Semantic segmentation transfer





Interest towards unsupervised learning

Leverage data from simulator

Improve line detection in current Duckiebot system

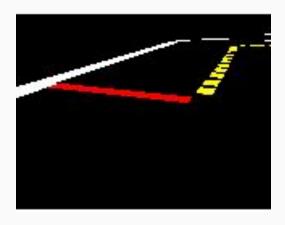
Line segmentation



What is it?









How was it done? - Threshold









How is it done? - Parametric models

Learning a parametric model

$$\theta^* = \arg\min_{\theta^*} \mathcal{L}(Y, \hat{Y})$$

using Gradient descent

$$\theta' = \theta - \alpha \nabla_{\theta} f(x; \theta)$$

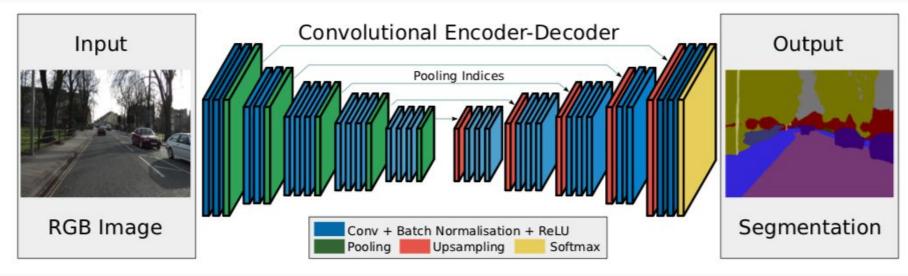




Deep learning







Source SegNet: A Deep Convolutional Encoder-Decoder Architecture for Image Segmentation https://arxiv.org/pdf/1511.00561.pdf





- 1. Modify the simulator to generate segmented images.
- 2. Generate a couple of real and segmented images. (500k)
- 3. ???
- 4. Profit.



Transferring to simulation







Relative cost of labelling real world / simulated data

Low cost of unlabelled real world Duckietown data

Safer training of models





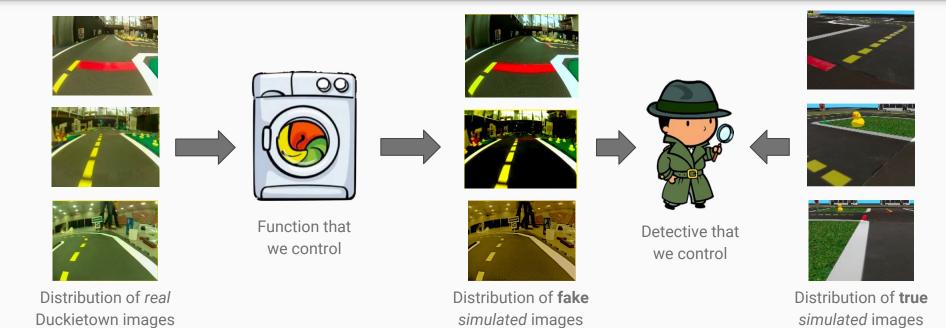
Distributional approach

Don't need the distribution, just a way of sampling it

Different unsupervised models have different goals

How is it done? – in images







How is it done? – in simple math

$$P(X_{real}) \Longrightarrow f_{\theta}(x) \Longrightarrow Q(X_{sim}) \Longrightarrow g_{\phi}(x) \Longleftrightarrow P(X_{sim})$$

Distribution of *real*Duckietown images

A function that we control

Distribution of **fake** *simulated* images

Detective that we control

Distribution of **true** *simulated* images



How is it done? – in practice

```
import torch

data = load('wow_much_data.pth')

model = torch.nn.ImASuperModel()

model.fit(data)
```



How is it done? – in practice

 $f_{ heta}(x)$: convolutional auto-encoder structure from [1]

 $g_\phi(x)$: convolutional encoder from DCGAN [2]

End-to-End training procedure from [3] (as seen in class!):

Iteratively trains segmentation and generator/discriminator

^[1] Perceptual Losses for Real-Time Style Transfer and Super-Resolution (Johnson et al.)

^[2] Unsupervised Representation Learning with Deep Convolutional Generative Adversarial Networks (Radford et al.)

^[3] Real-to-Virtual Domain Unification for End-to-End Autonomous Driving (Yang et al.)

What's next?





Next steps & hurdles to come

Controlling the GAN

Ensuring **sufficient** generalization in transfer

Smallest model that offers best performance

Running models on Duckiebot

Inserting line segmentation in ROS pipeline

One more thing...

