

AED2324

2.0

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Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

alter	??
classInfo	??
classQtd	??
myStudent	??
myUc	??

Chapter 2

File Index

2.1 File List

Here is a list of all files with brief descriptions:

src/ errorMsgs.cpp	??
src/ main.cpp	??
src/ menu.cpp	??
src/ menu.h	??
src/classes/ student.cpp	??
src/classes/ student.h	??
src/classes/ uc.cpp	??
src/classes/ uc.h	??
src/functions/ dbStudents.cpp	??
src/functions/ dbStudents.h	??
src/functions/ dbUcs.cpp	??
src/functions/ dbUcs.h	??
src/inputoutput/ keepAllChanges.cpp	??
src/inputoutput/ keepAllChanges.h	??
src/inputoutput/ print.cpp	??
src/inputoutput/ print.h	??
src/inputoutput/ read.cpp	??
src/inputoutput/ read.h	??

Chapter 3

Class Documentation

3.1 alter Struct Reference

```
#include <student.h>
```

Public Attributes

- std::string [studentCode](#)
- std::string [studentName](#)
- std::string [type](#)
- std::string [ucCode](#)
- std::string [classCode](#)

3.1.1 Detailed Description

Definition at line [10](#) of file [student.h](#).

3.1.2 Member Data Documentation

3.1.2.1 classCode

```
std::string alter::classCode
```

Definition at line [15](#) of file [student.h](#).

3.1.2.2 studentCode

```
std::string alter::studentCode
```

Definition at line [11](#) of file [student.h](#).

3.1.2.3 `studentName`

```
std::string alter::studentName
```

Definition at line 12 of file [student.h](#).

3.1.2.4 `type`

```
std::string alter::type
```

Definition at line 13 of file [student.h](#).

3.1.2.5 `ucCode`

```
std::string alter::ucCode
```

Definition at line 14 of file [student.h](#).

The documentation for this struct was generated from the following file:

- [src/classes/student.h](#)

3.2 `classInfo` Struct Reference

```
#include <uc.h>
```

Public Member Functions

- bool [operator<](#) (const [classInfo](#) &other) const

Public Attributes

- std::string [code](#)
- std::string [type](#)
- std::string [day](#)
- int [dayInt](#)
- double [startTime](#)
- double [duration](#)

3.2.1 Detailed Description

Definition at line 8 of file [uc.h](#).

3.2.2 Member Function Documentation

3.2.2.1 operator<()

```
bool classInfo::operator< (  
    const classInfo & other ) const    [inline]
```

Definition at line 16 of file [uc.h](#).

```
00016                                     {  
00017     return startTime < other.startTime;  
00018 }
```

3.2.3 Member Data Documentation

3.2.3.1 code

```
std::string classInfo::code
```

Definition at line 9 of file [uc.h](#).

3.2.3.2 day

```
std::string classInfo::day
```

Definition at line 11 of file [uc.h](#).

3.2.3.3 dayInt

```
int classInfo::dayInt
```

Definition at line 12 of file [uc.h](#).

3.2.3.4 duration

```
double classInfo::duration
```

Definition at line 14 of file [uc.h](#).

3.2.3.5 startTime

```
double classInfo::startTime
```

Definition at line 13 of file [uc.h](#).

3.2.3.6 type

```
std::string classInfo::type
```

Definition at line 10 of file [uc.h](#).

The documentation for this struct was generated from the following file:

- [src/classes/uc.h](#)

3.3 classQtd Struct Reference

```
#include <uc.h>
```

Public Member Functions

- bool [operator<](#) (const [classQtd](#) &other) const

Public Attributes

- std::string [classCode](#)
- int [qtd](#)

3.3.1 Detailed Description

Definition at line 21 of file [uc.h](#).

3.3.2 Member Function Documentation

3.3.2.1 operator<()

```
bool classQtd::operator< (  
    const classQtd & other ) const    [inline]
```

Definition at line 25 of file [uc.h](#).

```
00025                                     {  
00026     return classCode < other.classCode;  
00027 }
```

3.3.3 Member Data Documentation

3.3.3.1 classCode

```
std::string classQtd::classCode
```

Definition at line 22 of file [uc.h](#).

3.3.3.2 qtd

```
int classQtd::qtd
```

Definition at line 23 of file [uc.h](#).

The documentation for this struct was generated from the following file:

- [src/classes/uc.h](#)

3.4 myStudent Class Reference

```
#include <student.h>
```

Public Member Functions

- [myStudent](#) (const std::string &sCode, const std::string &sName)
Constructor for the [myStudent](#) class.
- [myStudent](#) ()
Default constructor for the [myStudent](#) class.
- void [setStudent](#) (std::string &sCode, std::string &sName)
- void [setStudentCode](#) (std::string &n)
Set the student code for the [myStudent](#) object.
- void [setStudentName](#) (std::string &n)
Set the student name for the [myStudent](#) object.
- std::string [getStudentCode](#) () const
Get the student code for the [myStudent](#) object.
- std::string [getStudentName](#) () const
Get the student name for the [myStudent](#) object.
- std::vector< std::string > [getUcCode](#) () const
Returns a vector of UC codes associated with this student.
- std::vector< std::string > [getClassCode](#) () const
Returns a vector of class codes associated with this student.
- std::vector< [myUc](#) > & [getClasses](#) () const
Gets a reference to the vector containing the student's classes.
- void [addClass](#) (const [myUc](#) &myClass)
Adds a class to the student's classes vector.
- void [changeClass](#) (const [myUc](#) &myClass)
- void [addUc](#) (const [myUc](#) &myClass)
- void [removeUc](#) (const [myUc](#) &myClass)
- bool [valideQtClasses](#) ()
Validates if the quantity of classes exceeds the limit.

3.4.1 Detailed Description

Definition at line 18 of file [student.h](#).

3.4.2 Constructor & Destructor Documentation

3.4.2.1 myStudent() [1/2]

```
myStudent::myStudent (
    const std::string & sCode,
    const std::string & sName )
```

Constructor for the [myStudent](#) class.

Parameters

<i>code</i>	Student's code.
<i>name</i>	Student's name.

Definition at line 8 of file [student.cpp](#).

```
00008                                     {  
00009     studentCode = sCode;  
00010     studentName = sName;  
00011 }
```

3.4.2.2 myStudent() [2/2]

```
myStudent::myStudent ( )
```

Default constructor for the [myStudent](#) class.

This constructor initializes a [myStudent](#) object with default values for the student code and student name.

Definition at line 18 of file [student.cpp](#).

```
00018     {  
00019     studentCode = "";  
00020     studentName = "";  
00021 }
```

3.4.3 Member Function Documentation**3.4.3.1 addClass()**

```
void myStudent::addClass (  
    const myUc & myClass )
```

Adds a class to the student's classes vector.

Parameters

<i>classe</i>	ClassComp object to be added.
---------------	-------------------------------

Definition at line 99 of file [student.cpp](#).

```
00099 { classes.push_back(myClass); }
```

3.4.3.2 addUc()

```
void myStudent::addUc (  
    const myUc & myClass )
```

3.4.3.3 changeClass()

```
void myStudent::changeClass (  
    const myUc & myClass )
```

3.4.3.4 getClassCode()

```
std::vector< std::string > myStudent::getClassCode ( ) const
```

Returns a vector of class codes associated with this student.

This function iterates through the courses (UCs) associated with this student and collects the class codes of each course in the class code vector.

Returns

A vector of strings containing the class codes associated with the student.

Definition at line 78 of file [student.cpp](#).

```
00078                                     {
00079     std::vector<std::string> classCodes;
00080     for (const auto &uc : classes) {
00081         std::vector<classInfo> classInfoVec = uc.getClassInfoVec();
00082         for (const auto &classInfo : classInfoVec) {
00083             classCodes.push_back(classInfo.code);
00084         }
00085     }
00086     return classCodes;
00087 }
```

3.4.3.5 getClasses()

```
std::vector< myUc > & myStudent::getClasses ( ) const
```

Gets a reference to the vector containing the student's classes.

Returns

A reference to a vector of ClassComp objects.

Definition at line 93 of file [student.cpp](#).

```
00093 { return classes; }
```

3.4.3.6 getStudentCode()

```
std::string myStudent::getStudentCode ( ) const
```

Get the student code for the [myStudent](#) object.

Returns

The student code.

Definition at line 44 of file [student.cpp](#).

```
00044 { return studentCode; }
```

3.4.3.7 getStudentName()

```
std::string myStudent::getStudentName ( ) const
```

Get the student name for the [myStudent](#) object.

Returns

The student name.

Definition at line 50 of file [student.cpp](#).

```
00050 { return studentName; }
```

3.4.3.8 getUcCode()

```
std::vector< std::string > myStudent::getUcCode ( ) const
```

Returns a vector of UC codes associated with this student.

This function iterates through the courses (UCs) associated with this student and collects the UC codes of each course in the UC code vector.

Returns

A vector of strings containing the UC codes associated with the student.

Definition at line 61 of file [student.cpp](#).

```
00061 {
00062     std::vector<std::string> ucCodes;
00063     for (const auto &uc : classes) {
00064         ucCodes.push_back(uc.getUcCode());
00065     }
00066     return ucCodes;
00067 }
```

3.4.3.9 removeUc()

```
void myStudent::removeUc (
    const myUc & myClass )
```

3.4.3.10 setStudent()

```
void myStudent::setStudent (
    std::string & sCode,
    std::string & sName )
```

Definition at line 23 of file [student.cpp](#).

```
00023 {
00024     studentCode = sCode;
00025     studentName = sName;
00026 }
```

3.4.3.11 setStudentCode()

```
void myStudent::setStudentCode (
    std::string & n )
```

Set the student code for the [myStudent](#) object.

Parameters

<i>n</i>	The new student code to be set.
----------	---------------------------------

Definition at line 32 of file [student.cpp](#).

```
00032 { studentCode = n; }
```

3.4.3.12 setStudentName()

```
void myStudent::setStudentName (
    std::string & n )
```

Set the student name for the [myStudent](#) object.

Parameters

<i>n</i>	The new student name to be set.
----------	---------------------------------

Definition at line 38 of file [student.cpp](#).

```
00038 { studentName = n; }
```

3.4.3.13 valideQtClasses()

```
bool myStudent::valideQtClasses ( )
```

Validates if the quantity of classes exceeds the limit.

Returns

True if the number of classes is greater than 7, false otherwise.

Definition at line 105 of file [student.cpp](#).

```
00105 {
00106     if (classes.size() > 7) {
00107         return true;
00108     }
00109     return false;
00110 }
```

The documentation for this class was generated from the following files:

- [src/classes/student.h](#)
- [src/classes/student.cpp](#)

3.5 myUc Class Reference

```
#include <uc.h>
```


Public Member Functions

- [myUc](#) (const std::string &ucC, std::string &classC)
Constructor for the [myUc](#) class.
- [myUc](#) ()
Default constructor for the [myUc](#) class.
- void [SetUc](#) (std::string &ucC, std::string &classC)
Set the UC code for the [myUc](#) object.
- void [setUcCode](#) (std::string &n)
Set the UC code for the [myUc](#) object.
- void [setClassCode](#) (std::string &n)
Set the class code for the [myUc](#) object.
- std::string [getUcCode](#) () const
Get the UC code for the [myUc](#) object.
- std::string [getClassCode](#) () const
Get the class code for the [myUc](#) object.
- std::vector< [classInfo](#) > [getClassInfoVec](#) () const
Returns a vector of [classInfo](#) associated with this UC.
- void [addClass](#) (const std::string &code)
Adds a class to the [classInfo](#) vector.
- void [addClassInfo](#) (std::string type, std::string day, int dayInt, double startTime, double duration)
Adds a class to the [classInfo](#) vector.
- bool [operator<](#) (const [myUc](#) &other) const

Static Public Member Functions

- static bool [compareUcCode](#) (const [myUc](#) &a, const [myUc](#) &b)
Adds a class to the [classInfo](#) vector.

3.5.1 Detailed Description

Definition at line 30 of file [uc.h](#).

3.5.2 Constructor & Destructor Documentation

3.5.2.1 myUc() [1/2]

```
myUc::myUc (
    const std::string & ucC,
    std::string & classC )
```

Constructor for the [myUc](#) class.

Parameters

<i>code</i>	UC's code.
<i>name</i>	UC's name.

Definition at line 8 of file [uc.cpp](#).

```
00008
00009     ucCode = ucC;
00010     classCode = classC;
00011 }
```

3.5.2.2 myUc() [2/2]

```
myUc::myUc ( )
```

Default constructor for the [myUc](#) class.

This constructor initializes a [myUc](#) object with default values for the UC code and class code.

Definition at line 19 of file [uc.cpp](#).

```
00019     {
00020         ucCode = "";
00021         classCode = {};
00022     }
```

3.5.3 Member Function Documentation

3.5.3.1 addClass()

```
void myUc::addClass (
    const std::string & code )
```

Adds a class to the [classInfo](#) vector.

This function adds a class to the [classInfo](#) vector.

Parameters

<i>code</i>	The class code to be added.
-------------	-----------------------------

Definition at line 75 of file [uc.cpp](#).

```
00075 { classCode = code; }
```

3.5.3.2 addClassInfo()

```
void myUc::addClassInfo (
    std::string type,
    std::string day,
    int dayInt,
    double startTime,
    double duration )
```

Adds a class to the [classInfo](#) vector.

This function adds a class to the [classInfo](#) vector.

Parameters

<i>code</i>	The class code to be added.
-------------	-----------------------------

Definition at line 84 of file `uc.cpp`.

```
00085                                     {
00086     classInfo newClassInfo;
00087     newClassInfo.type = type;
00088     newClassInfo.day = day;
00089     newClassInfo.dayInt = dayInt;
00090     newClassInfo.startTime = startTime;
00091     newClassInfo.duration = duration;
00092
00093     classInfoVec.push_back(newClassInfo);
00094 }
```

3.5.3.3 compareUcCode()

```
bool myUc::compareUcCode (
    const myUc & a,
    const myUc & b ) [static]
```

Adds a class to the `classInfo` vector.

This function adds a class to the `classInfo` vector.

Parameters

<i>code</i>	The class code to be added.
-------------	-----------------------------

Definition at line 103 of file `uc.cpp`.

```
00103                                     {
00104     return a.ucCode < b.ucCode;
00105 }
```

3.5.3.4 getClassCode()

```
std::string myUc::getClassCode ( ) const
```

Get the class code for the `myUc` object.

Returns

The class code.

Definition at line 55 of file `uc.cpp`.

```
00055 { return classCode; }
```

3.5.3.5 getClassInfoVec()

```
std::vector< classInfo > myUc::getClassInfoVec ( ) const
```

Returns a vector of `classInfo` associated with this UC.

This function iterates through the `classInfo` (classes) associated with this UC and collects the `classInfo` of each class in the `classInfo` vector.

Returns

A vector of `classInfo` containing the `classInfo` associated with the UC.

Definition at line 66 of file `uc.cpp`.

```
00066 { return classInfoVec; }
```

3.5.3.6 getUcCode()

```
std::string myUc::getUcCode ( ) const
```

Get the UC code for the [myUc](#) object.

Returns

The UC code.

Definition at line 49 of file [uc.cpp](#).

```
00049 { return ucCode; }
```

3.5.3.7 operator<()

```
bool myUc::operator< (
    const myUc & other ) const
```

3.5.3.8 setClassCode()

```
void myUc::setClassCode (
    std::string & n )
```

Set the class code for the [myUc](#) object.

Parameters

<i>n</i>	The new class code to be set.
----------	-------------------------------

Definition at line 43 of file [uc.cpp](#).

```
00043 { classCode = n; }
```

3.5.3.9 SetUc()

```
void myUc::SetUc (
    std::string & ucC,
    std::string & classC )
```

Set the UC code for the [myUc](#) object.

Parameters

<i>n</i>	The new UC code to be set.
----------	----------------------------

Definition at line 28 of file [uc.cpp](#).

```
00028 {
00029     ucCode = ucC;
00030     classCode = classC;
00031 }
```

3.5.3.10 setUcCode()

```
void myUc::setUcCode (
    std::string & n )
```

Set the UC code for the [myUc](#) object.

Parameters

<i>n</i>	The new UC code to be set.
----------	----------------------------

Definition at line 37 of file [uc.cpp](#).

```
00037 { ucCode = n; }
```

The documentation for this class was generated from the following files:

- [src/classes/uc.h](#)
- [src/classes/uc.cpp](#)

Chapter 4

File Documentation

4.1 src/classes/student.cpp File Reference

```
#include "student.h"
```

4.2 student.cpp

[Go to the documentation of this file.](#)

```
00001 #include "student.h"
00002
00008 myStudent::myStudent(const std::string &sCode, const std::string &sName) {
00009     studentCode = sCode;
00010     studentName = sName;
00011 }
00018 myStudent::myStudent() {
00019     studentCode = "";
00020     studentName = "";
00021 }
00022
00023 void myStudent::setStudent(std::string &sCode, std::string &sName) {
00024     studentCode = sCode;
00025     studentName = sName;
00026 }
00027
00032 void myStudent::setStudentCode(std::string &n) { studentCode = n; }
00033
00038 void myStudent::setStudentName(std::string &n) { studentName = n; }
00039
00044 std::string myStudent::getStudentCode() const { return studentCode; }
00045
00050 std::string myStudent::getStudentName() const { return studentName; }
00051
00061 std::vector<std::string> myStudent::getUcCode() const {
00062     std::vector<std::string> ucCodes;
00063     for (const auto &uc : classes) {
00064         ucCodes.push_back(uc.getUcCode());
00065     }
00066     return ucCodes;
00067 }
00068
00078 std::vector<std::string> myStudent::getClassCode() const {
00079     std::vector<std::string> classCodes;
00080     for (const auto &uc : classes) {
00081         std::vector<classInfo> classInfoVec = uc.getClassInfoVec();
00082         for (const auto &classInfo : classInfoVec) {
00083             classCodes.push_back(classInfo.code);
00084         }
00085     }
00086     return classCodes;
00087 }
00088
```

```

00093 std::vector<myUc> &myStudent::getClasses() const { return classes; }
00094
00099 void myStudent::addClass(const myUc &myClass) { classes.push_back(myClass); }
00100
00105 bool myStudent::validateQtClasses() {
00106     if (classes.size() > 7) {
00107         return true;
00108     }
00109     return false;
00110 }

```

4.3 src/classes/student.h File Reference

```

#include <iostream>
#include <string>
#include <vector>
#include "uc.h"

```

Classes

- struct [alter](#)
- class [myStudent](#)

4.4 student.h

[Go to the documentation of this file.](#)

```

00001 #ifndef MYSTUDENT_H
00002 #define MYSTUDENT_H
00003
00004 #include <iostream>
00005 #include <string>
00006 #include <vector>
00007
00008 #include "uc.h"
00009
00010 struct alter {
00011     std::string studentCode;
00012     std::string studentName;
00013     std::string type;
00014     std::string ucCode;
00015     std::string classCode;
00016 };
00017
00018 class myStudent {
00019 private:
00020     std::string studentCode;
00021     std::string studentName;
00022     mutable std::vector<myUc> classes;
00023
00024 public:
00025     // Constructor functions
00026     myStudent(const std::string &sCode, const std::string &sName);
00027     myStudent();
00028
00029     // Setter functions
00030     void setStudent(std::string &sCode, std::string &sName);
00031     void setStudentCode(std::string &n);
00032     void setStudentName(std::string &n);
00033
00034     // Getters functions
00035     std::string getStudentCode() const;
00036     std::string getStudentName() const;
00037     std::vector<std::string> getUcCode() const;
00038     std::vector<std::string> getClassCode() const;
00039     std::vector<myUc> &getClasses() const;
00040
00041     // Others functions
00042     void addClass(const myUc &myClass);

```



```

00043 void changeClass(const myUc &myClass);
00044 void addUc(const myUc &myClass);
00045 void removeUc(const myUc &myClass);
00046 bool valideQtClasses();
00047 };
00048
00049 #endif

```

4.5 src/classes/uc.cpp File Reference

```
#include "uc.h"
```

4.6 uc.cpp

[Go to the documentation of this file.](#)

```

00001 #include "uc.h"
00002
00008 myUc::myUc(const std::string &ucC, std::string &classC) {
00009     ucCode = ucC;
00010     classCode = classC;
00011 }
00012
00019 myUc::myUc() {
00020     ucCode = "";
00021     classCode = {};
00022 }
00023
00028 void myUc::SetUc(std::string &ucC, std::string &classC) {
00029     ucCode = ucC;
00030     classCode = classC;
00031 }
00032
00037 void myUc::setUcCode(std::string &n) { ucCode = n; }
00038
00043 void myUc::setClassCode(std::string &n) { classCode = n; }
00044
00049 std::string myUc::getUcCode() const { return ucCode; }
00050
00055 std::string myUc::getClassCode() const { return classCode; }
00056
00066 std::vector<classInfo> myUc::getClassInfoVec() const { return classInfoVec; }
00067
00075 void myUc::addClass(const std::string &code) { classCode = code; }
00076
00084 void myUc::addClassInfo(std::string type, std::string day, int dayInt,
00085                          double startTime, double duration) {
00086     classInfo newClassInfo;
00087     newClassInfo.type = type;
00088     newClassInfo.day = day;
00089     newClassInfo.dayInt = dayInt;
00090     newClassInfo.startTime = startTime;
00091     newClassInfo.duration = duration;
00092
00093     classInfoVec.push_back(newClassInfo);
00094 }
00095
00103 bool myUc::compareUcCode(const myUc &a, const myUc &b) {
00104     return a.ucCode < b.ucCode;
00105 }

```

4.7 src/classes/uc.h File Reference

```

#include <iostream>
#include <string>
#include <vector>

```

Classes

- struct [classInfo](#)
- struct [classQtd](#)
- class [myUc](#)

4.8 uc.h

[Go to the documentation of this file.](#)

```

00001 #ifndef MYUC_H
00002 #define MYUC_H
00003
00004 #include <iostream>
00005 #include <string>
00006 #include <vector>
00007
00008 struct classInfo {
00009     std::string code;
00010     std::string type;
00011     std::string day;
00012     int dayInt;
00013     double startTime;
00014     double duration;
00015
00016     bool operator<(const classInfo &other) const {
00017         return startTime < other.startTime;
00018     }
00019 };
00020
00021 struct classQtd {
00022     std::string classCode;
00023     int qtd;
00024
00025     bool operator<(const classQtd &other) const {
00026         return classCode < other.classCode;
00027     }
00028 };
00029
00030 class myUc {
00031 private:
00032     std::string classCode;
00033     std::string ucCode;
00034     std::vector<classInfo> classInfoVec;
00035
00036 public:
00037     // Constructor functions
00038     myUc(const std::string &ucC, std::string &classC);
00039     myUc();
00040
00041     // Setter functions
00042     void SetUc(std::string &ucC, std::string &classC);
00043     void setUcCode(std::string &n);
00044     void setClassCode(std::string &n);
00045     // void setClassCode(std::string &n);
00046
00047     // Getters functions
00048     std::string getUcCode() const;
00049     std::string getClassCode() const;
00050     std::vector<classInfo> getClassInfoVec() const;
00051
00052     // Others functions
00053     void addClass(const std::string &code);
00054     void addClassInfo(std::string type, std::string day, int dayInt,
00055         double startTime, double duration);
00056
00057     bool operator<(const myUc &other) const;
00058     static bool compareUcCode(const myUc &a, const myUc &b);
00059 };
00060
00061 #endif

```

4.9 src/errorMsgs.cpp File Reference

```

#include <iostream>
#include <string>

```

Functions

- void [errorMessage](#) ()
- void [errorCheck](#) (int n)
- void [errorMessageFile](#) ()
- void [errorMessageLine](#) (std::string line)
- void [workingMessage](#) ()

4.9.1 Function Documentation

4.9.1.1 errorCheck()

```
void errorCheck (
    int n )
```

Definition at line 9 of file [errorMsgs.cpp](#).

```
00009      {
00010  if (n == 0) {
00011      std::cout << "ERROR: Invalid number" << std::endl;
00012      exit(0);
00013  }
00014 }
```

4.9.1.2 errorMessage()

```
void errorMessage ( )
```

Definition at line 4 of file [errorMsgs.cpp](#).

```
00004      {
00005      std::cout << "ERROR: Invalid choice." << std::endl;
00006      exit(0);
00007 }
```

4.9.1.3 errorMessageFile()

```
void errorMessageFile ( )
```

Definition at line 16 of file [errorMsgs.cpp](#).

```
00016      {
00017      std::cerr << "Error: Could not open the file." << std::endl;
00018      exit(0);
00019 }
```

4.9.1.4 errorMessageLine()

```
void errorMessageLine (
    std::string line )
```

Definition at line 21 of file [errorMsgs.cpp](#).

```
00021      {
00022      std::cerr << "Error: Invalid data format in line: " << line << std::endl;
00023      exit(0);
00024 }
```

4.9.1.5 workingMessage()

```
void workingMessage ( )
```

Definition at line 26 of file [errorMsgs.cpp](#).

```
00026         {
00027     std::cout << "WARNING: Function not done yet." << std::endl;
00028 }
```

4.10 errorMsgs.cpp

[Go to the documentation of this file.](#)

```
00001 #include <iostream>
00002 #include <string>
00003
00004 void errorMessage() {
00005     std::cout << "ERROR: Invalid choice." << std::endl;
00006     exit(0);
00007 }
00008
00009 void errorCheck(int n) {
00010     if (n == 0) {
00011         std::cout << "ERROR: Invalid number" << std::endl;
00012         exit(0);
00013     }
00014 }
00015
00016 void errorMessageFile() {
00017     std::cerr << "Error: Could not open the file." << std::endl;
00018     exit(0);
00019 }
00020
00021 void errorMessageLine(std::string line) {
00022     std::cerr << "Error: Invalid data format in line: " << line << std::endl;
00023     exit(0);
00024 }
00025
00026 void workingMessage() {
00027     std::cout << "WARNING: Function not done yet." << std::endl;
00028 }
```

4.11 src/functions/dbStudents.cpp File Reference

```
#include "dbStudents.h"
```

Functions

- bool [compareStudentsCodeAsc](#) (const [myStudent](#) &student1, const [myStudent](#) &student2)
- bool [compareStudentsCodeDesc](#) (const [myStudent](#) &student1, const [myStudent](#) &student2)
- bool [compareStudentNameAsc](#) (const [myStudent](#) &student1, const [myStudent](#) &student2)
- bool [compareStudentNameDesc](#) (const [myStudent](#) &student1, const [myStudent](#) &student2)
- std::vector< [myStudent](#) > [filterInfoStudent](#) (int n, std::string str, const std::vector< [myStudent](#) > &students)
- std::vector< [myStudent](#) > [orderInfoStudent](#) (int n, std::vector< [myStudent](#) > &students)
- std::map< std::string, [myStudent](#) > [selectStudent](#) (const std::string &str, const std::map< std::string, [myStudent](#) > &students)
- void [organizerUcStudent](#) (std::map< std::string, [myStudent](#) >::iterator &it)
- bool [removeUcStudent](#) (std::string ucCode, std::map< std::string, [myStudent](#) >::iterator &it, std::stack< [alter](#) > &stackAlter, std::map< std::string, std::vector< [classQtd](#) > > &count)
- void [addClassStudent](#) (std::string ucCode, std::string classCode, std::map< std::string, [myStudent](#) >::iterator &it, std::stack< [alter](#) > &stackAlter)

- void [updateCountClasses](#) (std::string ucCode, std::string classCode, std::map< std::string, std::vector< [classQtd](#) > > &count, int type)
- bool [valideNewClass](#) (std::string ucCode, std::string classCode, std::map< std::string, [myStudent](#) >::iterator &it, std::map< std::string, [myUc](#) > &classes)
- std::map< int, std::set< [classInfo](#) > > [orderStudentClass](#) (std::map< std::string, [myStudent](#) >::iterator &it, std::map< std::string, [myUc](#) > &classes)
- std::string [weekDayString](#) (int day)
- bool [verifyUcCode](#) (std::string ucCode, std::map< std::string, [myStudent](#) >::iterator &it)

4.11.1 Function Documentation

4.11.1.1 addClassStudent()

```
void addClassStudent (
    std::string ucCode,
    std::string classCode,
    std::map< std::string, myStudent >::iterator & it,
    std::stack< alter > & stackAlter )
```

Definition at line 128 of file [dbStudents.cpp](#).

```
00130                                     {
00131
00132     myUc classe(ucCode, classCode);
00133     it->second.getClasses().push_back(classe);
00134     organizerUcStudent(it);
00135     stackAlter.push({it->second.getStudentCode(), it->second.getStudentName(),
00136                     "add", ucCode, classCode});
00137 }
```

4.11.1.2 compareStudentNameAsc()

```
bool compareStudentNameAsc (
    const myStudent & student1,
    const myStudent & student2 )
```

Definition at line 11 of file [dbStudents.cpp](#).

```
00012                                     {
00013     return student1.getStudentName() < student2.getStudentName();
00014 }
```

4.11.1.3 compareStudentNameDesc()

```
bool compareStudentNameDesc (
    const myStudent & student1,
    const myStudent & student2 )
```

Definition at line 15 of file [dbStudents.cpp](#).

```
00016                                     {
00017     return student1.getStudentName() > student2.getStudentName();
00018 }
```

4.11.1.4 compareStudentsCodeAsc()

```
bool compareStudentsCodeAsc (
    const myStudent & student1,
    const myStudent & student2 )
```

Definition at line 3 of file [dbStudents.cpp](#).

```
00004                                     {
00005     return student1.getStudentCode() < student2.getStudentCode();
00006 }
```

4.11.1.5 compareStudentsCodeDesc()

```
bool compareStudentsCodeDesc (
    const myStudent & student1,
    const myStudent & student2 )
```

Definition at line 7 of file [dbStudents.cpp](#).

```
00008                                     {
00009     return student1.getStudentCode() > student2.getStudentCode();
00010 }
```

4.11.1.6 filterInfoStudent()

```
std::vector< myStudent > filterInfoStudent (
    int n,
    std::string str,
    const std::vector< myStudent > & students )
```

Definition at line 21 of file [dbStudents.cpp](#).

```
00022                                     {
00023     std::vector<myStudent> filterStudents;
00024     switch (n) {
00025     case 1:
00026         // Filter by Uc Code
00027         for (const auto &student : students) {
00028             for (const auto &uc : student.getClasses()) {
00029                 if (uc.getUcCode() == str) {
00030                     filterStudents.push_back(student);
00031                     break;
00032                 }
00033             }
00034         }
00035         break;
00036     case 2:
00037         // Filter by Class Code
00038         for (const auto &student : students) {
00039             for (const auto &uc : student.getClasses()) {
00040                 for (const auto &classInfo : uc.getClassInfoVec()) {
00041                     if (classInfo.code == str) {
00042                         filterStudents.push_back(student);
00043                         break; // No need to check other class codes for this student
00044                     }
00045                 }
00046             }
00047         }
00048         break;
00049     default:
00050         errorMessage();
00051         break;
00052     }
00053     return filterStudents;
00054 }
```

4.11.1.7 orderInfoStudent()

```
std::vector< myStudent > orderInfoStudent (
    int n,
    std::vector< myStudent > & students )
```

Definition at line 56 of file [dbStudents.cpp](#).

```
00057                                     {
00058     switch (n) {
00059     case 1:
00060         // Order by Student Code Asc
00061         std::sort(students.begin(), students.end(), compareStudentsCodeAsc);
00062         break;
00063     case 2:
00064         // Order by Student Code Desc
00065         std::sort(students.begin(), students.end(), compareStudentsCodeDesc);
00066         break;
```

```

00067     case 3:
00068         // Order by Student Name Asc
00069         std::sort(students.begin(), students.end(), compareStudentNameAsc);
00070         break;
00071     case 4:
00072         // Order by Student Name Desc
00073         std::sort(students.begin(), students.end(), compareStudentNameDesc);
00074         break;
00075     default:
00076         errorMessage();
00077         break;
00078     }
00079
00080     return students;
00081 }

```

4.11.1.8 orderStudentClass()

```

std::map< int, std::set< classInfo > > orderStudentClass (
    std::map< std::string, myStudent >::iterator & it,
    std::map< std::string, myUc > & classes )

```

Definition at line 211 of file dbStudents.cpp.

```

00212                                     {
00213
00214     // map to order the classes
00215     // by day
00216     std::map<int, std::set<classInfo> orderClasses;
00217
00218     // for each class of the
00219     // student, search in the
00220     // class tree and add the
00221     // classInfo in the
00222     // orderClasses map
00223     for (const auto &classe : it->second.getClasses()) {
00224         std::string value = classe.getUcCode() + classe.getClassCode();
00225
00226         // student one class
00227         // pointer, verify if the
00228         // class exists in the
00229         // class tree
00230         auto it_class = classes.find(value);
00231
00232         // if the class does not
00233         // exist, print error
00234         if (it_class == classes.end()) {
00235             std::cerr << "Error in "
00236                       << "find class"
00237                       << std::endl;
00238         } else {
00239             // if exists, add the
00240             // classInfo in the
00241             // orderClasses map
00242             for (auto &classInfo : it_class->second.getClassInfoVec()) {
00243                 classInfo.code = classe.getUcCode();
00244                 orderClasses[classInfo.dayInt].insert(classInfo);
00245             }
00246         }
00247     }
00248     return orderClasses;
00249 }

```

4.11.1.9 organizerUcStudent()

```

void organizerUcStudent (
    std::map< std::string, myStudent >::iterator & it )

```

Definition at line 100 of file dbStudents.cpp.

```

00100                                     {
00101
00102     std::sort(it->second.getClasses().begin(), it->second.getClasses().end(),
00103             myUc::compareUcCode);
00104 }

```

4.11.1.10 removeUcStudent()

```
bool removeUcStudent (
    std::string ucCode,
    std::map< std::string, myStudent >::iterator & it,
    std::stack< alter > & stackAlter,
    std::map< std::string, std::vector< classQtd > > & count )
```

Definition at line 107 of file [dbStudents.cpp](#).

```
00110                                     {
00111
00112     bool remove = false;
00113     for (unsigned i = 0; i < it->second.getClasses().size(); i++) {
00114         if (it->second.getClasses()[i].getUcCode() == ucCode) {
00115             stackAlter.push({it->second.getStudentCode(), it->second.getStudentName(),
00116                             "remove", ucCode,
00117                             it->second.getClasses()[i].getUcCode()});
00118             it->second.getClasses().erase(it->second.getClasses().begin() + i);
00119             remove = true;
00120             updateCountClasses(ucCode, it->second.getClasses()[i].getClassCode(),
00121                               count, 0);
00122         }
00123     }
00124     return remove;
00125 }
```

4.11.1.11 selectStudent()

```
std::map< std::string, myStudent > selectStudent (
    const std::string & str,
    const std::map< std::string, myStudent > & students )
```

Definition at line 84 of file [dbStudents.cpp](#).

```
00085                                     {
00086     std::map<std::string, myStudent> selectedStudents;
00087
00088     for (auto &studentPair : students) {
00089         const myStudent &mystudent = studentPair.second;
00090         if (str == mystudent.getStudentCode()) {
00091             selectedStudents[studentPair.first] = mystudent;
00092         }
00093     }
00094
00095     return selectedStudents;
00096 }
```

4.11.1.12 updateCountClasses()

```
void updateCountClasses (
    std::string ucCode,
    std::string classCode,
    std::map< std::string, std::vector< classQtd > > & count,
    int type )
```

Definition at line 141 of file [dbStudents.cpp](#).

```
00143     {
00144
00145     auto it_count = count.find(ucCode);
00146     if (it_count != count.end()) {
00147         for (auto &classe : it_count->second) {
00148             if (classe.classCode == classCode) {
00149                 if (type == 1) {
00150                     classe.qtd++;
00151                 } else {
00152                     classe.qtd--;
00153                 }
00154             }
00155         }
00156     }
00157 }
```


4.11.1.13 valideNewClass()

```
bool valideNewClass (
    std::string ucCode,
    std::string classCode,
    std::map< std::string, myStudent >::iterator & it,
    std::map< std::string, myUc > & classes )
```

Definition at line 161 of file dbStudents.cpp.

```
00163                                     {
00164
00165     // call function to order the
00166     // classes of the student by
00167     // int day
00168     std::map<int, std::set<classInfo> orderClasses =
00169         orderStudentClass(it, classes);
00170
00171     std::string value = ucCode + classCode;
00172
00173     auto it_class = classes.find(value);
00174
00175     if (it_class == classes.end()) {
00176         std::cout << "Error in "
00177             "find class"
00178             << std::endl;
00179         return true;
00180     } else {
00181         // verify if has a class in
00182         // the same day and time
00183         for (const auto &class_info : it_class->second.getClassInfoVec()) {
00184             // get all classes of the
00185             // day of class
00186             const std::set<classInfo> &classesOfDay = orderClasses[class_info.dayInt];
00187
00188             // and verify if the
00189             // student has a class in
00190             // the same time aula -> student classes
00191             // class_info -> class to add
00192             for (const auto &aula : classesOfDay) {
00193
00194                 if (aula.type != "T" && class_info.type != "T" &&
00195                     class_info.startTime >= aula.startTime &&
00196                     class_info.startTime < aula.startTime + aula.duration) {
00197                     std::cout << "Error: "
00198                         "Incompatible"
00199                         " schedules"
00200                         << std::endl;
00201                     return true;
00202                 }
00203             }
00204         }
00205         return false;
00206     }
00207 }
```

4.11.1.14 verifyUcCode()

```
bool verifyUcCode (
    std::string ucCode,
    std::map< std::string, myStudent >::iterator & it )
```

Definition at line 279 of file dbStudents.cpp.

```
00280                                     {
00281
00282     for (const auto &classe : it->second.getClasses()) {
00283         if (classe.getUcCode() == ucCode) {
00284             return true;
00285         }
00286     }
00287     return false;
00288 }
00289 }
```

4.11.1.15 weekDayString()

```
std::string weekDayString (
    int day )
```

Definition at line 251 of file `dbStudents.cpp`.

```
00251 {
00252     switch (day) {
00253     case 2:
00254         return "Monday";
00255         break;
00256     case 3:
00257         return "Tuesday";
00258         break;
00259     case 4:
00260         return "Wednesday";
00261         break;
00262     case 5:
00263         return "Thursday";
00264         break;
00265     case 6:
00266         return "Friday";
00267         break;
00268     case 7:
00269         return "Saturday";
00270         break;
00271     default:
00272         return "Error Day";
00273         break;
00274     }
00275 }
```

4.12 dbStudents.cpp

[Go to the documentation of this file.](#)

```
00001 #include "dbStudents.h"
00002
00003 bool compareStudentsCodeAsc(const myStudent &student1,
00004                             const myStudent &student2) {
00005     return student1.getStudentCode() < student2.getStudentCode();
00006 }
00007 bool compareStudentsCodeDesc(const myStudent &student1,
00008                               const myStudent &student2) {
00009     return student1.getStudentCode() > student2.getStudentCode();
00010 }
00011 bool compareStudentNameAsc(const myStudent &student1,
00012                             const myStudent &student2) {
00013     return student1.getStudentName() < student2.getStudentName();
00014 }
00015 bool compareStudentNameDesc(const myStudent &student1,
00016                               const myStudent &student2) {
00017     return student1.getStudentName() > student2.getStudentName();
00018 }
00019
00020 std::vector<myStudent>
00021 filterInfoStudent(int n, std::string str,
00022                   const std::vector<myStudent> &students) {
00023     std::vector<myStudent> filterStudents;
00024     switch (n) {
00025     case 1:
00026         // Filter by Uc Code
00027         for (const auto &student : students) {
00028             for (const auto &uc : student.getClasses()) {
00029                 if (uc.getUcCode() == str) {
00030                     filterStudents.push_back(student);
00031                     break;
00032                 }
00033             }
00034         }
00035         break;
00036     case 2:
00037         // Filter by Class Code
00038         for (const auto &student : students) {
00039             for (const auto &uc : student.getClasses()) {
00040                 for (const auto &classInfo : uc.getClassInfoVec()) {
00041                     if (classInfo.code == str) {
00042                         filterStudents.push_back(student);
00043                         break; // No need to check other class codes for this student
00044                     }
00045                 }
00046             }
00047         }
00048         break;
00049     }
00050     return filterStudents;
00051 }
```

```

00044     }
00045     }
00046     }
00047     }
00048     break;
00049 default:
00050     errorMessage();
00051     break;
00052 }
00053 return filterStudents;
00054 }
00055
00056 std::vector<myStudent> orderInfoStudent(int n,
00057                                         std::vector<myStudent> &students) {
00058     switch (n) {
00059     case 1:
00060         // Order by Student Code Asc
00061         std::sort(students.begin(), students.end(), compareStudentsCodeAsc);
00062         break;
00063     case 2:
00064         // Order by Student Code Desc
00065         std::sort(students.begin(), students.end(), compareStudentsCodeDesc);
00066         break;
00067     case 3:
00068         // Order by Student Name Asc
00069         std::sort(students.begin(), students.end(), compareStudentNameAsc);
00070         break;
00071     case 4:
00072         // Order by Student Name Desc
00073         std::sort(students.begin(), students.end(), compareStudentNameDesc);
00074         break;
00075     default:
00076         errorMessage();
00077         break;
00078     }
00079
00080     return students;
00081 }
00082
00083 std::map<std::string, myStudent>
00084 selectStudent(const std::string &str,
00085              const std::map<std::string, myStudent> &students) {
00086     std::map<std::string, myStudent> selectedStudents;
00087
00088     for (auto &studentPair : students) {
00089         const myStudent &mystudent = studentPair.second;
00090         if (str == mystudent.getStudentCode()) {
00091             selectedStudents[studentPair.first] = mystudent;
00092         }
00093     }
00094
00095     return selectedStudents;
00096 }
00097
00098 // ----- //
00099
00100 void organizerUcStudent(std::map<std::string, myStudent>::iterator &it) {
00101     std::sort(it->second.getClasses().begin(), it->second.getClasses().end(),
00102              myUc::compareUcCode);
00103 }
00104
00105 // receives the student pointer by reference and removes the UC
00106 bool removeUcStudent(std::string ucCode,
00107                     std::map<std::string, myStudent>::iterator &it,
00108                     std::stack<alter> &stackAlter,
00109                     std::map<std::string, std::vector<classQtd> &count) {
00110
00111     bool remove = false;
00112     for (unsigned i = 0; i < it->second.getClasses().size(); i++) {
00113         if (it->second.getClasses()[i].getUcCode() == ucCode) {
00114             stackAlter.push({it->second.getStudentCode(), it->second.getStudentName(),
00115                             "remove", ucCode,
00116                             it->second.getClasses()[i].getUcCode()});
00117             it->second.getClasses().erase(it->second.getClasses().begin() + i);
00118             remove = true;
00119             updateCountClasses(ucCode, it->second.getClasses()[i].getClassCode(),
00120                               count, 0);
00121         }
00122     }
00123
00124     return remove;
00125 }
00126
00127 // receives the stuede pointer by reference and add the new Class
00128 void addClassStudent(std::string ucCode, std::string classCode,
00129                     std::map<std::string, myStudent>::iterator &it,
00130                     std::stack<alter> &stackAlter) {

```

```

00131
00132 myUc classe(ucCode, classCode);
00133 it->second.getClasses().push_back(classe);
00134 organizerUcStudent(it);
00135 stackAlter.push({it->second.getStudentCode(), it->second.getStudentName(),
00136                 "add", ucCode, classCode});
00137 }
00138
00139 // update the class count tree
00140 // 1 for add and 0 for remove
00141 void updateCountClasses(std::string ucCode, std::string classCode,
00142                        std::map<std::string, std::vector<classQtd> &count,
00143                        int type) {
00144
00145     auto it_count = count.find(ucCode);
00146     if (it_count != count.end()) {
00147         for (auto &classe : it_count->second) {
00148             if (classe.classCode == classCode) {
00149                 if (type == 1) {
00150                     classe.qtd++;
00151                 } else {
00152                     classe.qtd--;
00153                 }
00154             }
00155         }
00156     }
00157 }
00158
00159 // receives the student pointer by reference and class Tree (classes) and th
00160 // UC code and class code
00161 bool valideNewClass(std::string ucCode, std::string classCode,
00162                    std::map<std::string, myStudent>::iterator &it,
00163                    std::map<std::string, myUc> &classes) {
00164
00165     // call function to order the
00166     // classes of the student by
00167     // int day
00168     std::map<int, std::set<classInfo> > orderClasses =
00169         orderStudentClass(it, classes);
00170
00171     std::string value = ucCode + classCode;
00172
00173     auto it_class = classes.find(value);
00174
00175     if (it_class == classes.end()) {
00176         std::cout << "Error in "
00177                     "find class"
00178                     << std::endl;
00179         return true;
00180     } else {
00181         // verify if has a class in
00182         // the same day and time
00183         for (const auto &class_info : it_class->second.getClassInfoVec()) {
00184             // get all classes of the
00185             // day of class
00186             const std::set<classInfo> &classesOfDay = orderClasses[class_info.dayInt];
00187
00188             // and verify if the
00189             // student has a class in
00190             // the same time aula -> student classes
00191             // class_info -> class to add
00192             for (const auto &aula : classesOfDay) {
00193
00194                 if (aula.type != "T" && class_info.type != "T" &&
00195                     class_info.startTime >= aula.startTime &&
00196                     class_info.startTime < aula.startTime + aula.duration) {
00197                     std::cout << "Error: "
00198                                 "Incompatible"
00199                                 " schedules"
00200                                 << std::endl;
00201                     return true;
00202                 }
00203             }
00204         }
00205         return false;
00206     }
00207 }
00208
00209 // This function receives the student pointer and the class tree (classes)
00210 std::map<int, std::set<classInfo> >
00211 orderStudentClass(std::map<std::string, myStudent>::iterator &it,
00212                  std::map<std::string, myUc> &classes) {
00213
00214     // map to order the classes
00215     // by day
00216     std::map<int, std::set<classInfo> > orderClasses;
00217

```

```

00218 // for each class of the
00219 // student, search in the
00220 // class tree and add the
00221 // classInfo in the
00222 // orderClasses map
00223 for (const auto &classe : it->second.getClasses()) {
00224     std::string value = classe.getUcCode() + classe.getClassCode();
00225
00226     // student one class
00227     // pointer, verify if the
00228     // class exists in the
00229     // class tree
00230     auto it_class = classes.find(value);
00231
00232     // if the class does not
00233     // exist, print error
00234     if (it_class == classes.end()) {
00235         std::cerr << "Error in "
00236                     "find class"
00237                     << std::endl;
00238     } else {
00239         // if exists, add the
00240         // classInfo in the
00241         // orderClasses map
00242         for (auto &classInfo : it_class->second.getClassInfoVec()) {
00243             classInfo.code = classe.getUcCode();
00244             orderClasses[classInfo.dayInt].insert(classInfo);
00245         }
00246     }
00247 }
00248 return orderClasses;
00249 }
00250
00251 std::string weekDayString(int day) {
00252     switch (day) {
00253     case 2:
00254         return "Monday";
00255         break;
00256     case 3:
00257         return "Tuesday";
00258         break;
00259     case 4:
00260         return "Wednesday";
00261         break;
00262     case 5:
00263         return "Thursday";
00264         break;
00265     case 6:
00266         return "Friday";
00267         break;
00268     case 7:
00269         return "Saturday";
00270         break;
00271     default:
00272         return "Error Day";
00273         break;
00274     }
00275 }
00276
00277 // Checks whether the student is already enrolled in a UC class. If it
00278 // returns true it means a problem was found
00279 bool verifyUcCode(std::string ucCode,
00280                  std::map<std::string, myStudent>::iterator &it) {
00281
00282     for (const auto &classe : it->second.getClasses()) {
00283         if (classe.getUcCode() == ucCode) {
00284             return true;
00285         }
00286     }
00287
00288     return false;
00289 }

```

4.13 src/functions/dbStudents.h File Reference

```

#include <algorithm>
#include <climits>
#include <fstream>
#include <iostream>

```

```
#include <list>
#include <map>
#include <set>
#include <stack>
#include <string>
#include <vector>
#include "../classes/student.h"
```

Functions

- void [errorMessage](#) ()
- std::map< std::string, [myStudent](#) > [selectStudent](#) (const std::string &str, const std::map< std::string, [myStudent](#) > &students)
- std::vector< [myStudent](#) > [filterInfoStudent](#) (int n, std::string str, const std::vector< [myStudent](#) > &students)
- std::vector< [myStudent](#) > [orderInfoStudent](#) (int n, std::vector< [myStudent](#) > &students)
- bool [removeUcStudent](#) (std::string ucCode, std::map< std::string, [myStudent](#) >::iterator &it, std::stack< [alter](#) > &stackAlter, std::map< std::string, std::vector< [classQtd](#) > > &count)
- void [addClassStudent](#) (std::string ucCode, std::string classCode, std::map< std::string, [myStudent](#) >::iterator &it, std::stack< [alter](#) > &stackAlter)
- std::map< int, std::set< [classInfo](#) > > [orderStudentClass](#) (std::map< std::string, [myStudent](#) >::iterator &it, std::map< std::string, [myUc](#) > &classes)
- bool [valideNewClass](#) (std::string ucCode, std::string classCode, std::map< std::string, [myStudent](#) >::iterator &it, std::map< std::string, [myUc](#) > &classes)
- void [updateCountClasses](#) (std::string ucCode, std::string classCode, std::map< std::string, std::vector< [classQtd](#) > > &count, int type)
- std::string [weekDayString](#) (int day)
- bool [verifyUcCode](#) (std::string ucCode, std::map< std::string, [myStudent](#) >::iterator &it)
- bool [compareStudentsCodeAsc](#) (const [myStudent](#) &student1, const [myStudent](#) &student2)
- bool [compareStudentsCodeDesc](#) (const [myStudent](#) &student1, const [myStudent](#) &student2)
- bool [compareStudentNameAsc](#) (const [myStudent](#) &student1, const [myStudent](#) &student2)
- bool [compareStudentNameDesc](#) (const [myStudent](#) &student1, const [myStudent](#) &student2)

4.13.1 Function Documentation

4.13.1.1 addClassStudent()

```
void addClassStudent (
    std::string ucCode,
    std::string classCode,
    std::map< std::string, myStudent >::iterator & it,
    std::stack< alter > & stackAlter )
```

Definition at line 128 of file [dbStudents.cpp](#).

```
00130                                     {
00131
00132     myUc classe(ucCode, classCode);
00133     it->second.getClasses().push_back(classe);
00134     organizerUcStudent(it);
00135     stackAlter.push({it->second.getStudentCode(), it->second.getStudentName(),
00136                     "add", ucCode, classCode});
00137 }
```

4.13.1.2 compareStudentNameAsc()

```
bool compareStudentNameAsc (
    const myStudent & student1,
    const myStudent & student2 )
```

Definition at line 11 of file [dbStudents.cpp](#).

```
00012         {
00013     return student1.getStudentName() < student2.getStudentName();
00014 }
```

4.13.1.3 compareStudentNameDesc()

```
bool compareStudentNameDesc (
    const myStudent & student1,
    const myStudent & student2 )
```

Definition at line 15 of file [dbStudents.cpp](#).

```
00016         {
00017     return student1.getStudentName() > student2.getStudentName();
00018 }
```

4.13.1.4 compareStudentsCodeAsc()

```
bool compareStudentsCodeAsc (
    const myStudent & student1,
    const myStudent & student2 )
```

Definition at line 3 of file [dbStudents.cpp](#).

```
00004         {
00005     return student1.getStudentCode() < student2.getStudentCode();
00006 }
```

4.13.1.5 compareStudentsCodeDesc()

```
bool compareStudentsCodeDesc (
    const myStudent & student1,
    const myStudent & student2 )
```

Definition at line 7 of file [dbStudents.cpp](#).

```
00008         {
00009     return student1.getStudentCode() > student2.getStudentCode();
00010 }
```

4.13.1.6 errorMessage()

```
void errorMessage ( )
```

Definition at line 4 of file [errorMsgs.cpp](#).

```
00004     {
00005     std::cout << "ERROR: Invalid choice." << std::endl;
00006     exit(0);
00007 }
```

4.13.1.7 filterInfoStudent()

```
std::vector< myStudent > filterInfoStudent (
    int n,
    std::string str,
    const std::vector< myStudent > & students )
```

Definition at line 21 of file [dbStudents.cpp](#).

```
00022                                     {
00023     std::vector<myStudent> filterStudents;
00024     switch (n) {
00025     case 1:
00026         // Filter by Uc Code
00027         for (const auto &student : students) {
00028             for (const auto &uc : student.getClasses()) {
00029                 if (uc.getUcCode() == str) {
00030                     filterStudents.push_back(student);
00031                     break;
00032                 }
00033             }
00034         }
00035         break;
00036     case 2:
00037         // Filter by Class Code
00038         for (const auto &student : students) {
00039             for (const auto &uc : student.getClasses()) {
00040                 for (const auto &classInfo : uc.getClassInfoVec()) {
00041                     if (classInfo.code == str) {
00042                         filterStudents.push_back(student);
00043                         break; // No need to check other class codes for this student
00044                     }
00045                 }
00046             }
00047         }
00048         break;
00049     default:
00050         errorMessage();
00051         break;
00052     }
00053     return filterStudents;
00054 }
```

4.13.1.8 orderInfoStudent()

```
std::vector< myStudent > orderInfoStudent (
    int n,
    std::vector< myStudent > & students )
```

Definition at line 56 of file [dbStudents.cpp](#).

```
00057                                     {
00058     switch (n) {
00059     case 1:
00060         // Order by Student Code Asc
00061         std::sort(students.begin(), students.end(), compareStudentsCodeAsc);
00062         break;
00063     case 2:
00064         // Order by Student Code Desc
00065         std::sort(students.begin(), students.end(), compareStudentsCodeDesc);
00066         break;
00067     case 3:
00068         // Order by Student Name Asc
00069         std::sort(students.begin(), students.end(), compareStudentNameAsc);
00070         break;
00071     case 4:
00072         // Order by Student Name Desc
00073         std::sort(students.begin(), students.end(), compareStudentNameDesc);
00074         break;
00075     default:
00076         errorMessage();
00077         break;
00078     }
00079     return students;
00080 }
00081 }
```


4.13.1.9 orderStudentClass()

```
std::map< int, std::set< classInfo > > orderStudentClass (
    std::map< std::string, myStudent >::iterator & it,
    std::map< std::string, myUc > & classes )
```

Definition at line 211 of file [dbStudents.cpp](#).

```
00212                                     {
00213
00214     // map to order the classes
00215     // by day
00216     std::map<int, std::set<classInfo>> orderClasses;
00217
00218     // for each class of the
00219     // student, search in the
00220     // class tree and add the
00221     // classInfo in the
00222     // orderClasses map
00223     for (const auto &classe : it->second.getClasses()) {
00224         std::string value = classe.getUcCode() + classe.getClassCode();
00225
00226         // student one class
00227         // pointer, verify if the
00228         // class exists in the
00229         // class tree
00230         auto it_class = classes.find(value);
00231
00232         // if the class does not
00233         // exist, print error
00234         if (it_class == classes.end()) {
00235             std::cerr << "Error in "
00236                       << "find class"
00237                       << std::endl;
00238         } else {
00239             // if exists, add the
00240             // classInfo in the
00241             // orderClasses map
00242             for (auto &classInfo : it_class->second.getClassInfoVec()) {
00243                 classInfo.code = classe.getUcCode();
00244                 orderClasses[classInfo.dayInt].insert(classInfo);
00245             }
00246         }
00247     }
00248     return orderClasses;
00249 }
```

4.13.1.10 removeUcStudent()

```
bool removeUcStudent (
    std::string ucCode,
    std::map< std::string, myStudent >::iterator & it,
    std::stack< alter > & stackAlter,
    std::map< std::string, std::vector< classQtd > > & count )
```

Definition at line 107 of file [dbStudents.cpp](#).

```
00110                                     {
00111
00112     bool remove = false;
00113     for (unsigned i = 0; i < it->second.getClasses().size(); i++) {
00114         if (it->second.getClasses()[i].getUcCode() == ucCode) {
00115             stackAlter.push({it->second.getStudentCode(), it->second.getStudentName(),
00116                             "remove", ucCode,
00117                             it->second.getClasses()[i].getUcCode()});
00118             it->second.getClasses().erase(it->second.getClasses().begin() + i);
00119             remove = true;
00120             updateCountClasses(ucCode, it->second.getClasses()[i].getClassCode(),
00121                               count, 0);
00122         }
00123     }
00124     return remove;
00125 }
```

4.13.1.11 selectStudent()

```
std::map< std::string, myStudent > selectStudent (
    const std::string & str,
    const std::map< std::string, myStudent > & students )
```

Definition at line 84 of file [dbStudents.cpp](#).

```
00085                                     {
00086     std::map<std::string, myStudent> selectedStudents;
00087
00088     for (auto &studentPair : students) {
00089         const myStudent &mystudent = studentPair.second;
00090         if (str == mystudent.getStudentCode()) {
00091             selectedStudents[studentPair.first] = mystudent;
00092         }
00093     }
00094
00095     return selectedStudents;
00096 }
```

4.13.1.12 updateCountClasses()

```
void updateCountClasses (
    std::string ucCode,
    std::string classCode,
    std::map< std::string, std::vector< classQtd > > & count,
    int type )
```

Definition at line 141 of file [dbStudents.cpp](#).

```
00143     {
00144
00145     auto it_count = count.find(ucCode);
00146     if (it_count != count.end()) {
00147         for (auto &classe : it_count->second) {
00148             if (classe.classCode == classCode) {
00149                 if (type == 1) {
00150                     classe.qtd++;
00151                 } else {
00152                     classe.qtd--;
00153                 }
00154             }
00155         }
00156     }
00157 }
```

4.13.1.13 valideNewClass()

```
bool valideNewClass (
    std::string ucCode,
    std::string classCode,
    std::map< std::string, myStudent >::iterator & it,
    std::map< std::string, myUc > & classes )
```

Definition at line 161 of file [dbStudents.cpp](#).

```
00163                                     {
00164
00165     // call function to order the
00166     // classes of the student by
00167     // int day
00168     std::map<int, std::set<classInfo>> orderClasses =
00169         orderStudentClass(it, classes);
00170
00171     std::string value = ucCode + classCode;
00172
00173     auto it_class = classes.find(value);
00174
00175     if (it_class == classes.end()) {
00176         std::cout << "Error in "
```

```

00177         "find class"
00178         << std::endl;
00179     return true;
00180 } else {
00181     // verify if has a class in
00182     // the same day and time
00183     for (const auto &class_info : it_class->second.getClassInfoVec()) {
00184         // get all classes of the
00185         // day of class
00186         const std::set<classInfo> &classesOfDay = orderClasses[class_info.dayInt];
00187
00188         // and verify if the
00189         // student has a class in
00190         // the same time aula -> student classes
00191         // class_info -> class to add
00192         for (const auto &aula : classesOfDay) {
00193
00194             if (aula.type != "T" && class_info.type != "T" &&
00195                 class_info.startTime >= aula.startTime &&
00196                 class_info.startTime < aula.startTime + aula.duration) {
00197                 std::cout << "Error: "
00198                     << "Incompatible"
00199                     << " schedules"
00200                     << std::endl;
00201                 return true;
00202             }
00203         }
00204     }
00205     return false;
00206 }
00207 }

```

4.13.1.14 verifyUcCode()

```

bool verifyUcCode (
    std::string ucCode,
    std::map< std::string, myStudent >::iterator & it )

```

Definition at line 279 of file [dbStudents.cpp](#).

```

00280
00281
00282     for (const auto &classe : it->second.getClasses()) {
00283         if (classe.getUcCode() == ucCode) {
00284             return true;
00285         }
00286     }
00287
00288     return false;
00289 }

```

4.13.1.15 weekDayString()

```

std::string weekDayString (
    int day )

```

Definition at line 251 of file [dbStudents.cpp](#).

```

00251     {
00252     switch (day) {
00253     case 2:
00254         return "Monday";
00255         break;
00256     case 3:
00257         return "Tuesday";
00258         break;
00259     case 4:
00260         return "Wednesday";
00261         break;
00262     case 5:
00263         return "Thursday";
00264         break;
00265     case 6:
00266         return "Friday";
00267         break;
00268     case 7:

```

```

00269     return "Saturday";
00270     break;
00271 default:
00272     return "Error Day";
00273     break;
00274 }
00275 }

```

4.14 dbStudents.h

[Go to the documentation of this file.](#)

```

00001 #ifndef DBSTUDENTS_H
00002 #define DBSTUDENTS_H
00003
00004 #include <algorithm>
00005 #include <climits>
00006 #include <fstream>
00007 #include <iostream>
00008 #include <list>
00009 #include <map>
00010 #include <set>
00011 #include <stack>
00012 #include <string>
00013 #include <vector>
00014
00015 #include "../classes/student.h"
00016
00017 void errorMessage();
00018
00019 std::map<std::string, myStudent>
00020 selectStudent(const std::string &str,
00021              const std::map<std::string, myStudent> &students);
00022 std::vector<myStudent>
00023 filterInfoStudent(int n, std::string str,
00024                  const std::vector<myStudent> &students);
00025 std::vector<myStudent> orderInfoStudent(int n,
00026                                         std::vector<myStudent> &students);
00027
00028 std::vector<myStudent>
00029 filterInfoStudent(int n, std::string str,
00030                  const std::vector<myStudent> &students);
00031 std::vector<myStudent> orderInfoStudent(int n,
00032                                         std::vector<myStudent> &students);
00033
00034 bool removeUcStudent(std::string ucCode,
00035                     std::map<std::string, myStudent>::iterator &it,
00036                     std::stack<alter> &stackAlter,
00037                     std::map<std::string, std::vector<classQtd> &count);
00038
00039 void addClassStudent(std::string ucCode, std::string classCode,
00040                    std::map<std::string, myStudent>::iterator &it,
00041                    std::stack<alter> &stackAlter);
00042
00043 std::map<int, std::set<classInfo>
00044 orderStudentClass(std::map<std::string, myStudent>::iterator &it,
00045                  std::map<std::string, myUc> &classes);
00046 bool valideNewClass(std::string ucCode, std::string classCode,
00047                    std::map<std::string, myStudent>::iterator &it,
00048                    std::map<std::string, myUc> &classes);
00049
00050 void updateCountClasses(std::string ucCode, std::string classCode,
00051                       std::map<std::string, std::vector<classQtd> &count,
00052                       int type);
00053
00054 std::string weekDayString(int day);
00055 bool verifyUcCode(std::string ucCode,
00056                  std::map<std::string, myStudent>::iterator &it);
00057
00058 bool compareStudentsCodeAsc(const myStudent &student1,
00059                             const myStudent &student2);
00060 bool compareStudentsCodeDesc(const myStudent &student1,
00061                              const myStudent &student2);
00062 bool compareStudentNameAsc(const myStudent &student1,
00063                             const myStudent &student2);
00064 bool compareStudentNameDesc(const myStudent &student1,
00065                              const myStudent &student2);
00066
00067 #endif

```

4.15 src/functions/dbUcs.cpp File Reference

```
#include "dbUcs.h"
```

Functions

- bool [compareClassesCodeAsc](#) (const [myUc](#) &uc1, const [myUc](#) &uc2)
Compare two [myUc](#) objects by their class codes in ascending order.
- bool [compareUcsCodeASC](#) (const [myUc](#) &uc1, const [myUc](#) &uc2)
Compare two [myUc](#) objects by their UC codes in ascending order.
- bool [compareClassesCodeDesc](#) (const [myUc](#) &uc1, const [myUc](#) &uc2)
Compare two [myUc](#) objects by their UC codes in descending order.
- bool [compareUcsCodeDesc](#) (const [myUc](#) &uc1, const [myUc](#) &uc2)
Compare two [myUc](#) objects by their UC codes in descending order.
- std::vector< [myUc](#) > [filterInfoUc](#) (int n, std::string str, std::vector< [myUc](#) > &ucs)
Filters UC information.
- std::vector< [myUc](#) > [orderInfoUc](#) (int n, std::vector< [myUc](#) > &ucs)
Sorts UC information.
- std::vector< [myUc](#) > [selectUc](#) (const std::string &str, const std::map< std::string, [myUc](#) > &classes)
Selects UCs on the provided code.

4.15.1 Function Documentation

4.15.1.1 [compareClassesCodeAsc\(\)](#)

```
bool compareClassesCodeAsc (
    const myUc & uc1,
    const myUc & uc2 )
```

Compare two [myUc](#) objects by their class codes in ascending order.

Parameters

<i>uc1</i>	The first myUc object to compare.
<i>uc2</i>	The second myUc object to compare.

Returns

True if 'uc1' class code is less than 'uc2' class code, otherwise false.

Definition at line 10 of file [dbUcs.cpp](#).

```
00010 {
00011     return uc1.getClassCode() < uc2.getClassCode();
00012 }
```

4.15.1.2 [compareClassesCodeDesc\(\)](#)

```
bool compareClassesCodeDesc (
    const myUc & uc1,
    const myUc & uc2 )
```

Compare two `myUc` objects by their UC codes in descending order.

Parameters

<code>uc1</code>	The first <code>myUc</code> object to compare.
<code>uc2</code>	The second <code>myUc</code> object to compare.

Returns

True if 'uc1' UC code is greater than 'uc2' UC code, otherwise false.

Definition at line 30 of file `dbUcs.cpp`.

```
00030                                     {  
00031     return uc1.getClassCode() > uc2.getClassCode();  
00032 }
```

4.15.1.3 compareUcsCodeASC()

```
bool compareUcsCodeASC (  
    const myUc & uc1,  
    const myUc & uc2 )
```

Compare two `myUc` objects by their UC codes in ascending order.

Parameters

<code>uc1</code>	The first <code>myUc</code> object to compare.
<code>uc2</code>	The second <code>myUc</code> object to compare.

Returns

True if 'uc1' UC code is less than 'uc2' UC code, otherwise false.

Definition at line 20 of file `dbUcs.cpp`.

```
00020                                     {  
00021     return uc1.getUcCode() < uc2.getUcCode();  
00022 }
```

4.15.1.4 compareUcsCodeDesc()

```
bool compareUcsCodeDesc (  
    const myUc & uc1,  
    const myUc & uc2 )
```

Compare two `myUc` objects by their UC codes in descending order.

Parameters

<code>uc1</code>	The first <code>myUc</code> object to compare.
<code>uc2</code>	The second <code>myUc</code> object to compare.

Returns

True if 'uc1' UC code is greater than 'uc2' UC code, otherwise false.

Definition at line 40 of file [dbUcs.cpp](#).

```
00040                                     {
00041     return uc1.getUcCode() > uc2.getUcCode();
00042 }
```

4.15.1.5 filterInfoUc()

```
std::vector< myUc > filterInfoUc (
    int n,
    std::string str,
    std::vector< myUc > & ucs )
```

Filters UC information.

Parameters

<i>n</i>	Number representing the filter.
<i>str</i>	Search string.
<i>ucs</i>	Vector of UCs to be filtered.

Returns

std::vector<myUc> Vector of filtered UCs.

Definition at line 51 of file [dbUcs.cpp](#).

```
00051                                     {
00052     std::vector<myUc> filterUc;
00053     switch (n) {
00054     case 1:
00055         // Filter by Uc Code
00056         for (const auto &uc : ucs) {
00057             if (uc.getUcCode() == str) {
00058                 filterUc.push_back(uc);
00059             }
00060         }
00061         break;
00062     case 2:
00063         // Filter by Class Code
00064         for (const auto &uc : ucs) {
00065             for (const auto &classInfo : uc.getClassInfoVec()) {
00066                 if (classInfo.code == str) {
00067                     filterUc.push_back(uc);
00068                     break;
00069                 }
00070             }
00071         }
00072         break;
00073     default:
00074         errorMessage();
00075         break;
00076     }
00077     return filterUc;
00078 }
```

4.15.1.6 orderInfoUc()

```
std::vector< myUc > orderInfoUc (
    int n,
    std::vector< myUc > & ucs )
```

Sorts UC information.

Parameters

<i>n</i>	Number representing the sorting criterion.
<i>ucs</i>	Vector of UCs to be sorted.

Returns

`std::vector<myUc>` Vector of sorted UCs.

Definition at line 86 of file `dbUcs.cpp`.

```

00086                                     {
00087
00088     switch (n) {
00089     case 1:
00090         // Order by Uc Code Asc
00091         std::sort(ucs.begin(), ucs.end(), compareUcsCodeAsc);
00092         break;
00093     case 2:
00094         // Order by Uc Code Desc
00095         std::sort(ucs.begin(), ucs.end(), compareUcsCodeDesc);
00096         break;
00097     case 3:
00098         // Order by Class Code Asc
00099         std::sort(ucs.begin(), ucs.end(), compareClassesCodeAsc);
00100         break;
00101     case 4:
00102         // Order by Class Code Desc
00103         std::sort(ucs.begin(), ucs.end(), compareClassesCodeDesc);
00104         break;
00105     default:
00106         errorMessage();
00107         break;
00108     }
00109     return ucs;
00110 }
```

4.15.1.7 selectUc()

```

std::vector< myUc > selectUc (
    const std::string & str,
    const std::map< std::string, myUc > & classes )
```

Selects UCs on the provided code.

Parameters

<i>str</i>	Code of the UC to be selected.
<i>ucs</i>	Vector of UCs to be filtered.

Returns

`std::vector<myUc>` Vector of selected UCs.

Definition at line 119 of file `dbUcs.cpp`.

```

00120                                     {
00121     std::vector<myUc> selectedUcs;
00122
00123     for (const auto &pair : classes) {
00124         auto ucObj = pair.second;
00125
00126         if (ucObj.getUcCode() == str) {
00127             selectedUcs.push_back(ucObj);
00128         }
00129     }
00130     return selectedUcs;
00131 }
```


4.16 dbUcs.cpp

[Go to the documentation of this file.](#)

```

00001 #include "dbUcs.h"
00002
00010 bool compareClassesCodeAsc(const myUc &uc1, const myUc &uc2) {
00011     return uc1.getClassCode() < uc2.getClassCode();
00012 }
00013
00020 bool compareUcsCodeASC(const myUc &uc1, const myUc &uc2) {
00021     return uc1.getUcCode() < uc2.getUcCode();
00022 }
00023
00030 bool compareClassesCodeDesc(const myUc &uc1, const myUc &uc2) {
00031     return uc1.getClassCode() > uc2.getClassCode();
00032 }
00033
00040 bool compareUcsCodeDesc(const myUc &uc1, const myUc &uc2) {
00041     return uc1.getUcCode() > uc2.getUcCode();
00042 }
00043
00051 std::vector<myUc> filterInfoUc(int n, std::string str, std::vector<myUc> &ucs) {
00052     std::vector<myUc> filterUc;
00053     switch (n) {
00054     case 1:
00055         // Filter by Uc Code
00056         for (const auto &uc : ucs) {
00057             if (uc.getUcCode() == str) {
00058                 filterUc.push_back(uc);
00059             }
00060         }
00061         break;
00062     case 2:
00063         // Filter by Class Code
00064         for (const auto &uc : ucs) {
00065             for (const auto &classInfo : uc.getClassInfoVec()) {
00066                 if (classInfo.code == str) {
00067                     filterUc.push_back(uc);
00068                     break;
00069                 }
00070             }
00071         }
00072         break;
00073     default:
00074         errorMessage();
00075         break;
00076     }
00077     return filterUc;
00078 }
00079
00086 std::vector<myUc> orderInfoUc(int n, std::vector<myUc> &ucs) {
00087
00088     switch (n) {
00089     case 1:
00090         // Order by Uc Code Asc
00091         std::sort(ucs.begin(), ucs.end(), compareUcsCodeASC);
00092         break;
00093     case 2:
00094         // Order by Uc Code Desc
00095         std::sort(ucs.begin(), ucs.end(), compareUcsCodeDesc);
00096         break;
00097     case 3:
00098         // Order by Class Code Asc
00099         std::sort(ucs.begin(), ucs.end(), compareClassesCodeAsc);
00100         break;
00101     case 4:
00102         // Order by Class Code Desc
00103         std::sort(ucs.begin(), ucs.end(), compareClassesCodeDesc);
00104         break;
00105     default:
00106         errorMessage();
00107         break;
00108     }
00109     return ucs;
00110 }
00111
00119 std::vector<myUc> selectUc(const std::string &str,
00120                             const std::map<std::string, myUc> &classes) {
00121     std::vector<myUc> selectedUcs;
00122
00123     for (const auto &pair : classes) {
00124         auto ucObj = pair.second;
00125
00126         if (ucObj.getUcCode() == str) {
00127             selectedUcs.push_back(ucObj);

```

```

00128     }
00129     }
00130     return selectedUcs;
00131 }

```

4.17 src/functions/dbUcs.h File Reference

```

#include <algorithm>
#include <iostream>
#include <map>
#include <string>
#include <vector>
#include "../classes/uc.h"

```

Functions

- void [errorMessage](#) ()
- bool [compareClassesCode](#) (const [myUc](#) &uc1, const [myUc](#) &uc2)
- bool [compareUcsCode](#) (const [myUc](#) &uc1, const [myUc](#) &uc2)
- std::vector< [myUc](#) > [selectUc](#) (const std::string &str, const std::map< std::string, [myUc](#) > &classes)
Selects UCs on the provided code.
- std::vector< [myUc](#) > [filterInfoUc](#) (int n, std::string str, std::vector< [myUc](#) > &ucs)
Filters UC information.
- std::vector< [myUc](#) > [orderInfoUc](#) (int n, std::vector< [myUc](#) > &ucs)
Sorts UC information.

4.17.1 Function Documentation

4.17.1.1 compareClassesCode()

```

bool compareClassesCode (
    const myUc & uc1,
    const myUc & uc2 )

```

4.17.1.2 compareUcsCode()

```

bool compareUcsCode (
    const myUc & uc1,
    const myUc & uc2 )

```

4.17.1.3 errorMessage()

```

void errorMessage ( )

```

Definition at line 4 of file [errorMsgs.cpp](#).

```

00004     {
00005     std::cout << "ERROR: Invalid choice." << std::endl;
00006     exit(0);
00007 }

```

4.17.1.4 filterInfoUc()

```
std::vector< myUc > filterInfoUc (
    int n,
    std::string str,
    std::vector< myUc > & ucs )
```

Filters UC information.

Parameters

<i>n</i>	Number representing the filter.
<i>str</i>	Search string.
<i>ucs</i>	Vector of UCs to be filtered.

Returns

std::vector<myUc> Vector of filtered UCs.

Definition at line 51 of file [dbUcs.cpp](#).

```
00051
00052     std::vector<myUc> filterUc;
00053     switch (n) {
00054     case 1:
00055         // Filter by Uc Code
00056         for (const auto &uc : ucs) {
00057             if (uc.getUcCode() == str) {
00058                 filterUc.push_back(uc);
00059             }
00060         }
00061         break;
00062     case 2:
00063         // Filter by Class Code
00064         for (const auto &uc : ucs) {
00065             for (const auto &classInfo : uc.getClassInfoVec()) {
00066                 if (classInfo.code == str) {
00067                     filterUc.push_back(uc);
00068                     break;
00069                 }
00070             }
00071         }
00072         break;
00073     default:
00074         errorMessage();
00075         break;
00076     }
00077     return filterUc;
00078 }
```

4.17.1.5 orderInfoUc()

```
std::vector< myUc > orderInfoUc (
    int n,
    std::vector< myUc > & ucs )
```

Sorts UC information.

Parameters

<i>n</i>	Number representing the sorting criterion.
<i>ucs</i>	Vector of UCs to be sorted.

Returns

`std::vector<myUc>` Vector of sorted UCs.

Definition at line 86 of file [dbUcs.cpp](#).

```

00086                                     {
00087
00088     switch (n) {
00089     case 1:
00090         // Order by Uc Code Asc
00091         std::sort(ucs.begin(), ucs.end(), compareUcsCodeAsc);
00092         break;
00093     case 2:
00094         // Order by Uc Code Desc
00095         std::sort(ucs.begin(), ucs.end(), compareUcsCodeDesc);
00096         break;
00097     case 3:
00098         // Order by Class Code Asc
00099         std::sort(ucs.begin(), ucs.end(), compareClassesCodeAsc);
00100         break;
00101     case 4:
00102         // Order by Class Code Desc
00103         std::sort(ucs.begin(), ucs.end(), compareClassesCodeDesc);
00104         break;
00105     default:
00106         errorMessage();
00107         break;
00108     }
00109     return ucs;
00110 }
```

4.17.1.6 selectUc()

```

std::vector< myUc > selectUc (
    const std::string & str,
    const std::map< std::string, myUc > & classes )
```

Selects UCs on the provided code.

Parameters

<i>str</i>	Code of the UC to be selected.
<i>ucs</i>	Vector of UCs to be filtered.

Returns

`std::vector<myUc>` Vector of selected UCs.

Definition at line 119 of file [dbUcs.cpp](#).

```

00120                                     {
00121     std::vector<myUc> selectedUcs;
00122
00123     for (const auto &pair : classes) {
00124         auto ucObj = pair.second;
00125
00126         if (ucObj.getUcCode() == str) {
00127             selectedUcs.push_back(ucObj);
00128         }
00129     }
00130     return selectedUcs;
00131 }
```

4.18 dbUcs.h

[Go to the documentation of this file.](#)

```

00001 #ifndef DBUCS_H
00002 #define DBUCS_H
00003
00004 #include <algorithm>
00005 #include <iostream>
00006 #include <map>
00007 #include <string>
00008 #include <vector>
00009
00010 #include "../classes/uc.h"
00011
00012 void errorMessage();
00013
00014 bool compareClassesCode(const myUc &uc1, const myUc &uc2);
00015 bool compareUcsCode(const myUc &uc1, const myUc &uc2);
00016
00017 std::vector<myUc> selectUc(const std::string &str,
00018                          const std::map<std::string, myUc> &classes);
00019 std::vector<myUc> filterInfoUc(int n, std::string str, std::vector<myUc> &ucs);
00020 std::vector<myUc> orderInfoUc(int n, std::vector<myUc> &ucs);
00021
00022 #endif

```

4.19 src/inputoutput/keepAllChanges.cpp File Reference

```

#include "keepAllChanges.h"
#include <ctime>

```

Functions

- bool [orderVector](#) (const std::string &str1, const std::string &str2)
Compare two strings in descending order.
- std::string [getSysdate](#) ()
Get the system date.
- void [makeBackup](#) ()
Creates a backup of the "students_classes.csv" file with the latest archive modified. The backup file is named with the current system date.
- void [keepAllChanges](#) (std::map< std::string, [myStudent](#) > &students, std::stack< [alter](#) > &stackAlter)
Saves all changes made to the student tree in the "students_classes.csv" file.
- void [listAllBackups](#) ()
List all backup files.
- bool [printAllBackups](#) ()
Prints all backup file names stored in the public vector backups.
- void [printChanges](#) (int cdBkp)
Print the changes from backup files.
- void [backupFile](#) (int cdBkp)
Backup a specific file and remove related changes.

Variables

- std::vector< std::string > [backups](#)

4.19.1 Function Documentation

4.19.1.1 backupFile()

```
void backupFile (
    int cdBkp )
```

Backup a specific file and remove related changes.

This function backs up a specified file from "schedule/backup" to "schedule/students_classes.csv" and removes related change files in the "schedule/alter" and "schedule/backup" directories.

Parameters

<code>cdBkp</code>	The index of the backup file to restore.
--------------------	--

Definition at line 186 of file [keepAllChanges.cpp](#).

```
00186         {
00187
00188     std::string path = "schedule/backup/" + backups[cdBkp];
00189
00190     std::ifstream backup(path, std::ios::binary);
00191
00192     if (!backup) {
00193         std::cerr << "Error opening file" << std::endl;
00194     }
00195
00196     std::ofstream file("schedule/students_classes.csv", std::ios::binary);
00197
00198     if (!file) {
00199         std::cerr << "Error opening file" << std::endl;
00200     }
00201
00202     file << backup.rdbuf();
00203     file.close();
00204     backup.close();
00205
00206     unsigned size = cdBkp;
00207     for (unsigned i = 0; i <= size; i++) {
00208         if (std::filesystem::exists("schedule/alter/" + backups[cdBkp])) {
00209             try {
00210                 std::filesystem::remove("schedule/alter/" + backups[i]);
00211                 std::filesystem::remove("schedule/backup/" + backups[i]);
00212             } catch (const std::filesystem::filesystem_error &e) {
00213                 std::cerr << "Error to remove the file" << e.what() << std::endl;
00214             }
00215         } else {
00216             std::cout << "The file of changes not exist" << std::endl;
00217         }
00218     }
00219 }
```

4.19.1.2 getSysdate()

```
std::string getSysdate ( )
```

Get the system date.

Returns

A string with the system date.

Definition at line 20 of file [keepAllChanges.cpp](#).

```
00020     {
00021 }
```

```

00022     std::time_t date = std::time(0);
00023     std::tm *now = std::localtime(&date);
00024
00025     return std::to_string(now->tm_year + 1900) + "-" +
00026            std::to_string(now->tm_mon + 1) + "-" + std::to_string(now->tm_mday) +
00027            "-" + std::to_string(now->tm_hour) + ":" +
00028            std::to_string(now->tm_min) + ":" + std::to_string(now->tm_sec);
00029 }

```

4.19.1.3 keepAllChanges()

```

void keepAllChanges (
    std::map< std::string, myStudent > & students,
    std::stack< alter > & stackAlter )

```

Saves all changes made to the student tree in the "students_classes.csv" file.

Parameters

<i>students</i>	Reference to the map containing student data.
<i>stackAlter</i>	Reference to a stack containing alteration records.

Definition at line 64 of file [keepAllChanges.cpp](#).

```

00065     {
00066     makeBackup();
00067     std::ofstream alter("schedule/alter/students_classes-" + getSysdate() +
00068                        ".csv",
00069                        std::ios::app);
00070     if (!alter.is_open()) {
00071         std::cerr << "Error opening file" << std::endl;
00072     }
00073
00074     while (!stackAlter.empty()) {
00075         alter << "The student: " << stackAlter.top().studentCode << " - "
00076                << stackAlter.top().studentName << " " << stackAlter.top().type
00077                << " UC: " << stackAlter.top().ucCode
00078                << " Class: " << stackAlter.top().classCode << std::endl;
00079         stackAlter.pop();
00080     }
00081
00082     std::ofstream file("schedule/students_classes.csv");
00083
00084     if (!file.is_open()) {
00085         std::cerr << "Error opening file" << std::endl;
00086     }
00087
00088     // Header
00089     file << "StudentCode,StudentName,UcCode,ClassCode" << std::endl;
00090
00091     // Write the tree in the file
00092     for (auto it = students.begin(); it != students.end(); it++) {
00093         for (auto classe : it->second.getClasses()) {
00094             file << it->second.getStudentCode() << "," << it->second.getStudentName()
00095                << "," << classe.getUcCode() << "," << classe.getClassCode()
00096                << std::endl;
00097         }
00098     }
00099 }

```

4.19.1.4 listAllBackups()

```

void listAllBackups ( )

```

List all backup files.

If no backup files exist, this function searches for and populates the 'backups' vector with filenames from the "schedule/backup" directory.

Definition at line 107 of file [keepAllChanges.cpp](#).

```
00107     {
00108     if (backups.size() == 0) {
00109         std::string way = "schedule/backup";
00110         for (const auto &in : std::filesystem::directory_iterator(way)) {
00111             if (std::filesystem::is_regular_file(in)) {
00112                 backups.push_back(in.path().filename().string());
00113             }
00114         }
00115         std::sort(backups.begin(), backups.end(), orderVector);
00116     }
00117 }
```

4.19.1.5 makeBackup()

```
void makeBackup ( )
```

Creates a backup of the "students_classes.csv" file with the latest archive modified. The backup file is named with the current system date.

Definition at line 35 of file [keepAllChanges.cpp](#).

```
00035     {
00036     std::ifstream file("schedule/students_classes.csv", std::ios::binary);
00037
00038     if (!file) {
00039         std::cerr << "Error opening file" << std::endl;
00040     }
00041
00042     std::string dateString = getSysdate();
00043
00044     std::string backupName =
00045         "schedule/backup/students_classes-" + dateString + ".csv";
00046     std::ofstream backup(backupName, std::ios::binary);
00047
00048     if (!backup) {
00049         std::cerr << "Error to create a backup file" << std::endl;
00050         return;
00051     }
00052
00053     backup << file.rdbuf();
00054     file.close();
00055     backup.close();
00056 }
```

4.19.1.6 orderVector()

```
bool orderVector (
    const std::string & str1,
    const std::string & str2 )
```

Compare two strings in descending order.

Parameters

<i>str1</i>	The first string to compare.
<i>str2</i>	The second string to compare.

Returns

True if 'str1' is greater than 'str2', otherwise false.

Definition at line 12 of file [keepAllChanges.cpp](#).

```
00012     {
00013     return str1 > str2;
00014 }
```


4.19.1.7 printAllBackups()

```
bool printAllBackups ( )
```

Prints all backup file names stored in the public vector backups.

Definition at line 122 of file [keepAllChanges.cpp](#).

```
00122 {
00123     if (backups.size() != 0) {
00124         std::cout << "Backups: " << std::endl;
00125         for (unsigned i = 0; i < backups.size(); i++) {
00126             std::cout << i << " - " << backups.at(i) << std::endl;
00127         }
00128         return true;
00129     } else {
00130         std::cout << "No backups" << std::endl;
00131         return false;
00132     }
00133 }
```

4.19.1.8 printChanges()

```
void printChanges (
    int cdBkp )
```

Print the changes from backup files.

This function prints the content of backup files located in the "schedule/alter" directory, up to the specified 'cdBkp' index, to the standard output.

Parameters

<i>cdBkp</i>	The index of the backup files to print.
--------------	---

Definition at line 144 of file [keepAllChanges.cpp](#).

```
00144 {
00145     unsigned size = cdBkp;
00146     for (unsigned i = 0; i <= size; i++) {
00147         std::ifstream file("schedule/alter/" + backups[i], std::ios::binary);
00148
00149         if (!file) {
00150             std::cerr << "Error opening file" << std::endl;
00151         }
00152
00153         std::string line;
00154
00155         while (std::getline(file, line)) {
00156             std::cout << "    " << line << std::endl;
00157         }
00158         file.close();
00159     }
00160
00161     // // Write the tree in the file
00162     // for (auto it = students.begin(); it != students.end(); it++) {
00163     //     // for (auto classe : it->second.getClasses()) {
00164     //         // // std::cout << it->second.getCode() << "," << it->second.getName()
00165     //         // <<
00166     //         // // " "
00167     //         // // // << classe.getUcCode() << "," << classe.getClassCode() <<
00168     //         // std::endl;
00169     //         // // file << it->second.getStudentCode() << " " <<
00170     //         // // it->second.getStudentName() << " "
00171     //         // // // << classe.getUcCode() << " " << classe.getClassCode() <<
00172     //         // // // std::endl;
00173     //         // // }
00174     //     }
00175 }
```

4.19.2 Variable Documentation

4.19.2.1 backups

`std::vector<std::string> backups`

Definition at line 4 of file [keepAllChanges.cpp](#).

4.20 keepAllChanges.cpp

[Go to the documentation of this file.](#)

```
00001 #include "keepAllChanges.h"
00002 #include <ctime>
00003
00004 std::vector<std::string> backups;
00005
00012 bool orderVector(const std::string &str1, const std::string &str2) {
00013     return str1 > str2;
00014 }
00015
00020 std::string getSysdate() {
00021
00022     std::time_t date = std::time(0);
00023     std::tm *now = std::localtime(&date);
00024
00025     return std::to_string(now->tm_year + 1900) + "-" +
00026            std::to_string(now->tm_mon + 1) + "-" + std::to_string(now->tm_mday) +
00027            "-" + std::to_string(now->tm_hour) + ":" +
00028            std::to_string(now->tm_min) + ":" + std::to_string(now->tm_sec);
00029 }
00030
00035 void makeBackup() {
00036     std::ifstream file("schedule/students_classes.csv", std::ios::binary);
00037
00038     if (!file) {
00039         std::cerr << "Error opening file" << std::endl;
00040     }
00041
00042     std::string dateString = getSysdate();
00043
00044     std::string backupName =
00045         "schedule/backup/students_classes-" + dateString + ".csv";
00046     std::ofstream backup(backupName, std::ios::binary);
00047
00048     if (!backup) {
00049         std::cerr << "Error to create a backup file" << std::endl;
00050         return;
00051     }
00052
00053     backup << file.rdbuf();
00054     file.close();
00055     backup.close();
00056 }
00057
00064 void keepAllChanges(std::map<std::string, myStudent> &students,
00065                     std::stack<alter> &stackAlter) {
00066     makeBackup();
00067     std::ofstream alter("schedule/alter/students_classes-" + getSysdate() +
00068                        ".csv",
00069                        std::ios::app);
00070     if (!alter.is_open()) {
00071         std::cerr << "Error opening file" << std::endl;
00072     }
00073
00074     while (!stackAlter.empty()) {
00075         alter << "The student: " << stackAlter.top().studentCode << " - "
00076             << stackAlter.top().studentName << " " << stackAlter.top().type
00077             << " UC: " << stackAlter.top().ucCode
00078             << " Class: " << stackAlter.top().classCode << std::endl;
00079         stackAlter.pop();
00080     }
00081
00082     std::ofstream file("schedule/students_classes.csv");
00083
00084     if (!file.is_open()) {
00085         std::cerr << "Error opening file" << std::endl;
00086     }
```

```

00087
00088 // Header
00089 file << "StudentCode,StudentName,UcCode,ClassCode" << std::endl;
00090
00091 // Write the tree in the file
00092 for (auto it = students.begin(); it != students.end(); it++) {
00093     for (auto classe : it->second.getClasses()) {
00094         file << it->second.getStudentCode() << "," << it->second.getStudentName()
00095             << "," << classe.getUcCode() << "," << classe.getClassCode()
00096             << std::endl;
00097     }
00098 }
00099 }
00100
00107 void listAllBackups() {
00108     if (backups.size() == 0) {
00109         std::string way = "schedule/backup";
00110         for (const auto &in : std::filesystem::directory_iterator(way)) {
00111             if (std::filesystem::is_regular_file(in)) {
00112                 backups.push_back(in.path().filename().string());
00113             }
00114         }
00115         std::sort(backups.begin(), backups.end(), orderVector);
00116     }
00117 }
00118
00122 bool printAllBackups() {
00123     if (backups.size() != 0) {
00124         std::cout << "Backups: " << std::endl;
00125         for (unsigned i = 0; i < backups.size(); i++) {
00126             std::cout << i << " - " << backups.at(i) << std::endl;
00127         }
00128         return true;
00129     } else {
00130         std::cout << "No backups" << std::endl;
00131         return false;
00132     }
00133 }
00134
00144 void printChanges(int cdBkp) {
00145     unsigned size = cdBkp;
00146     for (unsigned i = 0; i <= size; i++) {
00147         std::ifstream file("schedule/alter/" + backups[i], std::ios::binary);
00148
00149         if (!file) {
00150             std::cerr << "Error opening file" << std::endl;
00151         }
00152
00153         std::string line;
00154
00155         while (std::getline(file, line)) {
00156             std::cout << "    " << line << std::endl;
00157         }
00158         file.close();
00159     }
00160
00161     // // Write the tree in the file
00162     // for (auto it = students.begin(); it != students.end(); it++) {
00163     //     // for (auto classe : it->second.getClasses()) {
00164     //         // // // std::cout << it->second.getCode() << "," << it->second.getName()
00165     //         // // // << std::endl;
00166     //         // // // " "
00167     //         // // // // << classe.getUcCode() << "," << classe.getClassCode() <<
00168     //         // // // // std::endl;
00169     //         // // // file << it->second.getStudentCode() << "," <<
00170     //         // // // it->second.getStudentName() << "," <<
00171     //         // // // // classe.getUcCode() << "," << classe.getClassCode() <<
00172     //         // // // // std::endl;
00173     //         // // // }
00174     //     // }
00175 }
00176
00186 void backupFile(int cdBkp) {
00187     std::string path = "schedule/backup/" + backups[cdBkp];
00188
00189     std::ifstream backup(path, std::ios::binary);
00190
00191     if (!backup) {
00192         std::cerr << "Error opening file" << std::endl;
00193     }
00194
00195     std::ofstream file("schedule/students_classes.csv", std::ios::binary);
00196
00197     if (!file) {
00198         std::cerr << "Error opening file" << std::endl;
00199     }
00200 }

```

```

00201
00202     file « backup.rdbuf();
00203     file.close();
00204     backup.close();
00205
00206     unsigned size = cdBkp;
00207     for (unsigned i = 0; i <= size; i++) {
00208         if (std::filesystem::exists("schedule/alter/" + backups[cdBkp])) {
00209             try {
00210                 std::filesystem::remove("schedule/alter/" + backups[i]);
00211                 std::filesystem::remove("schedule/backup/" + backups[i]);
00212             } catch (const std::filesystem::filesystem_error &e) {
00213                 std::cerr « "Error to remove the file" « e.what() « std::endl;
00214             }
00215         } else {
00216             std::cout « "The file of changes not exist" « std::endl;
00217         }
00218     }
00219 }

```

4.21 src/inputoutput/keepAllChanges.h File Reference

```

#include <algorithm>
#include <ctime>
#include <filesystem>
#include <fstream>
#include <iostream>
#include <map>
#include <stack>
#include <string>
#include <vector>
#include "../classes/student.h"

```

Functions

- void [makeBackup](#) ()
Creates a backup of the "students_classes.csv" file with the latest archive modified. The backup file is named with the current system date.
- bool [orderVector](#) (const std::string &str1, const std::string &str2)
Compare two strings in descending order.
- void [keepAllChanges](#) (std::map< std::string, [myStudent](#) > &students, std::stack< [alter](#) > &stackAlter)
Saves all changes made to the student tree in the "students_classes.csv" file.
- std::string [getSysdate](#) ()
Get the system date.
- void [listAllBackups](#) ()
List all backup files.
- void [printChanges](#) (int cdBkp)
Print the changes from backup files.
- bool [printAllBackups](#) ()
Prints all backup file names stored in the public vector backups.
- void [backupFile](#) (int cdBkp)
Backup a specific file and remove related changes.
- void [keepAllChanges](#) (std::map< std::string, [myStudent](#) > &students)

4.21.1 Function Documentation

4.21.1.1 backupFile()

```
void backupFile (
    int cdBkp )
```

Backup a specific file and remove related changes.

This function backs up a specified file from "schedule/backup" to "schedule/students_classes.csv" and removes related change files in the "schedule/alter" and "schedule/backup" directories.

Parameters

<code>cdBkp</code>	The index of the backup file to restore.
--------------------	--

Definition at line 186 of file [keepAllChanges.cpp](#).

```
00186         {
00187
00188     std::string path = "schedule/backup/" + backups[cdBkp];
00189
00190     std::ifstream backup(path, std::ios::binary);
00191
00192     if (!backup) {
00193         std::cerr << "Error opening file" << std::endl;
00194     }
00195
00196     std::ofstream file("schedule/students_classes.csv", std::ios::binary);
00197
00198     if (!file) {
00199         std::cerr << "Error opening file" << std::endl;
00200     }
00201
00202     file << backup.rdbuf();
00203     file.close();
00204     backup.close();
00205
00206     unsigned size = cdBkp;
00207     for (unsigned i = 0; i <= size; i++) {
00208         if (std::filesystem::exists("schedule/alter/" + backups[cdBkp])) {
00209             try {
00210                 std::filesystem::remove("schedule/alter/" + backups[i]);
00211                 std::filesystem::remove("schedule/backup/" + backups[i]);
00212             } catch (const std::filesystem::filesystem_error &e) {
00213                 std::cerr << "Error to remove the file" << e.what() << std::endl;
00214             }
00215         } else {
00216             std::cout << "The file of changes not exist" << std::endl;
00217         }
00218     }
00219 }
```

4.21.1.2 getSysdate()

```
std::string getSysdate ( )
```

Get the system date.

Returns

A string with the system date.

Definition at line 20 of file [keepAllChanges.cpp](#).

```
00020     {
00021 }
```

```

00022     std::time_t date = std::time(0);
00023     std::tm *now = std::localtime(&date);
00024
00025     return std::to_string(now->tm_year + 1900) + "-" +
00026            std::to_string(now->tm_mon + 1) + "-" + std::to_string(now->tm_mday) +
00027            "-" + std::to_string(now->tm_hour) + ":" +
00028            std::to_string(now->tm_min) + ":" + std::to_string(now->tm_sec);
00029 }

```

4.21.1.3 keepAllChanges() [1/2]

```

void keepAllChanges (
    std::map< std::string, myStudent > & students )

```

4.21.1.4 keepAllChanges() [2/2]

```

void keepAllChanges (
    std::map< std::string, myStudent > & students,
    std::stack< alter > & stackAlter )

```

Saves all changes made to the student tree in the "students_classes.csv" file.

Parameters

<i>students</i>	Reference to the map containing student data.
<i>stackAlter</i>	Reference to a stack containing alteration records.

Definition at line 64 of file [keepAllChanges.cpp](#).

```

00065                                     {
00066     makeBackup();
00067     std::ofstream alter("schedule/alter/students_classes-" + getSysdate() +
00068                        ".csv",
00069                        std::ios::app);
00070     if (!alter.is_open()) {
00071         std::cerr << "Error opening file" << std::endl;
00072     }
00073
00074     while (!stackAlter.empty()) {
00075         alter << "The student: " << stackAlter.top().studentCode << " - "
00076                << stackAlter.top().studentName << " " << stackAlter.top().type
00077                << " UC: " << stackAlter.top().ucCode
00078                << " Class: " << stackAlter.top().classCode << std::endl;
00079         stackAlter.pop();
00080     }
00081
00082     std::ofstream file("schedule/students_classes.csv");
00083
00084     if (!file.is_open()) {
00085         std::cerr << "Error opening file" << std::endl;
00086     }
00087
00088     // Header
00089     file << "StudentCode,StudentName,UcCode,ClassCode" << std::endl;
00090
00091     // Write the tree in the file
00092     for (auto it = students.begin(); it != students.end(); it++) {
00093         for (auto classe : it->second.getClasses()) {
00094             file << it->second.getStudentCode() << "," << it->second.getStudentName()
00095                << "," << classe.getUcCode() << "," << classe.getClassCode()
00096                << std::endl;
00097         }
00098     }
00099 }

```

4.21.1.5 listAllBackups()

```

void listAllBackups ( )

```

List all backup files.

If no backup files exist, this function searches for and populates the 'backups' vector with filenames from the "schedule/backup" directory.

Definition at line 107 of file [keepAllChanges.cpp](#).

```
00107     {
00108     if (backups.size() == 0) {
00109         std::string way = "schedule/backup";
00110         for (const auto &in : std::filesystem::directory_iterator(way)) {
00111             if (std::filesystem::is_regular_file(in)) {
00112                 backups.push_back(in.path().filename().string());
00113             }
00114         }
00115         std::sort(backups.begin(), backups.end(), orderVector);
00116     }
00117 }
```

4.21.1.6 makeBackup()

```
void makeBackup ( )
```

Creates a backup of the "students_classes.csv" file with the latest archive modified. The backup file is named with the current system date.

Definition at line 35 of file [keepAllChanges.cpp](#).

```
00035     {
00036     std::ifstream file("schedule/students_classes.csv", std::ios::binary);
00037
00038     if (!file) {
00039         std::cerr << "Error opening file" << std::endl;
00040     }
00041
00042     std::string dateString = getSysdate();
00043
00044     std::string backupName =
00045         "schedule/backup/students_classes-" + dateString + ".csv";
00046     std::ofstream backup(backupName, std::ios::binary);
00047
00048     if (!backup) {
00049         std::cerr << "Error to create a backup file" << std::endl;
00050         return;
00051     }
00052
00053     backup << file.rdbuf();
00054     file.close();
00055     backup.close();
00056 }
```

4.21.1.7 orderVector()

```
bool orderVector (
    const std::string & str1,
    const std::string & str2 )
```

Compare two strings in descending order.

Parameters

<i>str1</i>	The first string to compare.
<i>str2</i>	The second string to compare.

Returns

True if 'str1' is greater than 'str2', otherwise false.

Definition at line 12 of file [keepAllChanges.cpp](#).

```
00012
00013     return str1 > str2;
00014 }
```

4.21.1.8 printAllBackups()

```
bool printAllBackups ( )
```

Prints all backup file names stored in the public vector backups.

Definition at line 122 of file [keepAllChanges.cpp](#).

```
00122     {
00123     if (backups.size() != 0) {
00124         std::cout << "Backups: " << std::endl;
00125         for (unsigned i = 0; i < backups.size(); i++) {
00126             std::cout << i << " - " << backups.at(i) << std::endl;
00127         }
00128         return true;
00129     } else {
00130         std::cout << "No backups" << std::endl;
00131         return false;
00132     }
00133 }
```

4.21.1.9 printChanges()

```
void printChanges (
    int cdBkp )
```

Print the changes from backup files.

This function prints the content of backup files located in the "schedule/alter" directory, up to the specified 'cdBkp' index, to the standard output.

Parameters

<i>cdBkp</i>	The index of the backup files to print.
--------------	---

Definition at line 144 of file [keepAllChanges.cpp](#).

```
00144     {
00145     unsigned size = cdBkp;
00146     for (unsigned i = 0; i <= size; i++) {
00147         std::ifstream file("schedule/alter/" + backups[i], std::ios::binary);
00148
00149         if (!file) {
00150             std::cerr << "Error opening file" << std::endl;
00151         }
00152
00153         std::string line;
00154
00155         while (std::getline(file, line)) {
00156             std::cout << " " << line << std::endl;
00157         }
00158         file.close();
00159     }
00160
00161     // // Write the tree in the file
00162     // for (auto it = students.begin(); it != students.end(); it++) {
00163     //     // for (auto classe : it->second.getClasses()) {
00164     //         // std::cout << it->second.getCode() << " " << it->second.getName()
```



```

00165 // «
00166 // // ","
00167 // // // « classe.getUcCode() « "," « classe.getClassCode() «
00168 // std::endl;
00169 // // file « it->second.getStudentCode() « "," «
00170 // // it->second.getStudentName() « ","
00171 // // // « classe.getUcCode() « "," « classe.getClassCode() «
00172 // // // std::endl;
00173 // // }
00174 // }
00175 }

```

4.22 keepAllChanges.h

[Go to the documentation of this file.](#)

```

00001 #ifndef KEEPALLCHANGES_H
00002 #define KEEPALLCHANGES_H
00003
00004 #include <algorithm>
00005 #include <ctime>
00006 #include <filesystem>
00007 #include <fstream>
00008 #include <iostream>
00009 #include <map>
00010 #include <stack>
00011 #include <string>
00012 #include <vector>
00013
00014 #include "../classes/student.h"
00015
00016 void makeBackup();
00017 bool orderVector(const std::string &str1, const std::string &str2);
00018 void keepAllChanges(std::map<std::string, myStudent> &students,
00019                   std::stack<alter> &stackAlter);
00020 std::string getSysdate();
00021 void listAllBackups();
00022 void printChanges(int cdBkp);
00023 bool printAllBackups();
00024 void backupFile(int cdBkp);
00025
00026 void makeBackup();
00027 void keepAllChanges(std::map<std::string, myStudent> &students);
00028
00029 #endif

```

4.23 src/inputoutput/print.cpp File Reference

```
#include "print.h"
```

Functions

- void [printStudent](#) (const std::map< std::string, [myStudent](#) > &students)
Print student information.
- void [printStudents](#) (const std::vector< [myStudent](#) > &students)
Print students information from a vector.
- void [printStudentClasses](#) (std::map< std::string, [myStudent](#) >::iterator &it)
Print student's classes.
- void [printUcClasses](#) (const std::vector< [myUc](#) > &ucVector)
Print UC classes information.
- void [printUcs](#) (const std::vector< [myUc](#) > &ucs)
Print UC information.
- std::list< std::string > [valideFreeClass](#) (std::map< std::string, std::vector< [classQtd](#) > >::iterator it_count)

Find and return valid free classes.

- bool `verifyClassCode` (std::string classCode, std::string ucCode, std::map< std::string, std::vector< `classQtd` > > &count)

Verify class code for availability.

- void `printFreeClasses` (std::string ucCode, std::map< std::string, std::vector< `classQtd` > > &count)
- void `printStudentSchedules` (std::map< std::string, `myStudent` >::iterator &it, std::map< std::string, `myUc` > &classes)

Print available free classes for a specific UC.

Variables

- int `equilibre` = 3
- int `max_students` = 6

4.23.1 Function Documentation

4.23.1.1 `printFreeClasses()`

```
void printFreeClasses (
    std::string ucCode,
    std::map< std::string, std::vector< classQtd > > & count )
```

Definition at line 183 of file `print.cpp`.

```
00184                                     {
00185
00186     auto it_count = count.find(ucCode);
00187     std::list<std::string> free_classes;
00188
00189     if (it_count != count.end()) {
00190         free_classes = valideFreeClass(it_count);
00191         std::cout << "    Classes: " << std::endl;
00192
00193         if (!free_classes.empty()) {
00194             for (auto it_list = free_classes.begin(); it_list != free_classes.end();
00195                  it_list++) {
00196                 std::cout << "        " << *it_list << std::endl;
00197             }
00198         } else {
00199             std::cout << "        No classes available" << std::endl;
00200         }
00201     } else {
00202         std::cout << "    Uc not found" << std::endl;
00203     }
00204 }
```

4.23.1.2 `printStudent()`

```
void printStudent (
    const std::map< std::string, myStudent > & students )
```

Print student information.

This function prints a tabular representation of student information, including student code, student name, associated UC codes, and class codes.

Parameters

<code>students</code>	A map containing student information.
-----------------------	---------------------------------------

Definition at line 14 of file [print.cpp](#).

```
00014                                     {
00015     std::cout << "Student Code | Student Name"
00016               << std::endl;
00017
00018     for (const auto &studentPair : students) {
00019         const myStudent &student = studentPair.second;
00020         std::cout << student.getStudentCode() << " | " << student.getStudentName() << std::endl;
00021         std::cout << "    " << "Classes: " << std::endl;
00022         for (const auto &classe : student.getClasses()) {
00023             std::cout << "    " << classe.getUcCode() << " - " << classe.getClassCode() << std::endl;
00024         }
00025     }
00026 }
00027 }
```

4.23.1.3 printStudentClasses()

```
void printStudentClasses (
    std::map< std::string, myStudent >::iterator & it )
```

Print student's classes.

This function clears the screen and displays information about a student's classes, including the student's code, name, and associated class codes.

Parameters

<i>it</i>	An iterator pointing to a student in a map.
-----------	---

Definition at line 63 of file [print.cpp](#).

```
00063                                     {
00064     system("clear");
00065     std::cout << "\nCode: " << it->first << " - ";
00066     std::cout << "Name: " << it->second.getStudentName() << std::endl;
00067     std::cout << "Classes: " << std::endl;
00068     for (const auto &classe : it->second.getClasses()) {
00069         std::cout << "    " << classe.getUcCode() << " - " << classe.getClassCode()
00070               << std::endl;
00071     }
00072 }
```

4.23.1.4 printStudents()

```
void printStudents (
    const std::vector< myStudent > & students )
```

Print students information from a vector.

This function prints a tabular representation of student information, including student code, student name, associated UC codes, and class codes, from a vector of *myStudent* objects.

Parameters

<i>students</i>	A vector containing <i>myStudent</i> objects.
-----------------	---

Definition at line 38 of file [print.cpp](#).

```
00038                                     {
00039     std::cout << "Student Code | Student Name"
00040               << std::endl;
00041 }
```

```

00042     if (students.empty()) {
00043         std::cout << "Empty vector ucs" << std::endl;
00044     }
00045
00046     for (const auto &student : students) {
00047         std::cout << student.getStudentCode() << " | " << student.getStudentName() << std::endl;
00048         std::cout << " " << "Classes: " << std::endl;
00049         for (const auto &classe : student.getClasses()) {
00050             std::cout << " " << classe.getUcCode() << " - " << classe.getClassCode() << std::endl;
00051         }
00052     }
00053 }

```

4.23.1.5 printStudentSchedules()

```

void printStudentSchedules (
    std::map< std::string, myStudent >::iterator & it,
    std::map< std::string, myUc > & classes )

```

Print available free classes for a specific UC.

This function identifies and prints the class codes that are available for enrollment within a given UC, based on class quantity information.

Parameters

<i>ucCode</i>	The UC code for which to find available classes.
<i>count</i>	A map of class quantity information.

Definition at line 215 of file [print.cpp](#).

```

00216
00217     auto orderClasses = orderStudentClass(it, classes);
00218     std::cout << "\nSchedules: " << std::endl;
00219     for (const auto &pair : orderClasses) {
00220         std::string day = weekDayString(pair.first);
00221         std::cout << "Day: " << day << std::endl;
00222         for (const auto &info : pair.second) {
00223             std::cout << info.code << " - ";
00224             std::cout << info.startTime << " to ";
00225             std::cout << info.startTime + info.duration << " - ";
00226             std::cout << info.type << std::endl;
00227         }
00228         std::cout << std::endl;
00229     }
00230 }

```

4.23.1.6 printUcClasses()

```

void printUcClasses (
    const std::vector< myUc > & ucVector )

```

Print UC classes information.

This function displays information about UC classes, including UC code, class code, type, day, dayInt, start time, and duration, from a vector of [myUc](#) objects.

Parameters

<i>ucVector</i>	A vector of myUc objects.
<i>classes</i>	A map of class information.

Definition at line 84 of file [print.cpp](#).

```

00084                                     {
00085     std::cout << "UcCode | ClassCode | Type | Day | DayInt | StartTime | Duration"
00086               << std::endl;
00087
00088     for (const auto &classes : ucVector) {
00089
00090         auto infoVec = classes.getClassInfoVec();
00091         for (const auto &classInfo : infoVec) {
00092             std::string type = classInfo.type;
00093             std::string day = classInfo.day;
00094             int dayInt = classInfo.dayInt;
00095             double startTime = classInfo.startTime;
00096             double duration = classInfo.duration;
00097             std::cout << classes.getUcCode() << " | " << classes.getClassCode()
00098                       << " | " << type << " | " << day << " | " << dayInt << " | "
00099                       << startTime << " | " << duration << std::endl;
00100         }
00101     }
00102 }

```

4.23.1.7 printUcs()

```

void printUcs (
    const std::vector< myUc > & ucs )

```

Print UC information.

This function displays information about UCs, including UC code and class code, from a vector of [myUc](#) objects.

Parameters

<i>ucs</i>	A vector of myUc objects.
------------	---

Definition at line 112 of file [print.cpp](#).

```

00112                                     {
00113     std::cout << "UcCode | ClassCode" << std::endl;
00114
00115     for (const auto &uc : ucs) {
00116         std::cout << uc.getUcCode() << " | " << uc.getClassCode() << std::endl;
00117     }
00118 }

```

4.23.1.8 valideFreeClass()

```

std::list< std::string > valideFreeClass (
    std::map< std::string, std::vector< classQtd > >::iterator it_count )

```

Find and return valid free classes.

This function calculates and returns a list of valid free classes based on the input class information. Valid free classes have a minimum number of students and can accept new students within certain limits.

Parameters

<i>it_count</i>	An iterator pointing to class quantity information.
-----------------	---

Returns

A list of valid free class codes.

Definition at line 130 of file [print.cpp](#).

```
00131                                     {
00132     int min = INT_MAX;
00133     std::list<std::string> free_classes;
00134
00135     // first verify the class with the minimum number of students
00136     for (auto &classe : it_count->second) {
00137         if (classe.qtd < min) {
00138             min = classe.qtd;
00139         }
00140     }
00141     // then verify if the class is able to accept new students and add to the
00142     // list
00143     for (auto &classe : it_count->second) {
00144         if (!(classe.qtd + 1 - min > equilibre) && classe.qtd + 1 <= max\_students) {
00145             free_classes.push_back(classe.classCode);
00146         }
00147     }
00148
00149     // return list
00150     return free_classes;
00151 }
```

4.23.1.9 verifyClassCode()

```
bool verifyClassCode (
    std::string classCode,
    std::string ucCode,
    std::map< std::string, std::vector< classQtd > > & count )
```

Verify class code for availability.

This function checks whether a given class code in the context of a specific UC code is available and can accept new students. It uses the class quantity information to determine availability.

Parameters

<i>classCode</i>	The class code to verify.
<i>ucCode</i>	The UC code associated with the class.
<i>count</i>	A map of class quantity information.

Returns

True if the class code is available, else false.

Definition at line 165 of file [print.cpp](#).

```
00166                                     {
00167     auto it_count = count.find(ucCode);
00168
00169     if (it_count != count.end()) {
00170         std::list<std::string> free_classes = valideFreeClass(it_count);
00171         for (auto it_list = free_classes.begin(); it_list != free_classes.end();
00172             it_list++) {
00173             if (*it_list == classCode) {
00174                 return true;
00175             }
00176         }
00177     } else {
00178         std::cout << "Error in find uc" << std::endl;
00179     }
00180     return false;
00181 }
```

4.23.2 Variable Documentation

4.23.2.1 equilibre

```
int equilibre = 3
```

Definition at line 3 of file [print.cpp](#).

4.23.2.2 max_students

```
int max_students = 6
```

Definition at line 4 of file [print.cpp](#).

4.24 print.cpp

[Go to the documentation of this file.](#)

```
00001 #include "print.h"
00002
00003 int equilibre = 3;
00004 int max_students = 6;
00005
00014 void printStudent(const std::map<std::string, myStudent> &students) {
00015     std::cout << "Student Code | Student Name"
00016         << std::endl;
00017
00018     for (const auto &studentPair : students) {
00019         const myStudent &student = studentPair.second;
00020         std::cout << student.getStudentCode() << " | " << student.getStudentName() << std::endl;
00021         std::cout << " " << "Classes: " << std::endl;
00022         for (const auto &classe : student.getClasses()) {
00023             std::cout << " " << classe.getUcCode() << " - " << classe.getClassCode() << std::endl;
00024         }
00025     }
00026 }
00027
00028
00038 void printStudents(const std::vector<myStudent> &students) {
00039     std::cout << "Student Code | Student Name"
00040         << std::endl;
00041
00042     if (students.empty()) {
00043         std::cout << "Empty vector ucs" << std::endl;
00044     }
00045
00046     for (const auto &student : students) {
00047         std::cout << student.getStudentCode() << " | " << student.getStudentName() << std::endl;
00048         std::cout << " " << "Classes: " << std::endl;
00049         for (const auto &classe : student.getClasses()) {
00050             std::cout << " " << classe.getUcCode() << " - " << classe.getClassCode() << std::endl;
00051         }
00052     }
00053 }
00054
00063 void printStudentClasses(std::map<std::string, myStudent>::iterator &it) {
00064     system("clear");
00065     std::cout << "\nCode: " << it->first << " - ";
00066     std::cout << "Name: " << it->second.getStudentName() << std::endl;
00067     std::cout << "Classes: " << std::endl;
00068     for (const auto &classe : it->second.getClasses()) {
00069         std::cout << " " << classe.getUcCode() << " - " << classe.getClassCode()
00070             << std::endl;
00071     }
00072 }
00073
00084 void printUcClasses(const std::vector<myUc> &ucVector) {
00085     std::cout << "UcCode | ClassCode | Type | Day | DayInt | StartTime | Duration"
00086         << std::endl;
00087
00088     for (const auto &classes : ucVector) {
00089
00090         auto infoVec = classes.getClassInfoVec();
00091         for (const auto &classInfo : infoVec) {
00092             std::string type = classInfo.type;
00093             std::string day = classInfo.day;
00094             int dayInt = classInfo.dayInt;
00095             double startTime = classInfo.startTime;
00096             double duration = classInfo.duration;
00097             std::cout << classes.getUcCode() << " | " << classes.getClassCode()
00098                 << " | " << type << " | " << day << " | " << dayInt << " | "
00099                 << startTime << " | " << duration << std::endl;
00100         }
00101     }
00102 }
```

```

00101     }
00102 }
00103
00112 void printUcs(const std::vector<myUc> &ucs) {
00113     std::cout << "UcCode | ClassCode" << std::endl;
00114
00115     for (const auto &uc : ucs) {
00116         std::cout << uc.getUcCode() << " | " << uc.getClassCode() << std::endl;
00117     }
00118 }
00119
00130 std::list<std::string> valideFreeClass(
00131     std::map<std::string, std::vector<classQtd>::iterator it_count) {
00132     int min = INT_MAX;
00133     std::list<std::string> free_classes;
00134
00135     // first verify the class with the minimum number of students
00136     for (auto &classe : it_count->second) {
00137         if (classe.qtd < min) {
00138             min = classe.qtd;
00139         }
00140     }
00141     // then verify if the class is able to accept new students and add to the
00142     // list
00143     for (auto &classe : it_count->second) {
00144         if (!(classe.qtd + 1 - min > equilibre) && classe.qtd + 1 <= max_students) {
00145             free_classes.push_back(classe.classCode);
00146         }
00147     }
00148
00149     // return list
00150     return free_classes;
00151 }
00152
00165 bool verifyClassCode(std::string classCode, std::string ucCode,
00166     std::map<std::string, std::vector<classQtd> &count) {
00167     auto it_count = count.find(ucCode);
00168
00169     if (it_count != count.end()) {
00170         std::list<std::string> free_classes = valideFreeClass(it_count);
00171         for (auto it_list = free_classes.begin(); it_list != free_classes.end();
00172             it_list++) {
00173             if (*it_list == classCode) {
00174                 return true;
00175             }
00176         }
00177     } else {
00178         std::cout << "Error in find uc" << std::endl;
00179     }
00180     return false;
00181 }
00182
00183 void printFreeClasses(std::string ucCode,
00184     std::map<std::string, std::vector<classQtd> &count) {
00185
00186     auto it_count = count.find(ucCode);
00187     std::list<std::string> free_classes;
00188
00189     if (it_count != count.end()) {
00190         free_classes = valideFreeClass(it_count);
00191         std::cout << "    Classes: " << std::endl;
00192
00193         if (!free_classes.empty()) {
00194             for (auto it_list = free_classes.begin(); it_list != free_classes.end();
00195                 it_list++) {
00196                 std::cout << "        " << *it_list << std::endl;
00197             }
00198         } else {
00199             std::cout << "        No classes available" << std::endl;
00200         }
00201     } else {
00202         std::cout << "    Uc not found" << std::endl;
00203     }
00204 }
00205
00215 void printStudentSchedules(std::map<std::string, myStudent>::iterator &it,
00216     std::map<std::string, myUc> &classes) {
00217     auto orderClasses = orderStudentClass(it, classes);
00218     std::cout << "\nSchedules: " << std::endl;
00219     for (const auto &pair : orderClasses) {
00220         std::string day = weekdayString(pair.first);
00221         std::cout << "Day: " << day << std::endl;
00222         for (const auto &info : pair.second) {
00223             std::cout << info.code << " - ";
00224             std::cout << info.startTime << " to ";
00225             std::cout << info.startTime + info.duration << " - ";
00226             std::cout << info.type << std::endl;

```



```

00227     }
00228     std::cout << std::endl;
00229 }
00230 }

```

4.25 src/inputoutput/print.h File Reference

```

#include <algorithm>
#include <climits>
#include <fstream>
#include <iostream>
#include <list>
#include <map>
#include <string>
#include <vector>
#include "../classes/student.h"
#include "../functions/dbStudents.h"

```

Functions

- void [workingMessage](#) ()
- void [errorMessage](#) ()
- void [printStudents](#) (const std::vector< [myStudent](#) > &[students](#))
Print students information from a vector.
- void [printStudent](#) (const std::map< std::string, [myStudent](#) > &[students](#))
Print student information.
- void [printUcClasses](#) (const std::vector< [myUc](#) > &[ucVector](#))
Print UC classes information.
- void [printUcs](#) (const std::vector< [myUc](#) > &[ucs](#))
Print UC information.
- void [printStudentSchedules](#) (std::map< std::string, [myStudent](#) >::iterator &it, std::map< std::string, [myUc](#) > &[classes](#))
Print available free classes for a specific UC.
- void [printStudentClasses](#) (std::map< std::string, [myStudent](#) >::iterator &it)
Print student's classes.
- void [printFreeClasses](#) (std::string ucCode, std::map< std::string, std::vector< [classQtd](#) > > &[count](#))
- std::list< std::string > [validateFreeClass](#) (std::map< std::string, std::vector< [classQtd](#) > >::iterator it_count)
Find and return valid free classes.
- bool [verifyClassCode](#) (std::string classCode, std::string ucCode, std::map< std::string, std::vector< [classQtd](#) > > &[count](#))
Verify class code for availability.

4.25.1 Function Documentation

4.25.1.1 errorMessage()

```
void errorMessage ( )
```

Definition at line 4 of file [errorMsgs.cpp](#).

```

00004     {
00005     std::cout << "ERROR: Invalid choice." << std::endl;
00006     exit (0);
00007 }

```

4.25.1.2 printFreeClasses()

```
void printFreeClasses (
    std::string ucCode,
    std::map< std::string, std::vector< classQtd > > & count )
```

Definition at line 183 of file [print.cpp](#).

```
00184                                     {
00185
00186     auto it_count = count.find(ucCode);
00187     std::list<std::string> free_classes;
00188
00189     if (it_count != count.end()) {
00190         free_classes = valideFreeClass(it_count);
00191         std::cout << "    Classes: " << std::endl;
00192
00193         if (!free_classes.empty()) {
00194             for (auto it_list = free_classes.begin(); it_list != free_classes.end();
00195                 it_list++) {
00196                 std::cout << "        " << *it_list << std::endl;
00197             }
00198         } else {
00199             std::cout << "        No classes available" << std::endl;
00200         }
00201     } else {
00202         std::cout << " Uc not found" << std::endl;
00203     }
00204 }
```

4.25.1.3 printStudent()

```
void printStudent (
    const std::map< std::string, myStudent > & students )
```

Print student information.

This function prints a tabular representation of student information, including student code, student name, associated UC codes, and class codes.

Parameters

<i>students</i>	A map containing student information.
-----------------	---------------------------------------

Definition at line 14 of file [print.cpp](#).

```
00014                                     {
00015     std::cout << "Student Code | Student Name"
00016               << std::endl;
00017
00018     for (const auto &studentPair : students) {
00019         const myStudent &student = studentPair.second;
00020         std::cout << student.getStudentCode() << " | " << student.getStudentName() << std::endl;
00021         std::cout << " " << "Classes: " << std::endl;
00022         for (const auto &classe : student.getClasses()) {
00023             std::cout << " " << classe.getUcCode() << " - " << classe.getClassCode() << std::endl;
00024         }
00025     }
00026 }
00027 }
```

4.25.1.4 printStudentClasses()

```
void printStudentClasses (
    std::map< std::string, myStudent >::iterator & it )
```

Print student's classes.

This function clears the screen and displays information about a student's classes, including the student's code, name, and associated class codes.

Parameters

<i>it</i>	An iterator pointing to a student in a map.
-----------	---

Definition at line 63 of file [print.cpp](#).

```
00063                                     {
00064     system("clear");
00065     std::cout << "\nCode: " << it->first << " - ";
00066     std::cout << "Name: " << it->second.getStudentName() << std::endl;
00067     std::cout << "Classes: " << std::endl;
00068     for (const auto &classe : it->second.getClasses()) {
00069         std::cout << " " << classe.getUcCode() << " - " << classe.getClassCode()
00070             << std::endl;
00071     }
00072 }
```

4.25.1.5 printStudents()

```
void printStudents (
    const std::vector< myStudent > & students )
```

Print students information from a vector.

This function prints a tabular representation of student information, including student code, student name, associated UC codes, and class codes, from a vector of [myStudent](#) objects.

Parameters

<i>students</i>	A vector containing myStudent objects.
-----------------	--

Definition at line 38 of file [print.cpp](#).

```
00038                                     {
00039     std::cout << "Student Code | Student Name"
00040         << std::endl;
00041
00042     if (students.empty()) {
00043         std::cout << "Empty vector ucs" << std::endl;
00044     }
00045
00046     for (const auto &student : students) {
00047         std::cout << student.getStudentCode() << " | " << student.getStudentName() << std::endl;
00048         std::cout << " " << "Classes: " << std::endl;
00049         for (const auto &classe : student.getClasses()) {
00050             std::cout << " " << classe.getUcCode() << " - " << classe.getClassCode() << std::endl;
00051         }
00052     }
00053 }
```

4.25.1.6 printStudentSchedules()

```
void printStudentSchedules (
    std::map< std::string, myStudent >::iterator & it,
    std::map< std::string, myUc > & classes )
```

Print available free classes for a specific UC.

This function identifies and prints the class codes that are available for enrollment within a given UC, based on class quantity information.

Parameters

<i>ucCode</i>	The UC code for which to find available classes.
<i>count</i>	A map of class quantity information.

Definition at line 215 of file [print.cpp](#).

```

00216                                     {
00217     auto orderClasses = orderStudentClass(it, classes);
00218     std::cout << "\nSchedules: " << std::endl;
00219     for (const auto &pair : orderClasses) {
00220         std::string day = weekDayString(pair.first);
00221         std::cout << "Day: " << day << std::endl;
00222         for (const auto &info : pair.second) {
00223             std::cout << info.code << " - ";
00224             std::cout << info.startTime << " to ";
00225             std::cout << info.startTime + info.duration << " - ";
00226             std::cout << info.type << std::endl;
00227         }
00228         std::cout << std::endl;
00229     }
00230 }
```

4.25.1.7 printUcClasses()

```

void printUcClasses (
    const std::vector< myUc > & ucVector )
```

Print UC classes information.

This function displays information about UC classes, including UC code, class code, type, day, dayInt, start time, and duration, from a vector of [myUc](#) objects.

Parameters

<i>ucVector</i>	A vector of myUc objects.
<i>classes</i>	A map of class information.

Definition at line 84 of file [print.cpp](#).

```

00084                                     {
00085     std::cout << "UcCode | ClassCode | Type | Day | DayInt | StartTime | Duration"
00086               << std::endl;
00087
00088     for (const auto &classes : ucVector) {
00089
00090         auto infoVec = classes.getClassInfoVec();
00091         for (const auto &classInfo : infoVec) {
00092             std::string type = classInfo.type;
00093             std::string day = classInfo.day;
00094             int dayInt = classInfo.dayInt;
00095             double startTime = classInfo.startTime;
00096             double duration = classInfo.duration;
00097             std::cout << classes.getUcCode() << " | " << classes.getClassCode()
00098                       << " | " << type << " | " << day << " | " << dayInt << " | "
00099                       << startTime << " | " << duration << std::endl;
00100         }
00101     }
00102 }
```

4.25.1.8 printUcs()

```

void printUcs (
    const std::vector< myUc > & ucs )
```

Print UC information.

This function displays information about UCs, including UC code and class code, from a vector of `myUc` objects.

Parameters

<i>ucs</i>	A vector of myUc objects.
------------	---

Definition at line 112 of file [print.cpp](#).

```
00112
00113     std::cout << "UcCode | ClassCode" << std::endl;
00114
00115     for (const auto &uc : ucs) {
00116         std::cout << uc.getUcCode() << " | " << uc.getClassCode() << std::endl;
00117     }
00118 }
```

4.25.1.9 valideFreeClass()

```
std::list< std::string > valideFreeClass (
    std::map< std::string, std::vector< classQtd > >::iterator it_count )
```

Find and return valid free classes.

This function calculates and returns a list of valid free classes based on the input class information. Valid free classes have a minimum number of students and can accept new students within certain limits.

Parameters

<i>it_count</i>	An iterator pointing to class quantity information.
-----------------	---

Returns

A list of valid free class codes.

Definition at line 130 of file [print.cpp](#).

```
00131
00132     int min = INT_MAX;
00133     std::list<std::string> free_classes;
00134
00135     // first verify the class with the minimum number of students
00136     for (auto &classe : it_count->second) {
00137         if (classe.qtd < min) {
00138             min = classe.qtd;
00139         }
00140     }
00141     // then verify if the class is able to accept new students and add to the
00142     // list
00143     for (auto &classe : it_count->second) {
00144         if (!(classe.qtd + 1 - min > equilibre) && classe.qtd + 1 <= max\_students) {
00145             free_classes.push_back(classe.classCode);
00146         }
00147     }
00148
00149     // return list
00150     return free_classes;
00151 }
```

4.25.1.10 verifyClassCode()

```
bool verifyClassCode (
    std::string classCode,
    std::string ucCode,
    std::map< std::string, std::vector< classQtd > > & count )
```

Verify class code for availability.

This function checks whether a given class code in the context of a specific UC code is available and can accept new students. It uses the class quantity information to determine availability.

Parameters

<i>classCode</i>	The class code to verify.
<i>ucCode</i>	The UC code associated with the class.
<i>count</i>	A map of class quantity information.

Returns

True if the class code is available, else false.

Definition at line 165 of file [print.cpp](#).

```

00166                                     {
00167     auto it_count = count.find(ucCode);
00168
00169     if (it_count != count.end()) {
00170         std::list<std::string> free_classes = valideFreeClass(it_count);
00171         for (auto it_list = free_classes.begin(); it_list != free_classes.end();
00172             it_list++) {
00173             if (*it_list == classCode) {
00174                 return true;
00175             }
00176         }
00177     } else {
00178         std::cout << "Error in find uc" << std::endl;
00179     }
00180     return false;
00181 }
```

4.25.1.11 workingMessage()

```
void workingMessage ( )
```

Definition at line 26 of file [errorMsgs.cpp](#).

```

00026     {
00027     std::cout << "WARNING: Function not done yet." << std::endl;
00028 }
```

4.26 print.h

[Go to the documentation of this file.](#)

```

00001 #ifndef PRINT_H
00002 #define PRINT_H
00003
00004 #include <algorithm>
00005 #include <climits>
00006 #include <fstream>
00007 #include <iostream>
00008 #include <list>
00009 #include <map>
00010 #include <string>
00011 #include <vector>
00012
00013 #include "../classes/student.h"
00014 #include "../functions/dbStudents.h"
00015
00016 void workingMessage();
00017 void errorMessage();
00018
00019 void printStudents(const std::vector<myStudent> &students);
00020 void printStudent(const std::map<std::string, myStudent> &students);
00021
00022 void printUcClasses(const std::vector<myUc> &ucVector);
00023 void printUcs(const std::vector<myUc> &ucs);
00024
00025 void printStudentSchedules(std::map<std::string, myStudent>::iterator &it,
00026                             std::map<std::string, myUc> &classes);
00027 void printStudentClasses(std::map<std::string, myStudent>::iterator &it);
00028 void printFreeClasses(std::string ucCode,
00029                       std::map<std::string, std::vector<classQtd> &count);
00030 std::list<std::string> valideFreeClass(
00031     std::map<std::string, std::vector<classQtd>::iterator it_count);
00032 bool verifyClassCode(std::string classCode, std::string ucCode,
00033                      std::map<std::string, std::vector<classQtd> &count);
00034
00035 #endif
```


4.27 src/inputoutput/read.cpp File Reference

```
#include "read.h"
```

Functions

- `std::map< std::string, myStudent > readStudents (std::map< std::string, std::vector< classQtd > > &count)`
Read and process student and class information from a CSV file.
- `std::map< std::string, std::vector< myUc > > readUcs (std::map< std::string, std::vector< classQtd > > &count)`
Read and process UC and class information from a CSV file.
- `std::map< std::string, myUc > readSchedules ()`
Read and process class schedule information from a CSV file.

4.27.1 Function Documentation

4.27.1.1 readSchedules()

```
std::map< std::string, myUc > readSchedules ( )
```

Read and process class schedule information from a CSV file.

This function reads and processes class schedule information from a CSV file, populating a map of classes and their associated details, including UC code, day, type, start time, and duration.

Returns

A map of classes with their associated information.

Definition at line 179 of file `read.cpp`.

```
00179                                     {
00180     std::string line;
00181     std::map<std::string, myUc> classes;
00182     std::map<std::string, int> dayToInt = {
00183         {"Sunday", 1}, {"Monday", 2}, {"Tuesday", 3}, {"Wednesday", 4},
00184         {"Thursday", 5}, {"Friday", 6}, {"Saturday", 7}};
00185
00186     std::ifstream file("schedule/classes.csv");
00187     if (!file.is_open()) {
00188         errorMessageFile();
00189     }
00190
00191     bool header = true;
00192     while (std::getline(file, line)) {
00193         if (header) {
00194             header = false;
00195             continue;
00196         }
00197         std::istringstream ss(line);
00198         std::string classCode, ucCode, day, type;
00199         double startTime, duration;
00200         int dayInt = 0;
00201
00202         std::getline(ss, classCode, ',');
00203         std::getline(ss, ucCode, ',');
00204         std::getline(ss, day, ',');
00205         ss » startTime;
00206         ss.ignore();
00207         ss » duration;
00208         ss.ignore();
00209         std::getline(ss, type);
00210     }
```

```

00211     type.erase(std::find_if(type.rbegin(), type.rend(),
00212                             [](unsigned char ch) { return !std::isspace(ch); })
00213                .base(),
00214                type.end());
00215
00216     auto it1 = dayToInt.find(day);
00217     if (it1 != dayToInt.end()) {
00218         dayInt = it1->second;
00219     } else {
00220         std::cout << "Invalid day: " << day << std::endl;
00221     }
00222
00223     // Check if the class code already exists in the map
00224     auto it2 = classes.find(ucCode + classCode);
00225     if (it2 != classes.end()) {
00226         it2->second.addClassInfo(type, day, dayInt, startTime, duration);
00227     } else {
00228         myUc newUcClass;
00229         newUcClass.setUcCode(ucCode);
00230         newUcClass.addClass(classCode);
00231         newUcClass.addClassInfo(type, day, dayInt, startTime, duration);
00232         classes[ucCode + classCode] = newUcClass;
00233     }
00234 }
00235 return classes;
00236 }

```

4.27.1.2 readStudents()

```

std::map< std::string, myStudent > readStudents (
    std::map< std::string, std::vector< classQtd > > & count )

```

Read and process student and class information from a CSV file.

This function reads and processes student and class information from a CSV file, populating a map of students and updating class quantity information based on the data.

Parameters

<i>count</i>	A map of class quantity information.
--------------	--------------------------------------

Returns

A map of students with associated classes.

Definition at line 14 of file [read.cpp](#).

```

00014
00015     std::string line;
00016     std::map<std::string, myStudent> students;
00017
00018     std::ifstream file("schedule/students_classes.csv");
00019     if (!file.is_open()) {
00020         errorMessageFile();
00021     }
00022
00023     bool header = true;
00024     while (std::getline(file, line)) {
00025         if (header) {
00026             header = false;
00027             continue;
00028         }
00029         std::istringstream ss(line);
00030
00031         std::string studentCode, studentName, ucCode, classCode;
00032
00033         std::getline(ss, studentCode, ',');
00034         std::getline(ss, studentName, ',');
00035         std::getline(ss, ucCode, ',');
00036         std::getline(ss, classCode);
00037
00038         classCode.erase(

```

```

00039         std::find_if(classCode.rbegin(), classCode.rend(),
00040                     [](unsigned char ch) { return !std::isspace(ch); })
00041         .base(),
00042         classCode.end());
00043
00044     auto it = students.find(studentCode);
00045     if (it != students.end()) {
00046         it->second.addClass(myUc(ucCode, classCode));
00047     } else {
00048         myStudent newStudent(studentCode, studentName);
00049         newStudent.addClass(myUc(ucCode, classCode));
00050         students[studentCode] = newStudent;
00051     }
00052
00053     // verify if the uc exists in the count tree
00054     auto it_count = count.find(ucCode);
00055
00056     // if not exists, add the class with one student in the count tree
00057     if (it_count == count.end()) {
00058         std::vector<classQtd> classVec;
00059         classVec.push_back({classCode, 1});
00060         count.emplace(ucCode, classVec);
00061     } else {
00062         // if uc exist, then verify if the class exists in the vector
00063         bool exist = false;
00064         for (auto &class_it : it_count->second) {
00065             // if exists, add +1 in the qtd
00066             if (class_it.classCode == classCode) {
00067                 class_it.qtd++;
00068                 exist = true;
00069                 break;
00070             }
00071         }
00072         // if not exists, add the class with one student in the vector
00073         if (!exist) {
00074             it_count->second.push_back({classCode, 1});
00075         }
00076     }
00077 }
00078 file.close();
00079
00080 return students;
00081 }

```

4.27.1.3 readUcs()

```

std::map< std::string, std::vector< myUc > > readUcs (
    std::map< std::string, std::vector< classQtd > > & count )

```

Read and process UC and class information from a CSV file.

This function reads and processes UC and class information from a CSV file, populating a map of UCs and their associated classes, as well as updating class quantity information based on the data.

Parameters

<code>count</code>	A map of class quantity information.
--------------------	--------------------------------------

Returns

A map of UCs and their associated classes.

Definition at line 94 of file [read.cpp](#).

```

00094     {
00095         std::string line;
00096         std::map<std::string, std::vector<myUc> ucClasses;
00097
00098         std::ifstream file("schedule/classes_per_uc.csv");
00099         if (!file.is_open()) {
00100             errorMessageFile();
00101         }

```

```

00102
00103     bool header = true;
00104     while (std::getline(file, line)) {
00105         // testing
00106         // std::cout << "line" << std::endl;
00107
00108         if (header) {
00109             header = false;
00110             continue;
00111         }
00112         std::istringstream ss(line);
00113         std::string ucCode, classCode;
00114
00115         std::getline(ss, ucCode, ',');
00116         std::getline(ss, classCode, ',');
00117
00118         auto it = ucClasses.find(ucCode);
00119
00120         classCode.erase(
00121             std::find_if(classCode.rbegin(), classCode.rend(),
00122                 [](unsigned char ch) { return !std::isspace(ch); })
00123                 .base(),
00124             classCode.end());
00125
00126         if (it != ucClasses.end()) {
00127             // exist
00128             myUc newUc;
00129             newUc.setUcCode(ucCode);
00130             newUc.setClassCode(classCode);
00131             it->second.push_back(newUc);
00132         } else {
00133             // doesnt exist
00134             std::vector<myUc> ucVector;
00135             myUc newUc;
00136             newUc.setUcCode(ucCode);
00137             newUc.setClassCode(classCode);
00138             ucVector.push_back(newUc);
00139             ucClasses[ucCode] = ucVector;
00140         }
00141
00142         bool exist = false;
00143
00144         // try to find the uc in the count tree
00145         auto it_count = count.find(ucCode);
00146
00147         // if found, verify if the class exists in the vector
00148         if (it_count != count.end()) {
00149             for (auto &class_it : it_count->second) {
00150                 if (class_it.classCode == classCode) {
00151                     exist = true;
00152                 }
00153             }
00154             // if exist uc in the count tree, but not exist the class, add the class
00155             // with 0 students
00156             if (!exist) {
00157                 it_count->second.push_back({classCode, 0});
00158             }
00159             // if not found, add the uc and class with 0 students
00160         } else {
00161             std::vector<classQtd> classVec;
00162             classVec.push_back({classCode, 0});
00163             count.emplace(ucCode, classVec);
00164         }
00165     }
00166     file.close();
00167
00168     return ucClasses;
00169 }

```

4.28 read.cpp

[Go to the documentation of this file.](#)

```

00001 #include "read.h"
00002
00003
00013 std::map<std::string, myStudent>
00014 readStudents(std::map<std::string, std::vector<classQtd> &count) {
00015     std::string line;
00016     std::map<std::string, myStudent> students;
00017
00018     std::ifstream file("schedule/students_classes.csv");

```

```

00019     if (!file.is_open()) {
00020         errorMessageFile();
00021     }
00022
00023     bool header = true;
00024     while (std::getline(file, line)) {
00025         if (header) {
00026             header = false;
00027             continue;
00028         }
00029         std::istringstream ss(line);
00030
00031         std::string studentCode, studentName, ucCode, classCode;
00032
00033         std::getline(ss, studentCode, ',');
00034         std::getline(ss, studentName, ',');
00035         std::getline(ss, ucCode, ',');
00036         std::getline(ss, classCode);
00037
00038         classCode.erase(
00039             std::find_if(classCode.rbegin(), classCode.rend(),
00040                 [](unsigned char ch) { return !std::isspace(ch); })
00041                 .base(),
00042             classCode.end());
00043
00044         auto it = students.find(studentCode);
00045         if (it != students.end()) {
00046             it->second.addClass(myUc(ucCode, classCode));
00047         } else {
00048             myStudent newStudent(studentCode, studentName);
00049             newStudent.addClass(myUc(ucCode, classCode));
00050             students[studentCode] = newStudent;
00051         }
00052
00053         // verify if the uc exists in the count tree
00054         auto it_count = count.find(ucCode);
00055
00056         // if not exists, add the class with one student in the count tree
00057         if (it_count == count.end()) {
00058             std::vector<classQtd> classVec;
00059             classVec.push_back({classCode, 1});
00060             count.emplace(ucCode, classVec);
00061         } else {
00062             // if uc exist, then verify if the class exists in the vector
00063             bool exist = false;
00064             for (auto &class_it : it_count->second) {
00065                 // if exists, add +1 in the qtd
00066                 if (class_it.classCode == classCode) {
00067                     class_it.qtd++;
00068                     exist = true;
00069                     break;
00070                 }
00071             }
00072             // if not exists, add the class with one student in the vector
00073             if (!exist) {
00074                 it_count->second.push_back({classCode, 1});
00075             }
00076         }
00077     }
00078     file.close();
00079
00080     return students;
00081 }
00082
00093 std::map<std::string, std::vector<myUc>
00094 readUcs(std::map<std::string, std::vector<classQtd> &count) {
00095     std::string line;
00096     std::map<std::string, std::vector<myUc> ucClasses;
00097
00098     std::ifstream file("schedule/classes_per_uc.csv");
00099     if (!file.is_open()) {
00100         errorMessageFile();
00101     }
00102
00103     bool header = true;
00104     while (std::getline(file, line)) {
00105         // testing
00106         // std::cout << "line" << std::endl;
00107
00108         if (header) {
00109             header = false;
00110             continue;
00111         }
00112         std::istringstream ss(line);
00113         std::string ucCode, classCode;
00114
00115         std::getline(ss, ucCode, ',');

```

```

00116     std::getline(ss, classCode, ',');
00117
00118     auto it = ucClasses.find(ucCode);
00119
00120     classCode.erase(
00121         std::find_if(classCode.rbegin(), classCode.rend(),
00122             [](unsigned char ch) { return !std::isspace(ch); })
00123         .base(),
00124         classCode.end());
00125
00126     if (it != ucClasses.end()) {
00127         // exist
00128         myUc newUc;
00129         newUc.setUcCode(ucCode);
00130         newUc.setClassCode(classCode);
00131         it->second.push_back(newUc);
00132     } else {
00133         // doesnt exist
00134         std::vector<myUc> ucVector;
00135         myUc newUc;
00136         newUc.setUcCode(ucCode);
00137         newUc.setClassCode(classCode);
00138         ucVector.push_back(newUc);
00139         ucClasses[ucCode] = ucVector;
00140     }
00141
00142     bool exist = false;
00143
00144     // try to find the uc in the count tree
00145     auto it_count = count.find(ucCode);
00146
00147     // if found, verify if the class exists in the vector
00148     if (it_count != count.end()) {
00149         for (auto &class_it : it_count->second) {
00150             if (class_it.classCode == classCode) {
00151                 exist = true;
00152             }
00153         }
00154         // if exist uc in the count tree, but not exist the class, add the class
00155         // with 0 students
00156         if (!exist) {
00157             it_count->second.push_back({classCode, 0});
00158         }
00159         // if not found, add the uc and class with 0 students
00160     } else {
00161         std::vector<classQtd> classVec;
00162         classVec.push_back({classCode, 0});
00163         count.emplace(ucCode, classVec);
00164     }
00165 }
00166 file.close();
00167
00168 return ucClasses;
00169 }
00170
00171 std::map<std::string, myUc> readSchedules() {
00172     std::string line;
00173     std::map<std::string, myUc> classes;
00174     std::map<std::string, int> dayToInt = {
00175         {"Sunday", 1}, {"Monday", 2}, {"Tuesday", 3}, {"Wednesday", 4},
00176         {"Thursday", 5}, {"Friday", 6}, {"Saturday", 7}};
00177
00178     std::ifstream file("schedule/classes.csv");
00179     if (!file.is_open()) {
00180         errorMessageFile();
00181     }
00182
00183     bool header = true;
00184     while (std::getline(file, line)) {
00185         if (header) {
00186             header = false;
00187             continue;
00188         }
00189         std::istringstream ss(line);
00190         std::string classCode, ucCode, day, type;
00191         double startTime, duration;
00192         int dayInt = 0;
00193
00194         std::getline(ss, classCode, ',');
00195         std::getline(ss, ucCode, ',');
00196         std::getline(ss, day, ',');
00197         ss >> startTime;
00198         ss.ignore();
00199         ss >> duration;
00200         ss.ignore();
00201         std::getline(ss, type);
00202
00203         dayInt = dayToInt[day];
00204     }
00205 }

```

```

00211     type.erase(std::find_if(type.rbegin(), type.rend(),
00212                             [](unsigned char ch) { return !std::isspace(ch); })
00213                .base(),
00214                type.end());
00215
00216     auto it1 = dayToInt.find(day);
00217     if (it1 != dayToInt.end()) {
00218         dayInt = it1->second;
00219     } else {
00220         std::cout << "Invalid day: " << day << std::endl;
00221     }
00222
00223     // Check if the class code already exists in the map
00224     auto it2 = classes.find(ucCode + classCode);
00225     if (it2 != classes.end()) {
00226         it2->second.addClassInfo(type, day, dayInt, startTime, duration);
00227     } else {
00228         myUc newUcClass;
00229         newUcClass.setUcCode(ucCode);
00230         newUcClass.addClass(classCode);
00231         newUcClass.addClassInfo(type, day, dayInt, startTime, duration);
00232         classes[ucCode + classCode] = newUcClass;
00233     }
00234 }
00235 return classes;
00236 }

```

4.29 src/inputoutput/read.h File Reference

```

#include <algorithm>
#include <fstream>
#include <iostream>
#include <map>
#include <sstream>
#include <string>
#include <vector>
#include "../classes/student.h"

```

Functions

- void [errorMessageFile](#) ()
- void [errorMessageLine](#) (std::string)
- std::map< std::string, [myStudent](#) > [readStudents](#) (std::map< std::string, std::vector< [classQtd](#) > > &count)
Read and process student and class information from a CSV file.
- std::map< std::string, std::vector< [myUc](#) > > [readUcs](#) (std::map< std::string, std::vector< [classQtd](#) > > &count)
Read and process UC and class information from a CSV file.
- std::map< std::string, [myUc](#) > [readSchedules](#) ()
Read and process class schedule information from a CSV file.

4.29.1 Function Documentation

4.29.1.1 errorMessageFile()

```
void errorMessageFile ( )
```

Definition at line 16 of file [errorMsgs.cpp](#).

```

00016     {
00017     std::cerr << "Error: Could not open the file." << std::endl;
00018     exit(0);
00019 }

```

4.29.1.2 errorMessageLine()

```
void errorMessageLine (
    std::string line )
```

Definition at line 21 of file [errorMsgs.cpp](#).

```
00021     {
00022     std::cerr << "Error: Invalid data format in line: " << line << std::endl;
00023     exit(0);
00024 }
```

4.29.1.3 readSchedules()

```
std::map< std::string, myUc > readSchedules ( )
```

Read and process class schedule information from a CSV file.

This function reads and processes class schedule information from a CSV file, populating a map of classes and their associated details, including UC code, day, type, start time, and duration.

Returns

A map of classes with their associated information.

Definition at line 179 of file [read.cpp](#).

```
00179     {
00180     std::string line;
00181     std::map<std::string, myUc> classes;
00182     std::map<std::string, int> dayToInt = {
00183         {"Sunday", 1}, {"Monday", 2}, {"Tuesday", 3}, {"Wednesday", 4},
00184         {"Thursday", 5}, {"Friday", 6}, {"Saturday", 7}};
00185
00186     std::ifstream file("schedule/classes.csv");
00187     if (!file.is_open()) {
00188         errorMessageFile();
00189     }
00190
00191     bool header = true;
00192     while (std::getline(file, line)) {
00193         if (header) {
00194             header = false;
00195             continue;
00196         }
00197         std::istringstream ss(line);
00198         std::string classCode, ucCode, day, type;
00199         double startTime, duration;
00200         int dayInt = 0;
00201
00202         std::getline(ss, classCode, ',');
00203         std::getline(ss, ucCode, ',');
00204         std::getline(ss, day, ',');
00205         ss >> startTime;
00206         ss.ignore();
00207         ss >> duration;
00208         ss.ignore();
00209         std::getline(ss, type);
00210
00211         type.erase(std::find_if(type.rbegin(), type.rend(),
00212             [](unsigned char ch) { return !std::isspace(ch); })
00213             .base(),
00214             type.end());
00215
00216         auto it1 = dayToInt.find(day);
00217         if (it1 != dayToInt.end()) {
00218             dayInt = it1->second;
00219         } else {
00220             std::cout << "Invalid day: " << day << std::endl;
00221         }
00222
00223         // Check if the class code already exists in the map
00224         auto it2 = classes.find(ucCode + classCode);
00225         if (it2 != classes.end()) {
00226             it2->second.addClassInfo(type, day, dayInt, startTime, duration);
```



```

00227     } else {
00228         myUc newUcClass;
00229         newUcClass.setUcCode(ucCode);
00230         newUcClass.addClass(classCode);
00231         newUcClass.addClassInfo(type, day, dayInt, startTime, duration);
00232         classes[ucCode + classCode] = newUcClass;
00233     }
00234 }
00235 return classes;
00236 }

```

4.29.1.4 readStudents()

```

std::map< std::string, myStudent > readStudents (
    std::map< std::string, std::vector< classQty > > & count )

```

Read and process student and class information from a CSV file.

This function reads and processes student and class information from a CSV file, populating a map of students and updating class quantity information based on the data.

Parameters

<i>count</i>	A map of class quantity information.
--------------	--------------------------------------

Returns

A map of students with associated classes.

Definition at line 14 of file [read.cpp](#).

```

00014                                     {
00015     std::string line;
00016     std::map<std::string, myStudent> students;
00017
00018     std::ifstream file("schedule/students_classes.csv");
00019     if (!file.is_open()) {
00020         errorMessageFile();
00021     }
00022
00023     bool header = true;
00024     while (std::getline(file, line)) {
00025         if (header) {
00026             header = false;
00027             continue;
00028         }
00029         std::istringstream ss(line);
00030
00031         std::string studentCode, studentName, ucCode, classCode;
00032
00033         std::getline(ss, studentCode, ',');
00034         std::getline(ss, studentName, ',');
00035         std::getline(ss, ucCode, ',');
00036         std::getline(ss, classCode);
00037
00038         classCode.erase(
00039             std::find_if(classCode.rbegin(), classCode.rend(),
00040                 [](unsigned char ch) { return !std::isspace(ch); })
00041                 .base(),
00042             classCode.end());
00043
00044         auto it = students.find(studentCode);
00045         if (it != students.end()) {
00046             it->second.addClass(myUc(ucCode, classCode));
00047         } else {
00048             myStudent newStudent(studentCode, studentName);
00049             newStudent.addClass(myUc(ucCode, classCode));
00050             students[studentCode] = newStudent;
00051         }
00052
00053         // verify if the uc exists in the count tree
00054         auto it_count = count.find(ucCode);

```

```

00055
00056 // if not exists, add the class with one student in the count tree
00057 if (it_count == count.end()) {
00058     std::vector<classQtd> classVec;
00059     classVec.push_back({classCode, 1});
00060     count.emplace(ucCode, classVec);
00061 } else {
00062     // if uc exist, then verify if the class exists in the vector
00063     bool exist = false;
00064     for (auto &class_it : it_count->second) {
00065         // if exists, add +1 in the qtd
00066         if (class_it.classCode == classCode) {
00067             class_it.qtd++;
00068             exist = true;
00069             break;
00070         }
00071     }
00072     // if not exists, add the class with one student in the vector
00073     if (!exist) {
00074         it_count->second.push_back({classCode, 1});
00075     }
00076 }
00077 }
00078 file.close();
00079
00080 return students;
00081 }

```

4.29.1.5 readUcs()

```

std::map< std::string, std::vector< myUc > > readUcs (
    std::map< std::string, std::vector< classQtd > > & count )

```

Read and process UC and class information from a CSV file.

This function reads and processes UC and class information from a CSV file, populating a map of UCs and their associated classes, as well as updating class quantity information based on the data.

Parameters

<i>count</i>	A map of class quantity information.
--------------	--------------------------------------

Returns

A map of UCs and their associated classes.

Definition at line 94 of file [read.cpp](#).

```

00094 {
00095     std::string line;
00096     std::map<std::string, std::vector<myUc>> ucClasses;
00097
00098     std::ifstream file("schedule/classes_per_uc.csv");
00099     if (!file.is_open()) {
00100         errorMessageFile();
00101     }
00102
00103     bool header = true;
00104     while (std::getline(file, line)) {
00105         // testing
00106         // std::cout << "line" << std::endl;
00107
00108         if (header) {
00109             header = false;
00110             continue;
00111         }
00112         std::istringstream ss(line);
00113         std::string ucCode, classCode;
00114
00115         std::getline(ss, ucCode, ',');
00116         std::getline(ss, classCode, ',');
00117     }

```

```

00118     auto it = ucClasses.find(ucCode);
00119
00120     classCode.erase(
00121         std::find_if(classCode.rbegin(), classCode.rend(),
00122             [](unsigned char ch) { return !std::isspace(ch); })
00123         .base(),
00124         classCode.end());
00125
00126     if (it != ucClasses.end()) {
00127         // exist
00128         myUc newUc;
00129         newUc.setUcCode(ucCode);
00130         newUc.setClassCode(classCode);
00131         it->second.push_back(newUc);
00132     } else {
00133         // doesnt exist
00134         std::vector<myUc> ucVector;
00135         myUc newUc;
00136         newUc.setUcCode(ucCode);
00137         newUc.setClassCode(classCode);
00138         ucVector.push_back(newUc);
00139         ucClasses[ucCode] = ucVector;
00140     }
00141
00142     bool exist = false;
00143
00144     // try to find the uc in the count tree
00145     auto it_count = count.find(ucCode);
00146
00147     // if found, verify if the class exists in the vector
00148     if (it_count != count.end()) {
00149         for (auto &class_it : it_count->second) {
00150             if (class_it.classCode == classCode) {
00151                 exist = true;
00152             }
00153         }
00154         // if exist uc in the count tree, but not exist the class, add the class
00155         // with 0 students
00156         if (!exist) {
00157             it_count->second.push_back({classCode, 0});
00158         }
00159         // if not found, add the uc and class with 0 students
00160     } else {
00161         std::vector<classQtd> classVec;
00162         classVec.push_back({classCode, 0});
00163         count.emplace(ucCode, classVec);
00164     }
00165 }
00166 file.close();
00167
00168 return ucClasses;
00169 }

```

4.30 read.h

[Go to the documentation of this file.](#)

```

00001 #ifndef READ_H
00002 #define READ_H
00003
00004 #include <algorithm>
00005 #include <fstream>
00006 #include <iostream>
00007 #include <map>
00008 #include <sstream>
00009 #include <string>
00010 #include <vector>
00011
00012 #include "../classes/student.h"
00013
00014 void errorMessageFile();
00015 void errorMessageLine(std::string);
00016
00017 std::map<std::string, myStudent>
00018 readStudents(std::map<std::string, std::vector<classQtd> &count);
00019 std::map<std::string, std::vector<myUc>
00020 readUcs(std::map<std::string, std::vector<classQtd> &count);
00021
00022 std::map<std::string, myUc> readSchedules();
00023
00024 #endif

```

4.31 src/main.cpp File Reference

```
#include "inputoutput/print.h"
#include "inputoutput/read.h"
#include <iostream>
```

Functions

- void `menu` ()
Display the main menu and handle user options.
- int `main` ()

4.31.1 Function Documentation

4.31.1.1 `main()`

```
int main ( )
```

Definition at line 7 of file `main.cpp`.

```
00007     {
00008
00009     menu();
00010
00011     return 0;
00012 }
```

4.31.1.2 `menu()`

```
void menu ( )
```

Display the main menu and handle user options.

This function displays the main menu of the application and handles user input to perform various actions. Users can choose to view the database, change the database, perform a backup, or exit the application.

Definition at line 26 of file `menu.cpp`.

```
00026     {
00027
00028     menuUpdate();
00029     system("clear");
00030
00031     int flag = 0;
00032
00033     std::cout << "----- Welcome to our app :) -----" << std::endl;
00034     std::cout << "| 1) See database" << std::endl;
00035     std::cout << "| 2) Change database" << std::endl;
00036     std::cout << "| 3) Backup" << std::endl;
00037     std::cout << "| 4) Exit" << std::endl;
00038     std::cout << "-----" << std::endl;
00039     std::cout << "Choose an option: ";
00040     std::cin >> flag;
00041
00042     errorCheck(flag);
00043
00044     switch (flag) {
00045     case 1:
00046         menuSeeDatabase();
00047         break;
00048     case 2:
00049         menuRequests();
00050         break;
00051     case 3:
00052         menuBackup();
00053         break;
00054     case 4:
00055         exit(0);
00056     default:
00057         errorMessage();
00058         break;
00059     }
00060 }
```

4.32 main.cpp

[Go to the documentation of this file.](#)

```
00001 #include "inputoutput/print.h"
00002 #include "inputoutput/read.h"
00003 #include <iostream>
00004
00005 void menu();
00006
00007 int main() {
00008
00009     menu();
00010
00011     return 0;
00012 }
```

4.33 src/menu.cpp File Reference

```
#include "menu.h"
#include "inputoutput/read.h"
```

Functions

- void [menuUpdate](#) ()
Update student information.
- void [menu](#) ()
Display the main menu and handle user options.
- void [menuSeeDatabase](#) ()
Display options to view database information.
- void [menuRequests](#) ()
Display options to change the database.
- void [menuStudentCode](#) (int flag)
Enter a registration number and access student-related actions.
- void [menuTryAgain](#) (int menuType, std::map< std::string, [myStudent](#) >::iterator &it)
Display options to try the current operation again or exit.
- void [menuRemove](#) (std::map< std::string, [myStudent](#) >::iterator &it)
Remove a UC from a student's classes.
- void [menuAdd](#) (std::map< std::string, [myStudent](#) >::iterator &it)
Add a new class to a student's schedule.
- void [menuSwitch](#) (std::map< std::string, [myStudent](#) >::iterator &it)
Perform a switch operation for a student's schedule.
- void [saveOrReturn](#) ()
Prompt the user to save changes or return to the previous menu.
- void [save](#) ()
Save all changes to the student data and exit the program.
- int [selectBackupCode](#) (int type)
Select a backup for viewing or restoration.
- void [menuBackup](#) ()
Display the backup menu.
- void [restoreBackup](#) ()
Restore data from a selected backup.
- void [menuChanges](#) ()

- *Display menu options for handling backup changes.*
- `int selectOrderStudents ()`
Prompt the user to select the sorting order for students.
- `int selectOrderUcs ()`
Prompt the user to select the sorting order for UCs.
- `int selectType ()`
Prompt the user to select the viewing type.
- `std::string selectCode ()`
Prompt the user to enter a code for searching.
- `int selectFilter ()`
Prompt the user to select a filter for data search.
- `std::string selectValue ()`
Prompt the user to enter a value for filtering data.
- `void menuStudents (std::string str, int type, int filter, int order)`
Display student data based on specified criteria.
- `void menuUcs (std::string str, int type, int filter, int order)`
Display UC and class data based on specified criteria.

Variables

- `std::map< std::string, std::vector< classQtd > > count`
- `std::map< std::string, myStudent > students`
- `std::map< std::string, std::vector< myUc > > ucs = readUcs(count)`
- `std::map< std::string, myUc > classes = readSchedules()`
- `std::stack< alter > stackAlter`

4.33.1 Function Documentation

4.33.1.1 menu()

```
void menu ( )
```

Display the main menu and handle user options.

This function displays the main menu of the application and handles user input to perform various actions. Users can choose to view the database, change the database, perform a backup, or exit the application.

Definition at line 26 of file `menu.cpp`.

```
00026         {
00027
00028     menuUpdate();
00029     system("clear");
00030
00031     int flag = 0;
00032
00033     std::cout << "----- Welcome to our app :) -----" << std::endl;
00034     std::cout << "| 1) See database" << std::endl;
00035     std::cout << "| 2) Change database" << std::endl;
00036     std::cout << "| 3) Backup" << std::endl;
00037     std::cout << "| 4) Exit" << std::endl;
00038     std::cout << "-----" << std::endl;
00039     std::cout << "Choose an option: ";
00040     std::cin >> flag;
00041
00042     errorCheck(flag);
00043
00044     switch (flag) {
00045     case 1:
00046         menuSeeDatabase();
```

```

00047     break;
00048 case 2:
00049     menuRequests();
00050     break;
00051 case 3:
00052     menuBackup();
00053     break;
00054 case 4:
00055     exit(0);
00056 default:
00057     errorMessage();
00058     break;
00059 }
00060 }

```

4.33.1.2 menuAdd()

```

void menuAdd (
    std::map< std::string, myStudent >::iterator & it )

```

Add a new class to a student's schedule.

This function allows the user to add a new class to a student's schedule by providing the UC code and the class code. It validates the student's schedule and class availability.

Parameters

<i>it</i>	An iterator referring to a specific student.
-----------	--

Definition at line 292 of file [menu.cpp](#).

```

00292                                     {
00293     printStudentClasses(it);
00294     std::string ucCode;
00295     std::string classCode;
00296     bool check_class = false;
00297
00298     // validates if the student is enrolled in more than 7 classes
00299     if (it->second.validateQtClasses()) {
00300         std::cout << "-----" << std::endl;
00301         std::cout << " You have already 7 classes" << std::endl;
00302     } else {
00303         std::cout << "-----" << std::endl;
00304         std::cout << "Enter UC code to see all classes: " << std::endl;
00305         std::cin >> ucCode;
00306
00307         if (!verifyUcCode(ucCode, it)) {
00308             // checks if ucCode exists
00309             auto it_uc = ucs.find(ucCode);
00310
00311             if (it_uc == ucs.end()) {
00312                 std::cout << "-----"
00313                     << std::endl;
00314                 std::cout << "UC code not found" << std::endl;
00315                 menuTryAgain(1, it);
00316             } else {
00317                 std::cout << "-----"
00318                     << std::endl;
00319                 std::cout << "Uc. Code: " << it_uc->first << std::endl;
00320
00321                 printFreeClasses(ucCode, count);
00322                 std::cout << "-----"
00323                     << std::endl;
00324                 std::cout << "Enter class code to add: " << std::endl;
00325                 std::cin >> classCode;
00326
00327                 check_class = verifyClassCode(classCode, ucCode, count);
00328
00329                 if (check_class) {
00330                     // validates that the class chosen by the student does not conflict
00331                     // with the schedule of other classes
00332                     bool validate = validateNewClass(ucCode, classCode, it, classes);
00333                     if (!validate) {
00334
00335

```

```

00336         addClassStudent(ucCode, classCode, it, stackAlter);
00337         printStudentClasses(it);
00338         std::cout << "\nSucessfully added" << std::endl;
00339
00340         saveOrReturn();
00341     }
00342     } else {
00343         std::cout << "-----"
00344             << std::endl;
00345         std::cout << "Class code not found" << std::endl;
00346         menuTryAgain(1, it);
00347     }
00348 }
00349 } else {
00350     std::cout << "-----"
00351         << std::endl;
00352     std::cout << "You are already enrolled in this UC" << std::endl;
00353     menuTryAgain(1, it);
00354 }
00355 }
00356 }

```

4.33.1.3 menuBackup()

```
void menuBackup ( )
```

Display the backup menu.

This function lists all available backups, allows the user to select a backup to view changes, and provides options to navigate between viewing changes and returning to the main menu.

Definition at line 550 of file [menu.cpp](#).

```

00550     {
00551         int flag;
00552         system("clear");
00553         listAllBackups();
00554
00555         bool valide = printAllBackups();
00556         if (valide == true) {
00557             printChanges(selectBackupCode(0));
00558             menuChanges();
00559         } else {
00560             std::cout << "-----" << std::endl;
00561             std::cout << "| 1) - Main menu" << std::endl;
00562             std::cout << "-----" << std::endl;
00563             std::cin >> flag;
00564
00565             if (flag == 1) {
00566                 menu();
00567             } else {
00568                 errorMessage();
00569             }
00570         }
00571     }

```

4.33.1.4 menuChanges()

```
void menuChanges ( )
```

Display menu options for handling backup changes.

This function presents menu options for the user to manage backup changes, including returning to the previous menu, going back to the main menu, or restoring data from a selected backup.

Definition at line 590 of file [menu.cpp](#).

```

00590     {
00591
00592         int flag;
00593
00594         std::cout << "-----" << std::endl;
00595         std::cout << "| 1) Return" << std::endl;

```



```

00596     std::cout << " | 2) Main menu                                |" << std::endl;
00597     std::cout << " | 3) Restore                                |" << std::endl;
00598     std::cout << "-----" << std::endl;
00599
00600     std::cin >> flag;
00601
00602     switch (flag) {
00603     case (1):
00604         menuBackup();
00605         break;
00606     case (2):
00607         menu();
00608         break;
00609     case (3):
00610         restoreBackup();
00611         break;
00612     default:
00613         errorMessage();
00614         break;
00615     }
00616 }

```

4.33.1.5 menuRemove()

```

void menuRemove (
    std::map< std::string, myStudent >::iterator & it )

```

Remove a UC from a student's classes.

This function allows the user to remove a specific UC from a student's class list. It prompts the user to enter the UC code, removes it from the student's classes, and provides success or error feedback.

Parameters

<i>it</i>	An iterator referring to a specific student.
-----------	--

Definition at line 262 of file [menu.cpp](#).

```

00262     {
00263     printStudentClasses(it);
00264     std::string ucCode;
00265
00266     std::cout << "-----" << std::endl;
00267     std::cout << "Enter UC code to remove " << std::endl;
00268     std::cin >> ucCode;
00269     std::cout << "-----" << std::endl;
00270
00271     bool remove = removeUcStudent(ucCode, it, stackAlter, count);
00272
00273     if (remove) {
00274         printStudentClasses(it);
00275         std::cout << "\nRemovido com sucesso" << std::endl;
00276         saveOrReturn();
00277     } else {
00278         std::cout << "-----" << std::endl;
00279         std::cout << "UC code not found" << std::endl;
00280         menuTryAgain(2, it);
00281     }
00282 }

```

4.33.1.6 menuRequests()

```

void menuRequests ( )

```

Display options to change the database.

This function presents a menu allowing the user to choose between adding, removing, or switching database entries. It further provides options for selecting specific actions and database entries.

Definition at line 133 of file [menu.cpp](#).

```
00133         {
00134     int flag = 0;
00135
00136     system("clear");
00137     std::cout << "Change database" << std::endl;
00138     std::cout << "-----" << std::endl;
00139     std::cout << "| 1) Add" << std::endl;
00140     std::cout << "| 2) Remove" << std::endl;
00141     std::cout << "| 3) Switch" << std::endl;
00142     std::cout << "-----" << std::endl;
00143     std::cout << "Choose an option: ";
00144     std::cin >> flag;
00145
00146     if (flag > 4 || flag == 0) {
00147         errorMessage();
00148     } else {
00149         menuStudentCode(flag);
00150     }
00151 }
```

4.33.1.7 menuSeeDatabase()

```
void menuSeeDatabase ( )
```

Display options to view database information.

This function presents a menu allowing the user to choose between viewing students, classes and UCs, or their own schedules. It further provides options for selecting display filters, orders, and specific details.

Definition at line 68 of file [menu.cpp](#).

```
00068         {
00069     int flag = 0;
00070     int type;
00071
00072     std::cout << "-----" << std::endl;
00073     std::cout << "| 1) See Students" << std::endl;
00074     std::cout << "| 2) See Classes and UC's" << std::endl;
00075     std::cout << "| 3) See My Schedules" << std::endl;
00076     std::cout << "-----" << std::endl;
00077     std::cout << "Choose an option: ";
00078     std::cin >> flag;
00079
00080     errorCheck(flag);
00081
00082     if (flag != 3) {
00083         type = selectType();
00084     }
00085     // std::cout << type;
00086
00087     if (type == 1) {
00088         std::string code = selectCode();
00089         switch (flag) {
00090             case 1:
00091                 menuStudents(code, type);
00092                 break;
00093             case 2:
00094                 menuUcs(code, type);
00095                 break;
00096             default:
00097                 errorMessage();
00098                 break;
00099         }
00100     } else {
00101         int filter;
00102         int order;
00103         std::string value;
00104         if (type == 2) {
00105             filter = selectFilter();
00106             value = selectValue();
00107         }
00108         switch (flag) {
00109             case 1:
00110                 order = selectOrderStudents();
00111                 menuStudents(value, type, filter, order);
00112                 break;
00113             case 2:
00114                 order = selectOrderUcs();
00115                 menuUcs(value, type, filter, order);
```

```

00116         break;
00117     case 3:
00118         menuStudentCode(4);
00119         break;
00120     default:
00121         errorMessage();
00122         break;
00123     }
00124 }
00125 }

```

4.33.1.8 menuStudentCode()

```

void menuStudentCode (
    int flag )

```

Enter a registration number and access student-related actions.

This function prompts the user to enter their registration number and provides access to various student-related actions, such as adding, removing, switching, or viewing schedules.

Parameters

<i>flag</i>	An integer representing the selected action.
-------------	--

Definition at line 161 of file [menu.cpp](#).

```

00161 {
00162     std::string registrationNumber;
00163     std::cout << "-----" << std::endl;
00164     std::cout << "Enter your registration number: ";
00165     std::cin >> registrationNumber;
00166
00167     auto it = students.find(registrationNumber);
00168
00169     if (it == students.end()) {
00170         std::cout << "-----" << std::endl;
00171         std::cout << "| Registration number not found" << std::endl;
00172         std::cout << "-----" << std::endl;
00173
00174         std::cout << "| 1) Try again" << std::endl;
00175         std::cout << "| 2) Exit" << std::endl;
00176
00177         int flag2;
00178
00179         std::cin >> flag2;
00180
00181         switch (flag2) {
00182             case 1:
00183                 system("clear");
00184                 menuStudentCode(flag);
00185                 break;
00186             case 2:
00187                 exit(0);
00188             default:
00189                 errorMessage();
00190                 break;
00191         }
00192
00193         menuRequests();
00194     } else {
00195         // printStudentClasses(it);
00196     }
00197
00198     switch (flag) {
00199     case (1):
00200         menuAdd(it);
00201         break;
00202     case (2):
00203         menuRemove(it);
00204         break;
00205     case (3):
00206         menuSwitch(it);
00207         break;
00208     case (4):

```

```

00209     printStudentSchedules(it, classes);
00210     break;
00211 default:
00212     errorMessage();
00213 }
00214 }

```

4.33.1.9 menuStudents()

```

void menuStudents (
    std::string str,
    int type,
    int filter,
    int order )

```

Display student data based on specified criteria.

This function displays student data based on specified search criteria, filtering, and ordering.

Parameters

<i>str</i>	A string containing the search term or code.
<i>type</i>	An integer indicating the search type: 1 for one student, 2 for a group, 3 for all students.
<i>filter</i>	An integer specifying the filter type: 1 for UC code, 2 for class code (optional).
<i>order</i>	An integer indicating the order type (optional).

Definition at line 764 of file [menu.cpp](#).

```

00764 {
00765     std::map<std::string, myStudent> oneStudent = students;
00766     std::vector<myStudent> data;
00767
00768     for (const auto &studentPair : students) {
00769         data.push_back(studentPair.second);
00770     }
00771
00772     if (type == 1) {
00773         oneStudent = selectStudent(str, oneStudent);
00774         printStudent(oneStudent);
00775     } else {
00776         if (type == 2) {
00777             data = filterInfoStudent(filter, str, data);
00778         }
00779         data = orderInfoStudent(order, data);
00780         printStudents(data);
00781     }
00782 }

```

4.33.1.10 menuSwitch()

```

void menuSwitch (
    std::map< std::string, myStudent >::iterator & it )

```

Perform a switch operation for a student's schedule.

This function allows the user to perform switching operations for a student's schedule, such as switching UCs or classes within a specific UC. It validates the student's current schedule and class availability for the switch.

Parameters

<i>it</i>	An iterator referring to a specific student.
-----------	--

Definition at line 367 of file menu.cpp.

```

00367                                     {
00368     printStudentClasses(it);
00369     std::string ucCode, classCode;
00370     int flag;
00371     auto it_uc = ucs.begin();
00372     std::list<std::string> free_classes;
00373     bool validate = false;
00374     bool check_class = false;
00375
00376     std::cout << "-----" << std::endl;
00377     std::cout << "| 1) Switch UC" << std::endl;
00378     std::cout << "| 2) Switch Class" << std::endl;
00379     std::cout << "-----" << std::endl;
00380     std::cin >> flag;
00381
00382     switch (flag) {
00383     case (1):
00384         std::cout << "-----" << std::endl;
00385         std::cout << "Enter UC code to remove: " << std::endl;
00386         std::cin >> ucCode;
00387
00388         if (verifyUcCode(ucCode, it)) {
00389
00390             std::cout << "-----"
00391                 << std::endl;
00392             std::cout << "Enter UC code to add: " << std::endl;
00393             std::cin >> ucCode;
00394
00395             it_uc = ucs.find(ucCode);
00396
00397             if (it_uc != ucs.end()) {
00398                 printFreeClasses(ucCode, count);
00399
00400                 std::cout << "-----"
00401                     << std::endl;
00402                 std::cout << "Enter class code to add: " << std::endl;
00403                 std::cin >> classCode;
00404
00405                 check_class = verifyClassCode(classCode, ucCode, count);
00406
00407                 if (check_class) {
00408                     validate = valideNewClass(ucCode, classCode, it, classes);
00409                     if (!validate) {
00410                         removeUcStudent(ucCode, it, stackAlter, count);
00411                         addClassStudent(ucCode, classCode, it, stackAlter);
00412                         printStudentClasses(it);
00413                         std::cout << "\nSuccessfully switched" << std::endl;
00414                         saveOrReturn();
00415                     }
00416                 } else {
00417                     std::cout << "-----"
00418                         << std::endl;
00419                     std::cout << "Class code not found" << std::endl;
00420                     menuTryAgain(3, it);
00421                 }
00422             } else {
00423                 std::cout << "-----"
00424                     << std::endl;
00425                 std::cout << "UC code not found" << std::endl;
00426                 menuTryAgain(3, it);
00427             }
00428         } else {
00429             std::cout << "-----"
00430                 << std::endl;
00431             std::cout << "You are not enrolled in this UC" << std::endl;
00432             menuTryAgain(3, it);
00433         }
00434     }
00435     break;
00436 case (2):
00437     std::cout << "-----" << std::endl;
00438     std::cout << "Enter UC to change class: " << std::endl;
00439     std::cin >> ucCode;
00440
00441     if (verifyUcCode(ucCode, it)) {
00442         printFreeClasses(ucCode, count);
00443         std::cout << "-----"
00444             << std::endl;
00445         std::cout << "Enter class code to add: " << std::endl;
00446         std::cin >> classCode;
00447
00448         check_class = verifyClassCode(classCode, ucCode, count);
00449
00450         if (check_class) {

```

```

00453         removeUcStudent(ucCode, it, stackAlter, count);
00454         validate = valideNewClass(ucCode, classCode, it, classes);
00455         if (!validate) {
00456             addClassStudent(ucCode, classCode, it, stackAlter);
00457             printStudentClasses(it);
00458             std::cout << "\nSuccessfully switched" << std::endl;
00459             saveOrReturn();
00460         }
00461     } else {
00462         std::cout << "-----"
00463                 << std::endl;
00464         std::cout << "Class code not found" << std::endl;
00465         menuTryAgain(3, it);
00466     }
00467 } else {
00468     std::cout << "-----"
00469             << std::endl;
00470     std::cout << "You are not enrolled in this UC" << std::endl;
00471     menuTryAgain(3, it);
00472 }
00473 break;
00474 default:
00475     errorMessage();
00476     break;
00477 }
00478 }

```

4.33.1.11 menuTryAgain()

```

void menuTryAgain (
    int menuType,
    std::map< std::string, myStudent >::iterator & it )

```

Display options to try the current operation again or exit.

This function presents a menu allowing the user to choose between trying the current operation again or exiting the menu for adding, removing, or switching database entries.

Parameters

<i>menuType</i>	An integer representing the type of operation (1 for add, 2 for remove, 3 for switch).
<i>it</i>	An iterator referring to a specific database entry.

Definition at line 225 of file `menu.cpp`.

```

00226                                     {
00227     int flag;
00228     std::cout << "-----" << std::endl;
00229     std::cout << "| 1) Try again" << std::endl;
00230     std::cout << "| 2) Exit" << std::endl;
00231     std::cout << "-----" << std::endl;
00232     std::cin >> flag;
00233
00234     switch (flag) {
00235     case 1:
00236         system("clear");
00237         if (menuType == 1) {
00238             menuAdd(it);
00239         } else if (menuType == 2) {
00240             menuRemove(it);
00241         } else if (menuType == 3) {
00242             menuSwitch(it);
00243         }
00244         break;
00245     case 2:
00246         exit(0);
00247     default:
00248         errorMessage();
00249         break;
00250     }
00251 }

```

4.33.1.12 menuUcs()

```
void menuUcs (
    std::string str,
    int type,
    int filter,
    int order )
```

Display UC and class data based on specified criteria.

This function displays UC and class data based on specified search criteria, filtering, and ordering.

Parameters

<i>str</i>	A string containing the search term or code.
<i>type</i>	An integer indicating the search type: 1 for one UC and its classes, 2 for a group, 3 for all UCs.
<i>filter</i>	An integer specifying the filter type: 1 for UC code, 2 for class code (optional).
<i>order</i>	An integer indicating the order type (optional).

Definition at line 796 of file [menu.cpp](#).

```
00796                                     {
00797     std::vector<myUc> data;
00798     std::vector<myUc> oneUc;
00799
00800     for (const auto &ucVectorPair : ucs) {
00801         for (const myUc &ucObj : ucVectorPair.second) {
00802             data.push_back(ucObj);
00803         }
00804     }
00805
00806     if (type == 1) {
00807         oneUc = selectUc(str, classes);
00808         printUcClasses(oneUc);
00809     } else {
00810         if (type == 2) {
00811             data = filterInfoUc(filter, str, data);
00812         }
00813         data = orderInfoUc(order, data);
00814         printUcs(data);
00815     }
00816 }
```

4.33.1.13 menuUpdate()

```
void menuUpdate ( )
```

Update student information.

This function updates the student information by reading data from a CSV file and populating the 'students' map. It relies on the 'readStudents' function to perform the data retrieval and update.

Definition at line 18 of file [menu.cpp](#).

```
00018 { students = readStudents(count); }
```

4.33.1.14 restoreBackup()

```
void restoreBackup ( )
```

Restore data from a selected backup.

This function allows the user to choose a backup to restore data from and initiates the restoration process. After restoring the data, the user is returned to the main menu.

Definition at line 579 of file [menu.cpp](#).

```
00579     {
00580         backupFile(selectBackupCode(1));
00581         menu();
00582     }
```

4.33.1.15 save()

```
void save ( )
```

Save all changes to the student data and exit the program.

This function saves all the changes made to the student data and exits the program. It uses the "keepAllChanges" function to preserve any modifications, such as adding or switching classes, before exiting.

Definition at line 518 of file [menu.cpp](#).

```
00518     {
00519         keepAllChanges(students, stackAlter);
00520         exit(0);
00521     }
```

4.33.1.16 saveOrReturn()

```
void saveOrReturn ( )
```

Prompt the user to save changes or return to the previous menu.

This function displays options for the user to either save their changes or return to the previous menu. Users can select to save their actions, which may include adding or switching classes, or choose to return without saving.

Definition at line 487 of file [menu.cpp](#).

```
00487     {
00488         int flag = 0;
00489
00490         std::cout << "-----" << std::endl;
00491         std::cout << "| 1) Save" << std::endl;
00492         std::cout << "| 2) Return" << std::endl;
00493         std::cout << "-----" << std::endl;
00494         std::cout << "Choose an option: ";
00495         std::cin >> flag;
00496
00497         errorCheck(flag);
00498
00499         switch (flag) {
00500             case 1:
00501                 save();
00502                 break;
00503             case 2:
00504                 menuRequests();
00505                 break;
00506             default:
00507                 errorMessage();
00508                 break;
00509         }
00510     }
```

4.33.1.17 selectBackupCode()

```
int selectBackupCode (
    int type )
```

Select a backup for viewing or restoration.

Parameters

<i>type</i>	The type of operation (0 for viewing, 1 for restoration).
-------------	---

Returns

The selected backup code to view or restore changes.

Definition at line 530 of file [menu.cpp](#).

```
00530                                     {
00531     int cdBkp;
00532
00533     if (type == 0) {
00534         std::cout << "Choose a backup to view changes: ";
00535     } else if (type == 1) {
00536         std::cout << "Choose a backup to restore: ";
00537     }
00538
00539     std::cin >> cdBkp;
00540
00541     return cdBkp;
00542 }
```

4.33.1.18 selectCode()

```
std::string selectCode ( )
```

Prompt the user to enter a code for searching.

This function displays a prompt to the user and collects a code to use for searching data.

Returns

A string containing the entered code for searching.

Definition at line 700 of file [menu.cpp](#).

```
00700                                     {
00701     std::string str;
00702     std::cout << "-----" << std::endl;
00703     std::cout << "| 1) Search by code" << std::endl;
00704     std::cout << "-----" << std::endl;
00705     std::cout << "Enter the code: ";
00706     std::cin >> str;
00707     // errorcheck (str)
00708
00709     return str;
00710 }
```

4.33.1.19 selectFilter()

```
int selectFilter ( )
```

Prompt the user to select a filter for data search.

This function displays a menu to the user for selecting a filter to apply during data search.

Returns

An integer representing the selected filter:

- 1: Filter by UC Code
- 2: Filter by Class Code

Definition at line 721 of file [menu.cpp](#).

```
00721                                     {
00722     int flag = 0;
00723
00724     std::cout << "-----" << std::endl;
00725     std::cout << "| 1) Uc Code" << std::endl;
00726     std::cout << "| 2) Class Code" << std::endl;
00727     std::cout << "-----" << std::endl;
00728
00729     std::cout << "Choose an option: ";
00730     std::cin >> flag;
00731     errorCheck(flag);
00732
00733     return flag;
00734 }
```

4.33.1.20 selectOrderStudents()

```
int selectOrderStudents ( )
```

Prompt the user to select the sorting order for students.

This function displays a menu to allow the user to choose the sorting order for the list of students.

Returns

An integer representing the selected sorting order (1: ascending by student code, 2: descending by student code, 3: ascending by student name, 4: descending by student name).

Definition at line 626 of file [menu.cpp](#).

```
00626     {
00627         int flag = 0;
00628
00629         std::cout << "-----" << std::endl;
00630         std::cout << "| 1) Sort by student code asc          |" << std::endl;
00631         std::cout << "| 2) Sort by student code desc          |" << std::endl;
00632         std::cout << "| 3) Sort by student name asc          |" << std::endl;
00633         std::cout << "| 4) Sort by student name desc          |" << std::endl;
00634         std::cout << "-----" << std::endl;
00635         // add more order like - n° ucs,
00636         std::cout << "Choose an option: ";
00637         std::cin >> flag;
00638
00639         errorCheck(flag);
00640
00641         return flag;
00642     }
```

4.33.1.21 selectOrderUcs()

```
int selectOrderUcs ( )
```

Prompt the user to select the sorting order for UCs.

This function displays a menu to allow the user to choose the sorting order for the list of UCs.

Returns

An integer representing the selected sorting order (1: ascending by UC code, 2: descending by UC code, 3: ascending by class code, 4: descending by class code).

Definition at line 652 of file [menu.cpp](#).

```
00652     {
00653         int flag = 0;
00654
00655         std::cout << "-----" << std::endl;
00656         std::cout << "| 1) Sort by uc code asc          |" << std::endl;
00657         std::cout << "| 2) Sort by uc code desc          |" << std::endl;
00658         std::cout << "| 3) Sort by class code asc          |" << std::endl;
00659         std::cout << "| 4) Sort by class code desc          |" << std::endl;
00660         std::cout << "-----" << std::endl;
00661         // add more order like - n° ucs,
00662         std::cout << "Choose an option: ";
00663         std::cin >> flag;
00664
00665         errorCheck(flag);
00666
00667         return flag;
00668     }
```

4.33.1.22 selectType()

```
int selectType ( )
```

Prompt the user to select the viewing type.

This function displays a menu to allow the user to choose the type of data viewing.

Returns

An integer representing the selected viewing type (1: See one, 2: See a particular group, 3: See all).

Definition at line 677 of file [menu.cpp](#).

```
00677 {
00678     int flag = 0;
00679
00680     std::cout << "-----" << std::endl;
00681     std::cout << "| 1) See one" << std::endl;
00682     std::cout << "| 2) See a particular group" << std::endl;
00683     std::cout << "| 3) See all" << std::endl;
00684     std::cout << "-----" << std::endl;
00685
00686     std::cout << "Choose an option: ";
00687     std::cin >> flag;
00688     errorCheck(flag);
00689
00690     return flag;
00691 }
```

4.33.1.23 selectValue()

```
std::string selectValue ( )
```

Prompt the user to enter a value for filtering data.

This function prompts the user to enter a value to be used as a filter during data search.

Returns

A string representing the user-entered value.

Definition at line 743 of file [menu.cpp](#).

```
00743 {
00744     std::string str;
00745
00746     std::cout << "Enter the value: ";
00747     std::cin >> str;
00748     errorcheck (str)
00749
00750     return str;
00751 }
```

4.33.2 Variable Documentation

4.33.2.1 classes

```
std::map<std::string, myUc> classes = readSchedules()
```

Definition at line 7 of file [menu.cpp](#).

4.33.2.2 count

```
std::map<std::string, std::vector<classQtd> > count
```

Definition at line 4 of file [menu.cpp](#).

4.33.2.3 stackAlter

```
std::stack<alter> stackAlter
```

Definition at line 9 of file [menu.cpp](#).

4.33.2.4 students

```
std::map<std::string, myStudent> students
```

Definition at line 5 of file [menu.cpp](#).

4.33.2.5 ucs

```
std::map<std::string, std::vector<myUc> > ucs = readUcs(count)
```

Definition at line 6 of file [menu.cpp](#).

4.34 menu.cpp

[Go to the documentation of this file.](#)

```
00001 #include "menu.h"
00002 #include "inputoutput/read.h"
00003
00004 std::map<std::string, std::vector<classQtd> count;
00005 std::map<std::string, myStudent> students;
00006 std::map<std::string, std::vector<myUc> ucs = readUcs(count);
00007 std::map<std::string, myUc> classes = readSchedules();
00008
00009 std::stack<alter> stackAlter;
00010
00018 void menuUpdate() { students = readStudents(count); }
00019
00026 void menu() {
00027
00028     menuUpdate();
00029     system("clear");
00030
00031     int flag = 0;
00032
00033     std::cout << "----- Welcome to our app :) -----" << std::endl;
00034     std::cout << "| 1) See database" << std::endl;
00035     std::cout << "| 2) Change database" << std::endl;
00036     std::cout << "| 3) Backup" << std::endl;
00037     std::cout << "| 4) Exit" << std::endl;
00038     std::cout << "-----" << std::endl;
00039     std::cout << "Choose an option: ";
00040     std::cin >> flag;
00041
00042     errorCheck(flag);
00043
00044     switch (flag) {
00045     case 1:
00046         menuSeeDatabase();
00047         break;
00048     case 2:
```

```

00049     menuRequests();
00050     break;
00051 case 3:
00052     menuBackup();
00053     break;
00054 case 4:
00055     exit(0);
00056 default:
00057     errorMessage();
00058     break;
00059 }
00060 }
00061
00068 void menuSeeDatabase() {
00069     int flag = 0;
00070     int type;
00071
00072     std::cout << "-----" << std::endl;
00073     std::cout << "| 1) See Students" << std::endl;
00074     std::cout << "| 2) See Classes and UC's" << std::endl;
00075     std::cout << "| 3) See My Schedules" << std::endl;
00076     std::cout << "-----" << std::endl;
00077     std::cout << "Choose an option: ";
00078     std::cin >> flag;
00079
00080     errorCheck(flag);
00081
00082     if (flag != 3) {
00083         type = selectType();
00084     }
00085     // std::cout << type;
00086
00087     if (type == 1) {
00088         std::string code = selectCode();
00089         switch (flag) {
00090             case 1:
00091                 menuStudents(code, type);
00092                 break;
00093             case 2:
00094                 menuUcs(code, type);
00095                 break;
00096             default:
00097                 errorMessage();
00098                 break;
00099         }
00100     } else {
00101         int filter;
00102         int order;
00103         std::string value;
00104         if (type == 2) {
00105             filter = selectFilter();
00106             value = selectValue();
00107         }
00108         switch (flag) {
00109             case 1:
00110                 order = selectOrderStudents();
00111                 menuStudents(value, type, filter, order);
00112                 break;
00113             case 2:
00114                 order = selectOrderUcs();
00115                 menuUcs(value, type, filter, order);
00116                 break;
00117             case 3:
00118                 menuStudentCode(4);
00119                 break;
00120             default:
00121                 errorMessage();
00122                 break;
00123         }
00124     }
00125 }
00126
00133 void menuRequests() {
00134     int flag = 0;
00135
00136     system("clear");
00137     std::cout << "Change database" << std::endl;
00138     std::cout << "-----" << std::endl;
00139     std::cout << "| 1) Add" << std::endl;
00140     std::cout << "| 2) Remove" << std::endl;
00141     std::cout << "| 3) Switch" << std::endl;
00142     std::cout << "-----" << std::endl;
00143     std::cout << "Choose an option: ";
00144     std::cin >> flag;
00145
00146     if (flag > 4 || flag == 0) {
00147         errorMessage();

```

```

00148     } else {
00149         menuStudentCode(flag);
00150     }
00151 }
00152
00161 void menuStudentCode(int flag) {
00162     std::string registrationNumber;
00163     std::cout << "-----" << std::endl;
00164     std::cout << "Enter your registration number: ";
00165     std::cin >> registrationNumber;
00166
00167     auto it = students.find(registrationNumber);
00168
00169     if (it == students.end()) {
00170         std::cout << "-----" << std::endl;
00171         std::cout << "| Registration number not found" << std::endl;
00172         std::cout << "-----" << std::endl;
00173
00174         std::cout << "| 1) Try again" << std::endl;
00175         std::cout << "| 2) Exit" << std::endl;
00176
00177         int flag2;
00178
00179         std::cin >> flag2;
00180
00181         switch (flag2) {
00182             case 1:
00183                 system("clear");
00184                 menuStudentCode(flag);
00185                 break;
00186             case 2:
00187                 exit(0);
00188             default:
00189                 errorMessage();
00190                 break;
00191         }
00192
00193         menuRequests();
00194     } else {
00195         // printStudentClasses(it);
00196     }
00197
00198     switch (flag) {
00199         case (1):
00200             menuAdd(it);
00201             break;
00202         case (2):
00203             menuRemove(it);
00204             break;
00205         case (3):
00206             menuSwitch(it);
00207             break;
00208         case (4):
00209             printStudentSchedules(it, classes);
00210             break;
00211         default:
00212             errorMessage();
00213     }
00214 }
00215
00225 void menuTryAgain(int menuType,
00226                   std::map<std::string, myStudent>::iterator &it) {
00227     int flag;
00228     std::cout << "-----" << std::endl;
00229     std::cout << "| 1) Try again" << std::endl;
00230     std::cout << "| 2) Exit" << std::endl;
00231     std::cout << "-----" << std::endl;
00232     std::cin >> flag;
00233
00234     switch (flag) {
00235         case 1:
00236             system("clear");
00237             if (menuType == 1) {
00238                 menuAdd(it);
00239             } else if (menuType == 2) {
00240                 menuRemove(it);
00241             } else if (menuType == 3) {
00242                 menuSwitch(it);
00243             }
00244             break;
00245         case 2:
00246             exit(0);
00247         default:
00248             errorMessage();
00249             break;
00250     }
00251 }

```

```

00252
00262 void menuRemove(std::map<std::string, myStudent>::iterator &it) {
00263     printStudentClasses(it);
00264     std::string ucCode;
00265
00266     std::cout << "-----" << std::endl;
00267     std::cout << "Enter UC code to remove " << std::endl;
00268     std::cin >> ucCode;
00269     std::cout << "-----" << std::endl;
00270
00271     bool remove = removeUcStudent(ucCode, it, stackAlter, count);
00272
00273     if (remove) {
00274         printStudentClasses(it);
00275         std::cout << "\nRemovido com sucesso" << std::endl;
00276         saveOrReturn();
00277     } else {
00278         std::cout << "-----" << std::endl;
00279         std::cout << "UC code not found" << std::endl;
00280         menuTryAgain(2, it);
00281     }
00282 }
00283
00292 void menuAdd(std::map<std::string, myStudent>::iterator &it) {
00293     printStudentClasses(it);
00294     std::string ucCode;
00295     std::string classCode;
00296     bool check_class = false;
00297
00298     // validates if the student is enrolled in more than 7 classes
00299     if (it->second.valideQtClasses()) {
00300         std::cout << "-----" << std::endl;
00301         std::cout << " You have already 7 classes" << std::endl;
00302     } else {
00303         std::cout << "-----" << std::endl;
00304         std::cout << "Enter UC code to see all classes: " << std::endl;
00305         std::cin >> ucCode;
00306
00307         if (!verifyUcCode(ucCode, it)) {
00308             // checks if ucCode exists
00309             auto it_uc = ucs.find(ucCode);
00310
00311             if (it_uc == ucs.end()) {
00312                 std::cout << "-----"
00313                     << std::endl;
00314                 std::cout << "UC code not found" << std::endl;
00315                 menuTryAgain(1, it);
00316             } else {
00317                 std::cout << "-----"
00318                     << std::endl;
00319                 std::cout << "Uc. Code: " << it_uc->first << std::endl;
00320
00321                 printFreeClasses(ucCode, count);
00322                 std::cout << "-----"
00323                     << std::endl;
00324                 std::cout << "Enter class code to add: " << std::endl;
00325                 std::cin >> classCode;
00326
00327                 check_class = verifyClassCode(classCode, ucCode, count);
00328
00329                 if (check_class) {
00330                     // validates that the class chosen by the student does not conflict
00331                     // with the schedule of other classes
00332                     bool validate = valideNewClass(ucCode, classCode, it, classes);
00333
00334                     if (!validate) {
00335                         addClassStudent(ucCode, classCode, it, stackAlter);
00336                         printStudentClasses(it);
00337                         std::cout << "\nSucessfully added" << std::endl;
00338                         saveOrReturn();
00339                     } else {
00340                         std::cout << "-----"
00341                             << std::endl;
00342                         std::cout << "Class code not found" << std::endl;
00343                         menuTryAgain(1, it);
00344                     }
00345                 } else {
00346                     std::cout << "-----"
00347                         << std::endl;
00348                     std::cout << "You are already enrolled in this UC" << std::endl;
00349                     menuTryAgain(1, it);
00350                 }
00351             }
00352         }
00353     }
00354 }
00355 }

```

```

00356 }
00357
00367 void menuSwitch(std::map<std::string, myStudent>::iterator &it) {
00368     printStudentClasses(it);
00369     std::string ucCode, classCode;
00370     int flag;
00371     auto it_uc = ucs.begin();
00372     std::list<std::string> free_classes;
00373     bool validate = false;
00374     bool check_class = false;
00375
00376     std::cout << "-----" << std::endl;
00377     std::cout << "| 1) Switch UC" << std::endl;
00378     std::cout << "| 2) Switch Class" << std::endl;
00379     std::cout << "-----" << std::endl;
00380     std::cin >> flag;
00381
00382     switch (flag) {
00383     case (1):
00384         std::cout << "-----" << std::endl;
00385         std::cout << "Enter UC code to remove: " << std::endl;
00386         std::cin >> ucCode;
00387
00388         if (verifyUcCode(ucCode, it)) {
00389
00390             std::cout << "-----"
00391                 << std::endl;
00392             std::cout << "Enter UC code to add: " << std::endl;
00393             std::cin >> ucCode;
00394
00395             it_uc = ucs.find(ucCode);
00396
00397             if (it_uc != ucs.end()) {
00398
00399                 printFreeClasses(ucCode, count);
00400
00401                 std::cout << "-----"
00402                     << std::endl;
00403                 std::cout << "Enter class code to add: " << std::endl;
00404                 std::cin >> classCode;
00405
00406                 check_class = verifyClassCode(classCode, ucCode, count);
00407
00408                 if (check_class) {
00409                     validate = valideNewClass(ucCode, classCode, it, classes);
00410                     if (!validate) {
00411                         removeUcStudent(ucCode, it, stackAlter, count);
00412                         addClassStudent(ucCode, classCode, it, stackAlter);
00413                         printStudentClasses(it);
00414                         std::cout << "\nSuccessfully switched" << std::endl;
00415                         saveOrReturn();
00416                     }
00417                 } else {
00418                     std::cout << "-----"
00419                         << std::endl;
00420                     std::cout << "Class code not found" << std::endl;
00421                     menuTryAgain(3, it);
00422                 }
00423             } else {
00424                 std::cout << "-----"
00425                     << std::endl;
00426                 std::cout << "UC code not found" << std::endl;
00427                 menuTryAgain(3, it);
00428             }
00429         } else {
00430             std::cout << "-----"
00431                 << std::endl;
00432             std::cout << "You are not enrolled in this UC" << std::endl;
00433             menuTryAgain(3, it);
00434         }
00435
00436         break;
00437     case (2):
00438         std::cout << "-----" << std::endl;
00439         std::cout << "Enter UC to change class: " << std::endl;
00440         std::cin >> ucCode;
00441
00442         if (verifyUcCode(ucCode, it)) {
00443
00444             printFreeClasses(ucCode, count);
00445             std::cout << "-----"
00446                 << std::endl;
00447             std::cout << "Enter class code to add: " << std::endl;
00448             std::cin >> classCode;
00449
00450             check_class = verifyClassCode(classCode, ucCode, count);
00451

```



```

00452     if (check_class) {
00453         removeUcStudent(ucCode, it, stackAlter, count);
00454         validate = valideNewClass(ucCode, classCode, it, classes);
00455         if (!validate) {
00456             addClassStudent(ucCode, classCode, it, stackAlter);
00457             printStudentClasses(it);
00458             std::cout << "\nSuccessfully switched" << std::endl;
00459             saveOrReturn();
00460         }
00461     } else {
00462         std::cout << "-----"
00463             << std::endl;
00464         std::cout << "Class code not found" << std::endl;
00465         menuTryAgain(3, it);
00466     }
00467 } else {
00468     std::cout << "-----"
00469         << std::endl;
00470     std::cout << "You are not enrolled in this UC" << std::endl;
00471     menuTryAgain(3, it);
00472 }
00473 break;
00474 default:
00475     errorMessage();
00476     break;
00477 }
00478 }
00479
00487 void saveOrReturn() {
00488     int flag = 0;
00489
00490     std::cout << "-----" << std::endl;
00491     std::cout << "| 1) Save" << std::endl;
00492     std::cout << "| 2) Return" << std::endl;
00493     std::cout << "-----" << std::endl;
00494     std::cout << "Choose an option: ";
00495     std::cin >> flag;
00496
00497     errorCheck(flag);
00498
00499     switch (flag) {
00500     case 1:
00501         save();
00502         break;
00503     case 2:
00504         menuRequests();
00505         break;
00506     default:
00507         errorMessage();
00508         break;
00509     }
00510 }
00511
00518 void save() {
00519     keepAllChanges(students, stackAlter);
00520     exit(0);
00521 }
00522
00530 int selectBackupCode(int type) {
00531     int cdBkp;
00532
00533     if (type == 0) {
00534         std::cout << "Choose a backup to view changes: ";
00535     } else if (type == 1) {
00536         std::cout << "Choose a backup to restore: ";
00537     }
00538
00539     std::cin >> cdBkp;
00540
00541     return cdBkp;
00542 }
00543
00550 void menuBackup() {
00551     int flag;
00552     system("clear");
00553     listAllBackups();
00554
00555     bool valide = printAllBackups();
00556     if (valide == true) {
00557         printChanges(selectBackupCode(0));
00558         menuChanges();
00559     } else {
00560         std::cout << "-----" << std::endl;
00561         std::cout << "| 1) - Main menu" << std::endl;
00562         std::cout << "-----" << std::endl;
00563         std::cin >> flag;
00564     }

```

```

00565     if (flag == 1) {
00566         menu();
00567     } else {
00568         errorMessage();
00569     }
00570 }
00571 }
00572
00579 void restoreBackup() {
00580     backupFile(selectBackupCode(1));
00581     menu();
00582 }
00583
00590 void menuChanges() {
00591
00592     int flag;
00593
00594     std::cout << "-----" << std::endl;
00595     std::cout << "| 1) Return" << std::endl;
00596     std::cout << "| 2) Main menu" << std::endl;
00597     std::cout << "| 3) Restore" << std::endl;
00598     std::cout << "-----" << std::endl;
00599
00600     std::cin >> flag;
00601
00602     switch (flag) {
00603     case (1):
00604         menuBackup();
00605         break;
00606     case (2):
00607         menu();
00608         break;
00609     case (3):
00610         restoreBackup();
00611         break;
00612     default:
00613         errorMessage();
00614         break;
00615     }
00616 }
00617
00626 int selectOrderStudents() {
00627     int flag = 0;
00628
00629     std::cout << "-----" << std::endl;
00630     std::cout << "| 1) Sort by student code asc" << std::endl;
00631     std::cout << "| 2) Sort by student code desc" << std::endl;
00632     std::cout << "| 3) Sort by student name asc" << std::endl;
00633     std::cout << "| 4) Sort by student name desc" << std::endl;
00634     std::cout << "-----" << std::endl;
00635     // add more order like - n° ucs,
00636     std::cout << "Choose an option: ";
00637     std::cin >> flag;
00638
00639     errorCheck(flag);
00640
00641     return flag;
00642 }
00643
00652 int selectOrderUcs() {
00653     int flag = 0;
00654
00655     std::cout << "-----" << std::endl;
00656     std::cout << "| 1) Sort by uc code asc" << std::endl;
00657     std::cout << "| 2) Sort by uc code desc" << std::endl;
00658     std::cout << "| 3) Sort by class code asc" << std::endl;
00659     std::cout << "| 4) Sort by class code desc" << std::endl;
00660     std::cout << "-----" << std::endl;
00661     // add more order like - n° ucs,
00662     std::cout << "Choose an option: ";
00663     std::cin >> flag;
00664
00665     errorCheck(flag);
00666
00667     return flag;
00668 }
00669
00677 int selectType() {
00678     int flag = 0;
00679
00680     std::cout << "-----" << std::endl;
00681     std::cout << "| 1) See one" << std::endl;
00682     std::cout << "| 2) See a particular group" << std::endl;
00683     std::cout << "| 3) See all" << std::endl;
00684     std::cout << "-----" << std::endl;
00685
00686     std::cout << "Choose an option: ";

```

```

00687     std::cin » flag;
00688     errorCheck(flag);
00689
00690     return flag;
00691 }
00692
00700 std::string selectCode() {
00701     std::string str;
00702     std::cout << "-----" << std::endl;
00703     std::cout << "| 1) Search by code" << std::endl;
00704     std::cout << "-----" << std::endl;
00705     std::cout << "Enter the code: ";
00706     std::cin » str;
00707     // errorcheck (str)
00708
00709     return str;
00710 }
00711
00721 int selectFilter() {
00722     int flag = 0;
00723
00724     std::cout << "-----" << std::endl;
00725     std::cout << "| 1) Uc Code" << std::endl;
00726     std::cout << "| 2) Class Code" << std::endl;
00727     std::cout << "-----" << std::endl;
00728
00729     std::cout << "Choose an option: ";
00730     std::cin » flag;
00731     errorCheck(flag);
00732
00733     return flag;
00734 }
00735
00743 std::string selectValue() {
00744     std::string str;
00745
00746     std::cout << "Enter the value: ";
00747     std::cin » str;
00748     // errorcheck (str)
00749
00750     return str;
00751 }
00752
00764 void menuStudents(std::string str, int type, int filter, int order) {
00765     std::map<std::string, myStudent> oneStudent = students;
00766     std::vector<myStudent> data;
00767
00768     for (const auto &studentPair : students) {
00769         data.push_back(studentPair.second);
00770     }
00771
00772     if (type == 1) {
00773         oneStudent = selectStudent(str, oneStudent);
00774         printStudent(oneStudent);
00775     } else {
00776         if (type == 2) {
00777             data = filterInfoStudent(filter, str, data);
00778         }
00779         data = orderInfoStudent(order, data);
00780         printStudents(data);
00781     }
00782 }
00783
00784
00796 void menuUcs(std::string str, int type, int filter, int order) {
00797     std::vector<myUc> data;
00798     std::vector<myUc> oneUc;
00799
00800     for (const auto &ucVectorPair : ucs) {
00801         for (const myUc &ucObj : ucVectorPair.second) {
00802             data.push_back(ucObj);
00803         }
00804     }
00805
00806     if (type == 1) {
00807         oneUc = selectUc(str, classes);
00808         printUcClasses(oneUc);
00809     } else {
00810         if (type == 2) {
00811             data = filterInfoUc(filter, str, data);
00812         }
00813         data = orderInfoUc(order, data);
00814         printUcs(data);
00815     }
00816 }

```

4.35 src/menu.h File Reference

```
#include <iostream>
#include <list>
#include <map>
#include <stack>
#include "classes/student.h"
#include "classes/uc.h"
#include "functions/dbStudents.h"
#include "functions/dbUcs.h"
#include "inputoutput/keepAllChanges.h"
#include "inputoutput/print.h"
#include "inputoutput/read.h"
```

Functions

- void [errorMessage](#) ()
- void [errorCheck](#) (int n)
- void [menuStudents](#) (std::string str="", int type=0, int filter=0, int order=0)
Display student data based on specified criteria.
- void [menuUcs](#) (std::string str="", int type=0, int filter=0, int order=0)
Display UC and class data based on specified criteria.
- void [menuStudentCode](#) (int flag)
Enter a registration number and access student-related actions.
- void [menuTryAgain](#) (int menuType, std::map< std::string, [myStudent](#) >::iterator &it)
Display options to try the current operation again or exit.
- void [menu](#) ()
Display the main menu and handle user options.
- void [menuSeeDatabase](#) ()
Display options to view database information.
- void [menuRequests](#) ()
Display options to change the database.
- void [menuRemove](#) (std::map< std::string, [myStudent](#) >::iterator &it)
Remove a UC from a student's classes.
- void [menuAdd](#) (std::map< std::string, [myStudent](#) >::iterator &it)
Add a new class to a student's schedule.
- void [menuSwitch](#) (std::map< std::string, [myStudent](#) >::iterator &it)
Perform a switch operation for a student's schedule.
- void [menuBackup](#) ()
Display the backup menu.
- void [menuChanges](#) ()
Display menu options for handling backup changes.
- void [restoreBackup](#) ()
Restore data from a selected backup.
- int [selectBackupCode](#) ()
- int [selectOrderStudents](#) ()
Prompt the user to select the sorting order for students.
- int [selectOrderUcs](#) ()
Prompt the user to select the sorting order for UCs.
- int [selectType](#) ()

- Prompt the user to select the viewing type.*
 - int [selectFilter](#) ()
- Prompt the user to select a filter for data search.*
 - std::string [selectCode](#) ()
- Prompt the user to enter a code for searching.*
 - std::string [selectValue](#) ()
- Prompt the user to enter a value for filtering data.*
 - void [saveOrReturn](#) ()
- Prompt the user to save changes or return to the previous menu.*
 - void [save](#) ()
- Save all changes to the student data and exit the program.*

4.35.1 Function Documentation

4.35.1.1 [errorCheck\(\)](#)

```
void errorCheck (
    int n )
```

Definition at line 9 of file [errorMsgs.cpp](#).

```
00009         {
00010     if (n == 0) {
00011         std::cout << "ERROR: Invalid number" << std::endl;
00012         exit(0);
00013     }
00014 }
```

4.35.1.2 [errorMessage\(\)](#)

```
void errorMessage ( )
```

Definition at line 4 of file [errorMsgs.cpp](#).

```
00004     {
00005     std::cout << "ERROR: Invalid choice." << std::endl;
00006     exit(0);
00007 }
```

4.35.1.3 [menu\(\)](#)

```
void menu ( )
```

Display the main menu and handle user options.

This function displays the main menu of the application and handles user input to perform various actions. Users can choose to view the database, change the database, perform a backup, or exit the application.

Definition at line 26 of file [menu.cpp](#).

```
00026     {
00027
00028     menuUpdate();
00029     system("clear");
00030
00031     int flag = 0;
00032
00033     std::cout << "----- Welcome to our app :) -----" << std::endl;
00034     std::cout << "| 1) See database" << std::endl;
00035     std::cout << "| 2) Change database" << std::endl;
00036     std::cout << "| 3) Backup" << std::endl;
```

```

00037     std::cout << " | 4) Exit" << std::endl;
00038     std::cout << "-----" << std::endl;
00039     std::cout << "Choose an option: ";
00040     std::cin >> flag;
00041
00042     errorCheck(flag);
00043
00044     switch (flag) {
00045     case 1:
00046         menuSeeDatabase();
00047         break;
00048     case 2:
00049         menuRequests();
00050         break;
00051     case 3:
00052         menuBackup();
00053         break;
00054     case 4:
00055         exit(0);
00056     default:
00057         errorMessage();
00058         break;
00059     }
00060 }

```

4.35.1.4 menuAdd()

```

void menuAdd (
    std::map< std::string, myStudent >::iterator & it )

```

Add a new class to a student's schedule.

This function allows the user to add a new class to a student's schedule by providing the UC code and the class code. It validates the student's schedule and class availability.

Parameters

<i>it</i>	An iterator referring to a specific student.
-----------	--

Definition at line 292 of file [menu.cpp](#).

```

00292     {
00293     printStudentClasses(it);
00294     std::string ucCode;
00295     std::string classCode;
00296     bool check_class = false;
00297
00298     // validates if the student is enrolled in more than 7 classes
00299     if (it->second.validateQtClasses()) {
00300         std::cout << "-----" << std::endl;
00301         std::cout << " You have already 7 classes" << std::endl;
00302     } else {
00303         std::cout << "-----" << std::endl;
00304         std::cout << "Enter UC code to see all classes: " << std::endl;
00305         std::cin >> ucCode;
00306
00307         if (!verifyUcCode(ucCode, it)) {
00308             // checks if ucCode exists
00309             auto it_uc = ucs.find(ucCode);
00310
00311             if (it_uc == ucs.end()) {
00312                 std::cout << "-----"
00313                     << std::endl;
00314                 std::cout << "UC code not found" << std::endl;
00315                 menuTryAgain(1, it);
00316             } else {
00317                 std::cout << "-----"
00318                     << std::endl;
00319                 std::cout << "Uc. Code: " << it_uc->first << std::endl;
00320
00321                 printFreeClasses(ucCode, count);
00322                 std::cout << "-----"
00323                     << std::endl;
00324                 std::cout << "Enter class code to add: " << std::endl;
00325             }
00326         }
00327     }

```

```

00326         std::cin >> classCode;
00327
00328         check_class = verifyClassCode(classCode, ucCode, count);
00329
00330         if (check_class) {
00331             // validates that the class chosen by the student does not conflict
00332             // with the schedule of other classes
00333             bool validate = valideNewClass(ucCode, classCode, it, classes);
00334
00335             if (!validate) {
00336                 addClassStudent(ucCode, classCode, it, stackAlter);
00337                 printStudentClasses(it);
00338                 std::cout << "\nSucessfully added" << std::endl;
00339
00340                 saveOrReturn();
00341             }
00342             else {
00343                 std::cout << "-----"
00344                     << std::endl;
00345                 std::cout << "Class code not found" << std::endl;
00346                 menuTryAgain(1, it);
00347             }
00348         }
00349         else {
00350             std::cout << "-----"
00351                 << std::endl;
00352             std::cout << "You are already enrolled in this UC" << std::endl;
00353             menuTryAgain(1, it);
00354         }
00355     }
00356 }

```

4.35.1.5 menuBackup()

```
void menuBackup ( )
```

Display the backup menu.

This function lists all available backups, allows the user to select a backup to view changes, and provides options to navigate between viewing changes and returning to the main menu.

Definition at line 550 of file [menu.cpp](#).

```

00550         {
00551             int flag;
00552             system("clear");
00553             listAllBackups();
00554
00555             bool valide = printAllBackups();
00556             if (valide == true) {
00557                 printChanges(selectBackupCode(0));
00558                 menuChanges();
00559             } else {
00560                 std::cout << "-----" << std::endl;
00561                 std::cout << "| 1) - Main menu" << std::endl;
00562                 std::cout << "-----" << std::endl;
00563                 std::cin >> flag;
00564
00565                 if (flag == 1) {
00566                     menu();
00567                 } else {
00568                     errorMessage();
00569                 }
00570             }
00571 }

```

4.35.1.6 menuChanges()

```
void menuChanges ( )
```

Display menu options for handling backup changes.

This function presents menu options for the user to manage backup changes, including returning to the previous menu, going back to the main menu, or restoring data from a selected backup.

Definition at line 590 of file [menu.cpp](#).

```
00590         {
00591
00592     int flag;
00593
00594     std::cout << "-----" << std::endl;
00595     std::cout << "| 1) Return" << std::endl;
00596     std::cout << "| 2) Main menu" << std::endl;
00597     std::cout << "| 3) Restore" << std::endl;
00598     std::cout << "-----" << std::endl;
00599
00600     std::cin >> flag;
00601
00602     switch (flag) {
00603     case (1):
00604         menuBackup();
00605         break;
00606     case (2):
00607         menu();
00608         break;
00609     case (3):
00610         restoreBackup();
00611         break;
00612     default:
00613         errorMessage();
00614         break;
00615     }
00616 }
```

4.35.1.7 menuRemove()

```
void menuRemove (
    std::map< std::string, myStudent >::iterator & it )
```

Remove a UC from a student's classes.

This function allows the user to remove a specific UC from a student's class list. It prompts the user to enter the UC code, removes it from the student's classes, and provides success or error feedback.

Parameters

<i>it</i>	An iterator referring to a specific student.
-----------	--

Definition at line 262 of file [menu.cpp](#).

```
00262         {
00263     printStudentClasses(it);
00264     std::string ucCode;
00265
00266     std::cout << "-----" << std::endl;
00267     std::cout << "Enter UC code to remove " << std::endl;
00268     std::cin >> ucCode;
00269     std::cout << "-----" << std::endl;
00270
00271     bool remove = removeUcStudent(ucCode, it, stackAlter, count);
00272
00273     if (remove) {
00274         printStudentClasses(it);
00275         std::cout << "\nRemovido com sucesso" << std::endl;
00276         saveOrReturn();
00277     } else {
00278         std::cout << "-----" << std::endl;
00279         std::cout << "UC code not found" << std::endl;
00280         menuTryAgain(2, it);
00281     }
00282 }
```

4.35.1.8 menuRequests()

```
void menuRequests ( )
```


Display options to change the database.

This function presents a menu allowing the user to choose between adding, removing, or switching database entries. It further provides options for selecting specific actions and database entries.

Definition at line 133 of file [menu.cpp](#).

```
00133     {
00134         int flag = 0;
00135
00136         system("clear");
00137         std::cout << "Change database" << std::endl;
00138         std::cout << "-----" << std::endl;
00139         std::cout << "| 1) Add" << std::endl;
00140         std::cout << "| 2) Remove" << std::endl;
00141         std::cout << "| 3) Switch" << std::endl;
00142         std::cout << "-----" << std::endl;
00143         std::cout << "Choose an option: ";
00144         std::cin >> flag;
00145
00146         if (flag > 4 || flag == 0) {
00147             errorMessage();
00148         } else {
00149             menuStudentCode(flag);
00150         }
00151     }
```

4.35.1.9 menuSeeDatabase()

```
void menuSeeDatabase ( )
```

Display options to view database information.

This function presents a menu allowing the user to choose between viewing students, classes and UCs, or their own schedules. It further provides options for selecting display filters, orders, and specific details.

Definition at line 68 of file [menu.cpp](#).

```
00068     {
00069         int flag = 0;
00070         int type;
00071
00072         std::cout << "-----" << std::endl;
00073         std::cout << "| 1) See Students" << std::endl;
00074         std::cout << "| 2) See Classes and UC's" << std::endl;
00075         std::cout << "| 3) See My Schedules" << std::endl;
00076         std::cout << "-----" << std::endl;
00077         std::cout << "Choose an option: ";
00078         std::cin >> flag;
00079
00080         errorCheck(flag);
00081
00082         if (flag != 3) {
00083             type = selectType();
00084         }
00085         // std::cout << type;
00086
00087         if (type == 1) {
00088             std::string code = selectCode();
00089             switch (flag) {
00090                 case 1:
00091                     menuStudents(code, type);
00092                     break;
00093                 case 2:
00094                     menuUcs(code, type);
00095                     break;
00096                 default:
00097                     errorMessage();
00098                     break;
00099             }
00100         } else {
00101             int filter;
00102             int order;
00103             std::string value;
00104             if (type == 2) {
00105                 filter = selectFilter();
00106                 value = selectValue();
00107             }
00108             switch (flag) {
```

```

00109     case 1:
00110         order = selectOrderStudents();
00111         menuStudents(value, type, filter, order);
00112         break;
00113     case 2:
00114         order = selectOrderUcs();
00115         menuUcs(value, type, filter, order);
00116         break;
00117     case 3:
00118         menuStudentCode(4);
00119         break;
00120     default:
00121         errorMessage();
00122         break;
00123     }
00124 }
00125 }

```

4.35.1.10 menuStudentCode()

```

void menuStudentCode (
    int flag )

```

Enter a registration number and access student-related actions.

This function prompts the user to enter their registration number and provides access to various student-related actions, such as adding, removing, switching, or viewing schedules.

Parameters

<i>flag</i>	An integer representing the selected action.
-------------	--

Definition at line 161 of file [menu.cpp](#).

```

00161     {
00162         std::string registrationNumber;
00163         std::cout << "-----" << std::endl;
00164         std::cout << "Enter your registration number: ";
00165         std::cin >> registrationNumber;
00166
00167         auto it = students.find(registrationNumber);
00168
00169         if (it == students.end()) {
00170             std::cout << "-----" << std::endl;
00171             std::cout << "| Registration number not found" << std::endl;
00172             std::cout << "-----" << std::endl;
00173
00174             std::cout << "| 1) Try again" << std::endl;
00175             std::cout << "| 2) Exit" << std::endl;
00176
00177             int flag2;
00178
00179             std::cin >> flag2;
00180
00181             switch (flag2) {
00182             case 1:
00183                 system("clear");
00184                 menuStudentCode(flag);
00185                 break;
00186             case 2:
00187                 exit(0);
00188             default:
00189                 errorMessage();
00190                 break;
00191             }
00192
00193             menuRequests();
00194         } else {
00195             // printStudentClasses(it);
00196         }
00197
00198         switch (flag) {
00199         case (1):
00200             menuAdd(it);
00201             break;

```

```

00202     case (2):
00203         menuRemove(it);
00204         break;
00205     case (3):
00206         menuSwitch(it);
00207         break;
00208     case (4):
00209         printStudentSchedules(it, classes);
00210         break;
00211     default:
00212         errorMessage();
00213     }
00214 }

```

4.35.1.11 menuStudents()

```

void menuStudents (
    std::string str,
    int type,
    int filter,
    int order )

```

Display student data based on specified criteria.

This function displays student data based on specified search criteria, filtering, and ordering.

Parameters

<i>str</i>	A string containing the search term or code.
<i>type</i>	An integer indicating the search type: 1 for one student, 2 for a group, 3 for all students.
<i>filter</i>	An integer specifying the filter type: 1 for UC code, 2 for class code (optional).
<i>order</i>	An integer indicating the order type (optional).

Definition at line 764 of file [menu.cpp](#).

```

00764
00765     std::map<std::string, myStudent> oneStudent = students;
00766     std::vector<myStudent> data;
00767
00768     for (const auto &studentPair : students) {
00769         data.push_back(studentPair.second);
00770     }
00771
00772     if (type == 1) {
00773         oneStudent = selectStudent(str, oneStudent);
00774         printStudent(oneStudent);
00775     } else {
00776         if (type == 2) {
00777             data = filterInfoStudent(filter, str, data);
00778         }
00779         data = orderInfoStudent(order, data);
00780         printStudents(data);
00781     }
00782 }

```

4.35.1.12 menuSwitch()

```

void menuSwitch (
    std::map< std::string, myStudent >::iterator & it )

```

Perform a switch operation for a student's schedule.

This function allows the user to perform switching operations for a student's schedule, such as switching UCs or classes within a specific UC. It validates the student's current schedule and class availability for the switch.

Parameters

<i>it</i>	An iterator referring to a specific student.
-----------	--

Definition at line 367 of file [menu.cpp](#).

```

00367                                     {
00368     printStudentClasses(it);
00369     std::string ucCode, classCode;
00370     int flag;
00371     auto it_uc = ucs.begin();
00372     std::list<std::string> free_classes;
00373     bool validate = false;
00374     bool check_class = false;
00375
00376     std::cout << "-----" << std::endl;
00377     std::cout << "| 1) Switch UC" << std::endl;
00378     std::cout << "| 2) Switch Class" << std::endl;
00379     std::cout << "-----" << std::endl;
00380     std::cin >> flag;
00381
00382     switch (flag) {
00383     case (1):
00384         std::cout << "-----" << std::endl;
00385         std::cout << "Enter UC code to remove: " << std::endl;
00386         std::cin >> ucCode;
00387
00388         if (verifyUcCode(ucCode, it)) {
00389
00390             std::cout << "-----"
00391                 << std::endl;
00392             std::cout << "Enter UC code to add: " << std::endl;
00393             std::cin >> ucCode;
00394
00395             it_uc = ucs.find(ucCode);
00396
00397             if (it_uc != ucs.end()) {
00398
00399                 printFreeClasses(ucCode, count);
00400
00401                 std::cout << "-----"
00402                     << std::endl;
00403                 std::cout << "Enter class code to add: " << std::endl;
00404                 std::cin >> classCode;
00405
00406                 check_class = verifyClassCode(classCode, ucCode, count);
00407
00408                 if (check_class) {
00409                     validate = valideNewClass(ucCode, classCode, it, classes);
00410                     if (!validate) {
00411                         removeUcStudent(ucCode, it, stackAlter, count);
00412                         addClassStudent(ucCode, classCode, it, stackAlter);
00413                         printStudentClasses(it);
00414                         std::cout << "\nSuccessfully switched" << std::endl;
00415                         saveOrReturn();
00416                     }
00417                 } else {
00418                     std::cout << "-----"
00419                         << std::endl;
00420                     std::cout << "Class code not found" << std::endl;
00421                     menuTryAgain(3, it);
00422                 }
00423             } else {
00424                 std::cout << "-----"
00425                     << std::endl;
00426                 std::cout << "UC code not found" << std::endl;
00427                 menuTryAgain(3, it);
00428             }
00429         } else {
00430             std::cout << "-----"
00431                 << std::endl;
00432             std::cout << "You are not enrolled in this UC" << std::endl;
00433             menuTryAgain(3, it);
00434         }
00435
00436         break;
00437     case (2):
00438         std::cout << "-----" << std::endl;
00439         std::cout << "Enter UC to change class: " << std::endl;
00440         std::cin >> ucCode;
00441
00442         if (verifyUcCode(ucCode, it)) {
00443
00444             printFreeClasses(ucCode, count);

```

```

00445     std::cout << "-----"
00446             << std::endl;
00447     std::cout << "Enter class code to add: " << std::endl;
00448     std::cin > classCode;
00449
00450     check_class = verifyClassCode(classCode, ucCode, count);
00451
00452     if (check_class) {
00453         removeUcStudent(ucCode, it, stackAlter, count);
00454         validate = valideNewClass(ucCode, classCode, it, classes);
00455         if (!validate) {
00456             addClassStudent(ucCode, classCode, it, stackAlter);
00457             printStudentClasses(it);
00458             std::cout << "\nSuccessfully switched" << std::endl;
00459             saveOrReturn();
00460         }
00461     } else {
00462         std::cout << "-----"
00463             << std::endl;
00464         std::cout << "Class code not found" << std::endl;
00465         menuTryAgain(3, it);
00466     }
00467 } else {
00468     std::cout << "-----"
00469         << std::endl;
00470     std::cout << "You are not enrolled in this UC" << std::endl;
00471     menuTryAgain(3, it);
00472 }
00473 break;
00474 default:
00475     errorMessage();
00476     break;
00477 }
00478 }

```

4.35.1.13 menuTryAgain()

```

void menuTryAgain (
    int menuType,
    std::map< std::string, myStudent >::iterator & it )

```

Display options to try the current operation again or exit.

This function presents a menu allowing the user to choose between trying the current operation again or exiting the menu for adding, removing, or switching database entries.

Parameters

<i>menuType</i>	An integer representing the type of operation (1 for add, 2 for remove, 3 for switch).
<i>it</i>	An iterator referring to a specific database entry.

Definition at line 225 of file [menu.cpp](#).

```

00226                                     {
00227     int flag;
00228     std::cout << "-----" << std::endl;
00229     std::cout << "| 1) Try again" << std::endl;
00230     std::cout << "| 2) Exit" << std::endl;
00231     std::cout << "-----" << std::endl;
00232     std::cin > flag;
00233
00234     switch (flag) {
00235     case 1:
00236         system("clear");
00237         if (menuType == 1) {
00238             menuAdd(it);
00239         } else if (menuType == 2) {
00240             menuRemove(it);
00241         } else if (menuType == 3) {
00242             menuSwitch(it);
00243         }
00244         break;
00245     case 2:
00246         exit(0);

```

```

00247     default:
00248         errorMessage();
00249         break;
00250     }
00251 }

```

4.35.1.14 menuUcs()

```

void menuUcs (
    std::string str,
    int type,
    int filter,
    int order )

```

Display UC and class data based on specified criteria.

This function displays UC and class data based on specified search criteria, filtering, and ordering.

Parameters

<i>str</i>	A string containing the search term or code.
<i>type</i>	An integer indicating the search type: 1 for one UC and its classes, 2 for a group, 3 for all UCs.
<i>filter</i>	An integer specifying the filter type: 1 for UC code, 2 for class code (optional).
<i>order</i>	An integer indicating the order type (optional).

Definition at line 796 of file [menu.cpp](#).

```

00796                                     {
00797     std::vector<myUc> data;
00798     std::vector<myUc> oneUc;
00799
00800     for (const auto &ucVectorPair : ucs) {
00801         for (const myUc &ucObj : ucVectorPair.second) {
00802             data.push_back(ucObj);
00803         }
00804     }
00805
00806     if (type == 1) {
00807         oneUc = selectUc(str, classes);
00808         printUcClasses(oneUc);
00809     } else {
00810         if (type == 2) {
00811             data = filterInfoUc(filter, str, data);
00812         }
00813         data = orderInfoUc(order, data);
00814         printUcs(data);
00815     }
00816 }

```

4.35.1.15 restoreBackup()

```

void restoreBackup ( )

```

Restore data from a selected backup.

This function allows the user to choose a backup to restore data from and initiates the restoration process. After restoring the data, the user is returned to the main menu.

Definition at line 579 of file [menu.cpp](#).

```

00579     {
00580         backupFile(selectBackupCode(1));
00581         menu();
00582     }

```

4.35.1.16 save()

```
void save ( )
```

Save all changes to the student data and exit the program.

This function saves all the changes made to the student data and exits the program. It uses the "keepAllChanges" function to preserve any modifications, such as adding or switching classes, before exiting.

Definition at line 518 of file [menu.cpp](#).

```
00518     {  
00519         keepAllChanges(students, stackAlter);  
00520         exit(0);  
00521     }
```

4.35.1.17 saveOrReturn()

```
void saveOrReturn ( )
```

Prompt the user to save changes or return to the previous menu.

This function displays options for the user to either save their changes or return to the previous menu. Users can select to save their actions, which may include adding or switching classes, or choose to return without saving.

Definition at line 487 of file [menu.cpp](#).

```
00487     {  
00488         int flag = 0;  
00489  
00490         std::cout << "-----" << std::endl;  
00491         std::cout << "| 1) Save" << std::endl;  
00492         std::cout << "| 2) Return" << std::endl;  
00493         std::cout << "-----" << std::endl;  
00494         std::cout << "Choose an option: ";  
00495         std::cin >> flag;  
00496  
00497         errorCheck(flag);  
00498  
00499         switch (flag) {  
00500             case 1:  
00501                 save();  
00502                 break;  
00503             case 2:  
00504                 menuRequests();  
00505                 break;  
00506             default:  
00507                 errorMessage();  
00508                 break;  
00509         }  
00510     }
```

4.35.1.18 selectBackupCode()

```
int selectBackupCode ( )
```

4.35.1.19 selectCode()

```
std::string selectCode ( )
```

Prompt the user to enter a code for searching.

This function displays a prompt to the user and collects a code to use for searching data.

Returns

A string containing the entered code for searching.

Definition at line 700 of file [menu.cpp](#).

```
00700     {
00701         std::string str;
00702         std::cout << "-----" << std::endl;
00703         std::cout << "| 1) Search by code" << std::endl;
00704         std::cout << "-----" << std::endl;
00705         std::cout << "Enter the code: ";
00706         std::cin >> str;
00707         // errorcheck (str)
00708
00709         return str;
00710     }
```

4.35.1.20 selectFilter()

```
int selectFilter ( )
```

Prompt the user to select a filter for data search.

This function displays a menu to the user for selecting a filter to apply during data search.

Returns

An integer representing the selected filter:

- 1: Filter by UC Code
- 2: Filter by Class Code

Definition at line 721 of file [menu.cpp](#).

```
00721     {
00722         int flag = 0;
00723
00724         std::cout << "-----" << std::endl;
00725         std::cout << "| 1) Uc Code" << std::endl;
00726         std::cout << "| 2) Class Code" << std::endl;
00727         std::cout << "-----" << std::endl;
00728
00729         std::cout << "Choose an option: ";
00730         std::cin >> flag;
00731         errorCheck(flag);
00732
00733         return flag;
00734     }
```


4.35.1.21 selectOrderStudents()

```
int selectOrderStudents ( )
```

Prompt the user to select the sorting order for students.

This function displays a menu to allow the user to choose the sorting order for the list of students.

Returns

An integer representing the selected sorting order (1: ascending by student code, 2: descending by student code, 3: ascending by student name, 4: descending by student name).

Definition at line 626 of file [menu.cpp](#).

```
00626     {
00627         int flag = 0;
00628
00629         std::cout << "-----" << std::endl;
00630         std::cout << "| 1) Sort by student code asc          |" << std::endl;
00631         std::cout << "| 2) Sort by student code desc          |" << std::endl;
00632         std::cout << "| 3) Sort by student name asc          |" << std::endl;
00633         std::cout << "| 4) Sort by student name desc          |" << std::endl;
00634         std::cout << "-----" << std::endl;
00635         // add more order like - n° ucs,
00636         std::cout << "Choose an option: ";
00637         std::cin >> flag;
00638
00639         errorCheck(flag);
00640
00641         return flag;
00642     }
```

4.35.1.22 selectOrderUcs()

```
int selectOrderUcs ( )
```

Prompt the user to select the sorting order for UCs.

This function displays a menu to allow the user to choose the sorting order for the list of UCs.

Returns

An integer representing the selected sorting order (1: ascending by UC code, 2: descending by UC code, 3: ascending by class code, 4: descending by class code).

Definition at line 652 of file [menu.cpp](#).

```
00652     {
00653         int flag = 0;
00654
00655         std::cout << "-----" << std::endl;
00656         std::cout << "| 1) Sort by uc code asc          |" << std::endl;
00657         std::cout << "| 2) Sort by uc code desc          |" << std::endl;
00658         std::cout << "| 3) Sort by class code asc          |" << std::endl;
00659         std::cout << "| 4) Sort by class code desc          |" << std::endl;
00660         std::cout << "-----" << std::endl;
00661         // add more order like - n° ucs,
00662         std::cout << "Choose an option: ";
00663         std::cin >> flag;
00664
00665         errorCheck(flag);
00666
00667         return flag;
00668     }
```

4.35.1.23 selectType()

```
int selectType ( )
```

Prompt the user to select the viewing type.

This function displays a menu to allow the user to choose the type of data viewing.

Returns

An integer representing the selected viewing type (1: See one, 2: See a particular group, 3: See all).

Definition at line 677 of file [menu.cpp](#).

```
00677     {
00678         int flag = 0;
00679
00680         std::cout << "-----" << std::endl;
00681         std::cout << "| 1) See one" << std::endl;
00682         std::cout << "| 2) See a particular group" << std::endl;
00683         std::cout << "| 3) See all" << std::endl;
00684         std::cout << "-----" << std::endl;
00685
00686         std::cout << "Choose an option: ";
00687         std::cin >> flag;
00688         errorCheck(flag);
00689
00690         return flag;
00691     }
```

4.35.1.24 selectValue()

```
std::string selectValue ( )
```

Prompt the user to enter a value for filtering data.

This function prompts the user to enter a value to be used as a filter during data search.

Returns

A string representing the user-entered value.

Definition at line 743 of file [menu.cpp](#).

```
00743     {
00744         std::string str;
00745
00746         std::cout << "Enter the value: ";
00747         std::cin >> str;
00748         errorcheck (str)
00749
00750         return str;
00751     }
```

4.36 menu.h

[Go to the documentation of this file.](#)

```
00001 #ifndef MENU_H
00002 #define MENU_H
00003
00004 #include <iostream>
00005 #include <list>
00006 #include <map>
00007 #include <stack>
00008
00009 #include "classes/student.h"
00010 #include "classes/uc.h"
00011 #include "functions/dbStudents.h"
00012 #include "functions/dbUcs.h"
00013 #include "inputoutput/keepAllChanges.h"
00014 #include "inputoutput/print.h"
00015 #include "inputoutput/read.h"
00016
00017 void errorMessage();
00018 void errorCheck(int n);
00019
00020 void menuStudents(std::string str = "", int type = 0, int filter = 0,
00021                  int order = 0);
00022 void menuUcs(std::string str = "", int type = 0, int filter = 0, int order = 0);
00023
00024 void menuStudentCode(int flag);
00025 void menuTryAgain(int menuType, std::map<std::string, myStudent>::iterator &it);
00026
00027 void menu();
00028 void menuSeeDatabase();
00029 void menuRequests();
00030 void menuRemove(std::map<std::string, myStudent>::iterator &it);
00031 void menuAdd(std::map<std::string, myStudent>::iterator &it);
00032 void menuSwitch(std::map<std::string, myStudent>::iterator &it);
00033
00034 void menuBackup();
00035 void menuChanges();
00036 void restoreBackup();
00037 int selectBackupCode();
00038
00039 int selectOrderStudents();
00040 int selectOrderUcs();
00041 int selectType();
00042 int selectFilter();
00043 std::string selectCode();
00044 std::string selectValue();
00045
00046 void saveOrReturn();
00047 void save();
00048
00049 #endif
```

