

Robot Homework 1

1. How to generate uniform, perpendicular, attractive, repulse, tangential forces for a robot and obstacles with known positions? (Provide related mathematical formulas)

For uniform: $[u \ v] = k[0, 1]$

For perpendicular: $[u \ v] = k[0, 1]$

For attractive: $[u \ v] = -k[x, y]$

For repulse: $[u \ v] = k[x, y]$

For tangential forces: $[u \ v] = k[-y, x]$

where $u \ v$ is the vector component in x and y direction. k is a constant, in next example, I let $k = 1$.

2. Please simulate the above force fields, and plot the vector force fields. (provide codes and plots of force fields)

```
function field(x, y, u, v, title)  
%FIELD Summary of this function goes here  
% Detailed explanation goes here  
% uniform
```

```
figure('NumberTitle', 'off', 'Name', title);  
quiver(x,y,u,v)  
end
```

this function is written in another .m file.

```
% plot uniform, perpendicular, attractive, repulse,  
% tangential force fields  
[x,y] = meshgrid(-2:0.5:2,-2:0.5:2);
```

```
% uniform  
u = 0.*x + 1;  
v = 0.*y;  
field(x, y, u, v, 'uniform')
```

```
% perpendicular  
u = 0.*x;  
v = 0.*y + 1;  
field(x, y, u, v, 'perpendicular')
```

```
% attractive  
u = -x;  
v = -y;  
field(x, y, u, v, 'attractive')
```

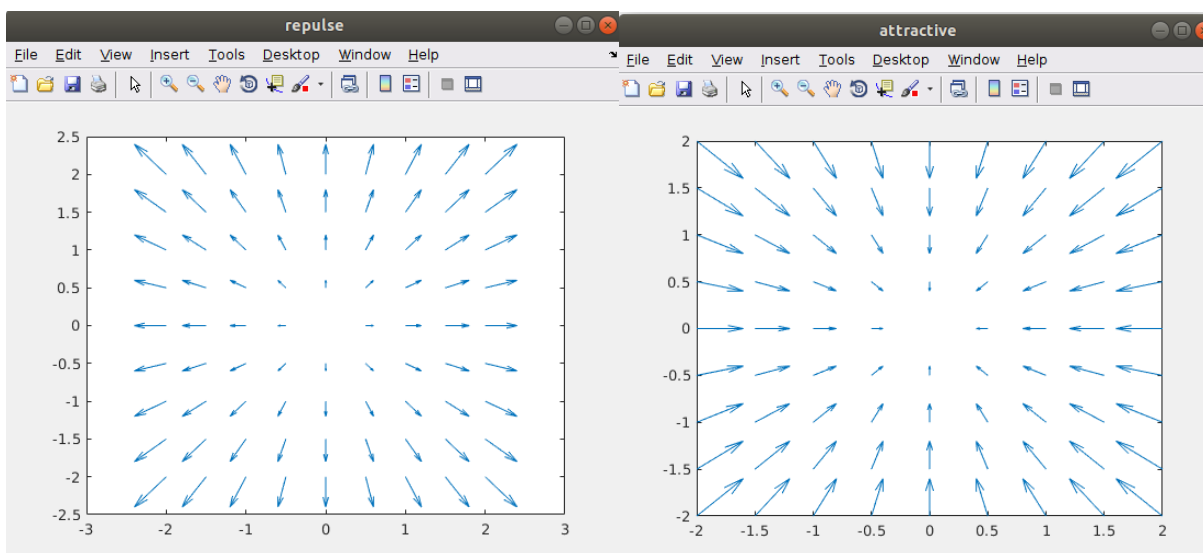
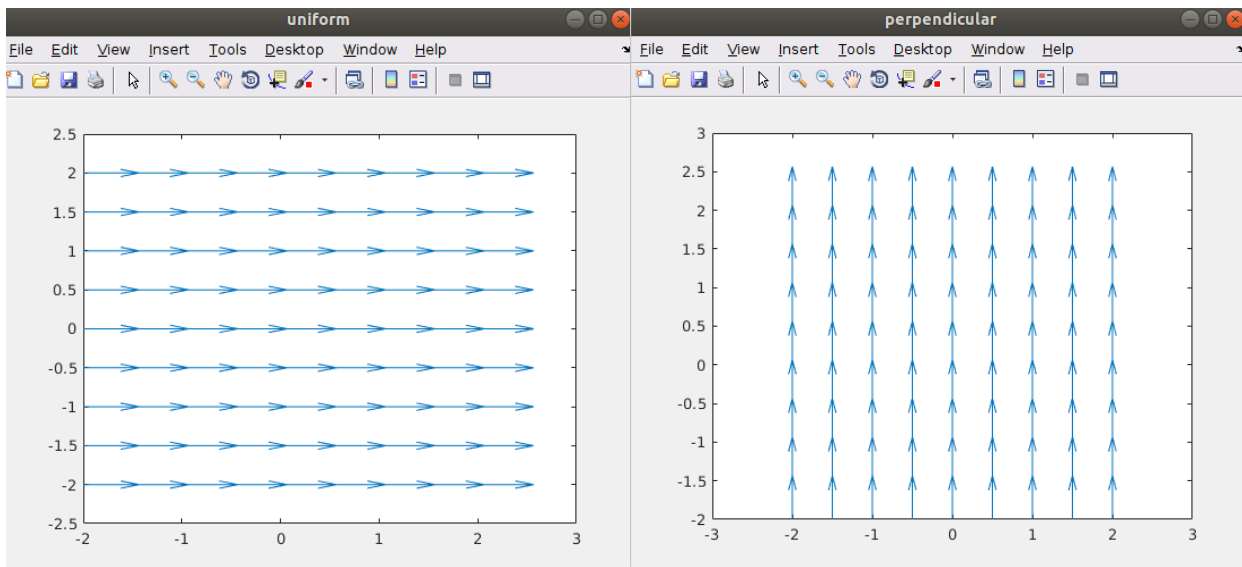
```
% repulse  
u = x;
```

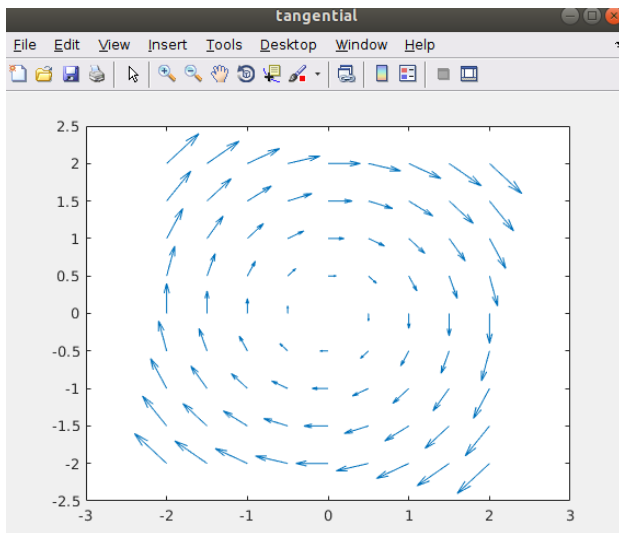
```
v = y;  
field(x, y, u, v, 'repulse')
```

% tangential

```
u = y;  
v = -x;  
field(x, y, u, v, 'tangential')
```

the figures are shown below:





3. Please simulate the motions of a robot for given those force fields. (Provide codes and Plots of simulation results)

```

1  function simu()
2  clc
3  close all
4  clear all
5  %% ===== Set the paramters =====
6  T=0.01; % Sampling Time
7  k=2; % Sampling counter
8  x(k-1)=-0.9; % initialize the state x
9  y(k-1)=1; % initialize the state y
10 u(k-1)=x(k-1);
11 v(k-1)=y(k-1);
12 theta(k-1)=0; % initialize the state theta
13 tfinal=5; % final simulation time
14 t=0; % initialize the time
15
16 xmin=-2; % setting the figure limits
17 xmax=2;
18 ymin=-2;
19 ymax=2;
20 [xp,yp] = meshgrid(xmin:0.5:xmax,ymin:0.5:ymax);
21
22 % uniform
23 up = 0*xp;
24 vp = 0*xp+1;
25
26 %% ===== The main loop =====
27 while(t<=tfinal)
28     t=t+T; % increase the time
29
30     % define by different force field
31     x(k)=u(k-1)*T+x(k-1); % calculating x
32     y(k)=v(k-1)*T+y(k-1); % calculating y
33     u(k)=0;
34     v(k)=1;
35     theta(k)=atan(v(k)/u(k)); % calculating theta
36     draw_robot(x, y, up, vp); % Draw the robot and it's path
37     k=k+1; % increase the sampling counter
38 end
39
40 %% === Draw the mobile robot & Path ===
41 function draw_robot(x, y, u, v)
42
43     mob_L=0.2; % The Mobile Robot length
44     mob_W=0.1; % The Mobile Robot width
45     Tire_W=0.05; % The Tire width
46     Tire_L=mob_L/2; % The Tire length
47     plot(x,y,'-r') % Dawing the Path
48     axis([xmin xmax ymin ymax]) % setting the figure limits
49     axis square
50     hold on
51
52     quiver(xp,yp,u,v) %绘制二维向量场图
53
54 % Body
55 v1=[mob_L;-mob_W];
56 v2=[-mob_L/4;-mob_W];
57 v3=[-mob_L/4;mob_W];
58 v4=[mob_L;mob_W];
59 %Right Tire
60 v5=[Tire_L/2;-mob_W-0.02];
61 v6=[Tire_L/2;-mob_W-Tire_W-0.02];
62 v7=[-Tire_L/2;-mob_W-Tire_W-0.02];
63 v8=[-Tire_L/2;-mob_W-0.02];
64 %Left Tire
65 v9=[Tire_L/2;mob_W+0.02];
66 v10=[Tire_L/2;mob_W+Tire_W+0.02];
67 v11=[-Tire_L/2;mob_W+Tire_W+0.02];
68 v12=[-Tire_L/2;mob_W+0.02];
69 %Line
70 v13=[0;-mob_W-0.02];
71 v14=[0;mob_W+0.02];
72 %Front Tire
73 v15=[mob_L;Tire_W/2];
74 v16=[mob_L;-Tire_W/2];
75 v17=[mob_L-Tire_L/1.5;-Tire_W/2];
76 v18=[mob_L-Tire_L/1.5;Tire_W/2];
77
78 R=[cos(theta(k)) -sin(theta(k));sin(theta(k)) cos(theta(k))];
79 P=[x(k);y(k)]; % Position Matrix
80
81 v1=R*v1+P;
82 v2=R*v2+P;
83 v3=R*v3+P;
84 v4=R*v4+P;
85
86 v5=R*v5+P;
87 v6=R*v6+P;
88 v7=R*v7+P;
89 v8=R*v8+P;
90
91 v9=R*v9+P;
92 v10=R*v10+P;
93 v11=R*v11+P;
94 v12=R*v12+P;
95
96 v13=R*v13+P;
97 v14=R*v14+P;
98
99 v15=R*v15+P;
100 v16=R*v16+P;
101 v17=R*v17+P;
102 v18=R*v18+P;
103
104 %Body

```

```

105 - mob_x=[v1(1) v2(1) v3(1) v4(1) v1(1)];
106 - mob_y=[v1(2) v2(2) v3(2) v4(2) v1(2)];
107 - plot(mob_x,mob_y,'-k','linewidth',2)
108
109 %Right Tire
110 - mob_x=[v5(1) v6(1) v7(1) v8(1) v5(1)];
111 - mob_y=[v5(2) v6(2) v7(2) v8(2) v5(2)];
112 - plot(mob_x,mob_y,'-k','linewidth',2)
113 - fill(mob_x,mob_y,'b')
114
115 %Left Tire
116 - mob_x=[v9(1) v10(1) v11(1) v12(1) v9(1)];
117 - mob_y=[v9(2) v10(2) v11(2) v12(2) v9(2)];
118 - plot(mob_x,mob_y,'-k','linewidth',2)
119 - fill(mob_x,mob_y,'b')
120
121 %Line Between tires
122 - mob_x=[v13(1) v14(1)];
123 - mob_y=[v13(2) v14(2)];
124 - plot(mob_x,mob_y,'-k','linewidth',3)
125
126 %Front tire
127 - mob_x=[v15(1) v16(1) v17(1) v18(1) v15(1)];
128 - mob_y=[v15(2) v16(2) v17(2) v18(2) v15(2)];
129 - plot(mob_x,mob_y,'-k','linewidth',1)
130 - fill(mob_x,mob_y,'b')

```

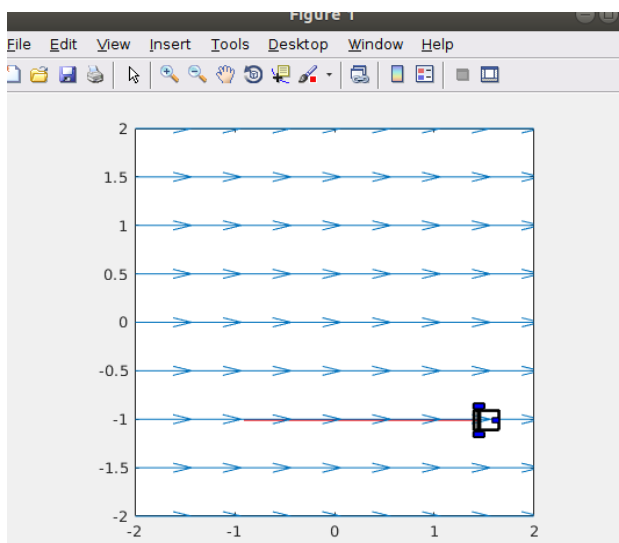
```

130 - fill(mob_x,mob_y,'b')
131
132 - drawnow
133 - hold off
134 - end
135 %=====
136
137
138
139 - end

```

Those above is my code to simulate the motions of the robot. Most of code is provided by prof. Haoqi. The key code is in line 22~38, especially for line 23-24 and 31-35.

Figure for uniform:



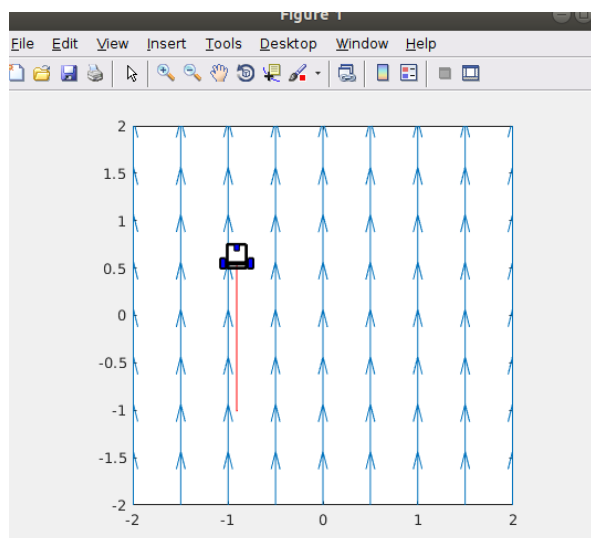
key code:

```

22 % uniform
23 up = 0*xp+1;
24 vp = 0*xp;
25 %=====
26 %===== The main loop =====
27 while(t<=tfinal)
28 t=t+T; % increase the time
29
30 % define by different force field
31 x(k)=u(k-1)*T+x(k-1); % calculating x
32 y(k)=v(k-1)*T+y(k-1); % calculating y
33 u(k)=1;
34 v(k)=0;
35 theta(k)=atan(v(k)/u(k)); % calculating theta
36 draw_robot(x, y, up, vp); % Draw the robot and it's path
37 k=k+1; % increase the sampling counter
38 end

```

Figure for perpendicular

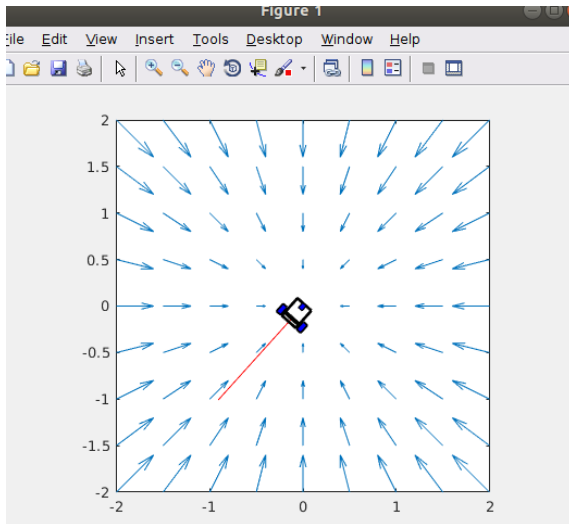


```

22 % uniform
23 up = 0*xp;
24 vp = 0*xp+1;
25 %=====
26 %===== The main loop =====
27 while(t<=tfinal)
28 t=t+T; % increase the time
29
30 % define by different force field
31 x(k)=u(k-1)*T+x(k-1); % calculating x
32 y(k)=v(k-1)*T+y(k-1); % calculating y
33 u(k)=0;
34 v(k)=1;
35 theta(k)=atan(v(k)/u(k)); % calculating th
36 draw_robot(x, y, up, vp); % Draw the robot
37 k=k+1; % increase the sampling counter
38 end

```

Figure for attractive

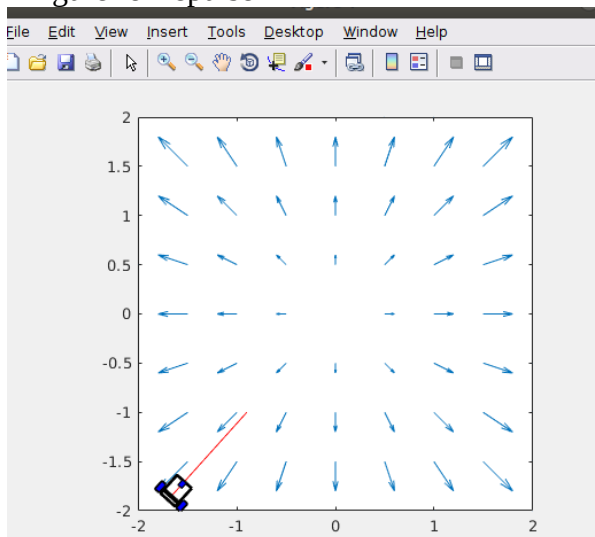


```

22 % uniform
23 up = -xp;
24 vp = -yp;
25 %=====
26 %% ===== The main loop =====
27 while(t<=tfinal)
28     t=t+T; % increase the time
29
30 % define by different force field
31 x(k)=u(k-1)*T+x(k-1); % calculating x
32 y(k)=v(k-1)*T+y(k-1); % calculating y
33 u(k)=-x(k);
34 v(k)=-y(k);
35 theta(k)=atan(v(k)/u(k)); % calculating theta
36 draw_robot(x, y, up, vp); % Draw the robot and it
37 k=k+1; % increase the sampling counter
38 end

```

Figure for repulse

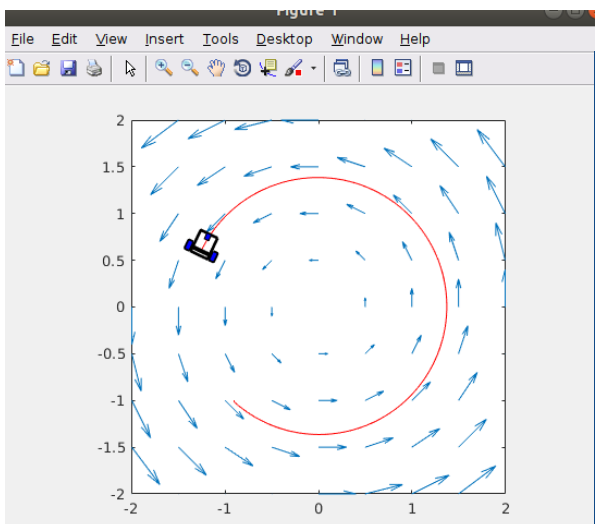


```

22 % uniform
23 up = xp;
24 vp = yp;
25 %=====
26 %% ===== The main loop =====
27 while(t<=tfinal)
28     t=t+T; % increase the time
29
30 % define by different force field
31 x(k)=u(k-1)*T+x(k-1); % calculating x
32 y(k)=v(k-1)*T+y(k-1); % calculating y
33 u(k)=x(k);
34 v(k)=y(k);
35 theta(k)=atan(v(k)/u(k)); % calculating t
36 draw_robot(x, y, up, vp); % Draw the robo
37 k=k+1; % increase the sampling counter
38 end

```

Figure for tangential forces



```

22 % uniform
23 up = -yp;
24 vp = xp;
25 %=====
26 %% ===== The main loop =====
27 while(t<=tfinal)
28     t=t+T; % increase the time
29
30 % define by different force field
31 x(k)=u(k-1)*T+x(k-1); % calculating x
32 y(k)=v(k-1)*T+y(k-1); % calculating y
33 u(k)=-y(k);
34 v(k)=x(k);
35 theta(k)=atan(v(k)/u(k)); % calculating
36 draw_robot(x, y, up, vp); % Draw the robo
37 k=k+1; % increase the sampling counter
38 end

```