

# C Language with Logic Building

## Switch case Control instruction



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# Agenda

- ① switch case
- ② default
- ③ use of break
- ④ menu driven program
- ⑤ goto

Keyword

## Switch Case

switch (exp)

{

case constant :

                    

                    

case constant :

                    

                    

case constant :

                    

                    

}

Keyword

- Two or more than two case constants can not be same
- case constants can be integers and characters but not real constant.
- You can write all cases and default in any order
- When break keyword encounters, control moves outside the switch body.
- You cannot write variable in front of case.

→ You cannot write an expression containing variables in front of case.

# menu driven program

1. Addition
2. Subtraction
3. Multiplication
4. Division

Enter your choice

Goto

- goto is a keyword.
- goto moves control to the labelled position in the function.

```
int main()
{
```

[illegible]

2

```
int main()
{
```

```
    |||
```

```
    |||
```

```
    |||
```

```
    |||
```

```
    |||
```

```
}
```