

Lesson Topic:

Introducing the Assignment and Marking Rubric

Lesson Sequence:

7/8

Lesson Link:

<https://csinschools.io/intro/7>

Lesson Overview:

In this lesson, the students are introduced to the assignment rubric and given time in class to make a start on it.

In terms of the assignment, it's fun to get students to think about games they could create. For example, what about a game built around a favourite TV show? (eg. A quiz show such as *The Chase*, or a reality show such as *The Bachelor* or *Survivor*) What about a game built around a sport (eg. An AFL or AFLW game? What about a WBBL or BBL cricket game?)? What about a game in a place that's familiar (eg. A game about school, a game in a shopping centre, or a game in an escape room?)? If you have examples of good text adventure games that you have enjoyed playing, it might also be good to share them.

It is wise to get students to draw their game out on paper before any coding begins. A well thought out game is much easier to build. The best way to draw it is usually to draw it as a map or flowchart.

Before sharing the rubric, you should decide the weighting of the marks allocated for this assignment. As with all the other materials in this course, the supplied rubric is a guide only and completely open to modification and personalisation depending on the school arrangement.

Learning notes:

- If students feel daunted or nervous about the task, please refer them back to the two examples provided ([City of Gold](#) and [Spirit Animal](#)), the [starting code](#) and the [video guide](#)

Logistics notes:

- Slides ideally to be presented to the class via a projector or screen, etc.
- Students can also follow along using the slides on their devices / computer
- Slides contain all the links to activities and worksheets which students need to click on

Suggested Breakdown for Topics and Timings:

Time (mins)	Topic covered	Student Activities	Resources
3	Roll and settle class		
2	Learning objectives and revision		Slides MS
15	Overview of Assessment Rubric		Slides MS Marking Rubric MS
60		Students start working on their game	Slides MS Starting code Video guide
5	Summarisation and reflection		Slides MS

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