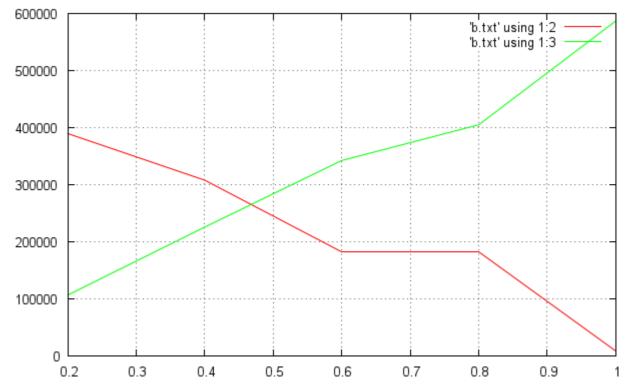
## 5090209351 杜溪

Task 1
(a)TCP/FTP
(b)

0.2	0.4	0.6	0.8	1	
tcp: 389660	tcp: 308040	tep: 183300	tep: 183300	tcp: 9280	
cbr: 107000	cbr: 226000	cbr: 342500	cbr: 405000	cbr: 586500	
total: 496660	total: 534040	total: 525800	total: 588300	total: 595780	
tep ratio:	tcp ratio:	tep ratio:	tep ratio:	tcp ratio:	
0.7846	0.5768	0.3486	0.3116	0.0156	
cbr ratio:					
0.2154	0.4232 0.6514		0.6884	0.9844	



TCP uses more bandwidth at first, but UDP gradually uses more bandwidth as its sending rate increases and its traffic dominates the bottleneck at 1Mbps. The UDP traffic is favored because it has no flow control.

(c)

tcp: 9280

cbr flow 1: 478500 cbr flow 2: 108000

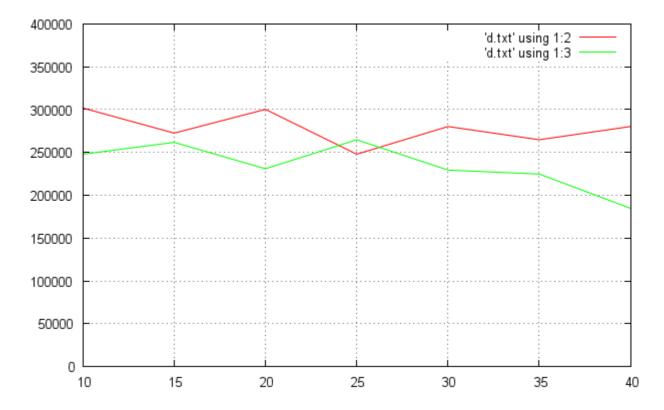
total: 595780 tep ratio: 0.0156

cbr flow 1 ratio: 0.8031 cbr flow 2 ratio: 0.1813

The UDP/CBR flow generated by node 2 is favored because it's sent at a higher rate.

(d)

10ms	15ms	20ms	25ms	30ms	35ms	40ms
tcp1:	tcp1:	tcp1:	tcp1:	tcp1:	tcp1:	tcp1:
301880	272620	300340	247980	280320	264920	280320
tcp2:	tcp2:	tcp2:	tcp2:	tcp2:	tcp2:	tcp2:
247980	261840	231040	264920	229500	224880	184840
total:	total:	total:	total:	total:	total:	total:
549860	534460	531380	512900	509820	489800	465160
tcp1 ratio: 0.5490	tcp1 ratio: 0.5101	tcp1 ratio: 0.5652	tcp1 ratio: 0.4835	tcp1 ratio: 0.5498	tcp1 ratio: 0.5409	tcp1 ratio: 0.6026
tcp2 ratio: 0.4510	tcp2 ratio: 0.4899	tcp2 ratio: 0.4348	tcp2 ratio: 0.5165	tcp2 ratio: 0.4502	tcp2 ratio: 0.4591	tcp2 ratio: 0.3974



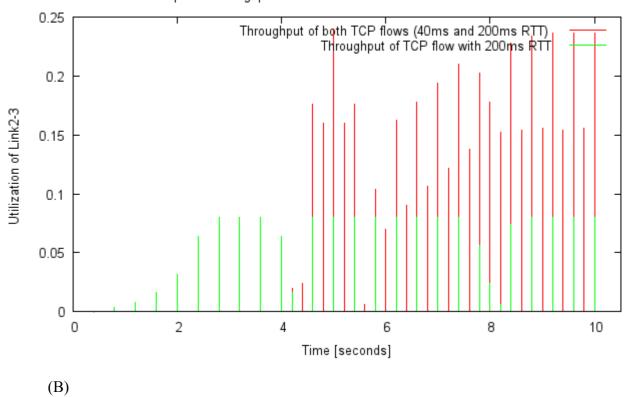
The two connections both get approximately half of the bandwidth because of the TCP flow control.

Task 2

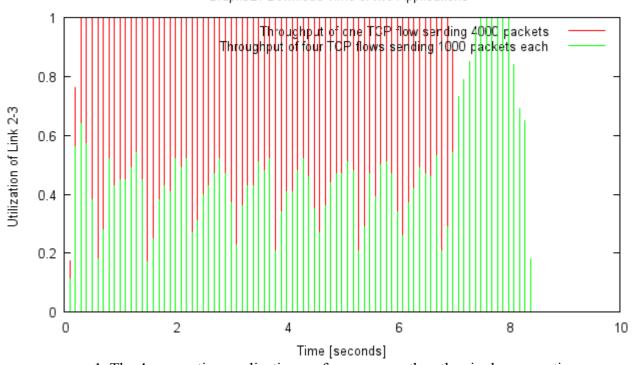
(A)

- 1.Yes, some packets were dropped at node2 at about 5.5 sec.
- 2.(0.15+0.25-0.08)/0.08 = 4:1 (bandwidth of the 40ms-RTT flow vs. that of the 200ms-RTT one)
- 3.Because packets in the 200ms RTT TCP flow are more likely to time out, which causes the flow control algorithm to decide to send at a lower rate.
  - 4.By modifying the flow control algorithm to allow for a larger timeout.

Graph3A: Throughput of two TCP Tahoe Flows with Different RTT



Graph3B: Download Time of two Applications



- 1. The 4-connection application performs poorer than the single-connection one.
- 2. The 4-connection one takes about 40% of the bandwidth of Link 2-3.
- 3. It's not unfair.