## FINAL EXAMINATION

16/06/2017 Duration: 90 minutes

## Closed book – One A4 handwriting note is allowed

SUBJECT:  DATA STRUCTURE AN	ID ALGORITHMS
School of Computer Science & Computer Engineering	Lecturer: Tung
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## Rounding convention: 9/2 = 5. Nodes visiting convention: alphabetic order.

Given a graph G represented by the following list of successors.
 For each pair (x, y), x is the weight of an edge, y is a terminal extremity of the edge.

$$A \rightarrow (5, B) \rightarrow (4, D) \rightarrow (1, E)$$

$$B \rightarrow (3, C) \rightarrow (1, F)$$

$$C \rightarrow (1, G)$$

$$D \rightarrow (9, C) \rightarrow (1, H)$$

$$E \rightarrow (5, H) \rightarrow (1, I)$$

$$F \rightarrow (1, J)$$

$$G \rightarrow (4, F) \rightarrow (1, K)$$

$$H \rightarrow (10, G) \rightarrow (1, L)$$

$$I \rightarrow (9, J)$$

$$J \rightarrow (3, K)$$

$$K \rightarrow (2, L)$$

$$L \rightarrow (6, I)$$

- i. Draw the graph (15pts)
- ii. Show the adjacency matrix of the graph (10pts)
- 2. Traverse the graph G using the BFS algorithm. Write down the list of nodes in the visited order (20pts).
- 3. Each edge in the graph **G** in question 1 is named in such a way that if there is an edge from X to Y, then the edge is named XY.
  - i. List all edges of G in alphabetic order of its name and fill in the following table(5pts)

Index	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Edge				6.									_				4.0	32	
Weight													(r						

ii. Use quick sort – median of 3 to sort all edges of G in ascending order with respect to its weight. Fill the following table with each step of the quick sort (20pts)

Action	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
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4. In the graph G, use Dijkstra algorithm to compute shortest paths from A to all other nodes. Fill the following table with corresponding values after each step of the algorithm (20pts)

Node	Α	В	С	D	E	F	G	Н	1	J	K	L
d	0	8	00	∞	∞	00	∞	∞	∞	∞	∞	∞
				400								

5. Rooted trees with unbounded branching

Given a tree whose node may have arbitrary numbers of children. There is a schema to represent that kind of tree name *left-child, right-sibling*. Each node x contains a parent pointer p, and two other pointers:

- left-child[x] points to the leftmost child of node x, and
- right-sibling[x] points to the sibling of x immediately to the right.

If node x has no children, the left-child[x] = NULL, and if node x is the rightmost child of its parent, then right-sibling[x] = NULL.

- i. Give an example of a rooted tree with unbounded branching and draw its *left-child*, *right-sibling* representation (5pts).
- ii. Write an O(n) non-recursive procedure that prints all the keys of an arbitrary rooted tree with n nodes, where the tree is stored using the left-child, right-sibling representation (5pts)