

```
In [1]: age= 50

       _age = 50

       name = "john"

       name1 = "bob"
```

```
In [2]: print(type(name))

<class 'str'>
```

```
In [5]: print(isinstance(name,str))

True
```

```
In [6]: price = 10.5

       print(type(price))

<class 'float'>
```

Basic Data Types

Numbers

```
In [ ]: height = 157 # integer

       cost= 1200.2345 # float

       z = 3 + 4j # complex
```

```
In [ ]: # characteristics

       1- Arithmetic operation ==> +,-,/,//,%,**

       # Use cases

       1- mathematical calculation
       2- index values
       3- Counter variable
       4- boolean flags
```

```
In [ ]: # Integer Operations
```

```
In [27]: x, y = 10,3

       print(f" addition {x + y}")
       print(f" subtraction {x - y}")
       print(f" multiplication {x * y}")
       print(f" division {x / y}")
       print(f" floor division {x // y}")
       print(f" modulo {x % y}") # remainder
       print(f" power {x ** y}")
```

```

addition 13
subtraction 7
multiplication 30
division 3.3333333333333335
floor division 3
modulo 1
power 1000

```

```

In [36]: # float

price = 99.9098988
print(price)

print(round(price,2))
print(f"Price values with 2 letter : {price:.2f}" )

```

```

99.9098988
99.91
Price values with 2 letter : 99.91

```

```

In [40]: # complex

z1 = 3 + 4j
z2 = 1 - 2j

print(f"sum {z1+z2}")

z3 = z1+z2

print(z3.real)
print(z3.imag)

```

```

sum (4+2j)
4.0
2.0

```

```

In [48]: # Type Conversion

# conversion string to int
print("===== conversion string to int =====")
value = "42"
print(type(value))

convert_to_integer = int(value)
print(convert_to_integer)
print(type(convert_to_integer))

# conversion int to string

print("===== conversion int to string =====")
value1 = 42
print(type(value1))

convert_to_string = str(value1)
print(convert_to_string)
print(type(convert_to_string))

print("===== conversion int to float =====")

value2 = 42
print(type(value2))

```

```

convert_to_float = float(value2)
print(convert_to_float)
print(type(convert_to_float))

print("===== conversion float to int =====")

value3 = 42.03433
print(type(value3))

convert_to_int = int(value3)
print(convert_to_int)
print(type(convert_to_int))

```

```

===== conversion string to int =====
<class 'str'>
42
<class 'int'>
===== conversion int to string =====
<class 'int'>
42
<class 'str'>
===== conversion int to float =====
<class 'int'>
42.0
<class 'float'>
===== conversion float to int =====
<class 'float'>
42
<class 'int'>

```

```
In [49]: s = "ajay gurjar"
list(s)
```

```
Out[49]: ['a', 'j', 'a', 'y', ' ', 'g', 'u', 'r', 'j', 'a', 'r']
```

```
In [ ]:
```

```
In [23]: x
```

```
Out[23]: 10
```

```
In [ ]: # mutable and Immutable

Mutable - can be changes after creation

Immutable - can not be changes after creation
```

```
In [ ]:
```

```
In [ ]:
```

Strings

```
In [7]: # strings

single_quote = 'hello world'
```

```
double_quote = "Next world"

triple_quote = """ Hi, world"""
```

In [8]: *# strings operations*

```
greet = "good" + " " + "morning"
greet
```

Out[8]: 'good morning'

In [10]: `print("hello " * 5)`

hello hello hello hello hello

In [16]: *# formatting*

```
name = "john"
age = 29
f1 = f"my name is {name} and I'm {age}"
f1
```

Out[16]: "my name is john and I'm 29"

In [14]: `f2 = "my name is {} and I'm {}".format(name,age)`
f2

Out[14]: "my name is john and I'm 29"

In [15]: `f3 = "my name is %s and I'm %d"%(name,age)`
f3

Out[15]: "my name is john and I'm 29"

In []:

In [19]: *# Boolean*

```
is_true = True
is_false = False

var = 50 < 3
```

In [20]: var

Out[20]: False

In [21]: *# None Type*

```
age = None
```