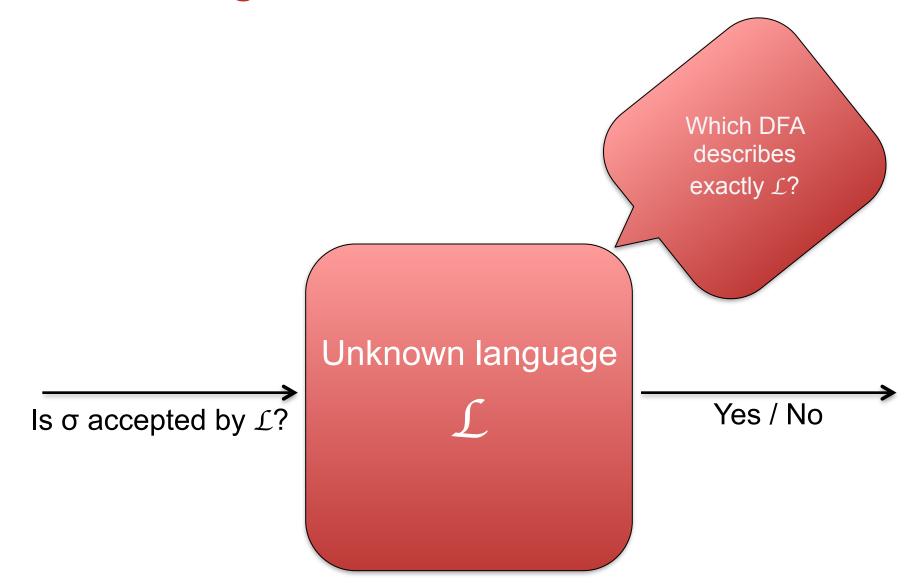
for Model-Based Testing

Michele Volpato

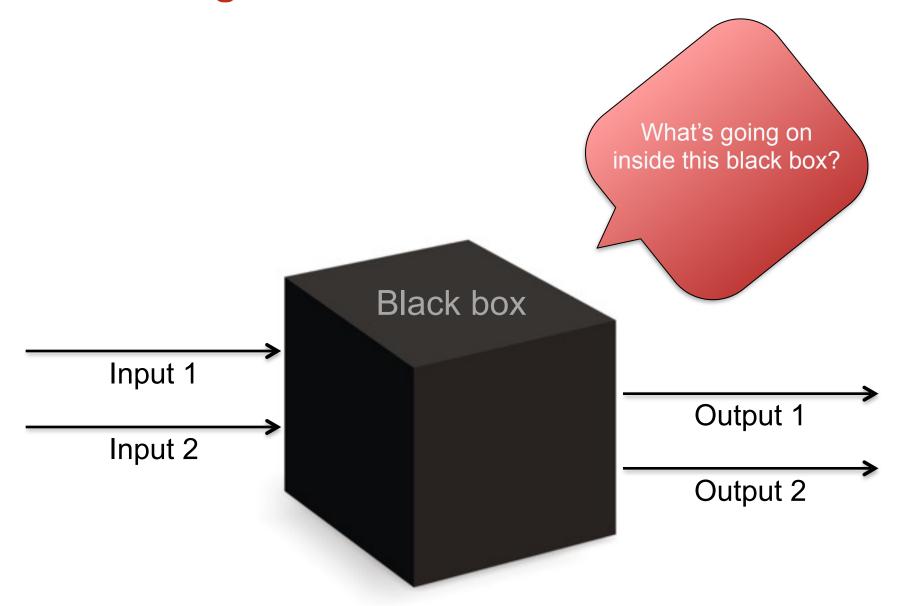
Testing Techniques 2014-2015

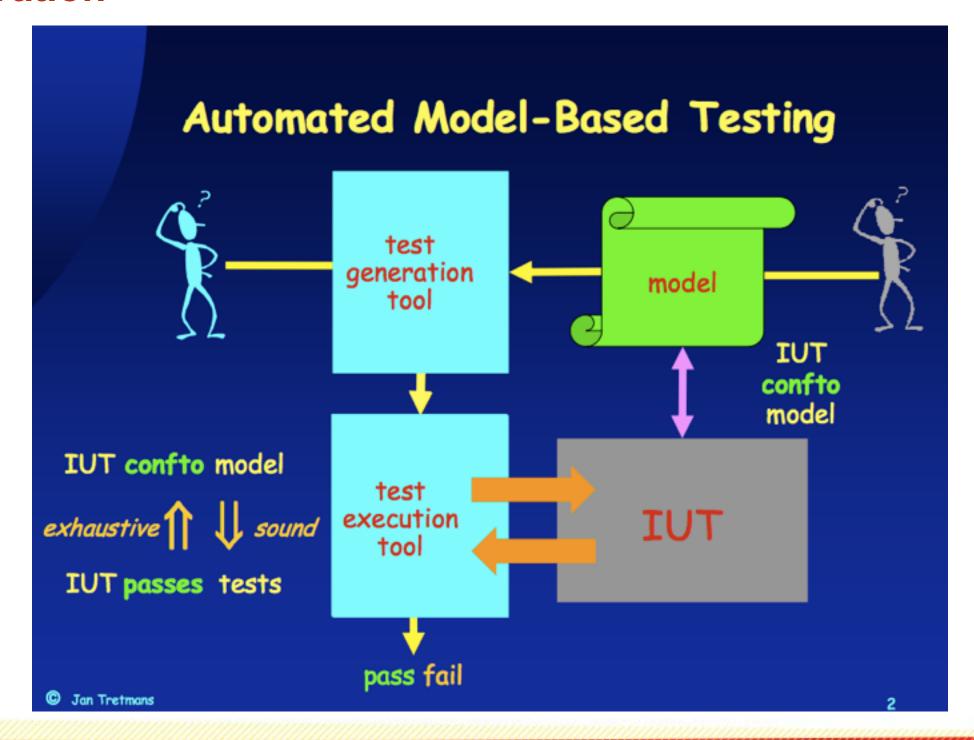


## **Automata Learning Goal**

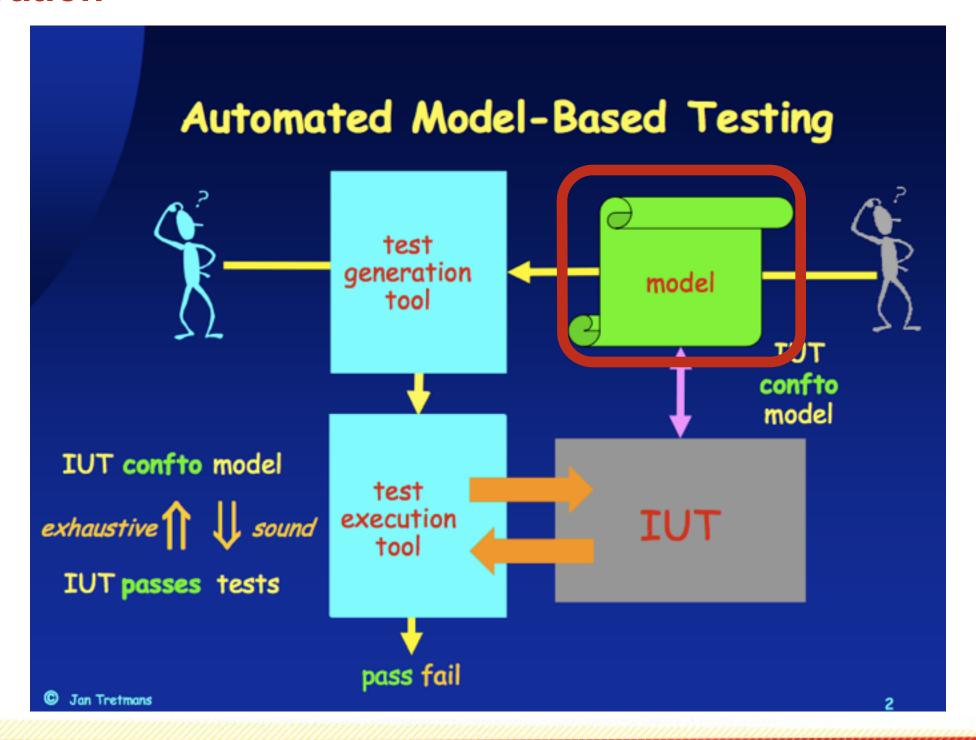


# **Automata Learning Goal**





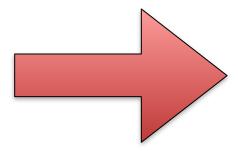




- We want to apply Model-Based techniques;
- but often there are no models!
- or existing models are unrelated to implementations.



- We want to apply Model-Based techniques;
- but often there are no models!
- or existing models are unrelated to implementations.



Produce models FROM implementations!

# **Example**

**River Crossing game** 



#### **Outline**

- 1. Introduction
- 2. Active Automata Learning primer
- 3. Mealy Machines
- 4. Nerode relation
- 5. Counterexample handling
- 6. Other formalisms
- 7. Towards Nondeterminism

#### Introduction

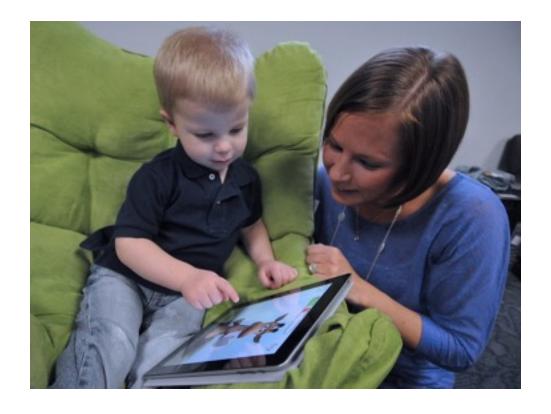
Children learn how to use computers.



#### Introduction

Children learn how to use computers.

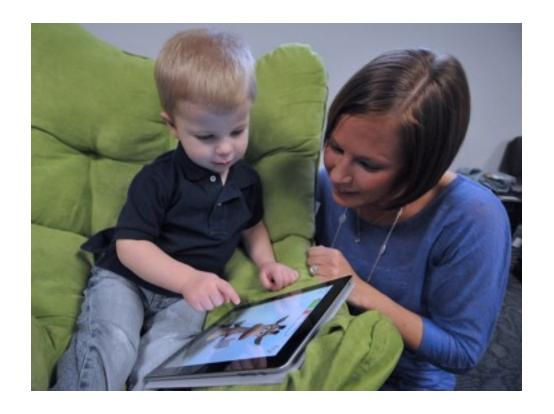




#### Introduction

Children learn how to use computers.

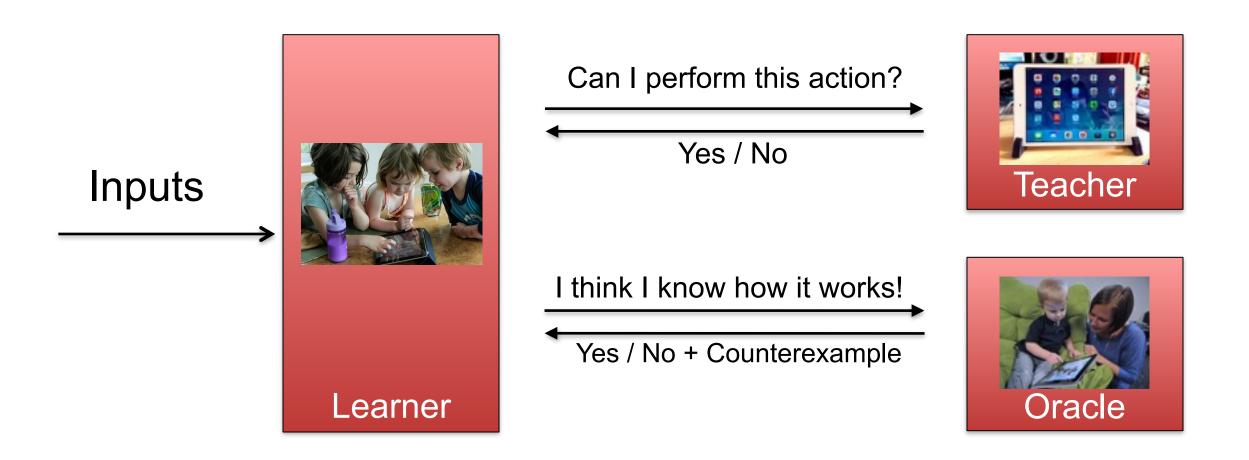




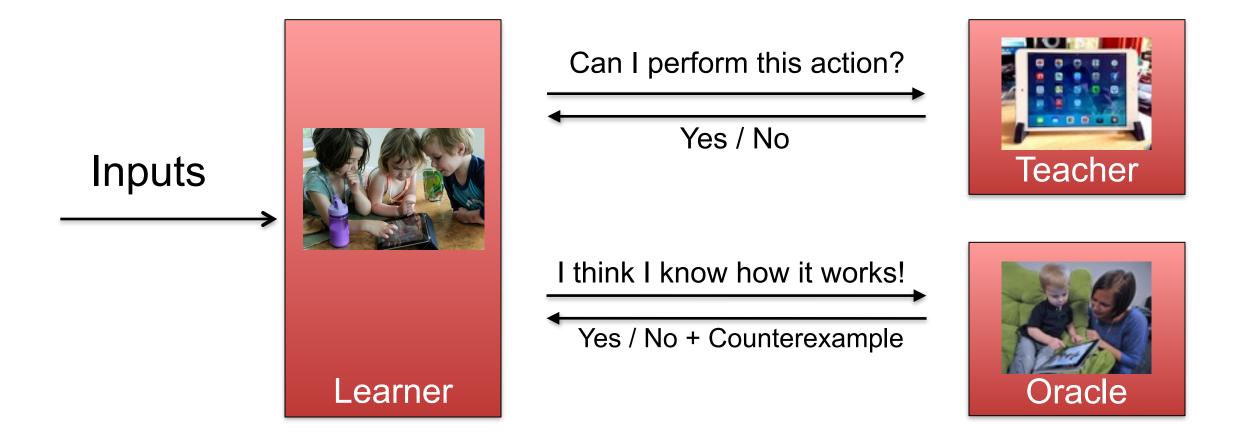
Can computer learn state diagrams as well?



## **Basic algorithm**

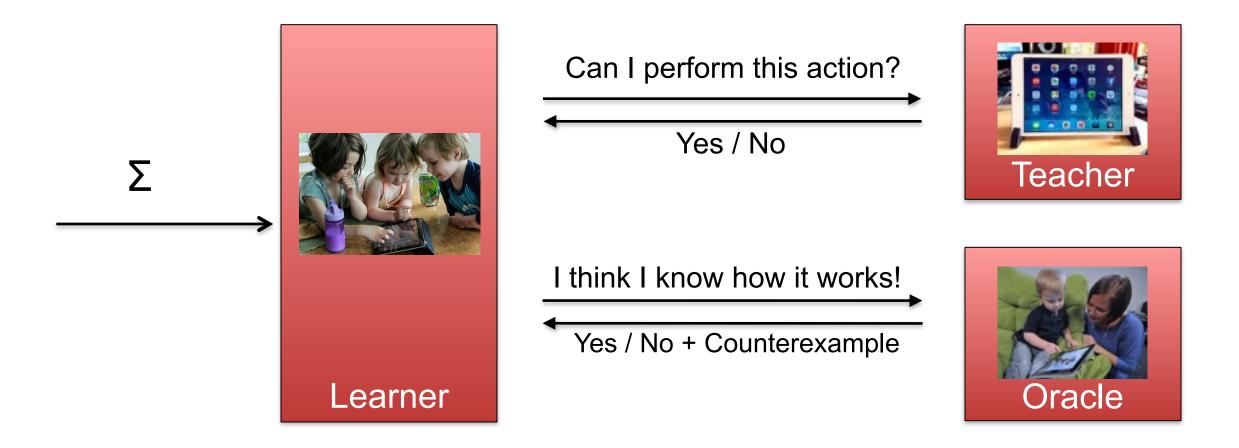


Learning Finite Automata



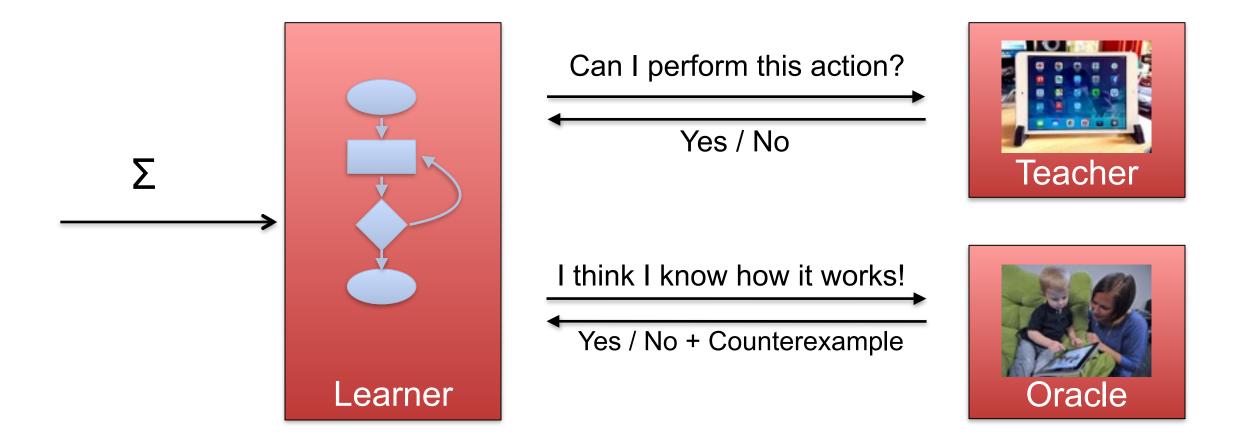


Learning Finite Automata



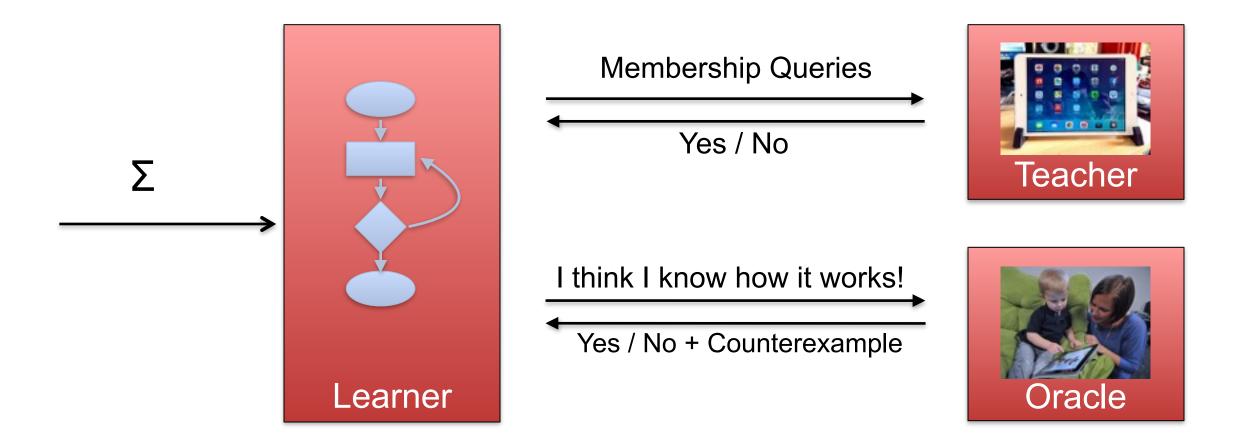


Learning Finite Automata



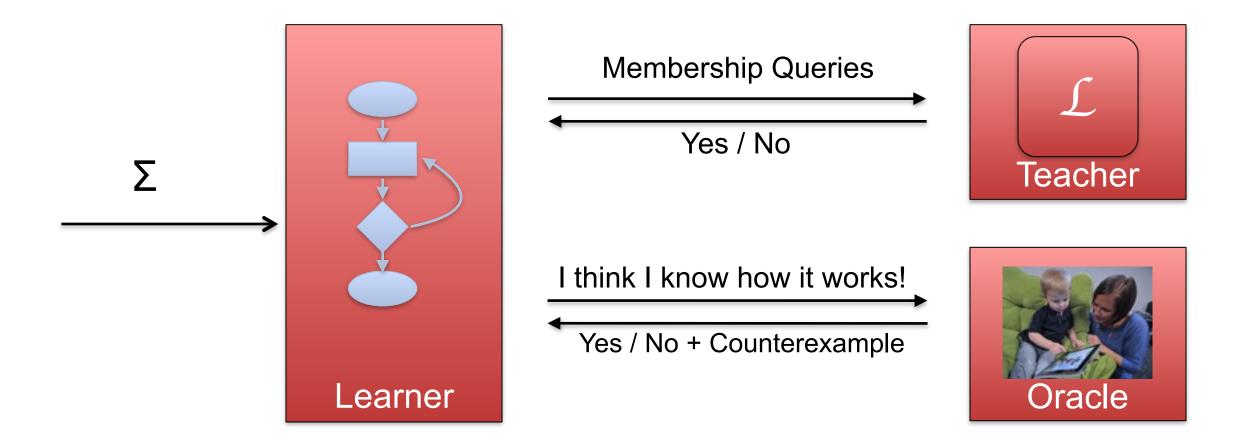


Learning Finite Automata



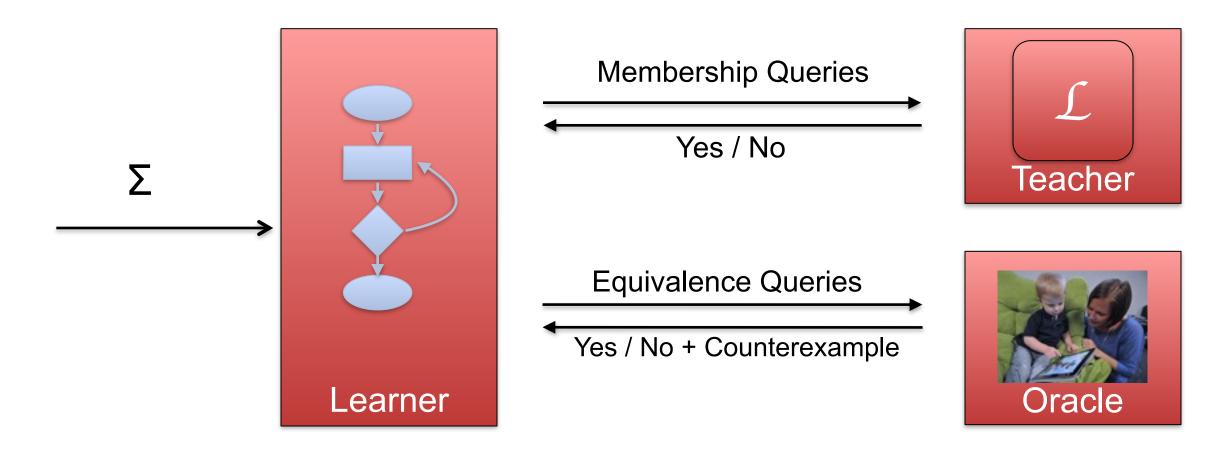


Learning Finite Automata



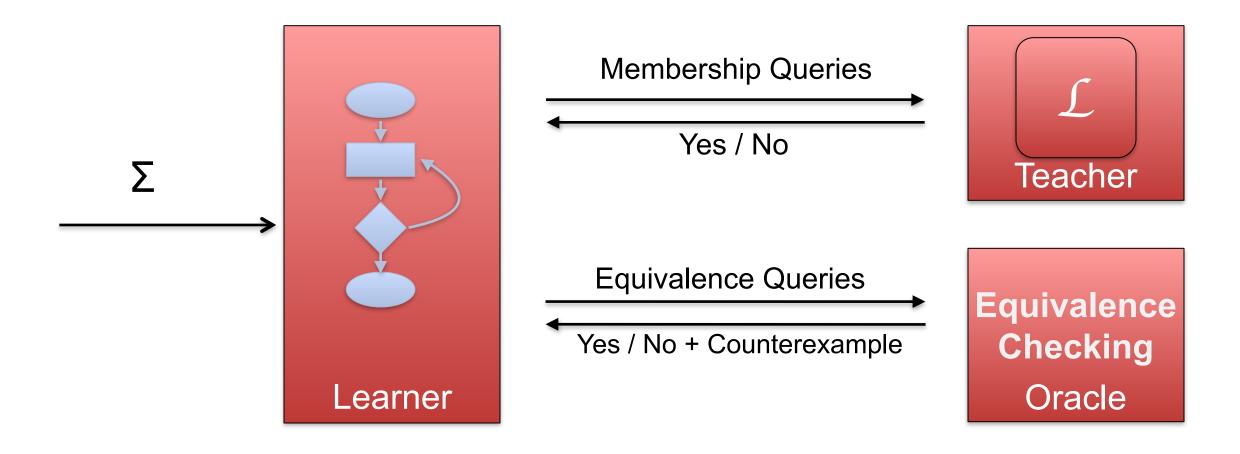


Learning Finite Automata





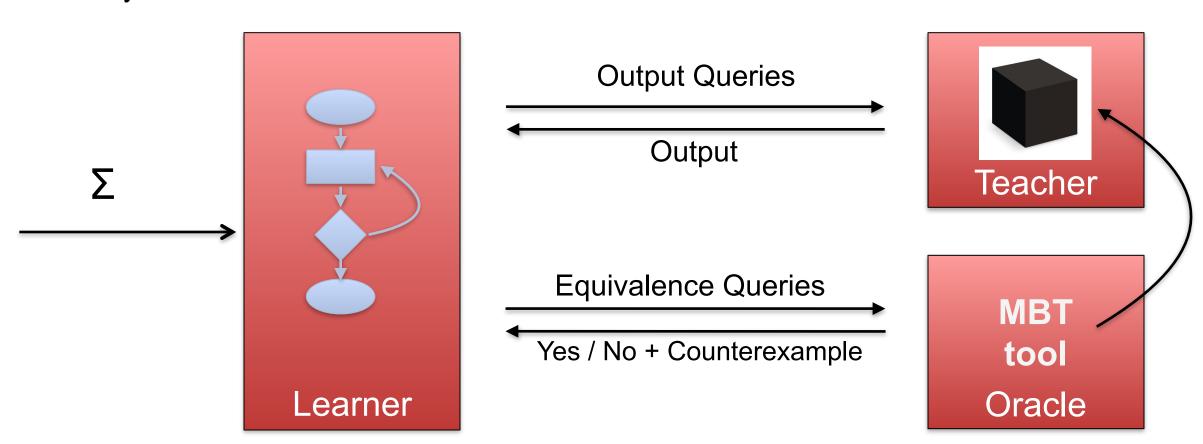
Learning Finite Automata





#### L\*-style learning algorithms

- Learning simple Reactive Systems
- Mealy Machines



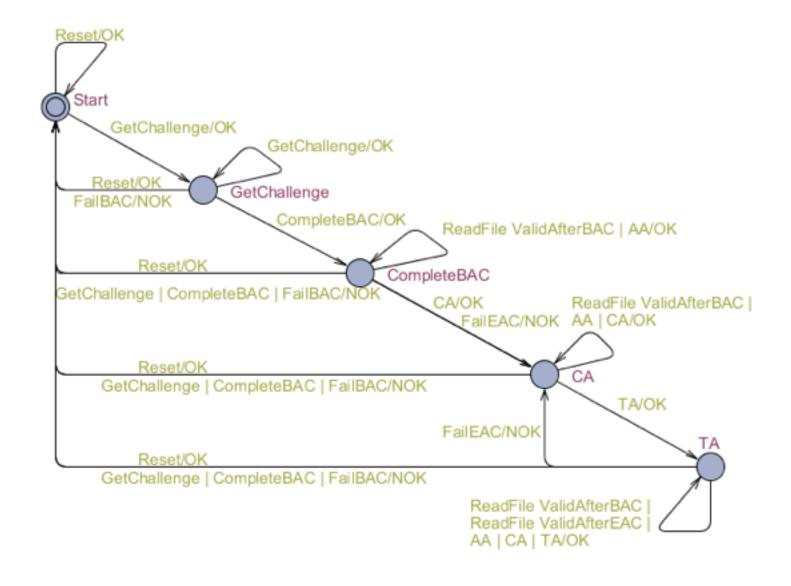
Input/Output

http://learnlib.de/ - 2005



#### **Applications - Biometric Passport**

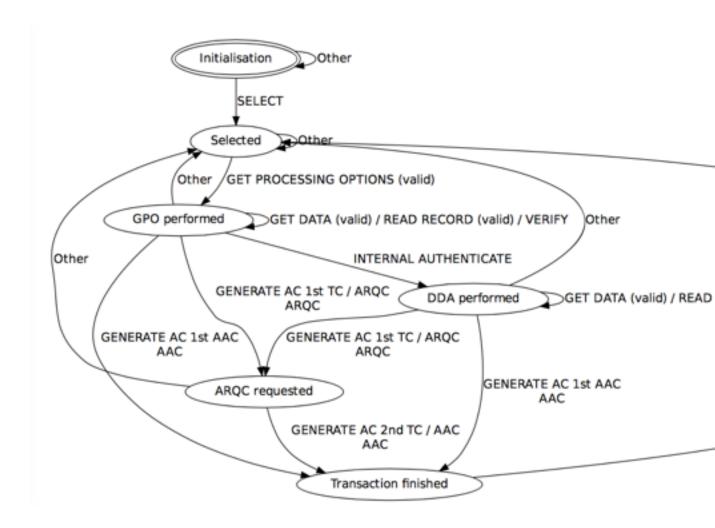




# **Applications - Banking Cards**

EMV protocol





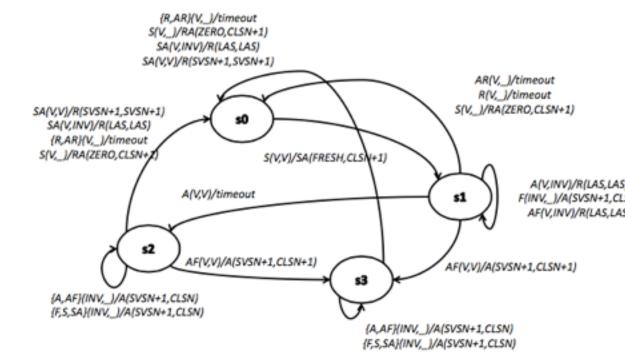
#### **Applications - TCP**

#### Learning Fragments of the TCP Network Protocol

Paul Fiterău-Broştean<sup>⋆</sup>, Ramon Janssen, and Frits Vaandrager

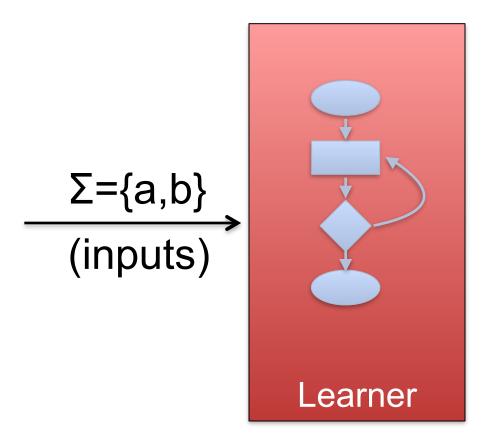
Institute for Computing and Information Sciences
Radboud University Nijmegen
P.O. Box 9010, 6500 GL Nijmegen, the Netherlands
P.FiterauBrostean,f.vaandrager}@cs.ru.nl, ramon.janssen@student.ru.nl

**Abstract.** We apply automata learning techniques to learn fragments of the TCP network protocol by observing its external behavior. We show that different implementations of TCP in Windows 8 and Ubuntu induce different automata models, thus allowing for fingerprinting of these



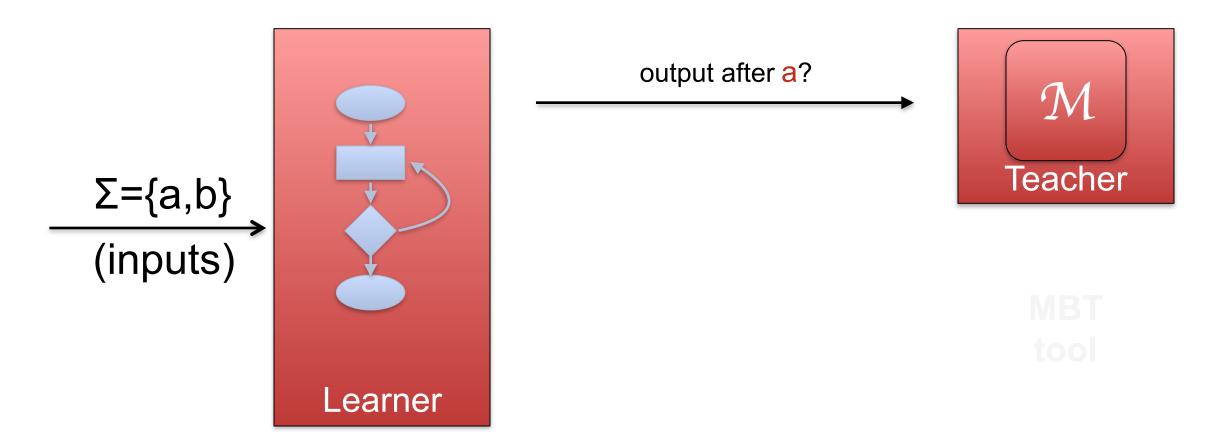
# Active Automata Learning primer

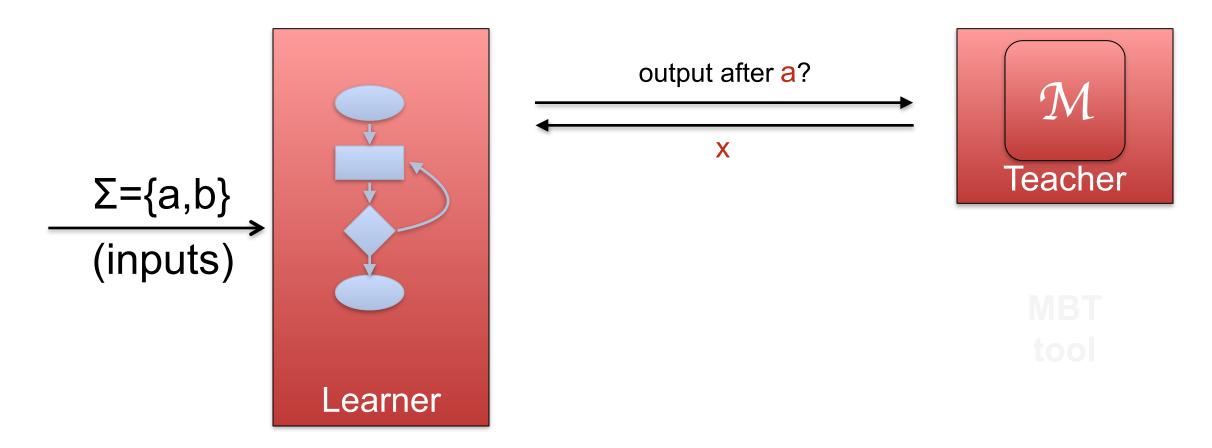
Objective: Learn unknown Mealy Machine M

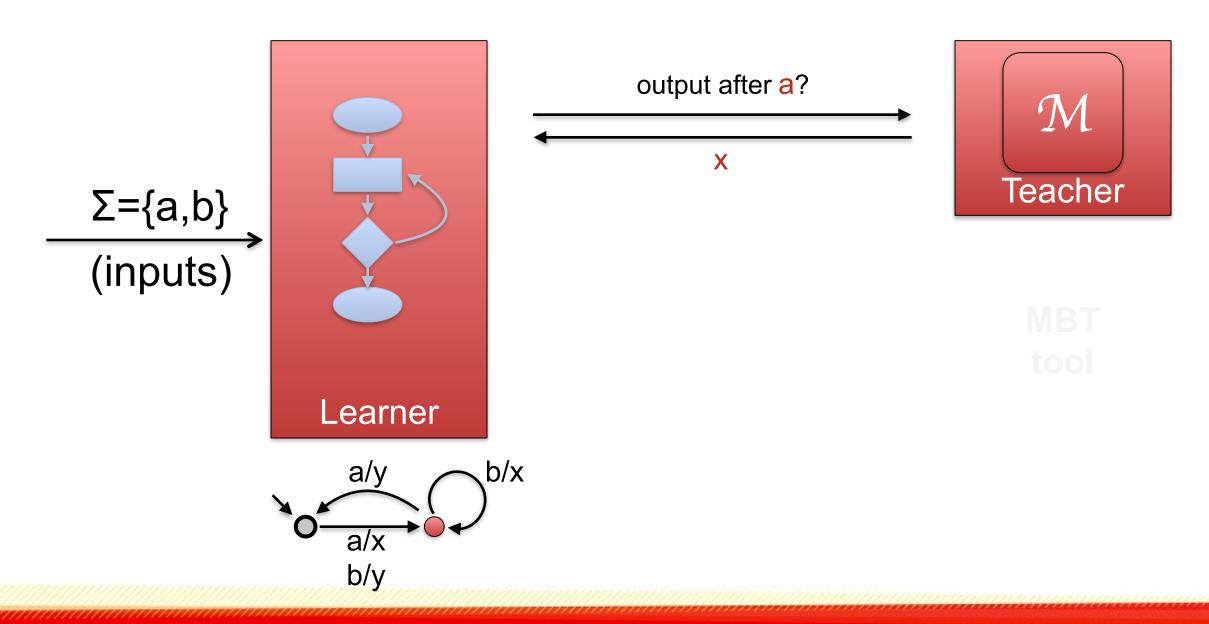


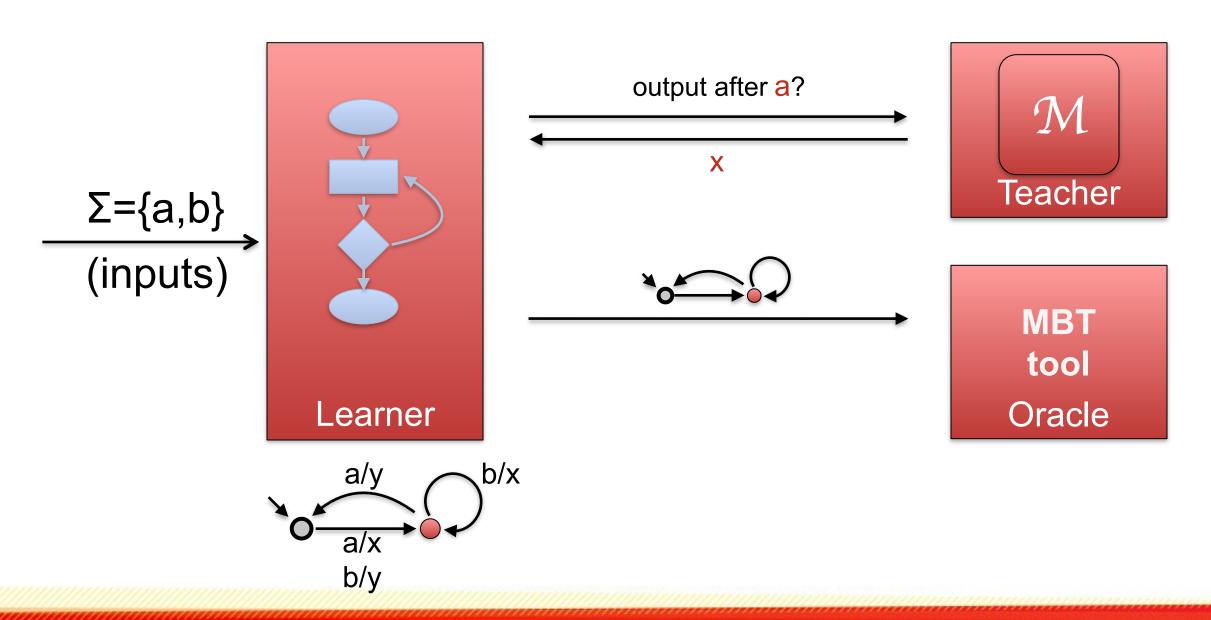


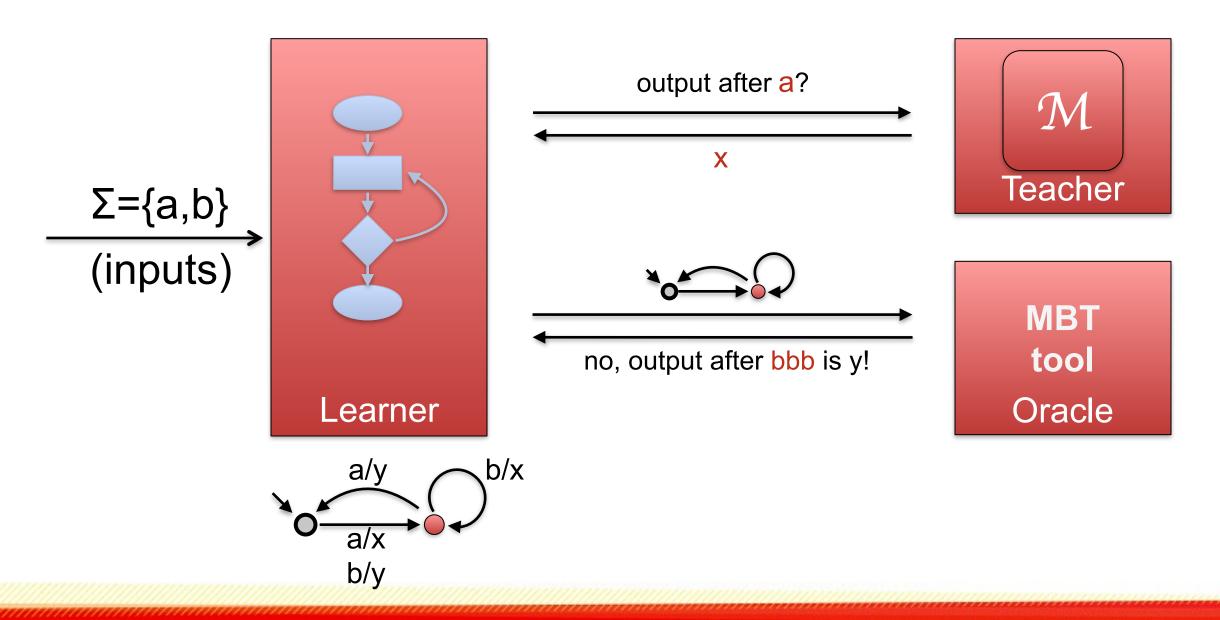
MBT tool

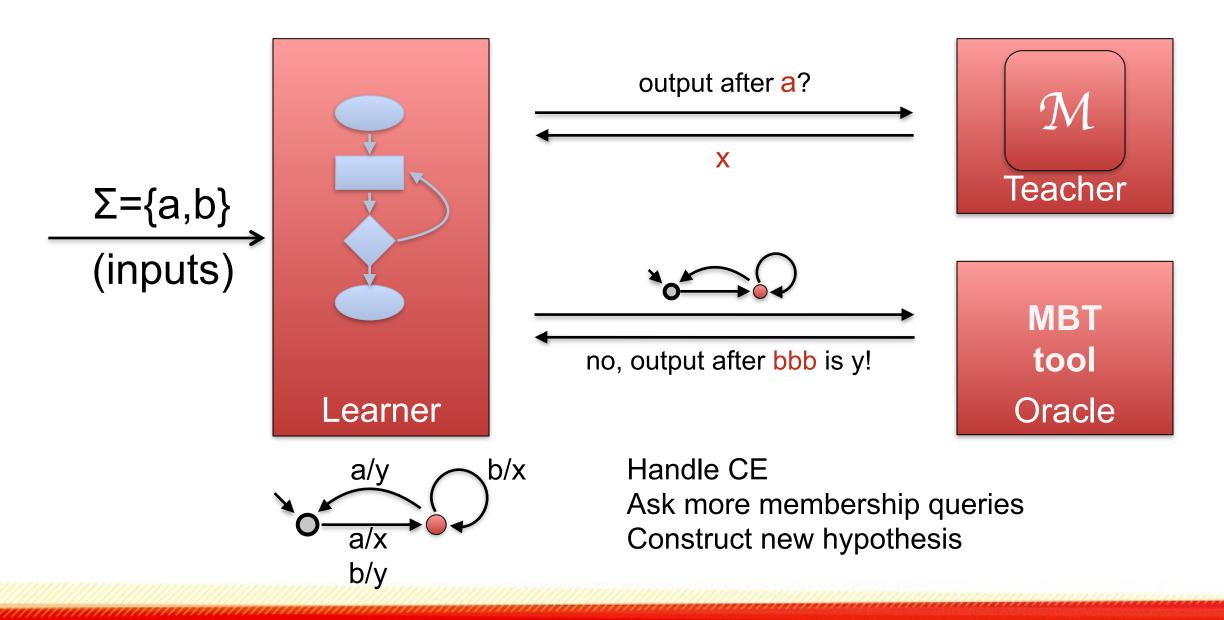




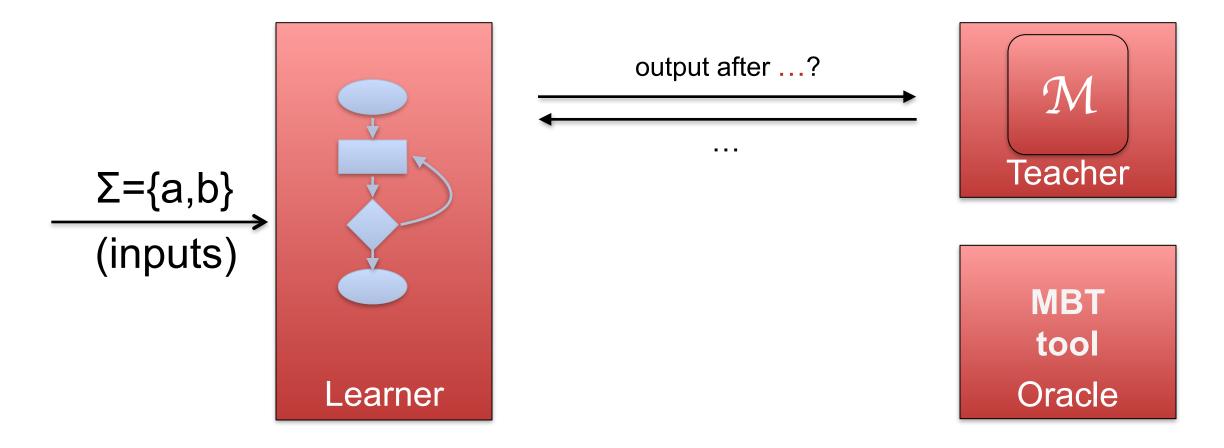




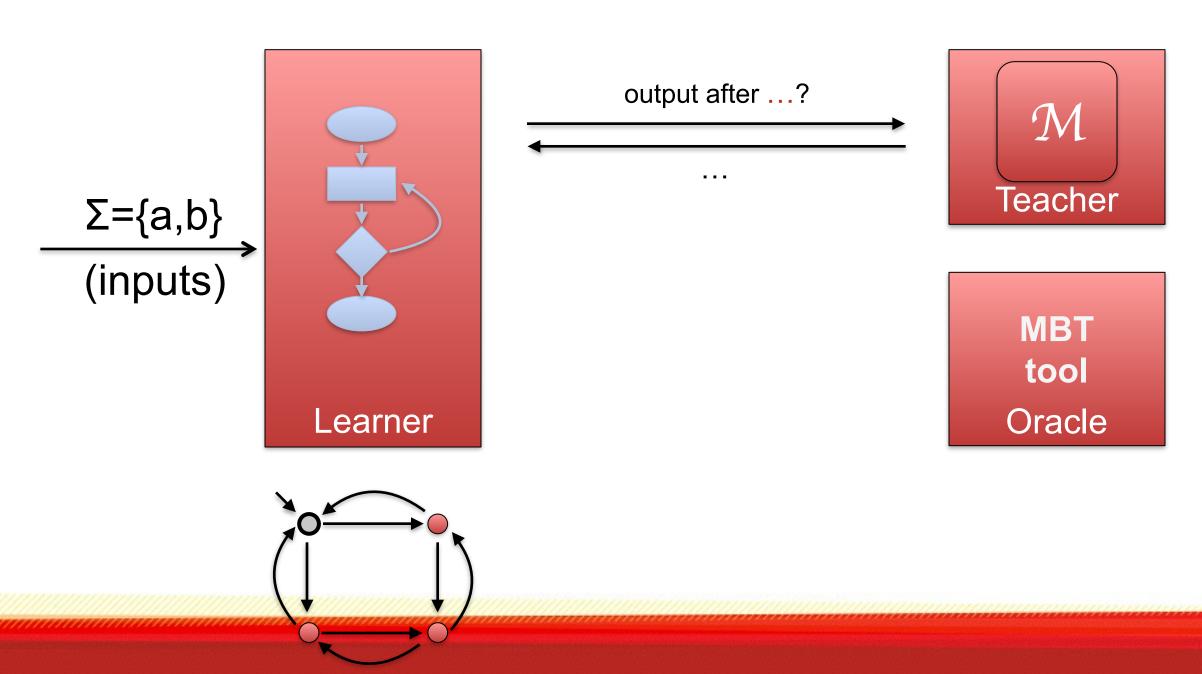




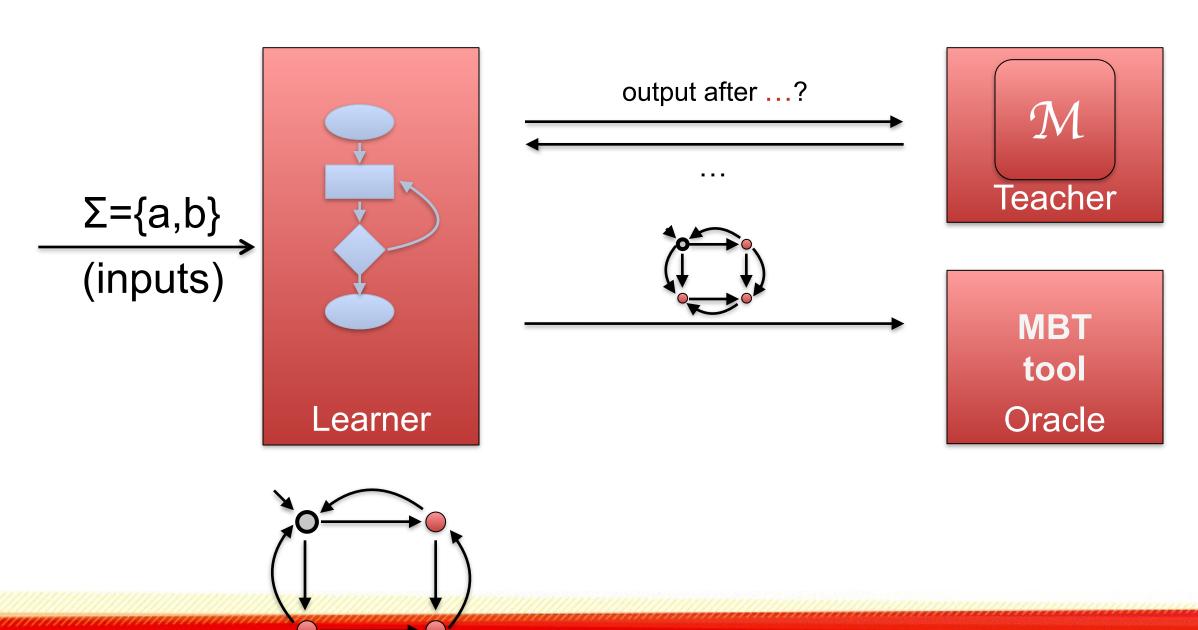
• Objective: Learn unknown regular language £



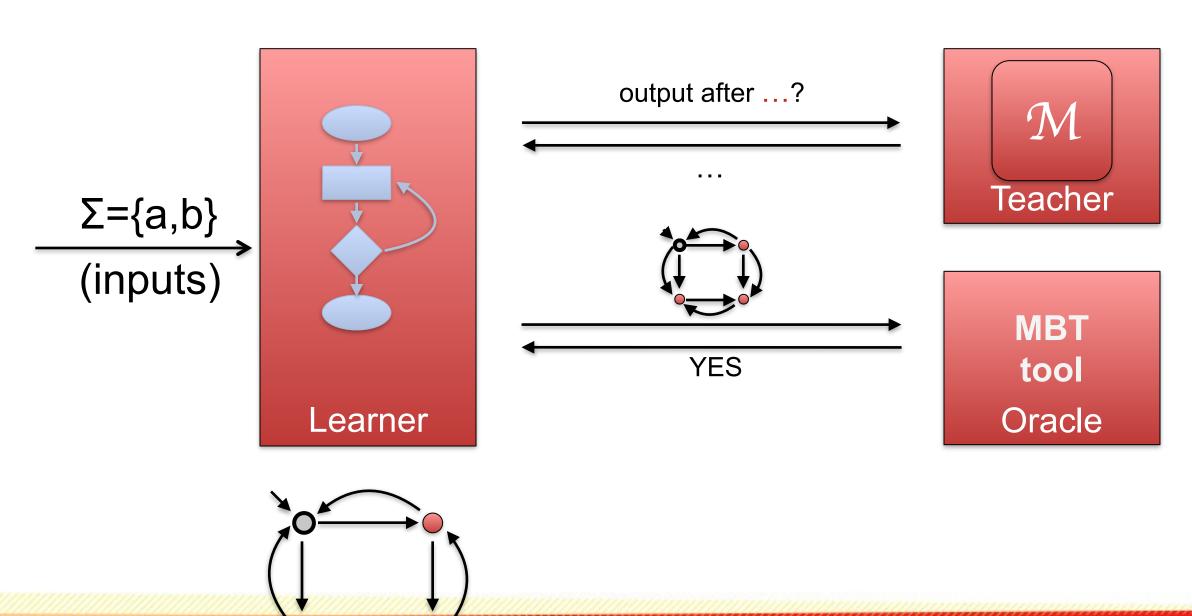
• Objective: Learn unknown regular language £



Objective: Learn unknown regular language £

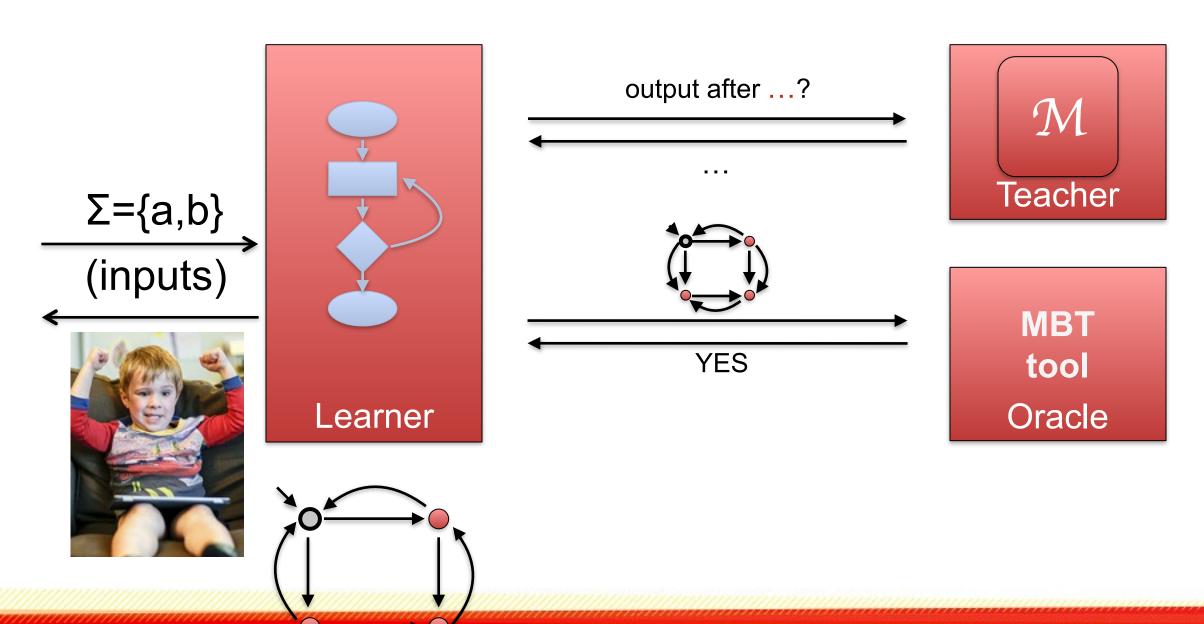


• Objective: Learn unknown regular language £



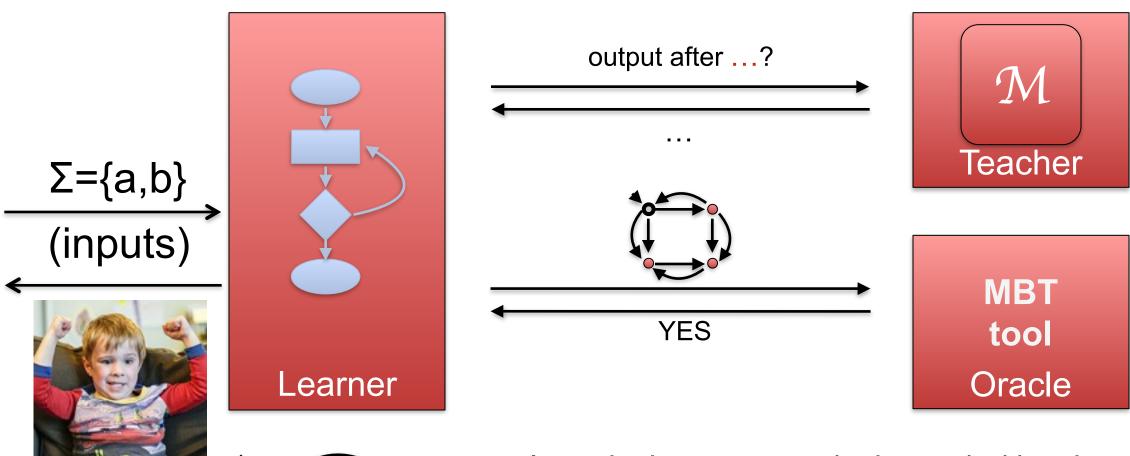
#### **Active Automata Learning**

Objective: Learn unknown regular language £



#### **Active Automata Learning**

Objective: Learn unknown regular language £



A regular language can be learned with polynomially many membership queries and equivalence queries

Angluin 1987

# Mealy Machines



#### **Mealy machines**

A Mealy machine is defined as a tuple M =  $\langle S, s_0, \Sigma, \Omega, \delta, \lambda \rangle$  where

- S is a finite nonempty set of states (be n = |S| the size of the Mealy machine),
- s₀∈ S is the initial state,
- Σ is a finite input alphabet,
- $\Omega$  is a finite output alphabet,
- $\delta$ : S× $\Sigma$  $\rightarrow$ S is the transition function, and
- $\lambda$ :  $S \times \Sigma \rightarrow \Omega$  is the output function.

#### Extend $\delta$ e $\lambda$ for words

$$δ*: S×Σ* → S:$$

$$δ*(s,ε)= s$$

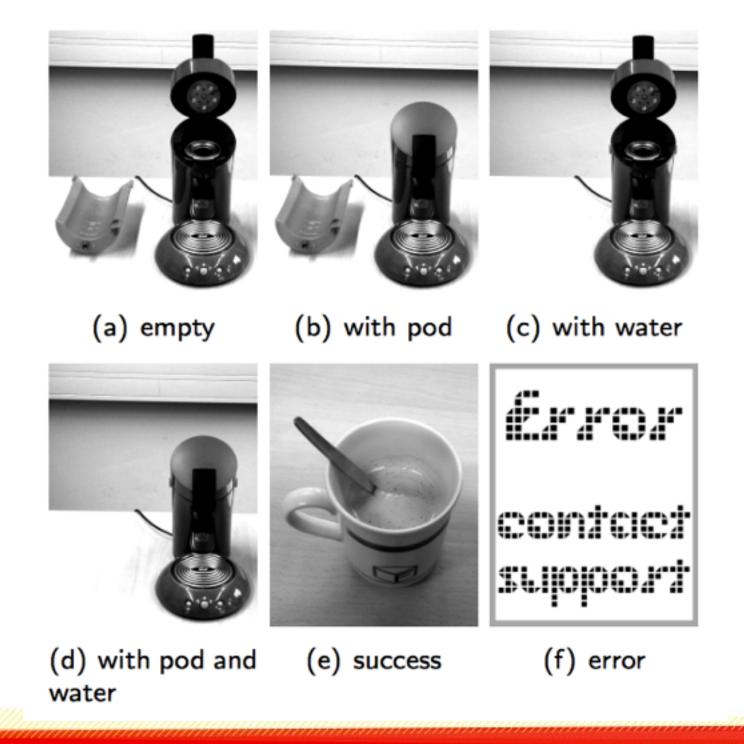
$$δ*(s, αw) = δ*(δ(s, α), w)$$

$$λ*: S×Σ* → Ω:$$

$$λ*(s,ε)=∅$$

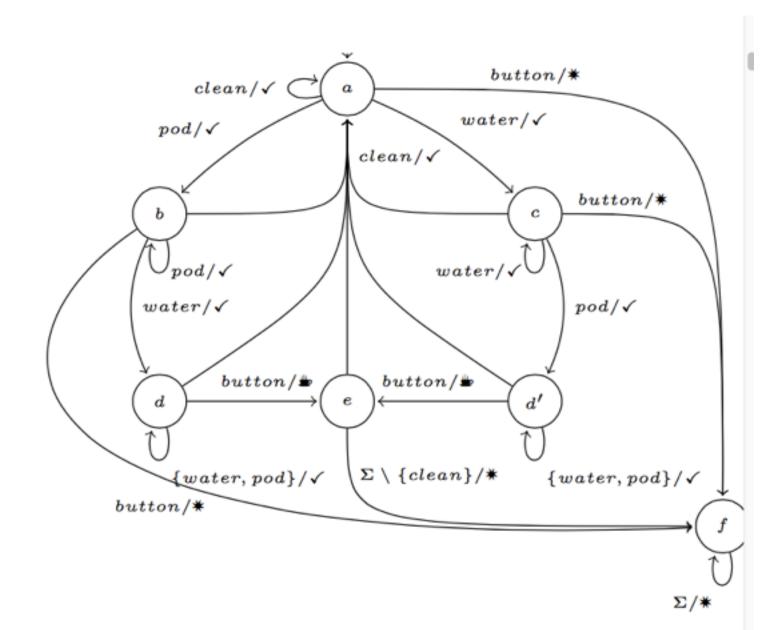
$$λ*(s, wα) = λ(δ*(s, w), α)$$

#### A coffe machine



#### A coffe machine

- S = {a,b,c,d,e,f}
- s<sub>0</sub> = a
- Σ = {water, pod, clean, button}
- $\Omega = \{ok, coffee, error\}$



# Nerode Relation



#### **Nerode relation**

Let  $\mathcal{P}: \Sigma^* \to \Omega$  (let's define a Mealy machine just as a function that, given a word, provides the single output observed after having that word in input)

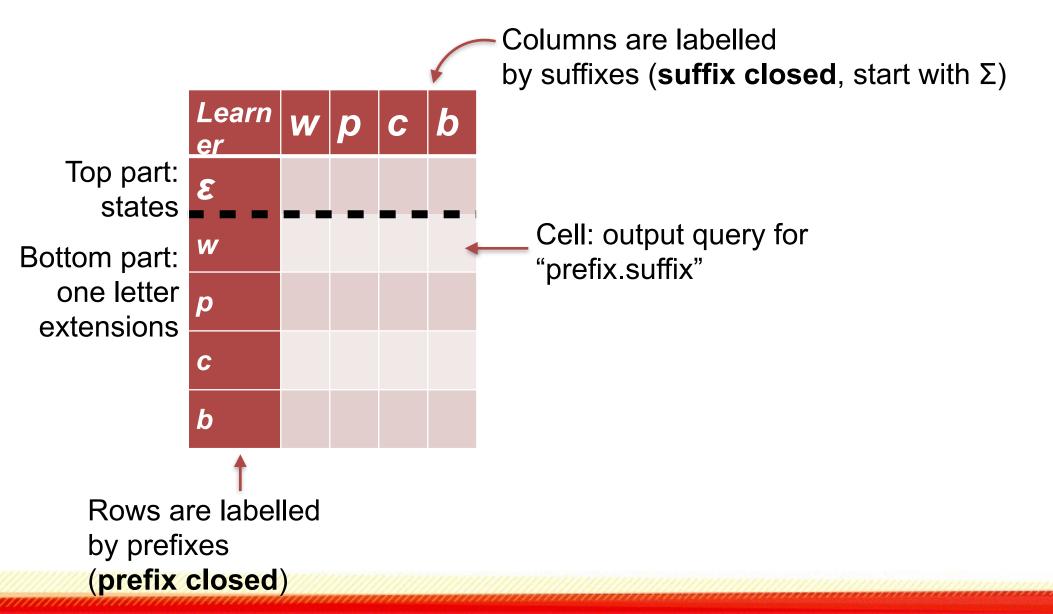
Definition (Equivalence of words w.r.t.  $P\mathcal{L}$ )

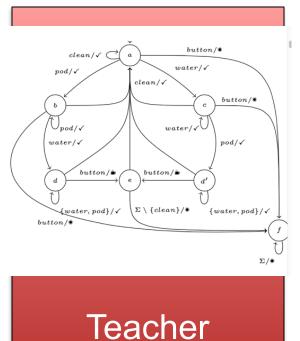
Two words  $u,u' \in \Sigma^*$  are equivalent w.r.t.  $\equiv_{\mathcal{P}}$ , if and only if for all continuations  $v \in \Sigma^*$ , the concatenated words uv and u'v are mapped to the same output by  $\mathcal{P}$ :

$$u \equiv_{\mathcal{P}} u' \Leftrightarrow (\forall v \in \Sigma^* . \mathcal{P}(uv) = \mathcal{P}(u'v))$$

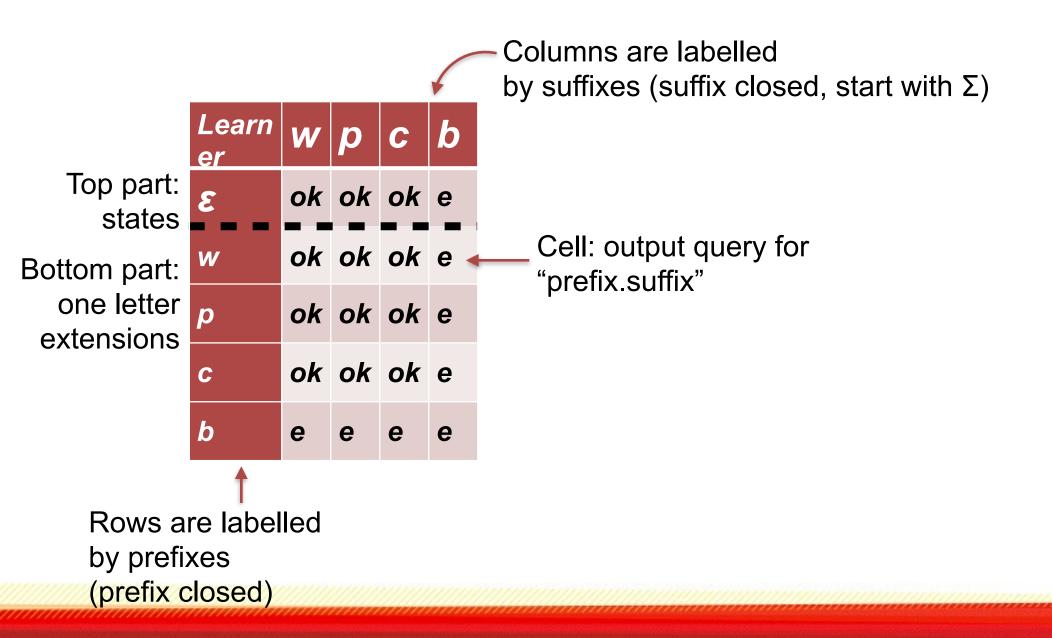
The idea is that each equivalence class (over  $\equiv_{\mathcal{P}}$ ) represents a state in the hypothesis. Agree?

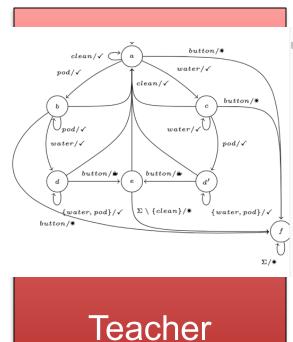
Structure maintained by the learner: Observation Table





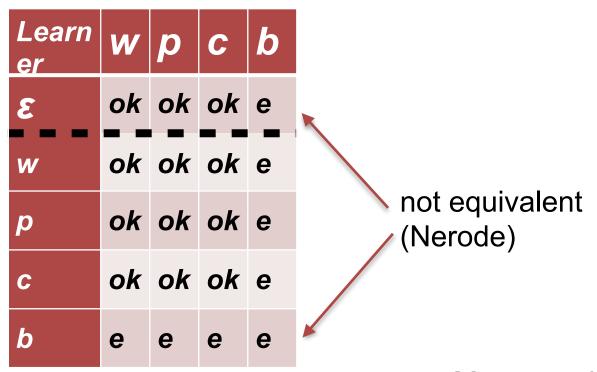
Structure maintained by the learner: Observation Table

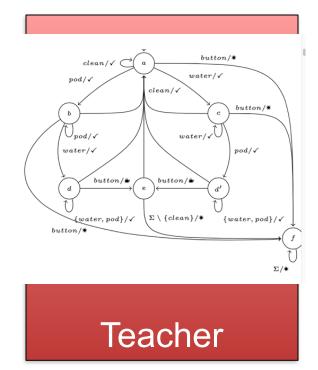






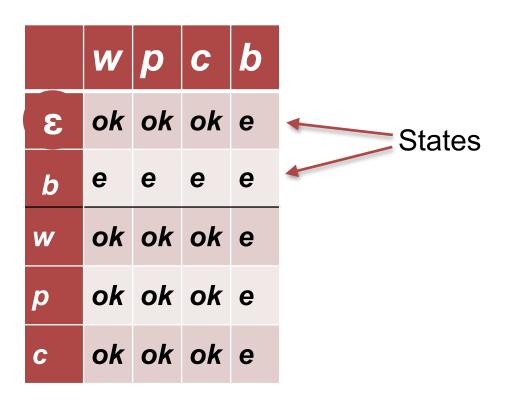
Structure maintained by the learner: Observation Table

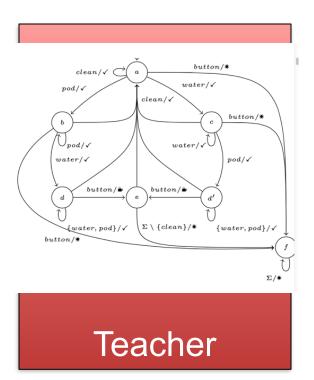




Move row b to the top part of the table!

Structure maintained by the learner: Observation Table

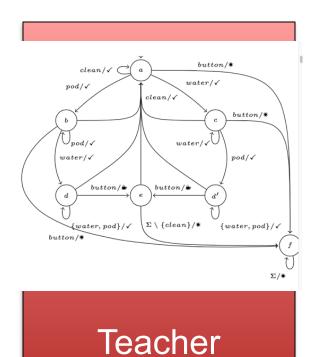




Structure maintained by the learner: Observation Table

	W	p	C	b
ε	ok	ok	ok	е
b	е	е	е	е
w	ok	ok	ok	е
p	ok	ok	ok	е
С	ok	ok	ok	е

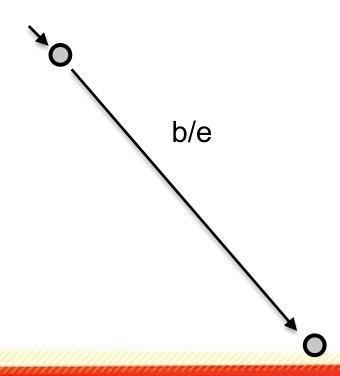


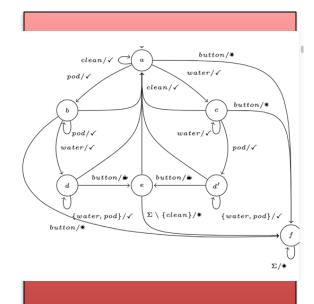




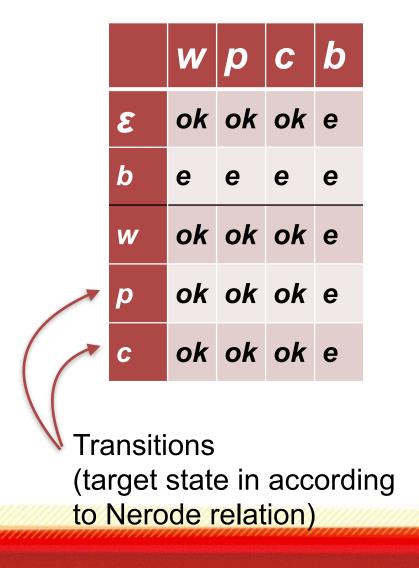
Structure maintained by the learner: Observation Table

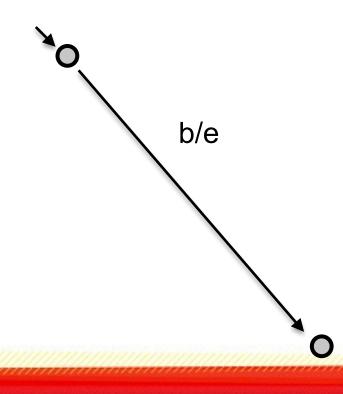
	W	p	C	b
ε	ok	ok	ok	е
b	е	е	е	е
w	ok	ok	ok	е
p	ok	ok	ok	е
C	ok	ok	ok	е

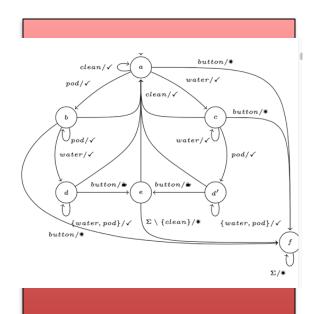




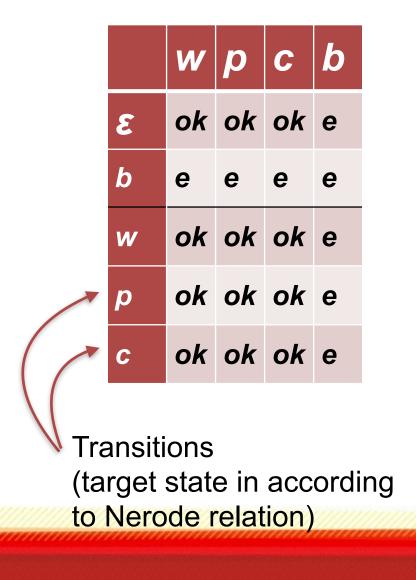
Structure maintained by the learner: Observation Table

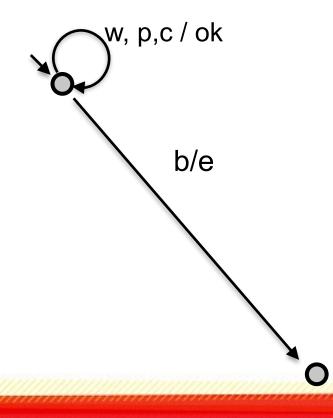


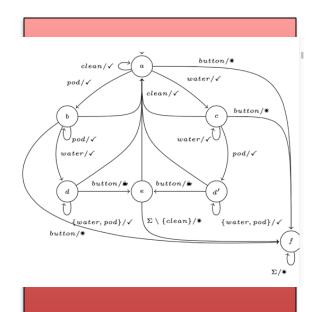




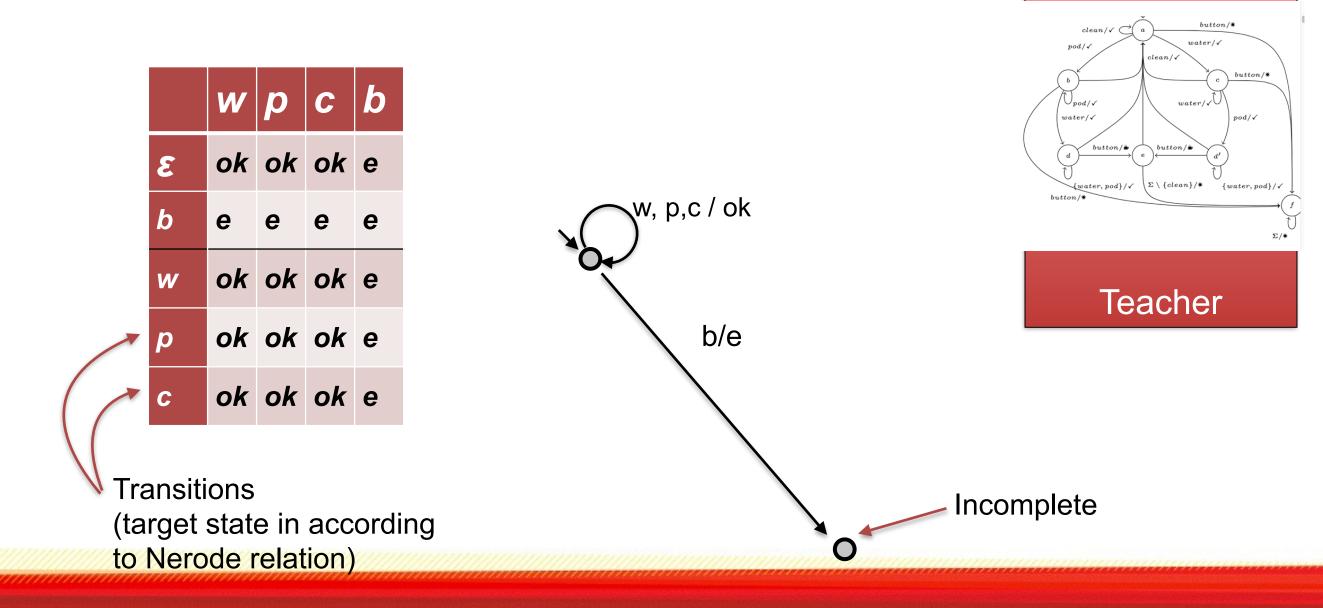
Structure maintained by the learner: Observation Table





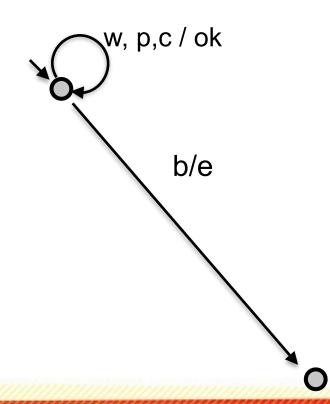


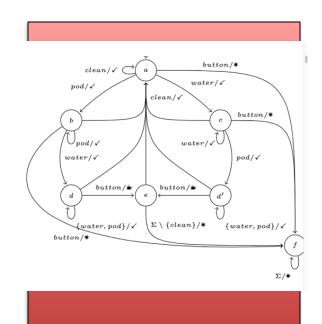
Structure maintained by the learner: Observation Table



Structure maintained by the learner: Observation Table

	W	p	C	b
ε	ok	ok	ok	е
b	е	е	е	е
W	ok	ok	ok	е
p	ok	ok	ok	е
С	ok	ok	ok	е
bw				
bp				
bc				
bb				



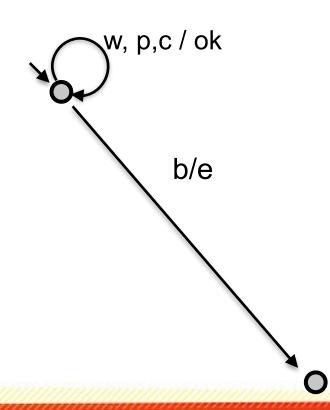


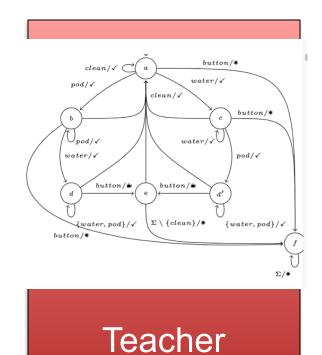
Teacher

New rows

Structure maintained by the learner: Observation Table

W	p	C	b
ok	ok	ok	е
е	е	е	е
ok	ok	ok	е
ok	ok	ok	е
ok	ok	ok	е
е	е	е	е
е	е	е	е
е	е	е	е
е	е	е	е
	ok e ok ok ok e e e	ok ok e e ok ok ok ok ok ok ok ok e e e	ok e e e e e

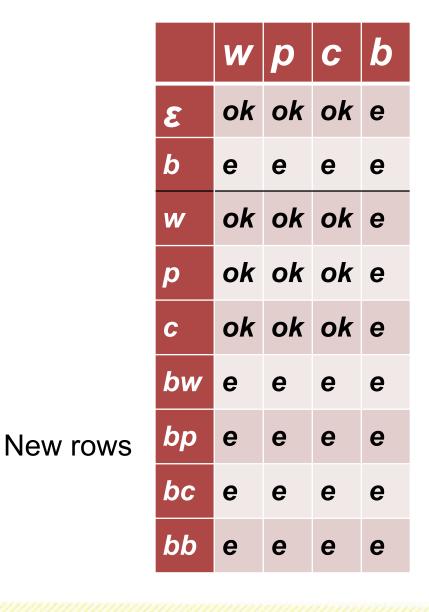


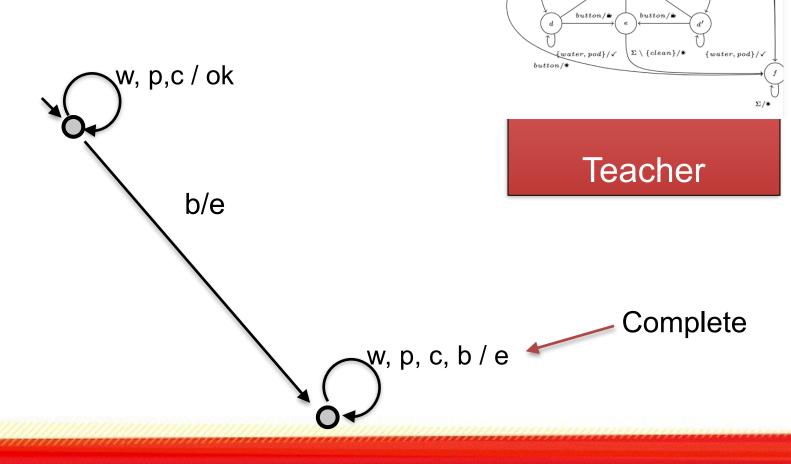




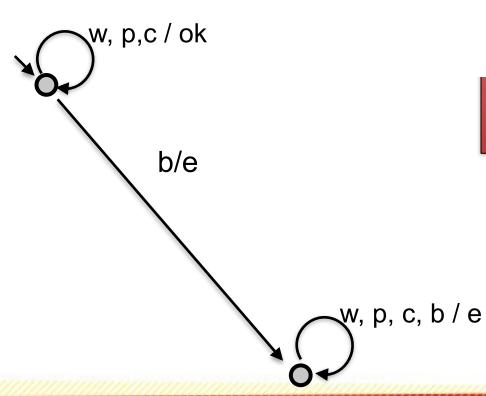
New rows

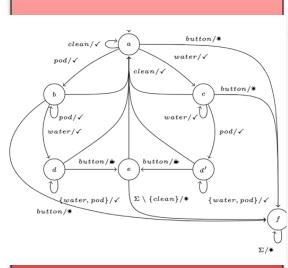
Structure maintained by the learner: Observation Table





Structure maintained by the learner: Observation Table





Teacher

No new row

be moved to

we say that

the table is

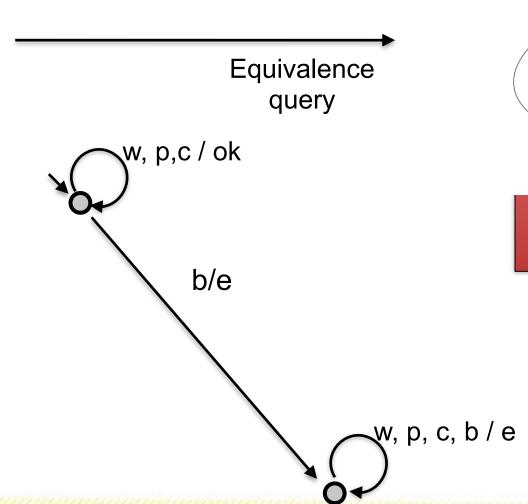
should

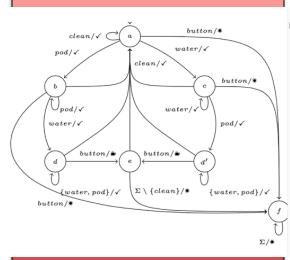
the top,

Closed.

Structure maintained by the learner: Observation Table

b ok ok ok e ok ok ok e ok ok ok e ok ok ok e bw e e bp e bc e bb e





Teacher

No new row

be moved to

we say that

the table is

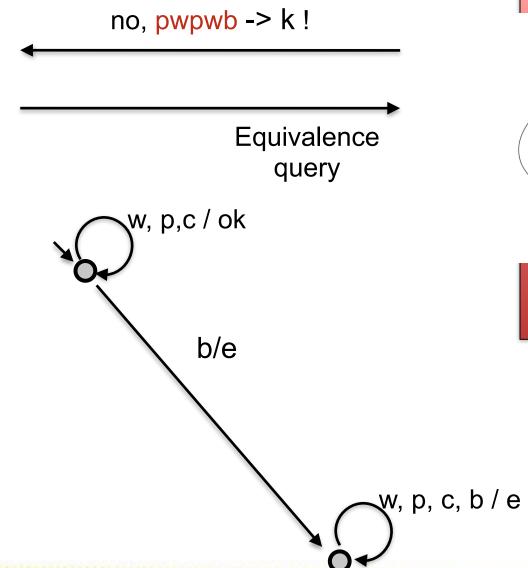
should

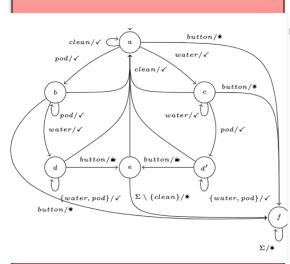
the top,

Closed.

Structure maintained by the learner: Observation Table

b C ok ok ok e ok ok ok e ok ok ok e ok ok ok e bw e е bp e bc e bb e





Teacher

No new row

be moved to

we say that

the table is

should

the top,

Closed.

#### On counterexample handling

- "A counterexample provides a suffix such that Nerode relation is proven not valid in our hypothesis".
- There are several ways to handle a counterexample.
- For the moment: a counterexample contains a new column label (a suffix) that will lead to a new state.
- i.e. a label that will disprove Nerode equivalence between (at least) two rows. (more on this <u>later</u>)
- In this case: "wb".



## FSM Transition Testing

#### On counterexamp

- State verification:
- UIO sequences
  - sequence x that distinguishes state s from all other states: for all  $t \neq s$ :  $\lambda(s,x) \neq \lambda(t,x)$
  - each state has its own UIO sequence
  - UIO sequences may not exist
- Distinguishing sequence
  - sequence x that produces different output for each state: for all pairs t,s with  $t \neq s$ :  $\lambda(s,x) \neq \lambda(t,x)$
  - a distinguishing sequence may not exist
- W set of sequences
  - set of sequences W which can distinguish any pair of states: for all pairs  $t \neq s$  there is  $x \in W$ :  $\lambda(s,x) \neq \lambda(t,x)$
  - W set always exists for reduced FSM
- © Jan Tretmans Radboud University Nijmegen

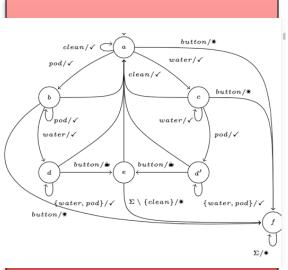
- For the moment: a counterexample contains a new column label (a suffix) that will lead to a new state.
- I.e. a label that will disprove Nerode equivalence between (at least) two rows. (more on this <u>later</u>)

ok ok ok e  e e e e  v ok ok ok e  ok ok ok e		W	p	C	b	wb	New suffix		
ok ok ok e ok ok ok e ok ok ok e ok ok ok e ow e e e e oc e e e e	3	ok	ok	ok	е		Trow odmix		
ok ok ok e  ok ok ok e  ow e e e e  oc e e e e	b	е	е	е	е				
ok ok ok e  ow e e e e  op e e e e  oc e e e e	W	ok	ok	ok	е				•
by e e e e e e e e e e e e e e e e e e e	p	ok	ok	ok	е		w, p,c / ok	bı	bu
pp e e e e e e e e e e e e e e e e e e	C	ok	ok	ok	е				
oc e e e e	bw	е	е	е	е		b/e		
	bp	е	е	е	е				
<b>b e e e e w</b> , p, c, b / e	bc	е	е	е	е				
	bb	е	е	е	е		w, p, c, b / e	9	

	W	p	C	b	wb
ε	ok	ok	ok	е	е
b	е	е	е	е	е
W	ok	ok	ok	е	е
p	ok	ok	ok	е	k
C	ok	ok	ok	е	е
bw	е	е	е	е	e
bp	е	е	е	е	е
bc	е	е	е	е	е
bb	е	е	е	е	е

<b>E</b>	ok				wb	New suffix
h		OK	ok	е	е	New Julia
D	е	е	е	е	е	
W	ok	ok	ok	е	e	
p	ok	ok	ok	е	k	Not closed! w, p,c / ok
C	ok	ok	ok	е	е	
bw	е	е	е	е	е	b/e
bp	е	е	е	е	е	
bc	е	е	е	е	е	
bb	е	е	е	е	е	

	W	p	C	b	wb
ε	ok	ok	ok	е	e
b	е	е	е	е	е
p	ok	ok	ok	е	k
W	ok	ok	ok	е	е
C	ok	ok	ok	е	е
bw	е	е	е	е	е
bp	е	е	е	е	е
bc	е	е	е	е	е
bb	е	е	е	е	е



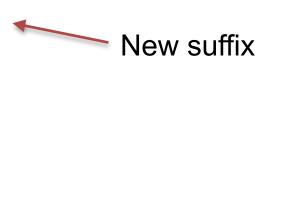
	W	p	C	b	wb
3	ok	ok	ok	е	е
b	е	е	е	е	е
p	ok	ok	ok	е	k
W	ok	ok	ok	е	е
C	ok	ok	ok	е	е
bw	е	е	е	е	е
bp	е	е	е	е	е
bc	е	е	е	е	е
bb	е	е	е	е	е

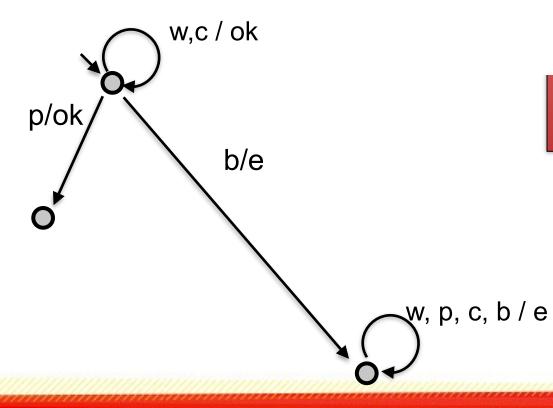
	W	p	C	b	wb	New suffix
ε	ok	ok	ok	е	е	
b	е	е	е	е	е	
p	ok	ok	ok	е	k	
W	ok	ok	ok	е	е	New state w,c / ok
C	ok	ok	ok	е	е	p/ok/
bw	е	е	е	е	е	b/e
bp	е	e	е	е	е	
bc	е	е	е	е	е	
bb	е	е	е	е	е	

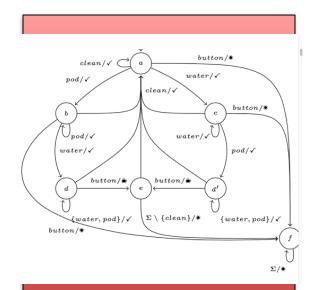
	W	p	C	b	wb
3	ok	ok	ok	е	е
b	е	е	е	е	е
p	ok	ok	ok	е	k
W	ok	ok	ok	е	е
C	ok	ok	ok	е	е
bw	е	е	е	е	е
bp	е	е	е	е	е
bc	е	е	e	е	е
bb	е	е	е	е	е

	W	p	C	b	wb	New suffix
ε	ok	ok	ok	е	е	TACAN COLLIN
b	е	е	е	е	е	
p	ok	ok	ok	е	k	
W	ok	ok	ok	е	е	w,c / ok
C	ok	ok	ok	е	е	p/ok/
pw						b/e
pp						0,
pc						
pb						w, p

	W	p	C	b	wb
ε	ok	ok	ok	е	е
b	e	е	е	е	е
p	ok	ok	ok	е	k
w	ok	ok	ok	е	е
C	ok	ok	ok	е	е
pw	ok	ok	ok	k	k
pp	ok	ok	ok	е	k
рс	ok	ok	ok	е	е
pb	е	е	е	е	е

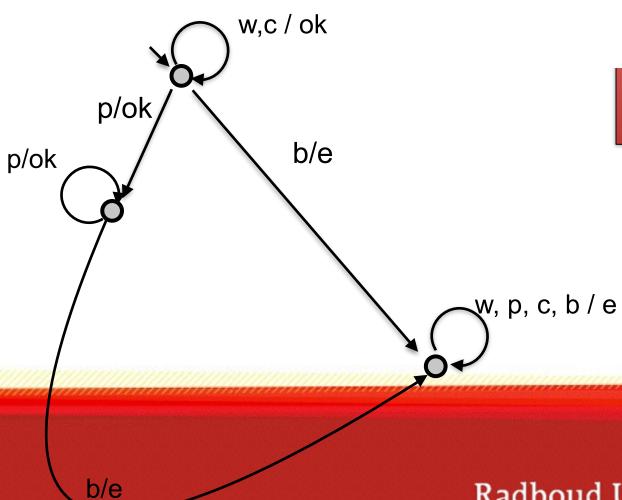


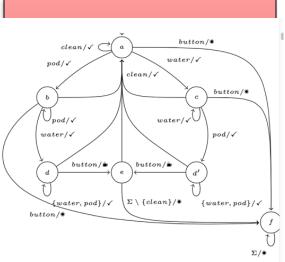




	W	p	C	b	wb
ε	ok	ok	ok	е	е
b	e	e	е	е	e
p	ok	ok	ok	е	k
W	ok	ok	ok	е	е
С	ok	ok	ok	е	е
pw	ok	ok	ok	k	k
pp	ok	ok	ok	е	k
рс	ok	ok	ok	е	е
pb	е	е	е	е	е



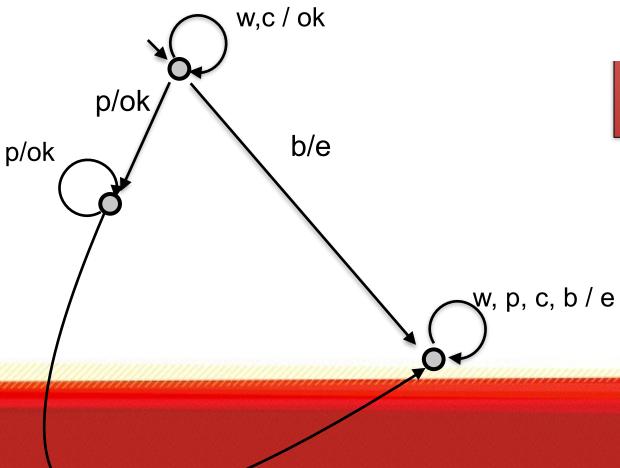


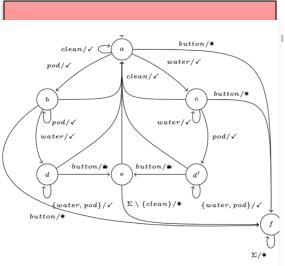


	W	p	C	b	wb
ε	ok	ok	ok	е	е
b	e	e	е	е	е
p	ok	ok	ok	е	k
pw	ok	ok	ok	k	k
С	ok	ok	ok	е	е
W	ok	ok	ok	е	е
pp	ok	ok	ok	е	k
рс	ok	ok	ok	е	е
pb	е	е	е	е	е



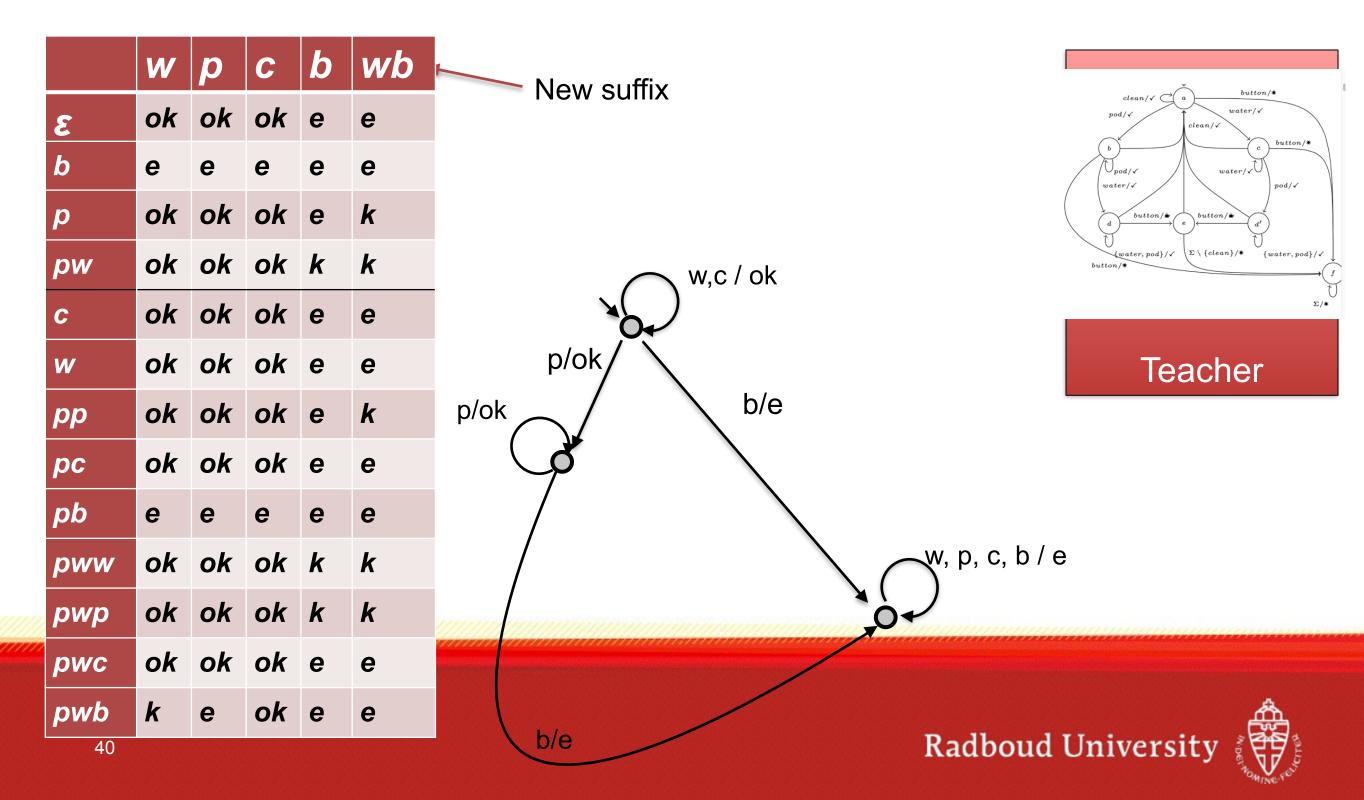
b/e





Teacher

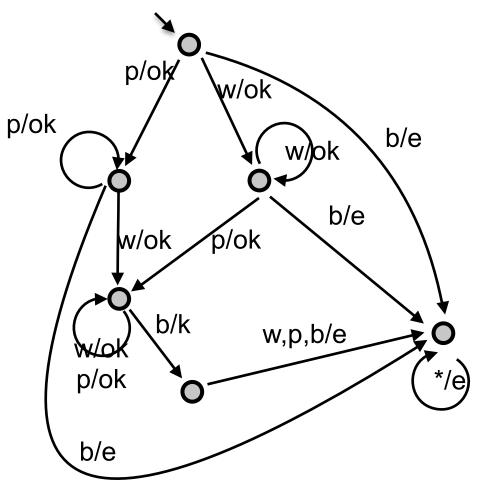




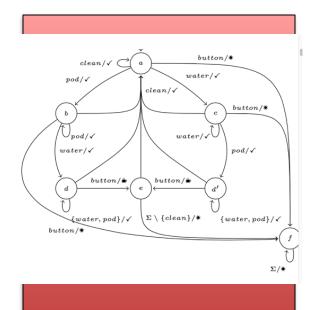
## A coffe machine

Eventually....

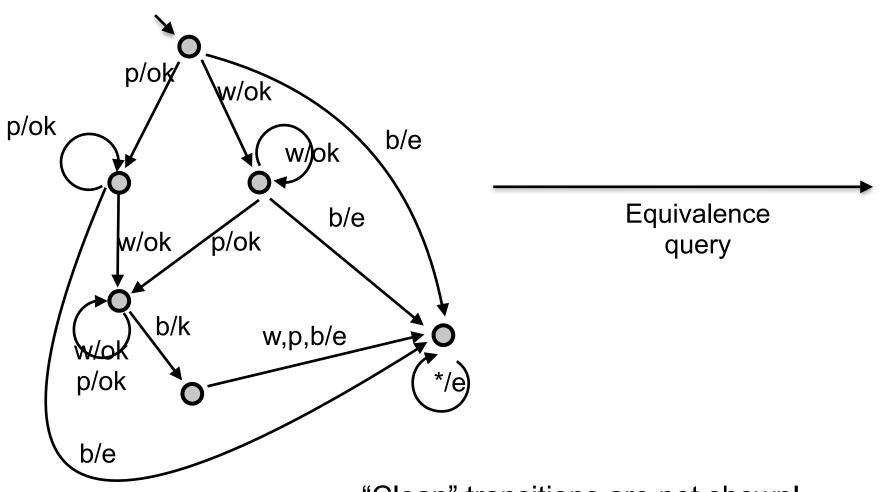


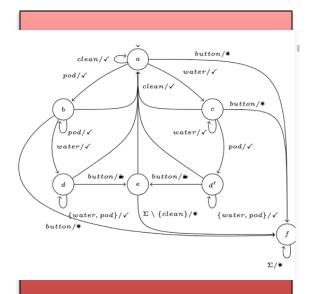


"Clean" transitions are not shown!



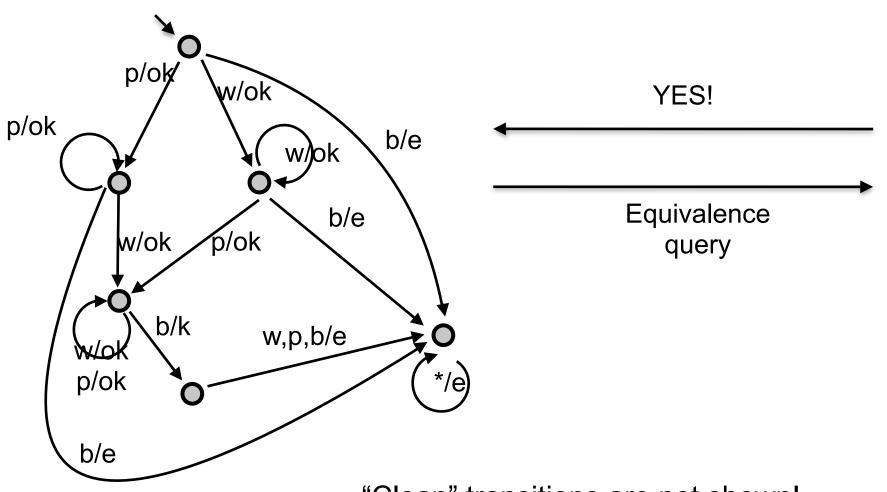
Teacher

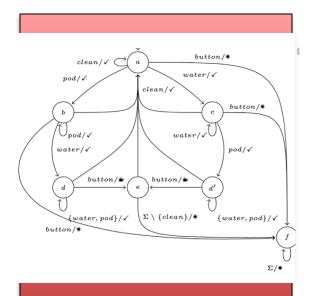




Teacher

"Clean" transitions are not shown!





Teacher

## **Properties**

- Terminates with canonical Mealy machine for  $\mathcal{M}$ .
- Number of states grows monotonically.
- Number of equivalence queries is bounded by number of states.
- NO information on quality of successive hypotheses!



# Counterexample handling



Theorem (Counterexample Decomposition)

$$\lambda \in \Sigma$$

Every counterexample has a suffix  $\lambda v$  such that, for two prefixes from the upper part of the table u and u'

$$\mathcal{P}(u\lambda v) \neq \mathcal{P}(u'v)$$

with uλ and u' leading to the same state in the current hypothesis.

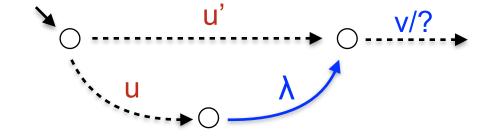
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with uλ and u' leading to the same state in the current hypothesis.



But there is a difference in behaviour, so u\( \text{u} \) must lead to a another state (different from all other states in the hypothesis - why?)

Theorem (Counterexample Decomposition)

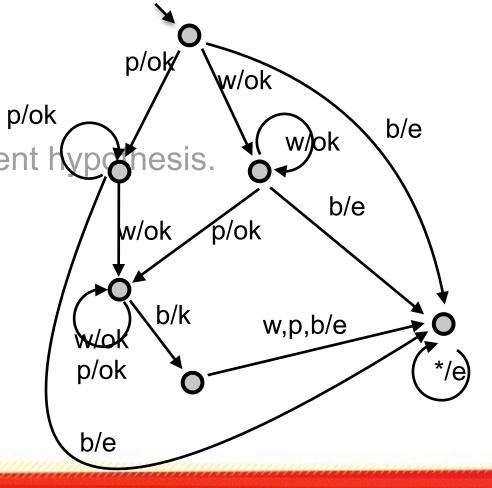
 $\lambda \in \Sigma$ 

Every counterexample has a suffix  $\lambda v$  such that, for two prefixes from the upper part of the table u and u'

 $P(u\lambda v) \neq P(u'v)$ w, p,c / ok

with  $u\lambda$  and u' leading to the same state in the current has b/epwpwb -> k

w, p, c, b / e



Theorem (Counterexample Decomposition)

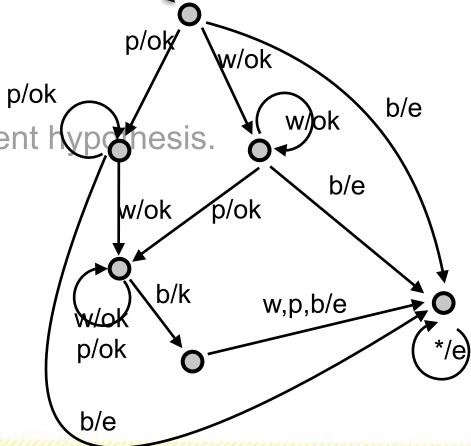
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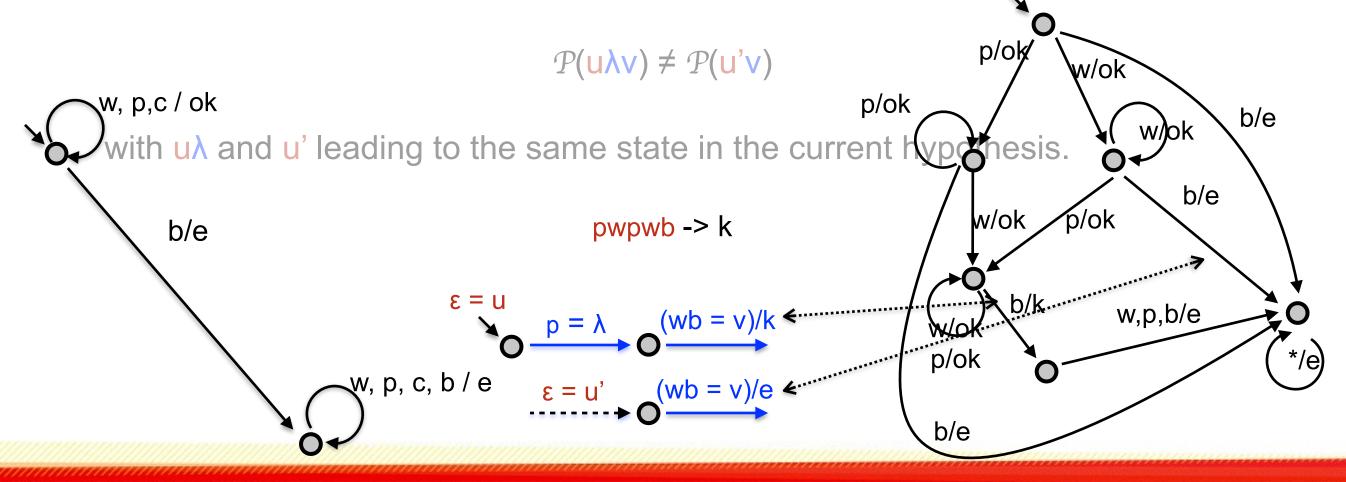
b/e  $\epsilon = u$   $p = \lambda \qquad (wb = v)/k$ w, p, c, b / e  $\epsilon = u'$  (wb = v)/e



Theorem (Counterexample Decomposition)

 $\lambda \in \Sigma$ 

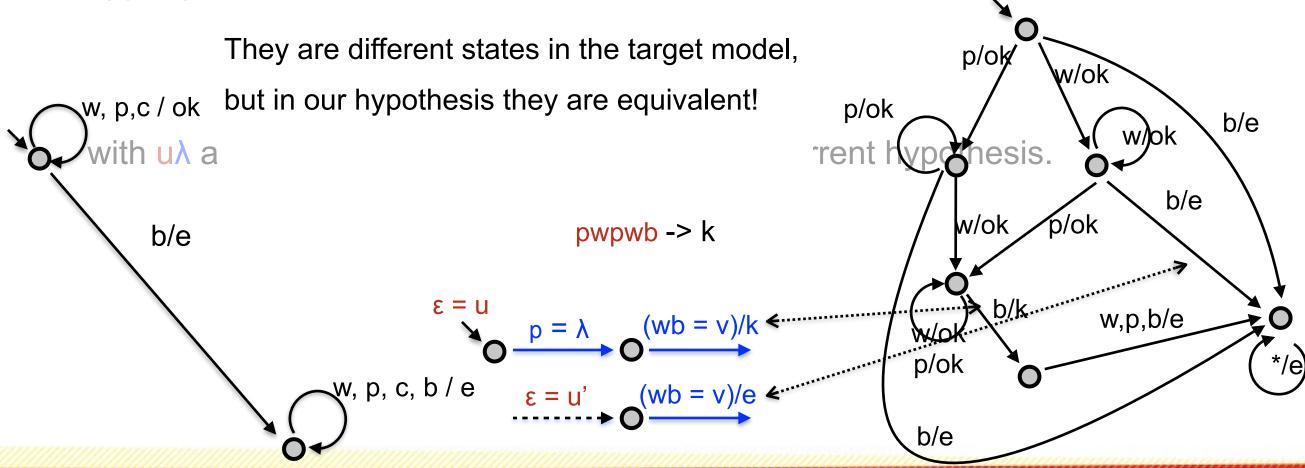
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Theorem (Counterexample Decomposition)

 $\lambda \in \Sigma$ 

Every counterexample has a suffix  $\lambda v$  such that, for two prefixes from the upper part of the table u and u'



Adding v to the table as a suffix allows us to distinguish state u' from state u\lambda.

#### **Definitions:**

ce is our counterexample;

 $\mathcal{P}(\sigma)$  output after  $\sigma$  in target language;

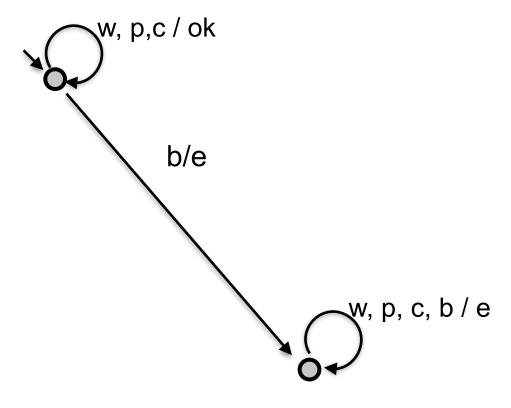
 $H(\sigma)$  output after  $\sigma$  in our hypothesis;

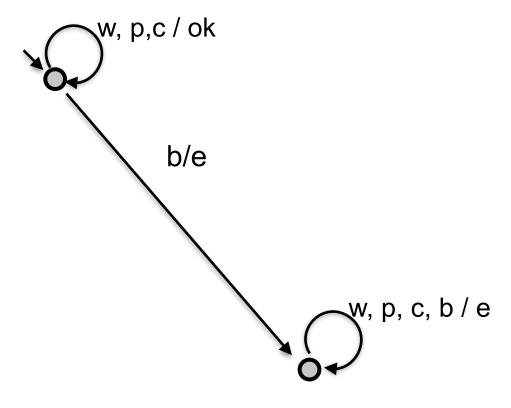
 $[\sigma]$  prefix in the upper part of the table representing the state reached by  $\sigma$ .

$$\sigma = \varepsilon \sigma \varepsilon = \sigma_0 \sigma_1 \sigma_2 ... \sigma_{m+1}$$

$$\sigma = [\sigma_{0...}\sigma_{i}]\sigma_{i+1}...\sigma_{m+1}$$

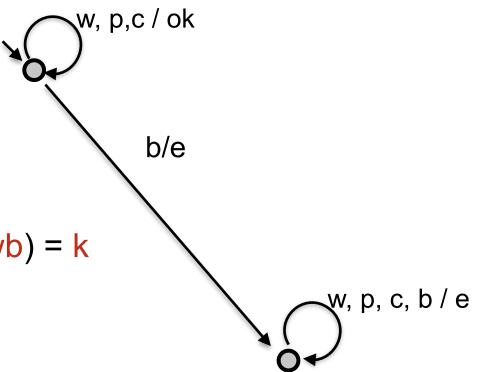
is the word obtained by replacing the first i inputs of  $\sigma$  with the prefix representing the state reached by those i inputs.





One approach: Binary search!

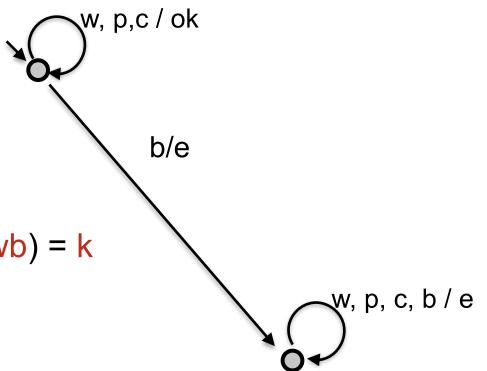
• We know that  $\mathcal{P}([pwpwb]) = \mathcal{P}(b) = e$  and  $\mathcal{P}(pwpwb) = k$ 

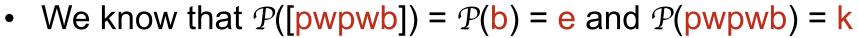


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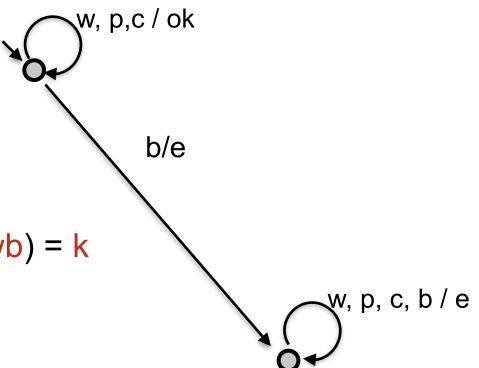
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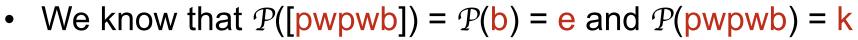
What about P([pw]pwb) ?



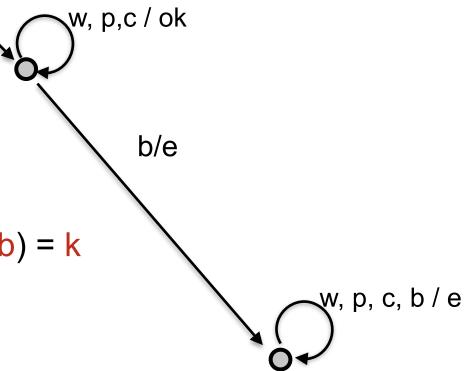


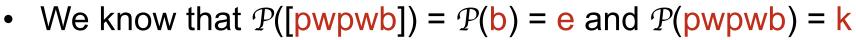
- What about P([pw]pwb) ?
- $\mathcal{P}([pw]pwb) = \mathcal{P}(\epsilon pwb) = k$



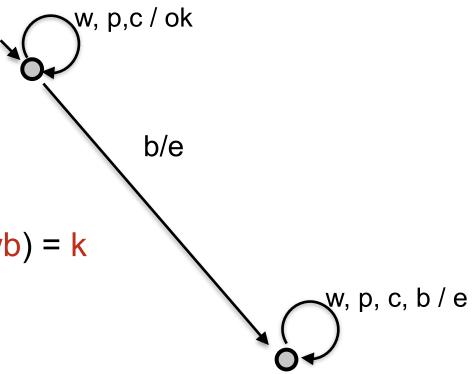


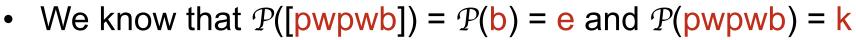
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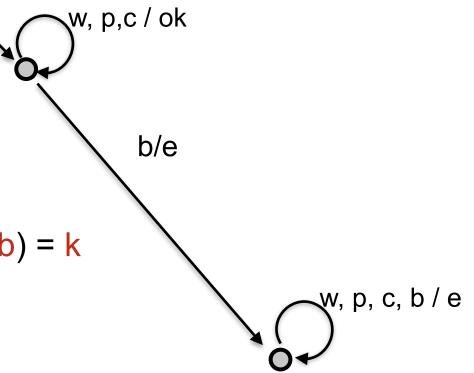


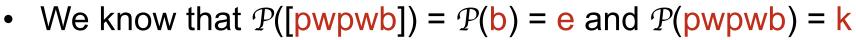
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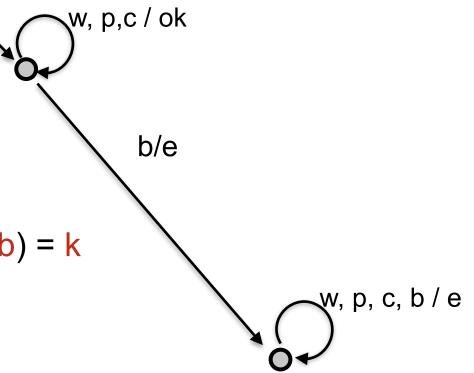


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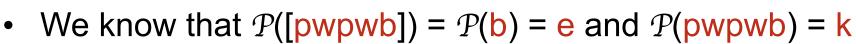




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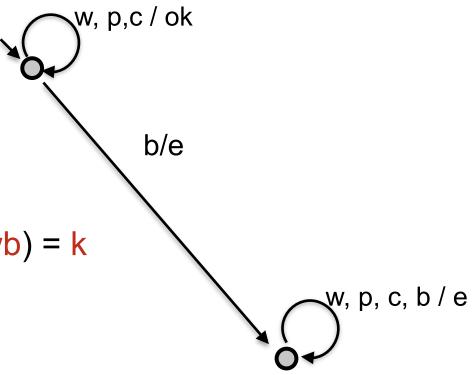


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- We need to extend the brackets:
- $\mathcal{P}([pwp]wb) = \mathcal{P}(\epsilon wb) = e$
- Thus  $\lambda = p$  and v = wb

Add wb to the table as a suffix! (and all its suffixes - suffix-closed).





Another approach:

• Remove the longest prefix of ce which is also in the table as a prefix.

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- We add (in general) more suffixes than the previous approach.
- In our example: ce = pwpwb
- Shortest prefix in the table was p
- Add {wpwb,pwb,wb} as suffixes to the table



# Another way to handle counterexample

• The original counterexample handling:

	W	p	C	b
ε	ok	ok	ok	е
b	е	е	е	е
W	ok	ok	ok	е
p	ok	ok	ok	е
C	ok	ok	ok	е
bw	е	е	е	е
bp	е	е	е	е
bc	е	е	е	е
bb	е	е	е	е

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p	ok	ok	ok	е
С	ok	ok	ok	е
bw	е	е	е	е
bp	е	е	е	е
bc	е	е	е	е
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 Add pwpwb (and all its prefixes) to the table in the top part.

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	W	p	C	b
ε	ok	ok	ok	е
b	е	е	е	е
pwpwb	е	е	ok	е
pwpw	ok	ok	ok	k
pwp	ok	ok	ok	k
pw	ok	ok	ok	k
p	ok	ok	ok	е
W	ok	ok	ok	е

- Add pwpwb (and all its prefixes) to the table in the top part.
- Now the table is inconsistent.

#### Another way to handle counterexample

The original counterexample handling:

	W	p	C	b	
ε	ok	ok	ok	е	•
b	е	е	е	е	
pwpwb	е	е	ok	е	
pwpw	ok	ok	ok	k	
pwp	ok	ok	ok	k	
pw	ok	ok	ok	k	
p	ok	ok	ok	е	,
W	ok	ok	ok	е	

- Add pwpwb (and all its prefixes) to the table in the top part.
  - Now the table is inconsistent.

Represent the same state,

#### Another way to handle counterexample

The original counterexample handling:

					ı
	W	p	C	b	
ε	ok	ok	ok	е	•
b	е	е	е	е	
pwpwb	е	е	ok	е	
pwpw	ok	ok	ok	k	
pwp	ok	ok	ok	k	
pw	ok	ok	ok	k	À
p	ok	ok	ok	е	¥
w	ok	ok	ok	е	¥

- Add pwpwb (and all its prefixes) to the table in the top part.
- Now the table is **inconsistent.**

Represent the same state,

but if we take the same transition (w) we end in different states.



#### Another way to handle counterexample

The original counterexample handling:

	W	p	С	b	
ε	ok	ok	ok	е	•
b	е	е	е	е	
pwpwb	е	е	ok	е	
pwpw	ok	ok	ok	k	
pwp	ok	ok	ok	k	
pw	ok	ok	ok	k	•
p	ok	ok	ok	е	*
W	ok	ok	ok	е	

- Add pwpwb (and all its prefixes) to the table in the top part.
  - Now the table is inconsistent.

Represent the same state,

but if we take the same transition (w) we end in different states.

The inconsistency is solved by adding wb as a suffix! (same as before)

#### History of counterexample handling

- Original L\* added all prefixes of a counterexample to the upper part of the table. This leads to an inconsistency in the table. To solve the inconsistency a suffix (or more) is added. [Angluin 1987]
- Add a suffix closed set to the observation table. [Shahbaz and Groz 2009]
- Add suffixes incrementally. [Irfan et al. 2010]
- Binary search and add one suffix. [Rivest and Schapire 1993]

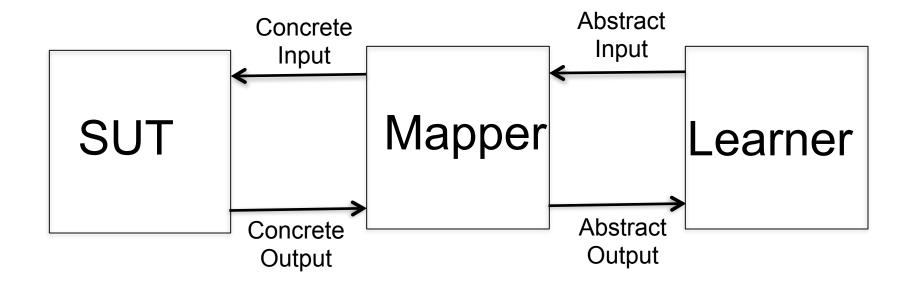


# Other formalisms



#### **Learning Scalarset Mealy Machines**

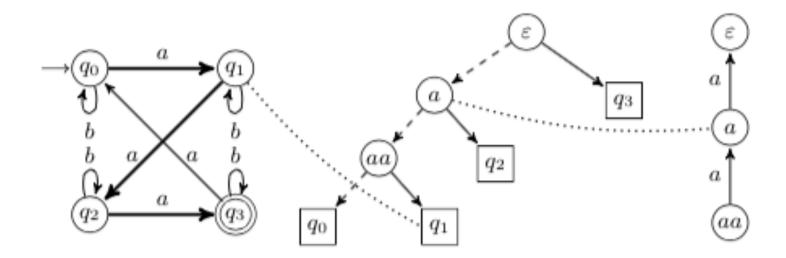
Using mappers in order to abstract from data (and infinite inputs)



 Aarts et al. Automata Learning Through Counterexample Guided Abstraction Refinement. 2011

#### Learning Using a different structure

- Using trees instead of observation tables.
- Avoid to ask membership queries in case of redundant information.



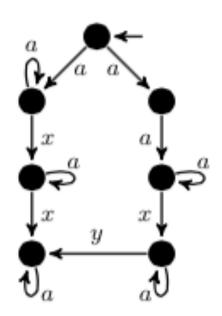
 Isberner et al. The TTT Algorithm: A Redundancy-Free Approach to Active Automata Learning. 2014

# **Towards Nondeterminism**



#### Learning Labelled Transition Systems - with inputs and outputs

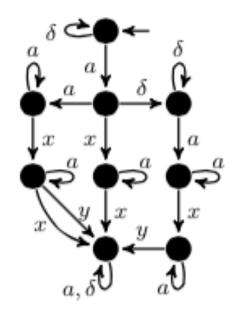
Using concepts of ioco theory.



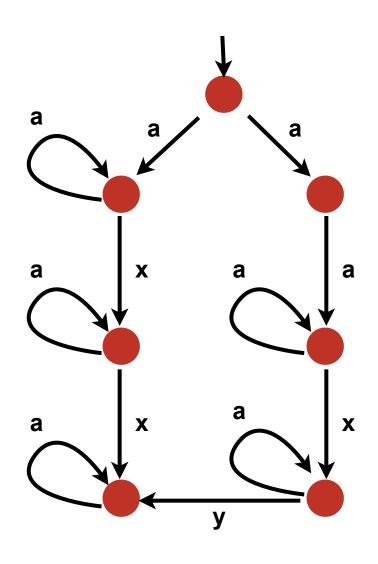
**Labelled Transition System** 

		$\epsilon$
	$\epsilon$	$\{\delta\}$
S	a	$\{x, \delta\}$
	aa	$\{x\}$
	aax	$\{x, y\}$
	δ	$\{\delta\}$
	ax	$\{x\}$
	$a\delta$	$\{\delta\}$
$S \cdot L_{\delta}$	aaa	$\{x\}$
	aaxa	$\{x,y\}$
	aaxx	$\{\delta\}$
	aaxy	$\{\delta\}$

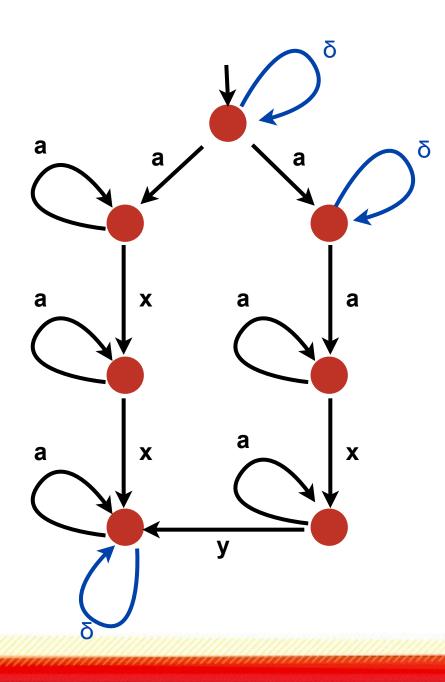
Observation table



Learned automaton

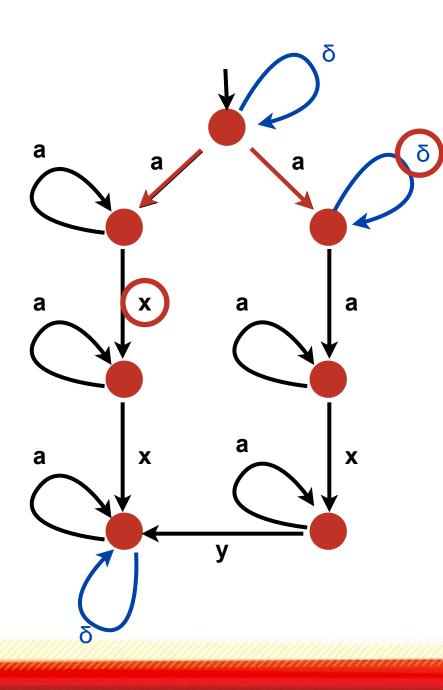


Nondeterministic labelled transition systems with inputs {a} and outputs {x,y}



Nondeterministic labelled transition systems with inputs {a} and outputs {x,y}

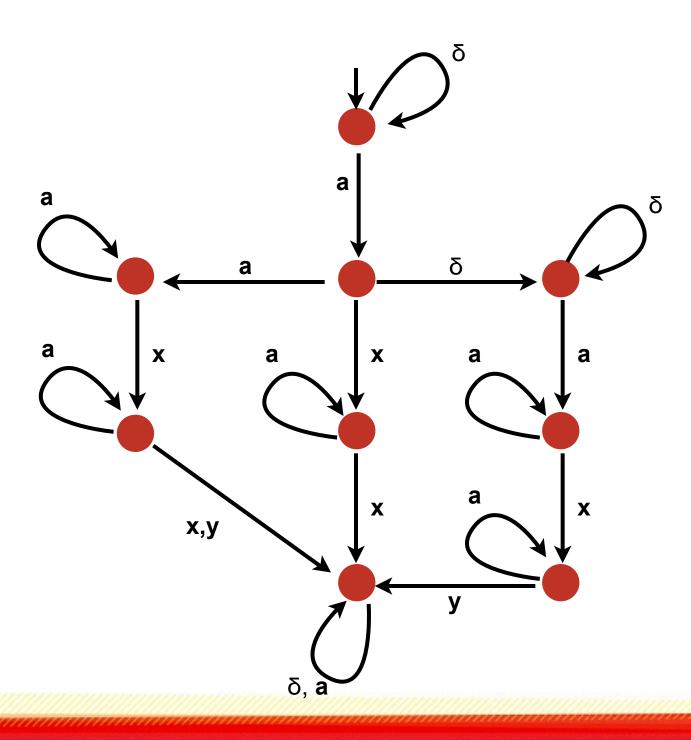
Absence of output as a special output label δ



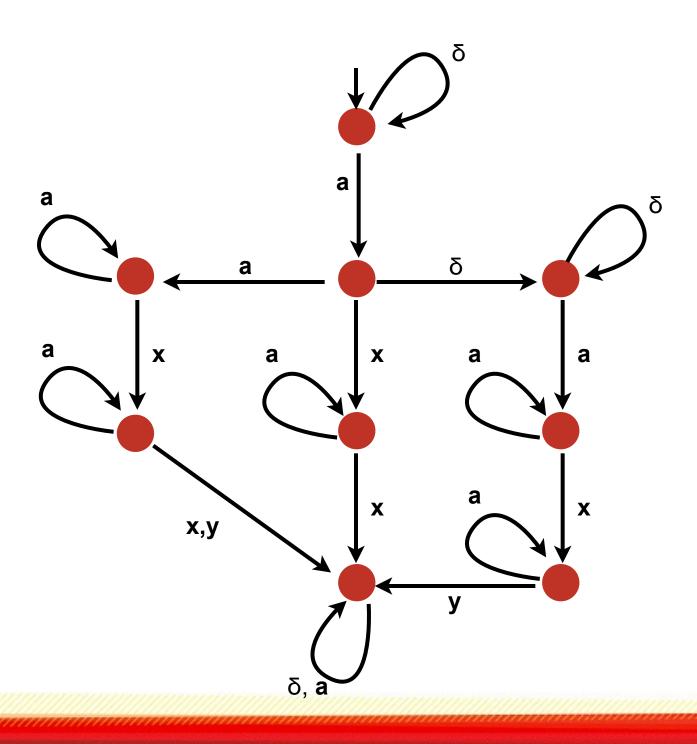
Nondeterministic labelled transition systems with inputs {a} and outputs {x,y}

Absence of output as a special output label δ

Output set  $\rightarrow$  observed output after a given trace: output after 'a' =  $\{x, \delta\}$ 

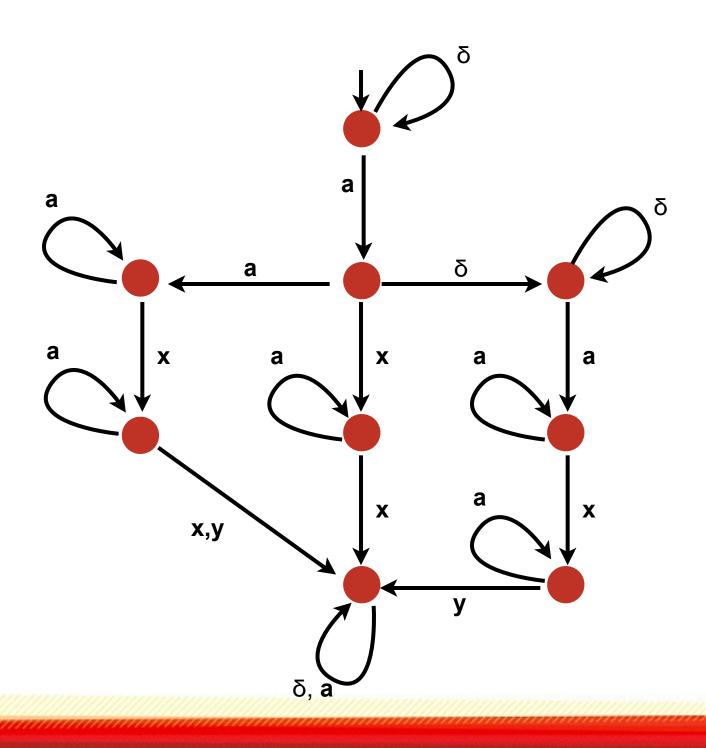


Suspension automaton: deterministic version of a labelled transition system



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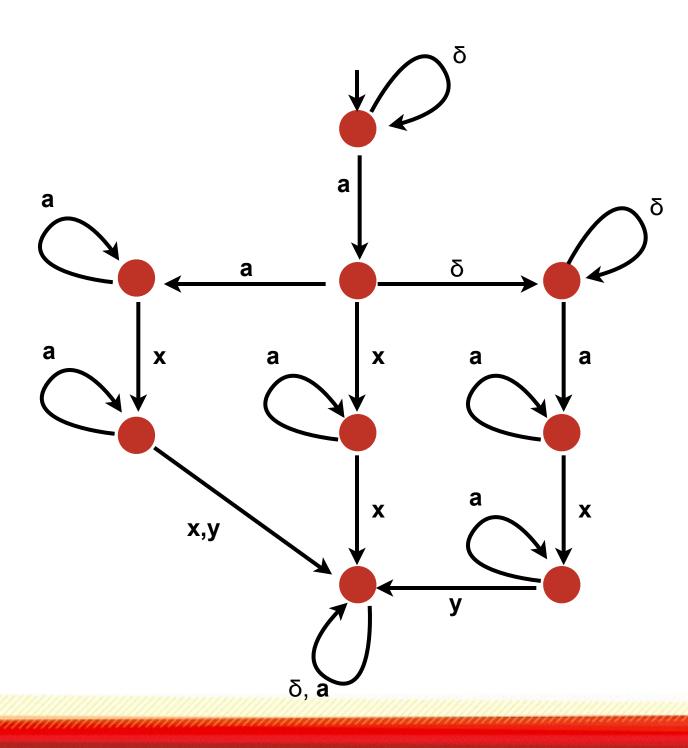
Non-blocking ("output" enabled)



Suspension automaton: deterministic version of a labelled transition system

Non-blocking ("output" enabled)

Anomaly-free: after  $\delta$ , only inputs (or  $\delta$ )

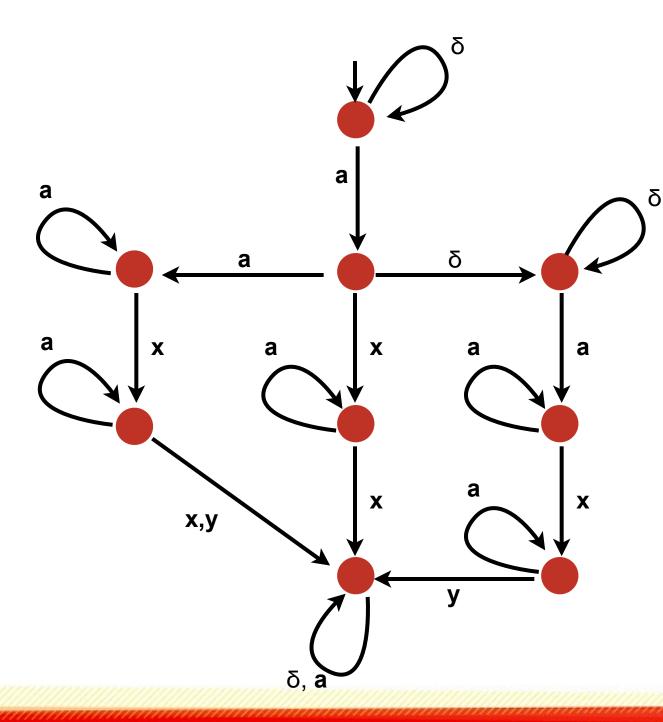


Suspension automaton: deterministic version of a labelled transition system

Non-blocking ("output" enabled)

Anomaly-free: after  $\delta$ , only inputs (or  $\delta$ )

Stable: sequences of  $\delta$  do not change the behavior



Suspension automaton: deterministic version of a labelled transition system

Non-blocking ("output" enabled)

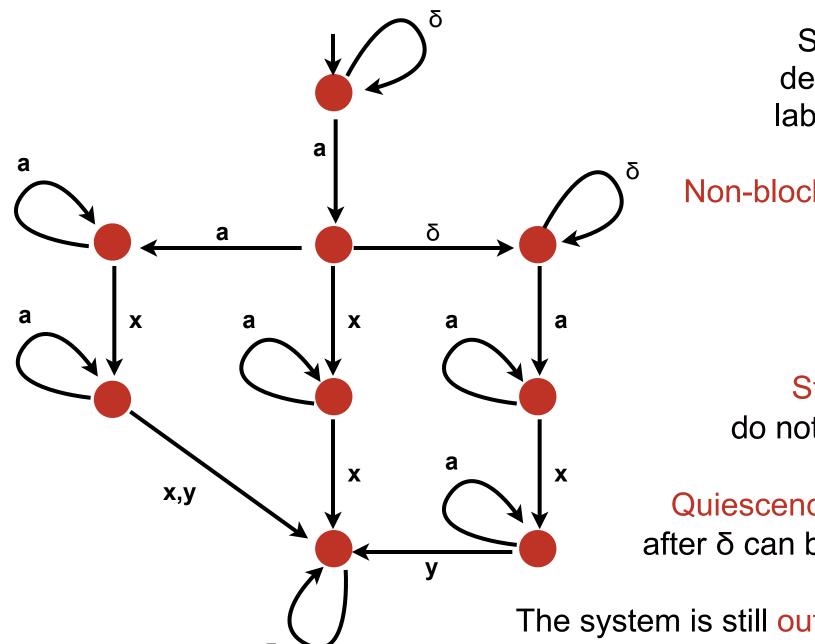
Anomaly-free: after  $\delta$ , only inputs (or  $\delta$ )

Stable: sequences of  $\delta$  do not change the behavior

Quiescence reducible: behavior after  $\delta$  can be observed without  $\delta$ 

$$\forall q \in Q, \forall \sigma \in L_{\delta}^* : \delta \cdot \sigma \in traces(q) \Rightarrow$$

$$\sigma \in traces(q),$$



Suspension automaton: deterministic version of a labelled transition system

Non-blocking ("output" enabled)

Anomaly-free: after  $\delta$ , only inputs (or  $\delta$ )

Stable: sequences of  $\delta$  do not change the behavior

Quiescence reducible: behavior after  $\delta$  can be observed without  $\delta$ 

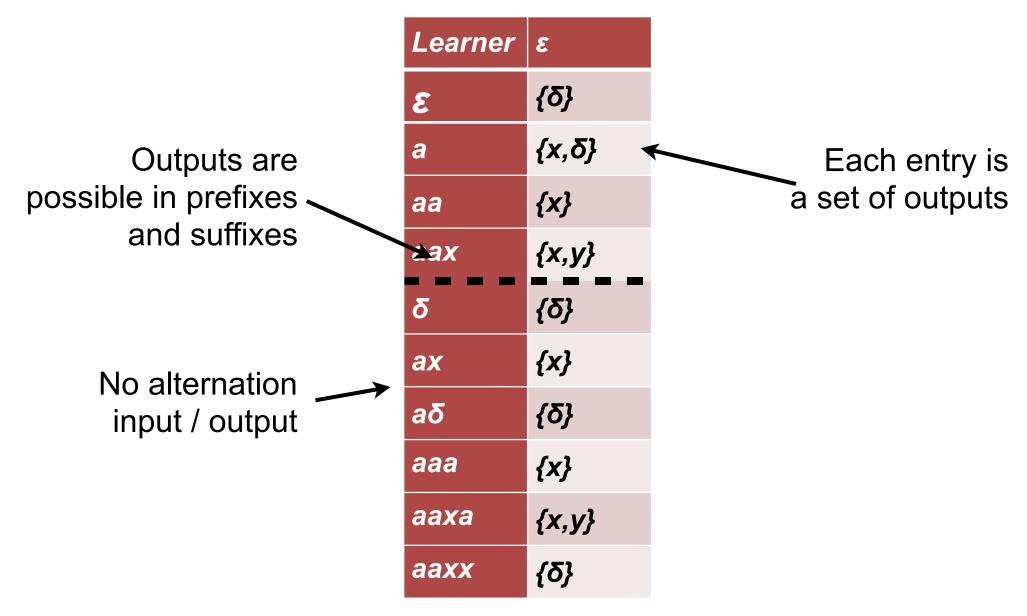
The system is still output-nondeterministic!

#### **Learning Labelled Transition Systems - Assumptions**

- Testing assumption (unavoidable)
- Perfect equivalence oracle (also in original L\*)
- All weather condition (strong)
  - · we can retrieve an output set in linear time



#### **Learning Labelled Transition Systems - Observation Table**



A table should represents a valid suspension automaton. Equivalence query checks for "trace" equivalence.

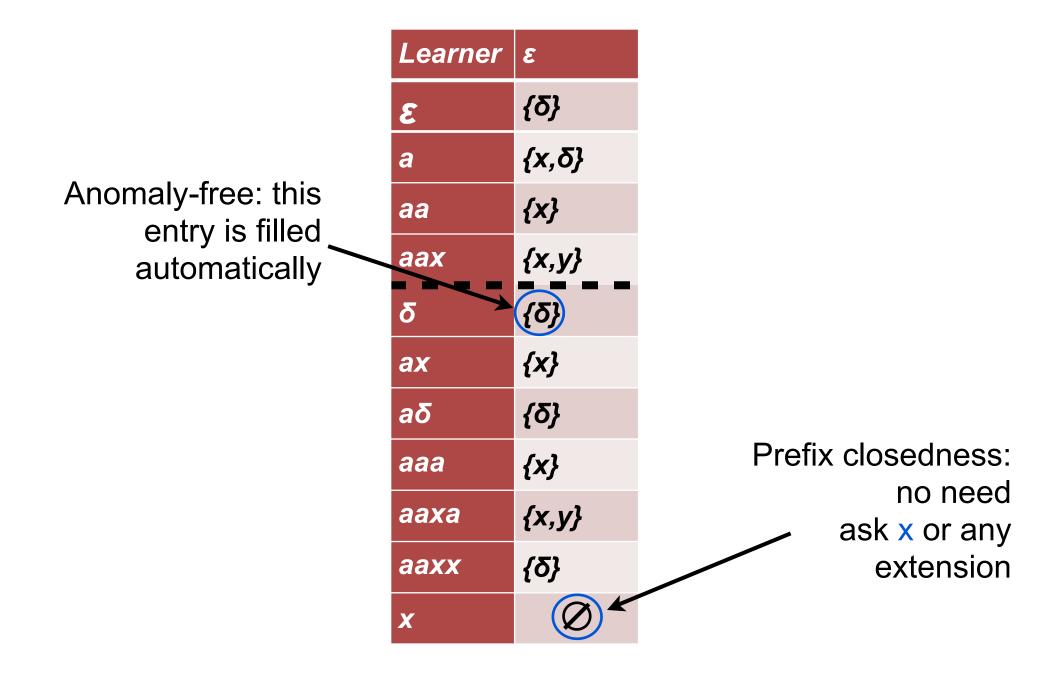


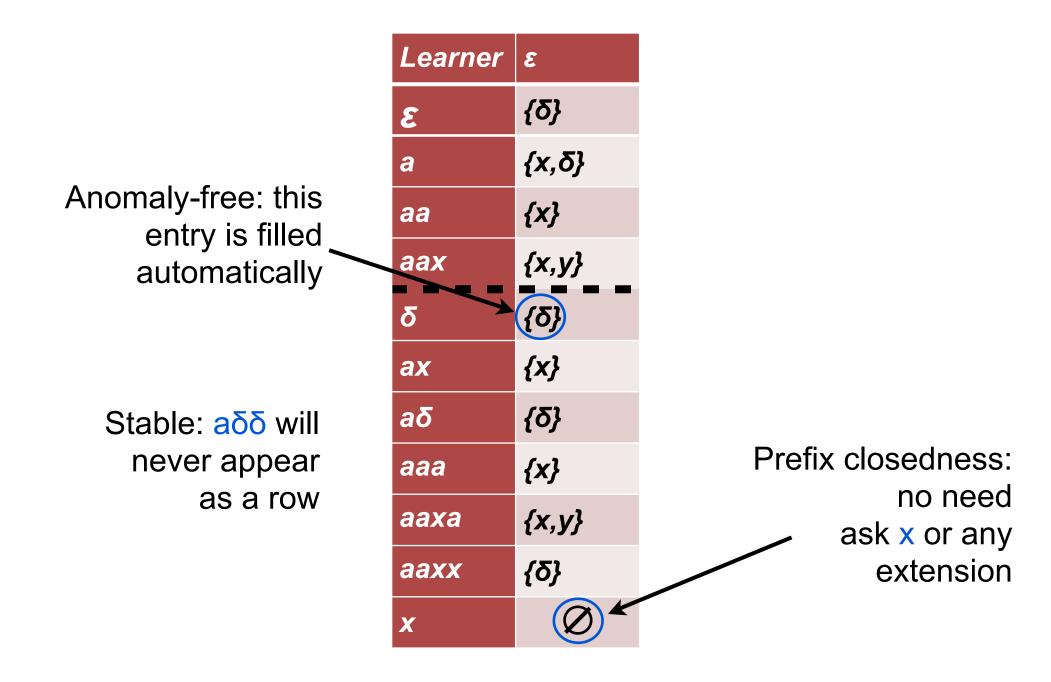
- Prefix-closed + Non-blocking: save membership queries
- Anomaly-free: fill some entries without asking a membership query
- Stable: avoid to add some rows to the table
- Quiescence reducible: save equivalence queries

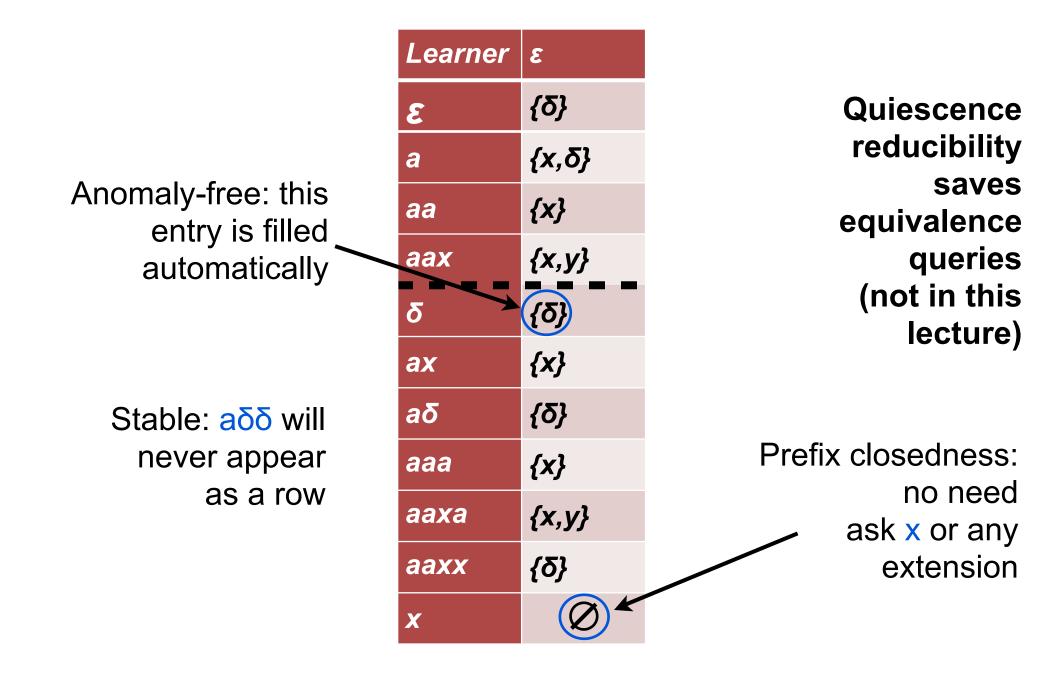


Learner	ε
ε	{δ}
а	{x,δ}
aa	{x}
aax	{x,y}
δ	{δ}
ax	{x}
аδ	{δ}
aaa	{x}
aaxa	{x,y}
aaxx	{δ}
X	Ø

Learner	ε
ε	{δ}
a	{x,δ}
aa	{x}
aax	{x,y}
δ	{δ}
ax	{x}
аδ	{δ}
aaa	{x}
aaxa	{x,y}
aaxx	{δ}
X	







#### **Dropping the assumptions - Challenges**

- Nondeterminism: when do we stop to ask (the same) membership query?
- If we decide to stop asking a query, but we are not sure to have observed all the outputs after that query, can we still construct a valid hypothesis?
- Is there a relation between a (incomplete) hypothesis and the target system?
- Quality of successive hypothesis?





#### **Attributions**

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