + 1, j] + heat[i - 1, j] + heat[i, j + 1] + u heat[i, j - 1] - 4 * heat[i, j]) / (dx**2)

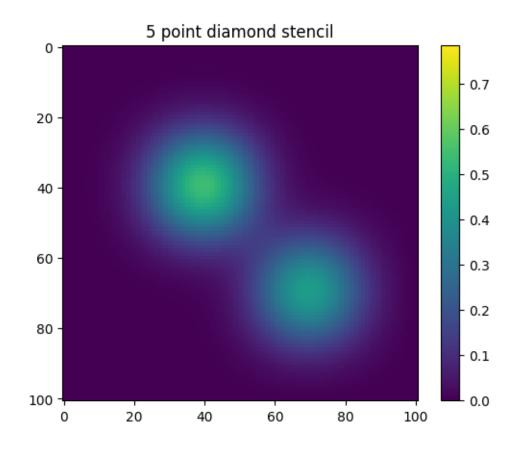
s9 = lambda heat, i, j: (4 * (heat[i, j + 1] + heat[i - 1, j] + heat[i, j - 1] + heat[i + 1, j]) - (heat[i + 1, j + 1] + heat[i - 1, j + 1] + heat[i - 1, j + 1] + heat[i - 1, j + 1] + heat[i + 1, j + 1] - (heat[i, j + 2] + heat[i - 2, j] + heat[i, j - 2] + u heat[i + 2, j]) - 60 * heat[i, j]) / (12 * dx**2)
```

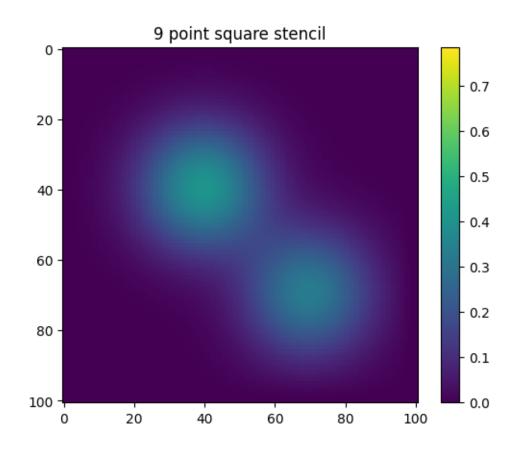
```
[5]: heat = np.zeros((nx, ny))
heat[30:50, 30:50] = 1
heat[60:80, 60:80] = 0.8

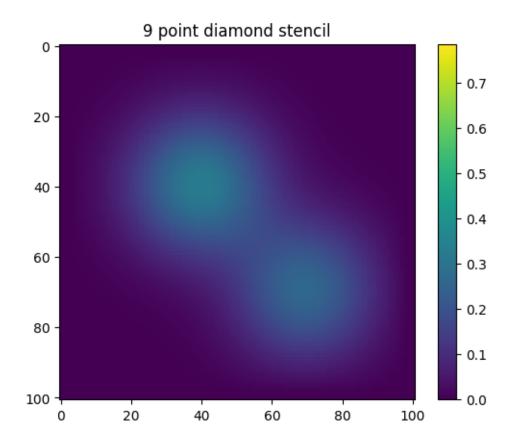
methods = [s5, d5, s9, d9]
m_heats = [[heat.copy()] for _ in range(len(methods))]
```

```
[6]: for idx, method in enumerate(methods):
    for t in range(nt):
        heat = laplacian(heat, method, 1 if idx < 2 else 2)
        m_heats[idx].append(heat.copy())</pre>
```









- The 5 point square stencil creates a heat pattern with clear and round shapes from the initial heat spots.
- The output of 5 point diamond stencil is similar to the square stencil, but the pattern is a bit more spread out diagonally.
- The 5-point stencils make the heat spread more localized, make the edges sharper.
- The 9 point stencils include more points in th calculations, leading to a smoother and more averaged heat distribution.