



Richard Duan

3D & CG Artist



WWW.RICHARDDUAN.COM



RDUAN.CINEMA@GMAIL.COM



WWW.ARTSTATION.COM/RICHARDD1



WWW.LINKEDIN.COM/IN/RICHARD-DUAN



[HTTPS://VIMEO.COM/277833457](https://VIMEO.COM/277833457)

AWARDS

- CHAPMAN'S CHANCELLOR SCHOLARSHIP
- AMD STUDIO'S 2017 PITCH FEST WINNER
- DODGE COLLEGE'S DA NIGHT "BEST IN VFX"

EDUCATION

CHAPMAN UNIVERSITY
ORANGE, CA | BFA DIGITAL ARTS, VFX EMPHASIS
MINOR IN COMPUTER SCIENCE

2014 - 2018

WORK EXPERIENCE

ROOSTERTEETH

DEC 2019 - MAR 2019

COMPOSITOR (FREELANCE) - AUSTIN, TX

- Assisted with compositing on webseries, "Gen-Lock"
- Responsibilities included 3D compositing, render troubleshooting, and compositing cell-shaded CG.
- Prior 3D experience allowed for versatile workflow in an all CG pipeline. Knowledge of both live-action shortcuts and 3D pipeline helped during the creation of toolsets and effects.

INGENUITY STUDIOS

JULY 2018 - OCT 2018

COMPOSITOR (FREELANCE) - LOS ANGELES, CA

- Assisted with compositing on TV shows, features, and music videos.
- Duties included beauty work, object removal, roto, keying, and match-moving.
- Prior experience in compositing allowed for quick integration into the team. Was able to jump into intensive overtime on quick turnaround projects after only a few days of training.

WOLVERINE VFX

JUNE 2017 - AUG 2017

COMPOSITING INTERNSHIP - LOS ANGELES, CA

- Assisted with compositing on TV shows such as Nashville as well as several Netflix projects.
- Provided unique skill sets in terms of 3DCG knowledge to the team. Assisted in 3D compositing as well as allowing exploration of 3D motion graphics and pre-visualisations.

EMBER LABS

JAN 2017 - JUNE 2017

VISUAL EFFECTS INTERN - ORANGE, CA

- Provide generalist assistance on various projects.
- Responsibility ranged from live action compositing to work on 3D pipeline, layout, lighting, and rendering in V-Ray.
- Flexible generalist skillset allowed fluid integration with the rest of the team for tackling a wide variety of projects.

SOFTWARE

MAYA	●	●	●	●	SUBSTANCE PAINTER	●	●	●	○
3DS MAX	●	●	○	○	MARVELOUS DESIGNER	●	●	●	○
ZBRUSH	●	●	●	○	V-RAY	●	●	●	●
NUKE	●	●	●	○	ARNOLD	●	●	●	○
AFTER EFFECTS	●	●	●	●	REDSHIFT	●	●	○	○
PYTHON	●	●	○	○	JAVA	●	●	○	○