

# Discretizing VAEs for Lossy Image Compression

Zhihao Duan

duan90@purdue.edu

PhD student at Video and Image Processing Lab, ECE

Work on data compression

April 2022

This is part of my ongoing PhD research



# Outline

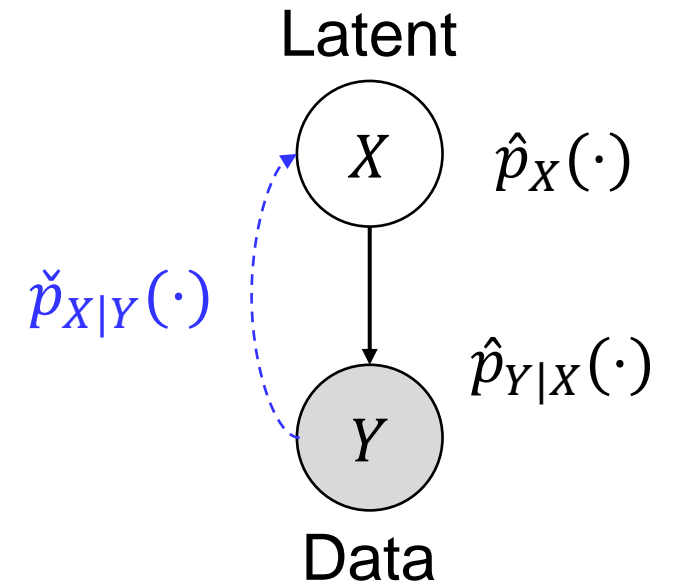
- Motivation
  - VAE vs. rate distortion theory
- Method
  - We want a VAE with integer-valued latent variable
  - Set the components of a continuous VAE (prior, emission, recognition) to make it “quantization-aware”
- Experimental results
  - It works well

# Motivation

- Recall: VAE and min. free energy

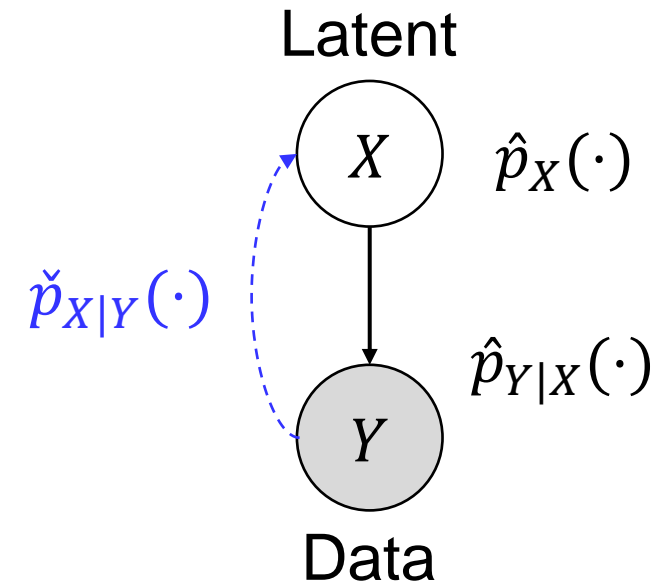
$$\min \underbrace{D_{KL}(\check{p}_{X|Y} \parallel \hat{p}_X)}_{\text{"Rate"}} + \underbrace{E_{\check{p}_{X|Y}} \left[ \log \frac{1}{\hat{p}_{Y|X}(Y|\check{X})} \right]}_{\text{"Distortion"}}$$

- People have used VAEs to estimate the  $R$ - $D$  function for natural images [1]
- But VAEs cannot be directly used for lossy compression
- A workaround: discretize  $X$



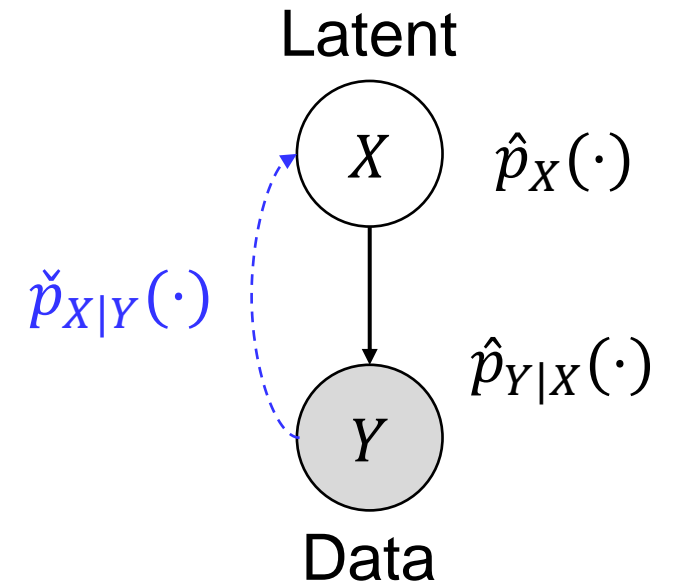
# Discretize a VAE

- The simplest method: nearest int. quantization of  $X$ 
  - Deterministic, not a distribution
  - Gradient is zero almost everywhere
- We use uniform distribution to model quantization error
$$\check{p}_{X|Y}(\cdot | y) = U(f(y) - 0.5, f(y) + 0.5)$$
$$f(\cdot): \text{a neural network (or encoder)}$$
- Training:  $x \leftarrow f(y) + u$ , where  $u \sim U(-0.5, 0.5)$
- Testing:  $x \leftarrow \lceil f(y) \rceil$



# Discretize a VAE

- We have chosen  $\check{p}_{X|Y}(\cdot | y)$  to be uniform
- What should  $\hat{p}_X(\cdot)$  be?
  - The shape of the pdf should be like  $\check{p}_{X|Y}(\cdot)$
  - Should be non-zero everywhere



# Discretize a VAE

- We have chosen  $\check{p}_{X|Y}(\cdot | y)$  to be uniform
- What should  $\hat{p}_X(\cdot)$  be?
  - The shape of the pdf should be like  $\check{p}_{X|Y}(\cdot)$
  - Should be non-zero everywhere

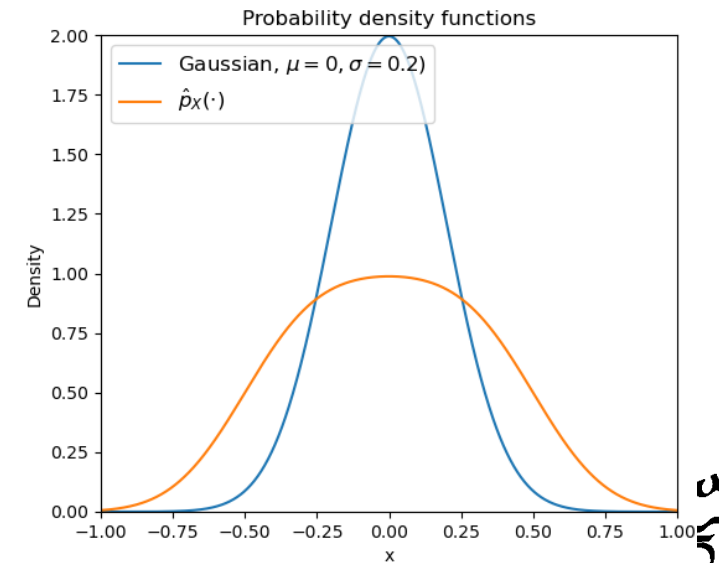
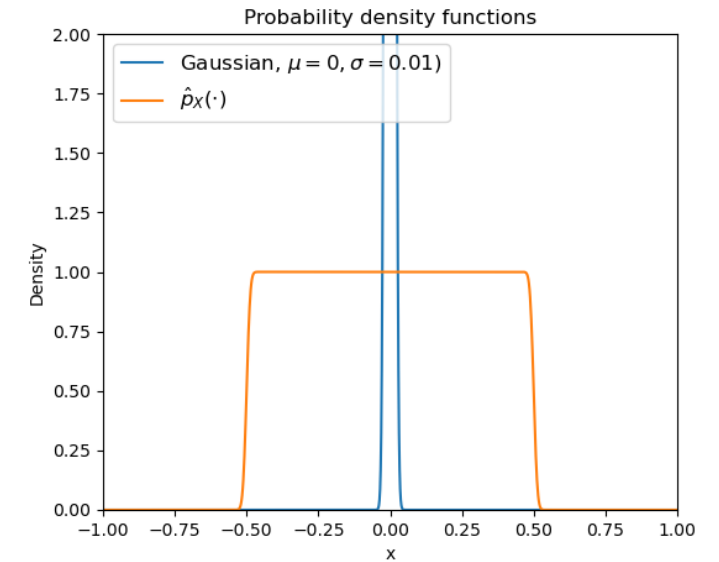
- A good choice:

$$\hat{p}_X(x) \propto F_{\mu,\sigma}(x + 0.5) - F_{\mu,\sigma}(x - 0.5)$$

$F_{\mu,\sigma}$ : cdf of  $\text{Normal}(\mu, \sigma^2)$

Notes:

- $\dots, \hat{p}_X(-1), \hat{p}_X(0), \hat{p}_X(1), \dots$  is a discrete distribution
- This enables us to encode quantized  $X$  into bits



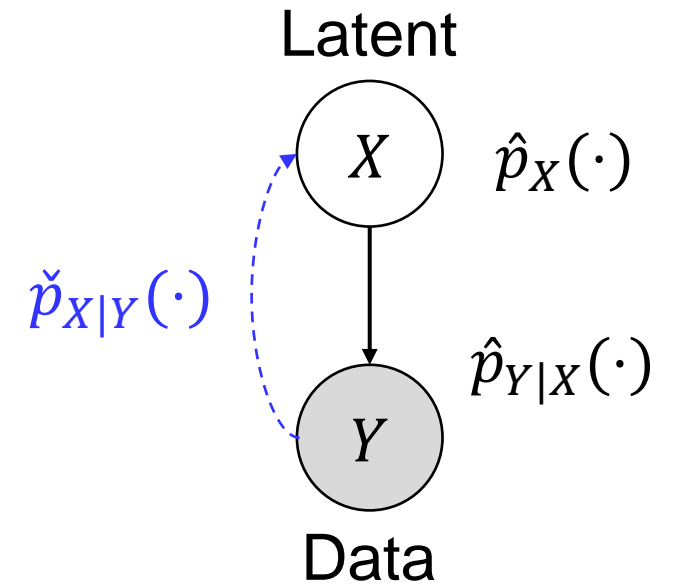
# Discretize a VAE

The emission distribution:

$$\hat{p}_{Y|X}(y|x) \propto e^{-\lambda \cdot d(g(x), y)},$$

where

- $g(\cdot)$  is a neural network (decoder)
- $g(x)$ : reconstruction
- $\lambda$  is a scalar
- Negative log-likelihood =  $\lambda \cdot d(g(x), y)$



# Experiment

- We have specified all components of a VAE
- Distortion metric  $d(\cdot)$ : mean squared error (MSE)
- Training: min. free energy
  - COCO dataset: 118,287 natural images.
  - 64x64 image patches
- Testing: nearest int. quantization + coding
  - Kodak image set: 24 natural images

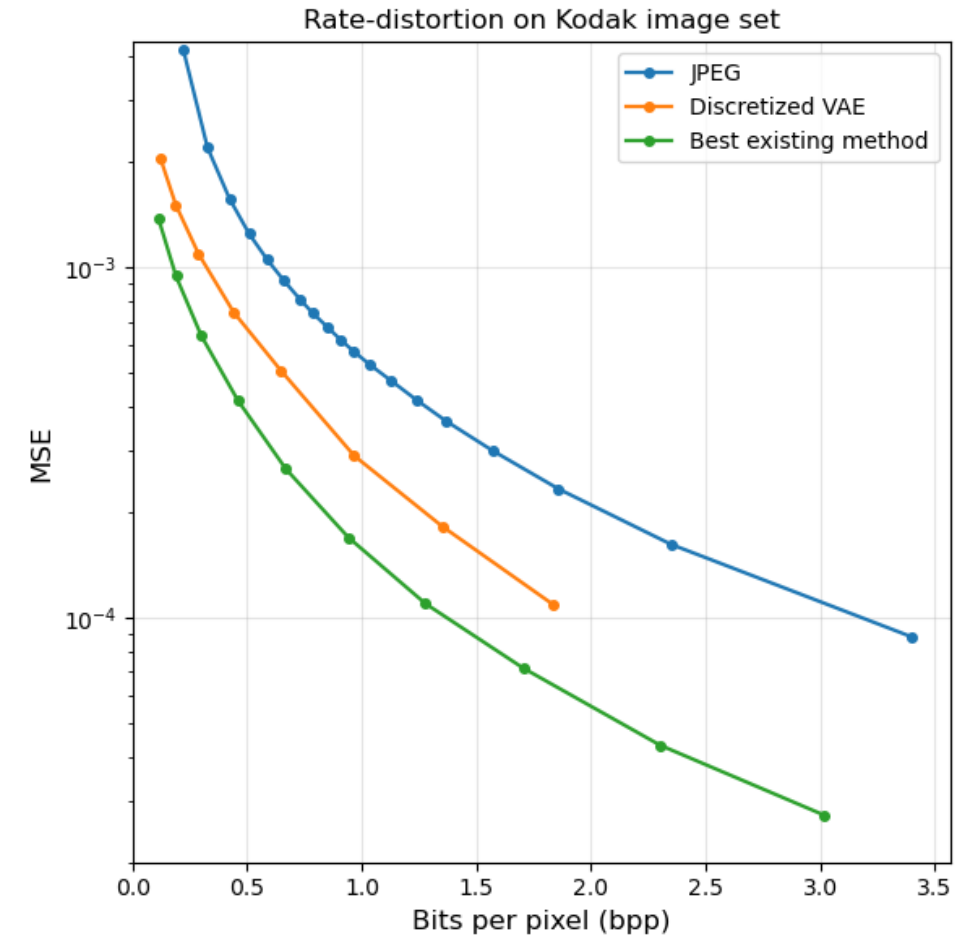




# Results

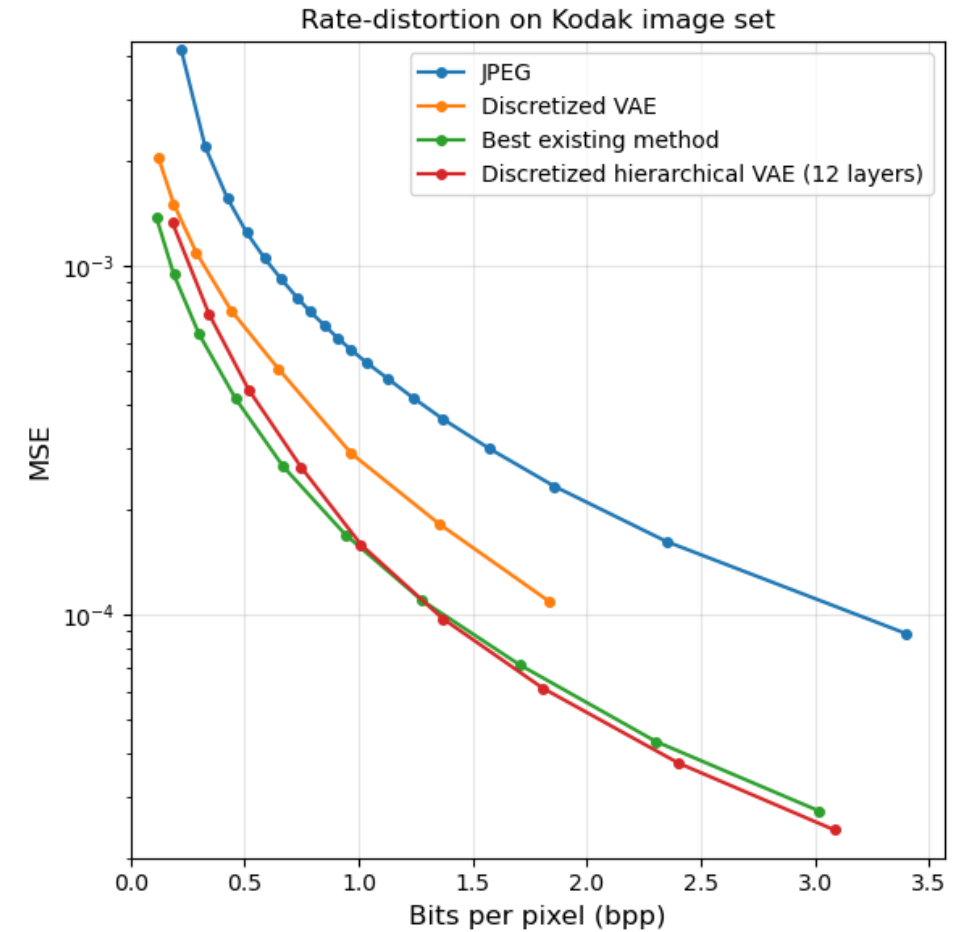
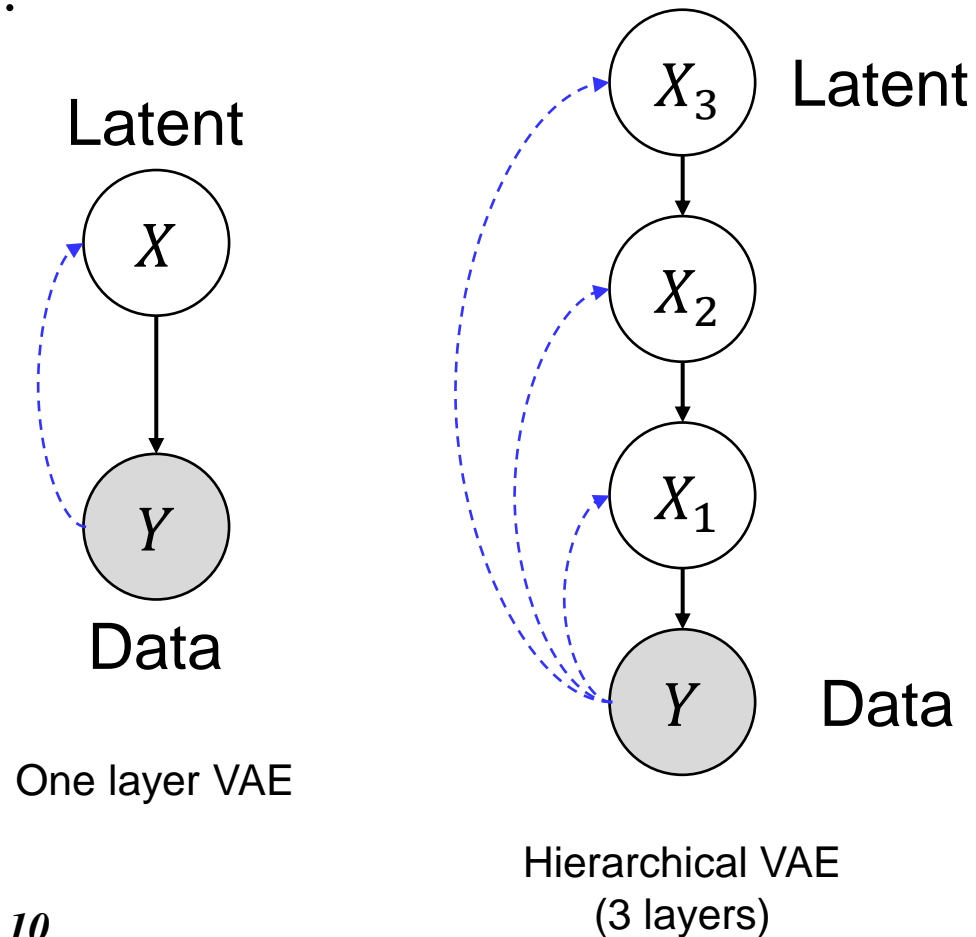
Methods in comparison:

- JPEG
- Best existing method
  - Based on deep learning
  - A VAE coupled with an (spatially) autoregressive model
- Discretized VAE (ours)



# Results

If use a hierarchical VAE instead of a standard one:



# Unconditional Samples (64x64)

- Training set image patches:
- Standard VAE samples:
- Hierarchical VAE samples
  - Continuous latent variables:
  - Integer latent variables:
    - (With same random seed)



# Conclusion

## **What I learned in this project:**

- Latent variable models (in particular VAEs) works well for lossy compression
- Neural network architecture (ResNets, more layers) and training tricks (learning rate, gradient clipping) matters a lot

## **Existing work:**

- Nearest int. quantization and uniform noise for compression
- Hierarchical VAEs

## **My work:**

- Formulate the uniform noise approach into the VAE framework

## **Future directions:**

- Apply normalizing flows to the recognition distribution

