利用前序、中序(后序)构建二叉树

想起最近做到的两道利用前序、中序以及利用中序、后序构建二叉树的题,其也广泛出现在面试题中的选择题中,现整理总结如下。

1. 利用前序、中序构建二叉树

LeetCode 105. Construct Binary Tree from Preorder and Inorder Traversal

Given preorder and inorder traversal of a tree, construct the binary tree.

Note: You may assume that duplicates do not exist in the tree.

For example, given

```
preorder = [3,9,20,15,7]
inorder = [9,3,15,20,7]
```

Return the following binary tree:

```
3
/ \
9 20
/ \
15 7
```

代码如下:

```
/**
 * Definition for a binary tree node.
 * struct TreeNode {
     int val;
      TreeNode *left;
      TreeNode *right;
      TreeNode(int x) : val(x), left(NULL), right(NULL) {}
 * };
 */
class Solution {
public:
    TreeNode* buildTree(vector<int>& preorder, vector<int>& inorder) {
        if (preorder.empty() | inorder.empty()) {
            return NULL;
        return buildTreeCore(preorder, 0, preorder.size() - 1, inorder, 0,
inorder.size() - 1);
```

```
TreeNode* buildTreeCore(vector<int>& preorder, int pre_begin, int pre_end,
vector<int>& inorder, int in_begin, int in_end) {
    if (pre_begin > pre_end) return NULL;
    TreeNode* root = new TreeNode(preorder[pre_begin]);
    for (int i = 0; i <= pre_end - pre_begin; ++i) {
        if (preorder[pre_begin] == inorder[in_begin + i]) {
            root->left = buildTreeCore(preorder, pre_begin + 1, pre_begin
+ i, inorder, in_begin, in_begin + i - 1);
            root->right = buildTreeCore(preorder, pre_begin + i + 1,
pre_end, inorder, in_begin + i + 1, in_end);
    }
}
return root;
}
```

其中需要注意两个点:

- 1. 为了保持这类题的一致解题思路,这里最好传入的参数为 preorder.size() 1 和 inorder.size() 1,虽然直接传入 preorder.size() 和 inorder.size() 也可以,但是 这个做法在利用中序、后序数据构建二叉树时相对麻烦,故而最好统一;
- 2. 对应判定条件 for (int i = 0; i <= pre_end pre_begin; ++i), 这种判定条件其实处理起来也是相对比较方便,当然,也可以利用 for (int i = in_begin; i <= in_end; ++i) 这种处理,然后利用 if (preorder[pre_begin] == inorder[i]) 进行判断,但是后面利用中序或者后序进行构建组织索引时就会比较麻烦,如本题就需要更新为: root->left = buildTreeCore(preorder, pre_begin + 1, i in_begin + pre_begin, inorder, in_begin, i 1); 以及 root->right = buildTreeCore(preorder, i in_begin + 1 + pre_begin, pre_end, inorder, i + 1, in_end);

2. 利用中序、后序构建二叉树

LeetCode 106. Construct Binary Tree from Inorder and Postorder Traversal

Given inorder and postorder traversal of a tree, construct the binary tree.

Note: You may assume that duplicates do not exist in the tree.

For example, given

```
inorder = [9,3,15,20,7]
postorder = [9,15,7,20,3]
```

Return the following binary tree:

```
3
/\
9 20
/\
15 7
```

代码如下:

```
/**
 * Definition for a binary tree node.
 * struct TreeNode {
      int val;
       TreeNode *left;
       TreeNode *right;
       TreeNode(int x) : val(x), left(NULL), right(NULL) {}
 * };
 */
class Solution {
public:
    TreeNode* buildTree(vector<int>& inorder, vector<int>& postorder) {
        if (inorder.empty() | postorder.empty()) return NULL;
        return buildTreeCore(inorder, 0, inorder.size() - 1, postorder, 0,
postorder.size() - 1);
    }
    TreeNode* buildTreeCore(vector<int>& inorder, int in front, int in back,
vector<int>& postorder, int post_front, int post_back) {
        if (in_front > in_back) return NULL;
        TreeNode* root = new TreeNode(postorder[post_back]);
        for (int i = 0; i <= in back - in front; ++i) {</pre>
            if (postorder[post_back] == inorder[in_front + i]) {
                root->left = buildTreeCore(inorder, in_front, in_front + i -
1, postorder, post front, post front + i - 1);
                root->right = buildTreeCore(inorder, in front + i + 1,
in_back, postorder, post_front + i, post_back - 1);
            }
        }
        return root;
    }
};
```

```
这里就体现出来传参的简约性: buildTreeCore(inorder, 0, inorder.size() - 1, postorder, 0, postorder.size() - 1);
```

以及判定条件: for (int i = 0; i <= in_back - in_front; ++i) 和 if (postorder[post_back] == inorder[in_front + i])。

3. 总结

上述利用前序、中序构建二叉树与利用中序、后序构建二叉树的解题思路是近似的;

但是要注意传参,如自己在利用中序、后序构建二叉树时 buildTreeCore(inorder, 0, inorder.size(), postorder, 0, postorder.size()); 然后直接构建二叉树为 TreeNode* root = new TreeNode(postorder[post_back]),造成错误,故而以后都统一传参为 buildTreeCore(inorder, 0, inorder.size() - 1, postorder, 0, postorder.size() - 1); 比较方便;