










































































































LEAGUE of LEGENDS®

 Hextech Potion costs 15	 Hamer's Machine costs 100	 Oracle's Elixir costs 400	 Ignition costs 700	 Runic Blade costs 850	 Boots of Hextech costs 1000	 Mercury's Treads costs 1200	 Hunting Goggles costs 1400
 Health Potion costs 15	 Clock Armor costs 100	 Amplifying Tome costs 415	 Philosopher's Stone costs 700	 Blasting Wand costs 850	 Boots of Swiftness costs 1000	 Sword of the Grudge costs 1200	 Glacial Shroud costs 1500
 Sight Ward costs 25	 Boots of Speed costs 150	 Doran's Blade costs 475	 Chain Vest costs 725	 Pokester costs 875	 Icyte Boots of Luck costs 1050	 Mage's Soulmaker costs 1250	 B. F. Sword costs 1550
 Water Ward costs 125	 Dagger costs 400	 Ruby Crystal costs 475	 Cloak of Agility costs 725	 Cloak of Harmony costs 800	 Elate's Mistle costs 1100	 Singer costs 1250	 Hemlock Large Post costs 1600
 Regeneration Seed costs 100	 Long Sword costs 400	 Doran's Ring costs 475	 Rage's Lucky Pick costs 745	 Berserker's Greaves costs 900	 Warden's Mail costs 1100	 Shen costs 1250	 Wriggle's Lantern costs 1600
 Piercing Charm costs 100	 Berserker's Gloves costs 400	 Doran's Shield costs 475	 Spike Stone costs 800	 Recurve Bow costs 950	 Berserker's Shoes costs 1100	 Ruby Sightstone costs 1300	 Quicksilver Sash costs 1600
 Crystalline Flask costs 225	 Hextech Manifold costs 400	 Emblem of Valor costs 650	 Vampiric Scepter costs 900	 Hextech Tabi costs 1000	 Zeal costs 1175	 The Shredder costs 1300	 Rage's Last Breath costs 1700
 Elixir of Fortitude costs 150	 Sapphire Crystal costs 400	 Tear of the Goddess costs 700	 Avarice Blade costs 800	 Giant's Belt costs 1000	 Hextech Revolver costs 1200	 Hextecher costs 1250	 Wrath Collar costs 1700
 Elixir of Brilliance costs 150	 Hextech Manifold costs 400	 Hextech's Razor costs 700	 Hextecher's Cloak costs 810	 Hextecher's Cloak costs 1000	 Cauterize the Prisoner costs 1200	 Phage costs 1465	 Executioner's Calling costs 1700
 Berserker's Cuirass costs 1925	 Spike Stone costs 2200	 Banner of Command costs 3400	 Guardian Angel costs 3400	 Omniscience costs 2850	 Frozen Heart costs 2100	 Berserker's Hydra (Piercing) costs 2500	
 Sword of the Divine costs 3000	 Hextech's Crest costs 2200	 Spike of the Ancient Golem costs 3400	 Abyssal Scepter costs 2650	 Zephyr costs 1850	 Rambler's Green costs 2100	 Infinity Edge costs 3000	
 Locket of the Iron Solari costs 3000	 Hextecher's Crest costs 2200	 Doran's Herald costs 2450	 Warrior's Armor costs 2650	 Ryle's Crystal Scepter costs 2600	 Rabadon's Deathcap costs 3200	 Mercurial Scimitar costs 3810	
 Hextech costs 3005	 Witch's End costs 2200	 Hextech's Teeth costs 2600	 Archangel's Staff costs 2700	 Blade of the Ruined King costs 2900	 Flair of Malice costs 2200	 Trinity Force costs 4000	
 Shardlight's Bow costs 2100	 Vest Staff costs 2295	 Will of the Ancients costs 2500	 Toucan's Obsidian costs 2700	 Lundin's Trenchant costs 2900	 Runic Solari costs 2200		
Hextech costs 2100	Toucan (Hextech Only) costs 2100	Soulless Eye costs 2100	Runic's Hammer (Hextech Only) costs 2100	The Black Clover costs 2900	Hextecher's Mail costs 2200		