

# Statistics One : Andrew Conway, Princeton

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## Contents

### 1 Branches of Statistics: Descriptive and Inferential

#### 1.1 Descriptive Statistics -> Experiment (L1S1)

##### 1.1.1 Randomized

Define :

- a sample of the population
- the **dependent variables** :  
the characteristics to be measured, e.g does (yes or no) a patient has been injected the vaccine sex of the observed person (male, female)
- the **independent variable** :  
the measure, e.g what level of anticorps does a patient have e.g score on a test of spatial reasoning
- counfound  
avoid any bias in the experiment, e.g double-blind for polio

##### 1.1.2 Causality

compare results in the **control group** and the administered

### 1.1.3 Ways of describing

- Histograms (L2S1)  
show an entire distribution example : Wine testing 30 experts rated overall quality of 4 different wine (scale 0-10) Example shows : rectangle, positive/negative skew (distribution +gros effectif d'abord/après)
- Summary Statistics (L2S2)
  - Important concepts  
Central tendency (mean,median,mode) (mode = the score that happens most often Variability (std dev, variance) Skew Kurtosis  
Example in R: 'describe(ratings)', where rating the distribution  
Example for variability : Jeremy Lin, basket ball player array : points per game, X-M : deviation wrt mean,  $(X-M)^2$ : square the deviation so that we can sum the deviation and divide by number of matches.  $M = \text{mean} = 22.7 = \sum X / N$   $SD = \text{std dev} = 9.6$   $SD^2 = \text{variance} = 92.21 = (\sum (X-M)^2) / N$  (also known as MS : Mean Squares)
- Tools for inferential statistics (L2S3)
  - Important Concepts
    - \* The normal distribution  
bell shape, symmetrical example: body temperature wand measurement :  $M=100.06$ ,  $SD=.71$
    - \* Z-scores  
A standardized unit of measurement : convert "raw" score to z-score:  $Z = (X-M)/SD$
    - \* Percentile rank  
def: the percentage of scores <- a given score e.g body temperature: mean =100.06, std=0.71 mine=100.77, what the percentile rank ?  $Z=(100.77-100.06)/.71 = 1$ 
      - Calculus of the area under the curve up to x-axis 100.77
      - or look at the Z-table : see 34,1% for std=1, so my percentile rank = 84.1%
    - \* Probability  
proba and normal distribution: if a choose a student at random, proba that his temperature  $\geq 100.6$  ?  $P(X \geq 100.6) = .5$   $P(X \geq 100.77) = .159$   $P(X \geq 103) < .01$

\* Inferential Statistics

Assume a normal distrib

- assume certain values, such as the mean
- conduct an experiment
- do the assumptions hold ?

Safe to assume a normal distrib ???

- what are you trying to measure
- what is the construct ?
- how do you operationalize the construct (see lecture Measurement !)

## 1.2 Inferential Statistics -> Observational Study (L1S2)

### 1.2.1 Correlation

### 1.2.2 Quasi-independent variables

## 2 Correlation (L4)

### 2.1 Correlation Examples (L4S1)

def: a statistical procedure to measure and describe the relationship between 2 variables can range [-1;1]. -1 negative correlation, 1 perfect correlation. E.g working memory capacity (X) is strongly correlated with SAT score (Y)  
Graphically : scatterplot In R : `plot(X~Y)` (X on the y-axis, Y on the x-axis)

Caution about correlation:

- accuracy of the prediction will depend on magnitude of the correlation  
=> which depends on the reliability of X and Y, and sampling (random and representative ?)
- validity of the prediction : correlation is a **sample** statistics => does not apply to an individual

Example: Intelligence testing & WW1. Develop an aptitude test:

- multiple choice and short answer questions (ASVAB today)
- R. Yerkes argued that “native intellectual ability” was unaffected by culture

Statistical analysis to support/refute claim ? Answer: observe difference in predictability = correlation. Take two groups: officers and soldiers, and observe if the test is predictive on the job.

Example: Baseball.

## 2.2 Correlation Calculations (L4S2)

### 2.2.1 Correlation coefficient $r$

(aka *Pearson product-moment correlation coef*)

- $r$  = the degree to which X and Y vary together, relative to the degree X and Y vary independently
- $r = \text{covariance}(X, Y) / \text{variance}(X, Y)$

Formulae for  $r$ : 2 different ways:

- Raw score formula
- Z-score formula

### 2.2.2 New concept : SP : Sum of Cross Products

- Review: Sum Squares:  $SS = \sum_i (X_i - M)^2$
- SP:

– calculate deviation for X and Y

– for each subject, multiply the deviation scores of X and Y:

$(X - M_X) \times (Y - M_Y)$

– then sum the cross-products:  $SP = \sum_{i=1}^n (X - M_X) \times (Y - M_Y)$

### 2.2.3 Formula for $r$

- Using Raw score :  $r = SP_{X,Y} / \sqrt{SS_X \times SS_Y}$
- Using Z-score :  $r = \frac{\sum_{i=1}^N (Z_x Z_y)}{N}$

### 2.2.4 Variance and Covariance

- Variance = SP / N
- Covariance = SP / N
- Correlation is standardized covariance (range -1 to 1)

## 2.3 Interpretation of Correlations (L4S3)

### 2.3.1 Validity of a correlation-based argumentation

Assumptions behind correlation analyses:

- normal distributions for X and Y. Detect violation by plotting, and descriptive statistics.
- linear relationship between X and Y. Detect violation by looking at the scatter plot, or more precise : residuals
- Homoskedasticity In a scatterplot the distance between a dot and the regression line reflects the amount of prediction error = **residual**. Homoskedasticity : def: the residuals are not a function of the values of X (residuals look like random values).

### 2.3.2 Reliability of a correlation

If i go to another sample, will i have the same correlation ?

- one approach is NHST : Null Hypothesis Significance Testing

Consider :

- $H_0$  = null hypothesis, e.g  $r=0$
- $H_A$  = alternative hypothesis, e.g  $r>0$

NHST Assume  $H_0$  is true, then calculate the probability of observing data with these characteristics, given  $H_0$  is true

- Thus,  $p = P(D|H_0)$
- if  $p < \alpha$  then reject  $H_0$  else retain  $H_0$ .

action	retain $H_0$	reject $H_0$
$H_0$ true	correct	false alarm
$H_0$ false	type II err	correct

retain  $H_0$    reject  $H_0$

—————+—————+—————

$H_0$  true    $p = 1 - \alpha$     $p = \alpha$



$H_0 \text{ false} \quad p = \beta \quad p = 1 - \beta$   
 (Miss)

- $p = P(D|H_0)$
- Given that the null hypothesis is true, the probability of these, or more extreme data, is  $p$ . **NOT** : the probability of the null hypothesis being true is  $p$ . In other words :  
 $p = P(D|H_0) \neq p = P(H_0|D)$

### 2.3.3 NHST application

NHST can be applied to:

- $r$  : is the correlation significantly different from 0
- $r_1$  vs.  $r_2$  : is one correlation significantly larger than another

## 2.4 Reliability and Validity of Correlation (L5S1)

### 2.4.1 Reliability

Classical test theory

- raw scores ( $X$ ) are not perfect
- they are influenced by bias and chance error
- In a perfect world, we would obtain a “true” score  $X = \text{true score} + \text{bias} + \text{error}$

A measure ( $X$ ) is considered to be reliable as it approaches the true score

Methods to estimate reliability

- test / re-test  
 example measure temp body of everyone twice:  $X_1$  and  $X_2$   
 However, if the bias is uniform, we won't detect it
- parallel tests Measure temp body with the wand ( $X_1$ ) and oral thermometer ( $X_2$ )  
 The correlation would reveal a bias of the wand
- inter-item estimates Most commonly used in social sciences  
 Example: suppose a 20-item survey is designed to measure extraversion

- randomly select 10 items to get subset A (X1)
- the other 10 items become subset B (X2)
- the correlation between X1 and X2 is an estimate of the reliability

### 2.4.2 Validity

What is a construct?

An “object” that is not directly observable

- as opposed to “real” observable object
- example, “intelligence” is a construct

How do we operationalize a construct?

The process of defining the construct to make it observable and quantifiable

- Example: intelligence tests

Construct Validity

- Example: construct: verbal ability in children  
one way to operationalize: vocabulary test
- content validity: does the test consist of words should know
- convergent validity Does the test correlate with other, established measures of verbal ability? For example, reading comprehension
- divergent validity Does the test correlate less with measures designed in a test of different type of ability? For example, spatial reasoning.
- nomological validity Are the scores on the test consistent with more general theories, for example, of child development and neuroscience  
For example, a child with neural disease should have smaller scores

## 2.5 Sampling (L5S2)

### 2.5.1 Sampling error

Example: Wine testing:

- suppose a population certified experts,  $N=300$

- and suppose the ratings for RedTruck are normally distributed in the population

In that case,  $M=5.5$  and  $SD=2.22$  for  $N=300$ . Actually, observed was  $M=5.93$  and  $SD=2.45$  for  $N=30$

Now, take a random sample of  $N=100$  :  $M=5.47$  and  $Sd=2.19$

For a sample of  $N=10$ , we could have a large sampling error,  $M=6$ , and  $SD=1.7$

The sampling error is the difference between the sample and the population.

- **Problem !:** we typically do not know the population parameters.
- So how do we estimate the sampling error ?

Clearly, depends

- on the size of the sample
- on the variance in the population

### 2.5.2 Standard error

Standard error is an estimate of amount of sampling error

- $SE = \frac{SD}{\sqrt{N}}$ , where SD: std dev of the sample, N: size of the sample

## 3 R

### 3.1 Install packages

From console:

```
> install.packages("psych")
> library(psych)
> search() // list loaded packages
```

### 3.2 Script

Example: wine testing (file )



```

Ratings <- read.table("stats1_ex01.txt",header = T) # 1st line = row names
> class(ratings)
[1] "data.frame"
> names(ratings)
[1] "RedTruck" "WoopWoop" "HobNob"   "FourPlay"
hist(ratings$RedTruck)
# --> plots histo
layout(matrix(c(1,2,3,4), 2, 2, byrow = TRUE))
hist(ratings$RedTruck, xlab = "Ratings", ylab="Number", main="RedTruck")
hist(ratings$HobNob, xlab = "Ratings", ylab="Number", main="HobNob")
hist(ratings$FourPlay, xlab = "Ratings", ylab="Number", main="FourPlay")
hist(ratings$WoopWoop, xlab = "Ratings", ylab="Number", main="WoopWoop")
describe(ratings) # from the 'psych' package,
summary(ratings)

```