

# Dylan K Tran

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## Summary

Junior level Front-end developer with an emphasis on JavaScript, HTML5 and CSS3. Completed an immersive 12-week coding boot camp at the Iron Yard where I also learned MVC frameworks, JavaScript libraries and programming fundamentals. Interested in an opportunity where I can further my technical and interpersonal skills.

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## Relevant Skills

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| • JavaScript                                | • Version Control with Git + GitHub           |
| • JS Libraries (jQuery, Underscore, Lodash) | • Local build tool Gulp                       |
| • HTML5                                     | • AJAX & RESTful APIs                         |
| • CSS3 (SASS, Bourbon/Neat, Bootstrap)      | • Microsoft Office:                           |
| • MVC Frameworks (AngularJS, Backbone.JS)   | Word/Excel/PowerPoint/Outlook                 |
| • JavaScript Testing (Mocha/Chai, TravisCI) | • Fluent in Vietnamese                        |
| • NPM                                       | • Python (base knowledge, learning every day) |
| • PHP + SQL                                 |   |

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## Relevant Experience

### ❖ The Iron Yard (Charlotte, NC)

Feb 2016 – May 2016

- Project 1: When Should I Visit? <https://github.com/dtran2386/destinations>
  - Built upon the AngularJS framework. Shows various destinations within the U.S.
  - Incorporated GIS data to create SVG renderings of individual states and map of the U.S.
  - Utilized APIs from Foursquare, OpenWeatherMap, GettyImages, and WorldWeatherOnline to receive necessary data and render into the DOM.
  - Clickable states and cities, which then render the appropriate information for clicked location.
  - Used CSS Bootstrap to create image slider showing results from GettyImages API.
- Project 2: Crazy Taxi Game <https://github.com/dtran2386/crazy-taxi>
  - Built upon Backbone.JS framework
  - Game app that allows a player to first choose a vehicle, Corolla or Land Cruiser, which player can then control with arrow keys to move around and pick up passengers.
  - Every time the player moves, they lose fuel. 3 fuel points lost if Land Cruiser is chosen and 1 fuel point lost if Corolla is chosen.
  - Each time a passenger is picked up, a new passenger is generated at a random location on the grid.
  - Included a JavaScript library called MouseTrap to allow usage of arrow keys instead of having to click on buttons.
- Project 3: Hero Viewer <https://github.com/dtran2386/HeroViewer>
  - Built upon AngularJS framework
  - Called upon Marvel's API to fetch data on a plethora of superheroes/villains in the Marvel universe.
  - Main view page showed heroes/villains, which were all individually clickable to take user to a more detailed view consisting of biography and events associated with clicked hero/villain.
  - Model/views structure and promises were used to allow user interaction between different views, within a single page.
- Project 4: Class Chat App <https://github.com/dtran2386/Class-Chat-App>
  - Built with vanilla JavaScript and a few libraries: LinkifyJS and MomentJS
  - MomentJS used for converting the time a user sent their message into user-friendly format.
  - LinkifyJS used to convert any text link a user sent into clickable element, which then provided the appropriate URL result.
  - A common backend server built by instructor was used to receive and store messages sent by each student, and this allowed the class to send/receive real-time messages.
- Project 5: Trinket Trader <https://github.com/dtran2386/TrinketTraderBackbone>
  - Built upon Backbone.JS framework.
  - A common server was used to randomly generate prices of "trinkets" on a 3 second interval, and user could then buy or sell, based on the current price.
  - Used models/views and callbacks to allow buying and selling to correspond with the current trinket price.

· Transaction log kept track of the trinkets being sold and bought by user.

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## Additional Experience

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- ❖ **InMotion Entertainment Charlotte, NC (Assistant Store Manager)** **June 2014 – Current**
  - Oversee daily operations of store
  - Nightly deposit handling and Closing/Opening of store
  - Manage a team of less than 10 employees
  - Dispute resolution and promote customer loyalty through exceptional customer service
  - Product promotion and sales
- ❖ **Ameri-Quipt, Charlotte, NC (Medical Equipment Technician)** **December 2013 – May 2015**
  - Diagnose and correct equipment malfunctions
  - Educate patient on proper use of equipment
  - Emergency On-Call
- ❖ **Central Carolina Medical Clinic, Charlotte, NC (Medical Triage)** **December 2013 – April 2014**
  - Call patients in and start evaluations
  - Assess patients' vital signs
  - Assign patients to corresponding rooms
- ❖ **Niki's International Ltd., Charlotte, NC (Vietnamese Interpreter)** **October 2013 – May 2014**
  - Identified and resolved conflicts due to language barriers
  - Followed ethical codes that protected the confidentiality of information
  - Maintain professional relationship with clients, agency and personnel
- ❖ **Harris Teeter, Charlotte, NC (Produce Clerk)** **September 2006 – February 2013**
  - Operate forklifts and electric pallet jack
  - Handle Inventory and insure quality assurance
  - Assist customers with various produce questions and needs

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## Education

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- ❖ **University of North Carolina at Charlotte (Charlotte, NC)** **May 2014**
  - Bachelor of Arts in Biology (3.29 GPA)
- ❖ **Central Piedmont Community College (Charlotte, NC)** **May 2011**
  - Associate in Science (3.42 GPA)
  - EKG Training
  - Phlebotomy training: 1000 hours of patient care and interaction

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## Community Involvement and Interests

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- Provide interpretation services for elders at Local Vietnamese Catholic Church
- Member of Vietnamese Association of Charlotte
- Habitat for Humanity volunteer
- Volunteer at Veterans Affairs Medical Center
- Learning new programming languages
- Learning ways to further advance my programming skillset
- Electronics & Technology
- Traveling to new and exciting destinations
- Gastronomy
- Hiking/ Outdoors/ Fitness

References Available Upon Request