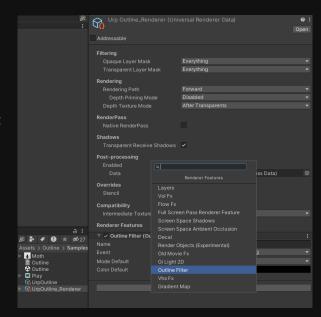
Outline

Post Effect for Unity Urp and VolFx by $\frac{\text{NullTale}}{\text{Quick Guide}}$

Add **OutlineFilter** render feature to UrpRenderer

Render feature contains general settings for default mode and color. If you want they don't mix at runtime.



Configure Outline settings via VolumeProfile

