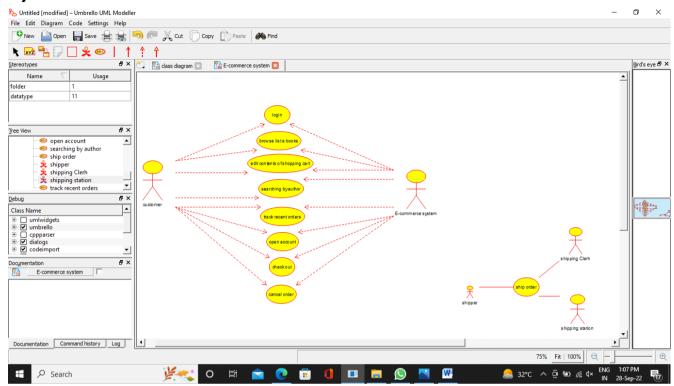
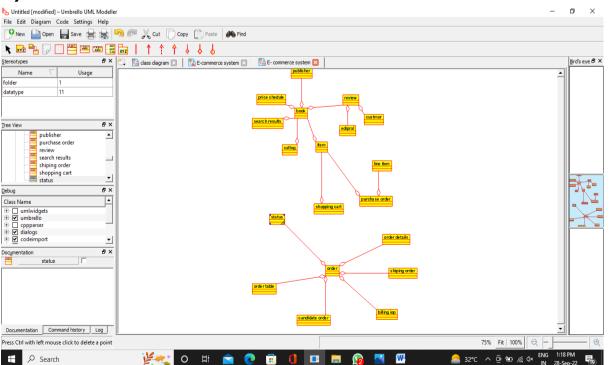
EXPERIMENT 14:-(E - COMMERCE SYSTEM)

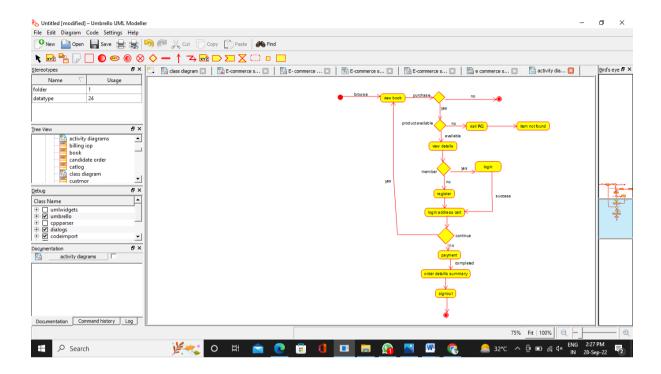
1) USE CASE DIAGRAM



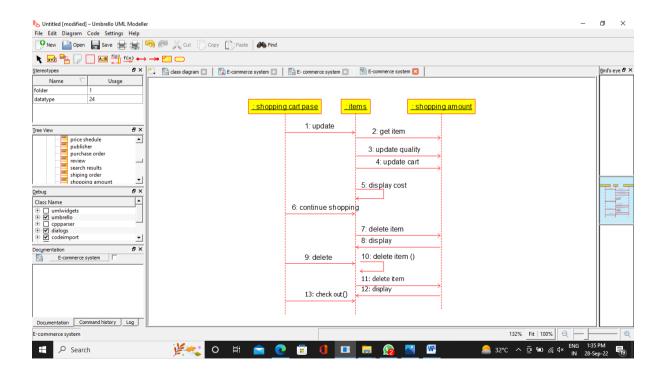
2) CLASS DIAGRAM



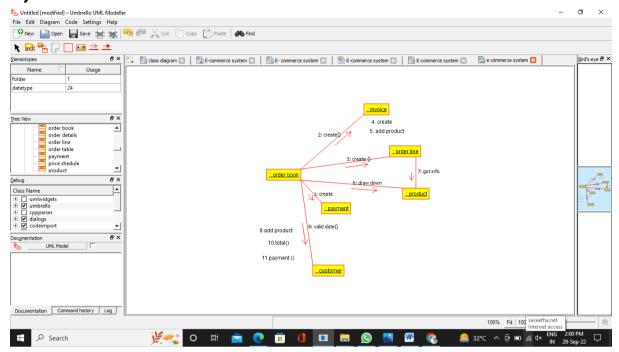
3) ACTIVITY DIAGRAM



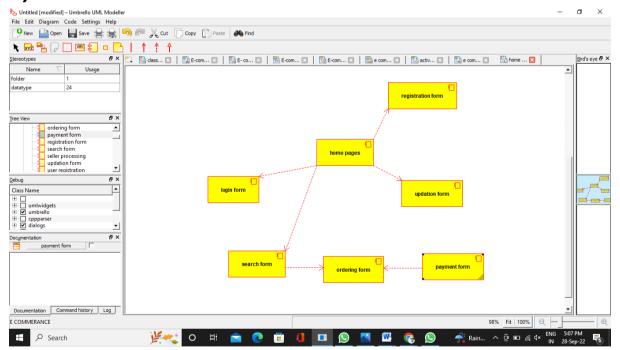
4) SEQUENCE DIAGRAM



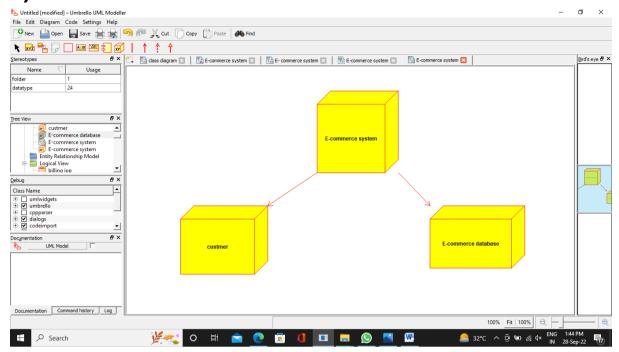
5) COLLABORATION DIAGRAM



6) COMPONENT DIAGRAM



7) DEPLOYMENT DIAGRAM



PROGRAM CODING:

```
import java.util.*;

/**

* Class book

*/

public class book {

//

// Fields

//

// Constructors

//
```

```
public book () { };
 //
 // Methods
 //
 //
 // Accessor methods
 //
 //
 // Other methods
 //
}
import java.util.*;
/**
* Class publisher
*/
public class publisher {
 //
```

```
// Fields
//
//
 // Constructors
 //
 public publisher () { };
 //
// Methods
  // Accessor methods
//
 //
// Other methods
//
}
import java.util.*;
* Class shiping_order
*/
```

```
public class shiping_order {
//
// Fields
//
//
 // Constructors
//
 public shiping_order () { };
//
// Methods
//
//
// Accessor methods
//
//
 // Other methods
 //
```

```
}
import java.util.*;
/**
* Class shopping_cart
*/
public class shopping_cart {
 //
 // Fields
 //
 //
 // Constructors
 //
 public shopping_cart () { };
 //
 // Methods
 //
```

```
// Accessor methods
//
//
// Other methods
//
```

}