PROJETO AED

Grupo 65

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Classes Used (1/2)

Airline Class private: string code; string name; string callsign; string country; public: Airline(string code, string name, string callsign, string country); string getCode() const; string getName() const; string getCallsign() const: string getCountry() const; Files: Airline.h Airline.cpp

```
Airport Class
private:
    string code;
    string name;
    string city;
    string country;
    double latitude:
    double longitude;
public:
    Airport(string code, string
name, string city, string
country, double latitude,
double longitude);
    string getCode() const;
    string getName() const;
    string getCity() const;
    string getCountry() const;
    double getLatitude()
const:
    double getLongitude()
const:
    double distance(double
```

lat, double lon) const;

Files: Airport.h Airport.cpp

```
Flight Class
private:
     string source;
     string target;
     string airline;
public:
     Flight(string source,
string target, string airline);
     string getSource() const;
     string getTarget() const;
     string getAirline() const;
Files:
Flight.h
Flight.cpp
```

MenuHandler Class private: string source; string target; string airline; public: Flight(string source, string target, string airline); string getSource() const; string getTarget() const; string getAirline() const; string metAirline() const; string metAirline() const; string metAirline() const; string metAirline() const;

MenuHandler.cpp

Classes Used (2/2)

set<int> reachable(int src, int hops);

Graph Class private: struct Edge { int dest: set<string> airlines; struct Node { list<Edge> edges; int dist = -1; bool visited = false; vector<int> previous; **}**; int n; vector<Node> nodes; public: explicit Graph(int n); void addEdge(int src, int dest, const string &airline); void bfs(int src); void bfs(set<int> src); vector<list<int>> shortestPaths(int src, int dest); vector<list<int>> shortestPaths(int src, int dest, const set<string> &airlines); vector<list<int>> shortestPaths(set<int> src, set<int> dest); vector<list<int>> shortestPaths(set<int> src, set<int> dest, const set<string> &airlines); int getNumOutgoing(int src) const; int getNumAirlines(int src) const; set<int> getDestinations(int src) const;

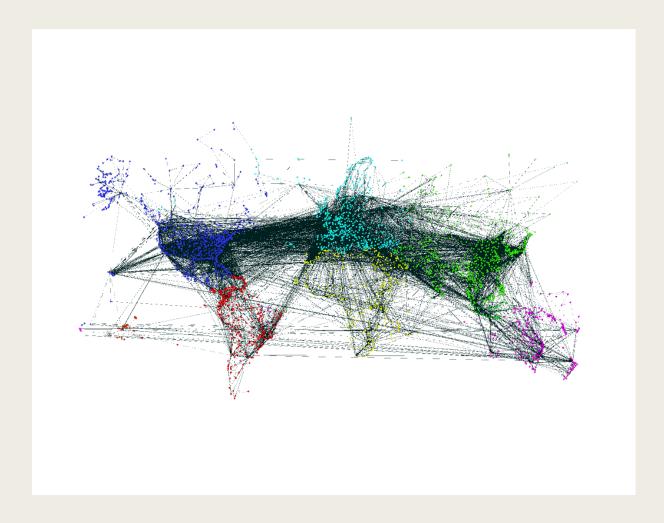
Files Used: Graph.h Graph.cpp

Reading Dataset

- ifstream function to get files;
- getline(file, line);
 One time to skip first line, then do a while loop to get each line;
- getline(iss,attribute, ',');
 Separate each line into each attribute;
- .insert function to add each attribute to its correspondent vector;
- graph.addEdge to add each flight possible (edge) to correspondent codes (nodes);

Graph Used

The graph used in this project represents the airports as nodes (every continent has color-coded nodes) and their respective flights are represented as edges.



Reading Dataset

```
void buildGraph (const CodeMap codes, Graph &graph) {
   ifstream file("../data/flights.csv");

   string line;
   getline(file, line); // skip first line

   while (getline(file, line)) {
      istringstream iss(line);
      string airline, src, dest;

      getline(iss, src, ',');
      getline(iss, dest, ',');
      getline(iss, airline, ',');

      graph.addEdge(codes.at(src), codes.at(dest), airline);
   }
}
```

```
oid readAirports(CodeMap &codes, AirportMap &airports, CityMap &cities) {
  ifstream file("../data/airports.csv");
  string line;
  getline(file, line); // skip first line
  while (getline(file, line)) {
      istringstream iss(line);
      string code; string name; string city; string country; double latitude; double longitude;
      getline(iss, code, ',');
      getline(iss, name, ',');
      getline(iss, city, ',');
      getline(iss, country, ',');
      iss >> latitude;
      iss.ignore();
      codes.insert({code, codes.size()});
      airports.insert({codes[code], Airport(code, name, city, country, latitude, longitude)});
      cities[city].insert(codes.size() - 1);
```

Main Feature

Implemented Features – Finding Minimum Route:

- This feature allows the user to find the minimum route between two different airport codes, two different cities or between two different locations (using their coordinates).
- The user also has the option to select either one or more prefered airlines to search for.
- The options using cities and location have a complexity of O(V(V+E)), while the codes one has a complexity of O(V+E).

```
Find the minimum route between:

1 - codes
2 - cities
3 - locations (coordinates)

0 - Back

Option:
```

Do you have a preference for an airline? no (0) / yes (1): Option:

Implemented Features – Airport Statistics

- This feature allows the user to find the minimum route between two different airport codes, two different cities or between two different locations (using their coordinates).
- The user also has the option to select either one or more prefered airlines to search for.
- This feature has a complexity of O(V+E).

```
Number of flights departing from MAD: 158
Number of airlines operating from MAD: 67
Number of destinations from MAD: 158
Number of cities with direct flights from MAD: 146
Number of countries with direct flights from MAD: 60

Set number of maximum flights:

Number of airports reachable from MAD in 3 flights: 2580
Number of cities reachable from MAD in 3 flights: 2485
Number of countries reachable from MAD in 3 flights: 222

Press enter to continue...
```

Example using Madrid's Airport

User Interface:

■ Here are the various menus that compose the user interface.

```
Welcome!

1 - Find the minimum route
2 - Airport stats

0 - Exit

Option:
```

```
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Number of airports reachable from MAD in 3 flights: 2580
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Number of countries reachable from MAD in 3 flights: 222
Press enter to continue...
```

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Number of flights departing from MAD: 158
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Press enter to continue...
```

Biggest Difficulties and Work Distribution

- Our biggest difficulty resided in properly listing all the shortest paths, since it required some engineous
- The work was evenly distributed along all group members.