

Dylan K Tran

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Summary

Junior level Front-end development enthusiast with an emphasis on JavaScript, HTML5 and CSS3. Completed an immersive 12-week coding boot camp at the Iron Yard where I also learned MVC frameworks, JavaScript libraries and programming fundamentals. Interested in an opportunity where I can further my technical and interpersonal skills.

Relevant Skills

- | | |
|---|--|
| · JavaScript | · Version Control with Git + GitHub |
| · JS Libraries (jQuery, Underscore, Lodash) | · Local build tool Gulp |
| · HTML5 | · AJAX & RESTful APIs |
| · CSS3 (SASS, Bourbon/Neat, Bootstrap) | · Microsoft Office:
Word/Excel/PowerPoint/Outlook |
| · MVC Frameworks (AngularJS, Backbone.JS) | · Fluent in Vietnamese |
| · JavaScript Testing (Mocha/Chai, TravisCI) | · Python (base knowledge, learning every day) |
| · NPM | · Node.js |
| · PHP + SQL | · Smoke/Exploratory Testing |
| · Agile Methodologies | · User Acceptance Testing |
| · Scrum/Kanban | · JIRA/Confluence |
| · End-to-end Testing | |

Relevant Experience

❖ Projects

Jan 2016 – Present

- Project 1: When Should I Visit? <https://github.com/dtran2386/destinations>
 - Built upon the AngularJS framework. Shows various destinations within the U.S.
 - Incorporated GIS data to create SVG renderings of individual states and map of the U.S.
 - Utilized APIs from Foursquare, OpenWeatherMap, GettyImages, and WorldWeatherOnline to receive necessary data and render into the DOM.
 - Clickable states and cities, which then render the appropriate information for clicked location.
 - Used CSS Bootstrap to create image slider showing results from GettyImages API.
- Project 2: Crazy Taxi Game <https://github.com/dtran2386/crazy-taxi>
 - Built upon Backbone.JS framework
 - Game app that allows a player to first choose a vehicle, Corolla or Land Cruiser, which player can then control with arrow keys to move around and pick up passengers.
 - Every time the player moves, they lose fuel. 3 fuel points lost if Land Cruiser is chosen and 1 fuel point lost if Corolla is chosen.
 - Each time a passenger is picked up, a new passenger is generated at a random location on the grid.
 - Included a JavaScript library, MouseTrap, to allow usage of arrow keys instead of having to click buttons.
- Project 3: Hero Viewer <https://github.com/dtran2386/HeroViewer>
 - Built upon AngularJS framework
 - Called upon Marvel's API to fetch data on a plethora of superheroes/villains in the Marvel universe.
 - Main view page showed heroes/villains, which were all individually clickable to take user to a more detailed view consisting of biography and events associated with clicked hero/villain.
 - Model/views structure and promises were used to allow user interaction between different views, within a single page.
- Project 4: Class Chat App <https://github.com/dtran2386/Class-Chat-App>
 - Built with vanilla JavaScript and a few libraries: LinkifyJS and MomentJS
 - MomentJS used for converting the time a user sent their message into user-friendly format.
 - LinkifyJS used to convert any text link a user sent into clickable element, which then provided the appropriate URL result.
 - A common backend server built by instructor was used to receive and store messages sent by each student, and this allowed the class to send/receive real-time messages.
- Project 5: Trinket Trader <https://github.com/dtran2386/TrinketTraderBackbone>
 - Built upon BackboneJS framework.
 - A common server was used to randomly generate prices of "trinkets" on a 3 second interval, and user could then buy or sell, based on the current price.

- Used models/views and callbacks to allow buying and selling to correspond with the current trinket price.
- Transaction log kept track of the trinkets being sold and bought by user.

Additional Experience

- ❖ **Harris Teeter Corporate, Matthews, NC (*Lead Quality Assurance Analyst*)** **August 2016 – Present**
 - In charge of updating software testing programs and procedures
 - Perform functional, positive, negative, regression, end to end, and user acceptance testing
 - Write test plans and test cases using TestRail + assign to other QAs
 - Agile environment utilizing daily stand-ups and 2-week sprints
 - Daily use of JIRA - issue tracking software
 - Currently assisting in the development of Selenium automation software using Node.js + Mocha
- ❖ **InMotion Entertainment, Charlotte, NC (*Assistant Store Manager*)** **June 2014 – August 2016**
 - Oversee daily operations of store
 - Nightly deposit handling and Closing/Opening of store
 - Manage a team of less than 10 employees
- ❖ **Ameri-Quipt, Charlotte, NC (*Medical Equipment Technician*)** **December 2013 – May 2015**
 - Diagnose and correct equipment malfunctions
 - Educate patient on proper use of equipment
 - Emergency On-Call
- ❖ **Central Carolina Medical Clinic, Charlotte, NC (*Medical Triage*)** **December 2013 – April 2014**
 - Call patients in and start evaluations
 - Assess patients' vital signs
 - Assign patients to corresponding rooms
- ❖ **Niki's International Ltd., Charlotte, NC (*Vietnamese Interpreter*)** **October 2013 – May 2014**
 - Identified and resolved conflicts due to language barriers
 - Followed ethical codes that protected the confidentiality of information
 - Maintain professional relationship with clients, agency and personnel
- ❖ **Harris Teeter, Charlotte, NC (*Produce Clerk*)** **September 2006 – February 2013**
 - Operate forklifts and electric pallet jack
 - Handle Inventory and insure quality assurance
 - Assist customers with various produce questions and needs

Education

- ❖ **University of North Carolina at Charlotte (Charlotte, NC)** **May 2014**
 - Bachelor of Arts in Biology (3.29 GPA)
- ❖ **Central Piedmont Community College (Charlotte, NC)** **May 2011**
 - Associate in Science (3.42 GPA)
 - EKG Training
 - Phlebotomy training: 1000 hours of patient care and interaction

Community Involvement and Interests

- Provide interpretation services for elders at Local Vietnamese Catholic Church
- Member of Vietnamese Association of Charlotte
- Habitat for Humanity volunteer
- Volunteer at Veterans Affairs Medical Center
- Learning new programming languages
- Learning ways to further advance my programming skillset
- Electronics & Technology
- Traveling to new and exciting destinations
- Gastronomy
- Hiking/ Outdoors/ Fitness

References Available Upon Request