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IMD222

Professor Guar

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Title

The Shiba Encounter

Concept

The concept of this project is to get a walking dog to walk to a flower before getting to his dog house and then encounters with a hummingbird who is collecting nectar from the flower in the stage and then a bee which becomes fond of the Shiba Inu. The project will include the hummingbird wings moving when it flies to the flower, the bee will have its antennae move when he flies toward the dog, and then the dog will be walking towards the flower while wagging his tail when he meets the hummingbird. I want to implement that the clouds will come in and out when dog is walking like actual time is moving when its rolling for the project.

Environment

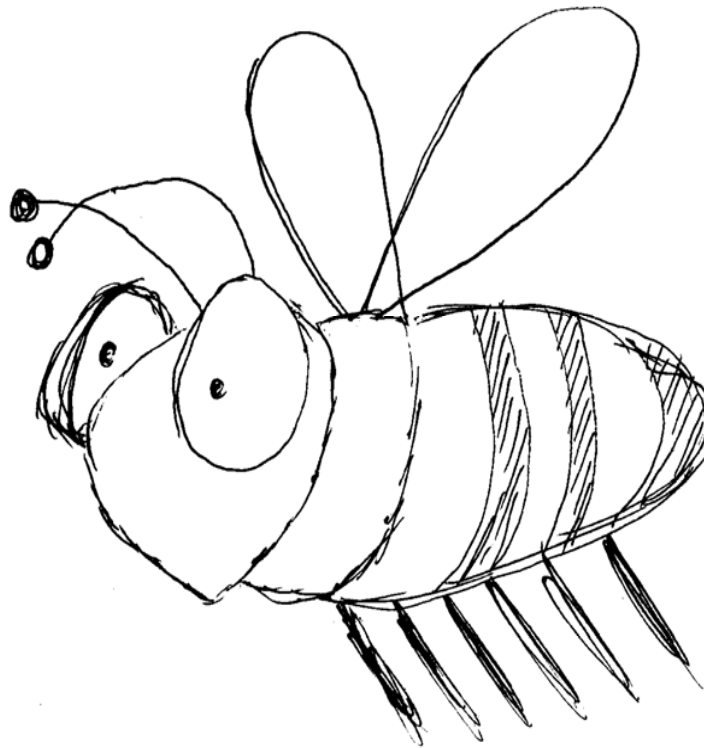
A place where dog has a place he lives and has wonderful surroundings like clouds, flowers, and other creatures in the vast world.

Character

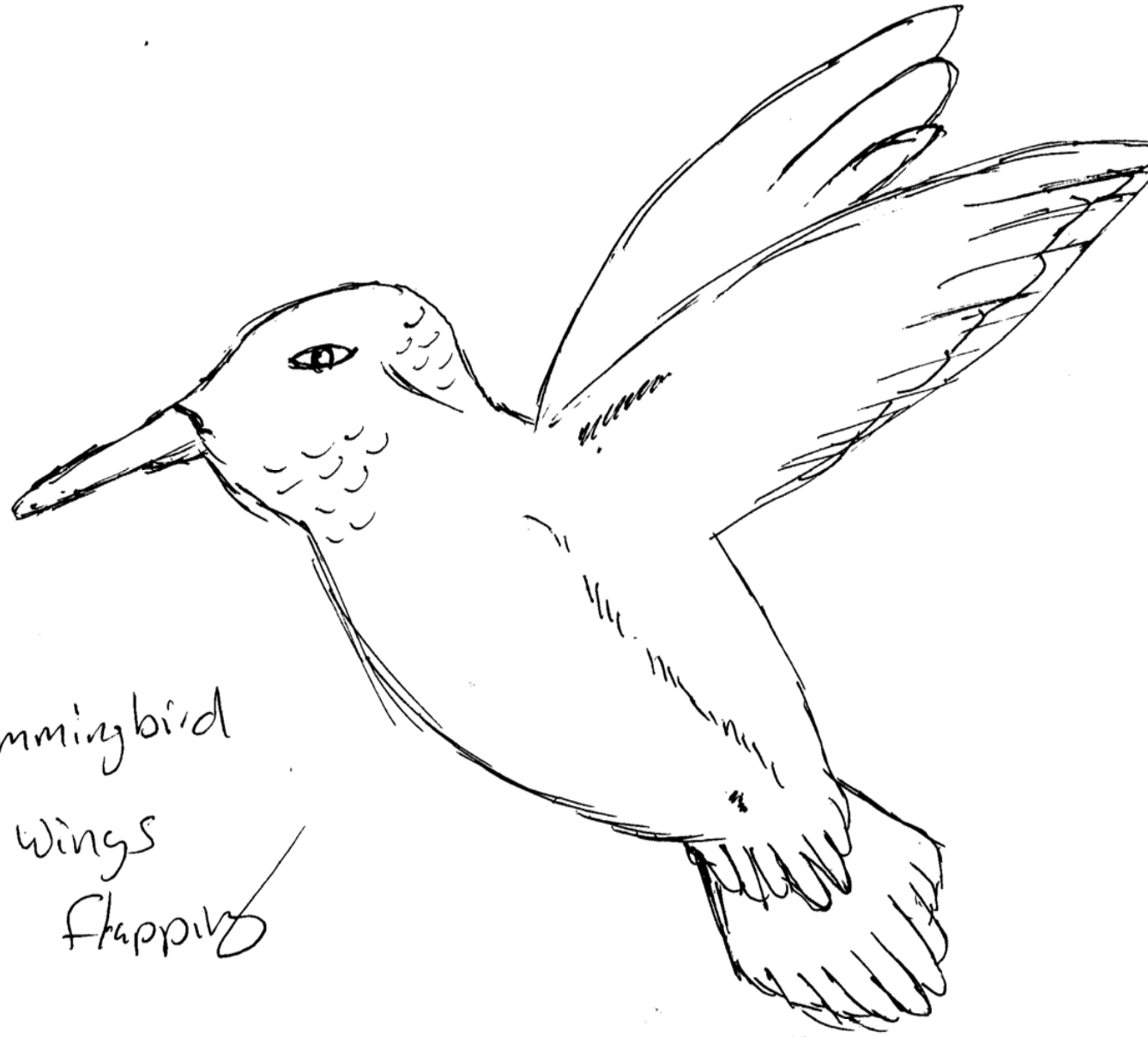
Shiba Inu name Roxy will be walking to flower and wagging her tail when meeting hummingbird.

Hummingbird named Ming whose wings flap towards flower.

Bumble Bee named Bebe who's interested in landing on the bigger animal on the scene Roxy the Shiba Inu while his antennas move during flight.



Make antennas
move
when flying

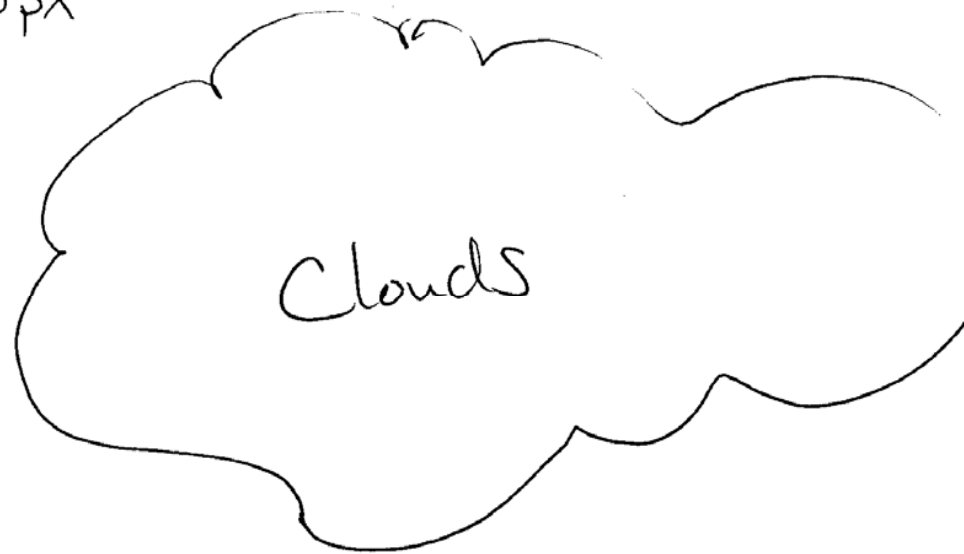
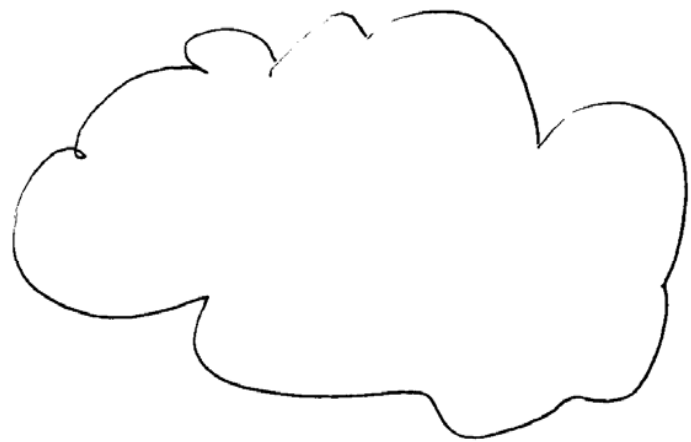


Hummingbird
wings
flapping

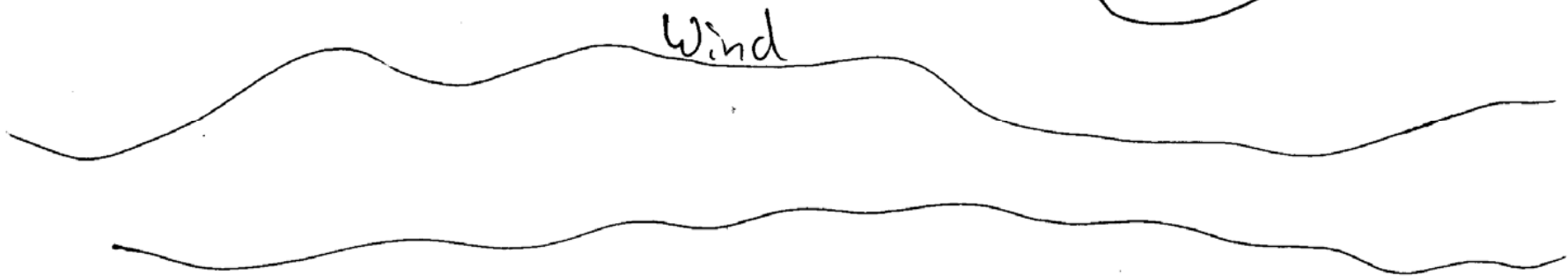
Dog walking and moving Tail



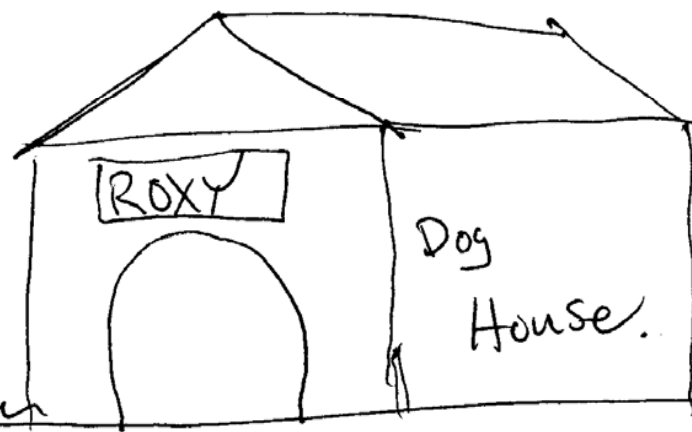
1024 x 768 px



Wind



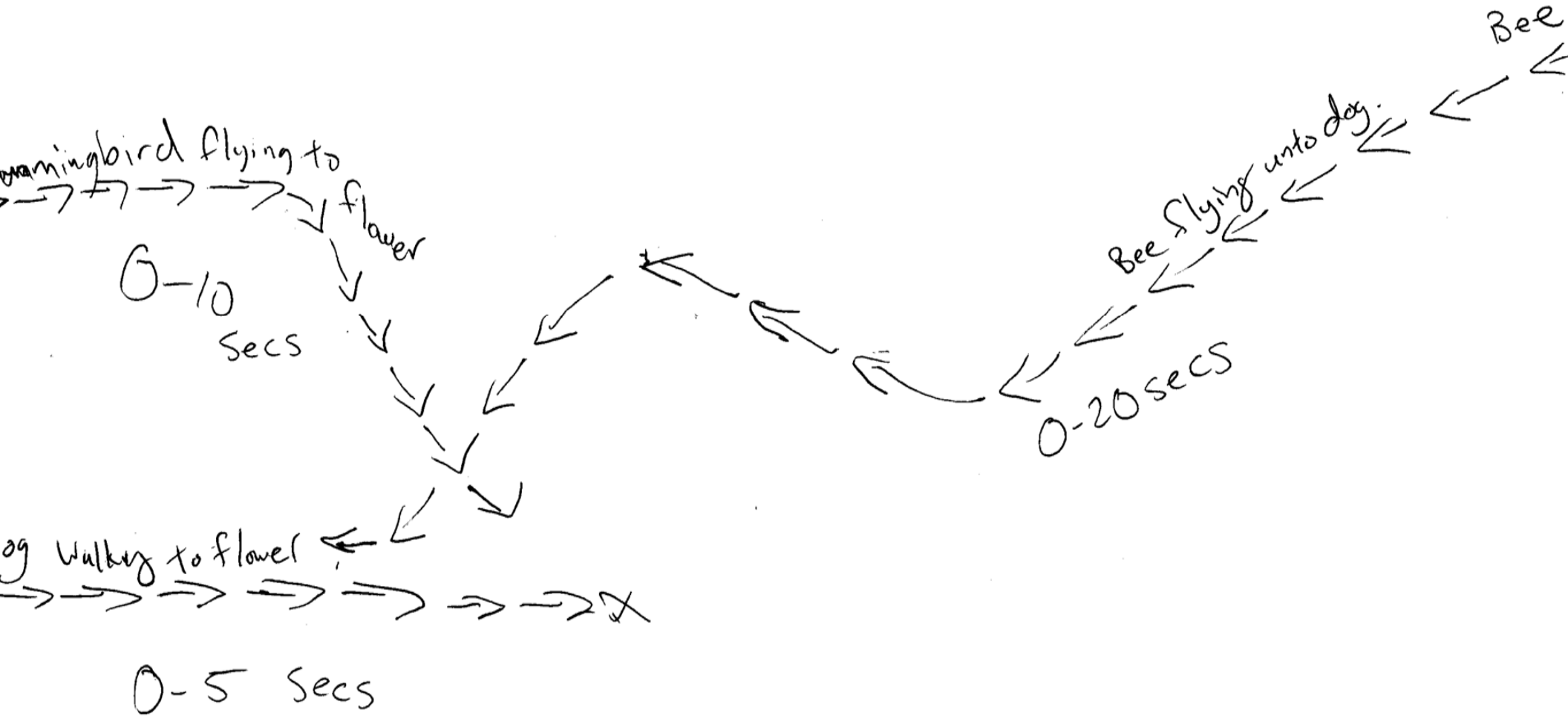
Flower



Grass



Motion Diagram



Dog walking to flower when bee lands on him then the hummingbird lands ~~suckles~~ on flower.