REPORT PROJECT 2: CLASSICAL PLANING

Methods		Expansions			Time (seconds)					Plan length			
		P.2	P.3	P.4	P.1	P.2	P.3	P.4	P.1	P.2	P.3	P.4	
breadth_first_search	43	3343	14663	99736	0.01	2.9248	18.61	94.4796	6	9	12	14	
depth_first_graph_search	21	624	408	25174	0	4.0348	2.1804	3633.87	20	619	392	24132	
uniform_cost_search	60	5154	18510	113339	0.01	4.8782	38.622	102.604	6	9	12	14	
greedy_best_first_graph_search with h_unmet_goals	7	17	25	29	0	0.0274	0.0713	0.0569	6	9	15	18	
greedy_best_first_graph_search with h_pg_levelsum	6	9	14	17	0.22	5.961	20.117	12.6115	6	9	14	17	
greedy_best_first_graph_search with h_pg_maxlevel	6	27	21	56	0.16	11.458	17.642	25.7426	6	9	13	17	
greedy_best_first_graph_search with h_pg_setlevel	7	26	42	114	0.66	25.957	166.41	319.228	7	10	18	24	
astar_search with h_unmet_goals	50	2467	7388	32330	0.01	3.2667	25.081	51.8131	6	9	12	14	
astar_search with h_pg_levelsum	28	357	369	1208	0.54	185.07	437.59	1046.6	6	9	12	15	
astar_search with h_pg_maxlevel	43	2887	9580	62077	0.56	1046.2	6675.2	18633.5	6	9	12	14	
astar_search with h_pg_setlevel	51	2102	5963	37912	1.61	3306.1	10125	54027.9	6	9	12	14	
The table analyzes the results after running the search algorithm for the problems													

Note:

P.1: Solving Air Cargo Problem 1

Init(At(C1, SFO) \wedge At(C2, JFK) \wedge At(P1, SFO) \wedge At(P2, JFK)

∧ Cargo(C1) ∧ Cargo(C2)

 \land Plane(P1) \land Plane(P2)

∧ Airport(JFK) ∧ Airport(SFO))

Goal(At(C1, JFK) ∧ At(C2, SFO))

P.2: Solving Air Cargo Problem 2

Init(At(C1, SFO) \land At(C2, JFK) \land At(C3, ATL) \land At(P1, SFO) \land At(P2, JFK) \land At(P3, ATL)

∧ Cargo(C1) ∧ Cargo(C2) ∧ Cargo(C3)

 \land Plane(P1) \land Plane(P2) \land Plane(P3)

Λ Airport(JFK) Λ Airport(SFO) Λ Airport(ATL))

 $Goal(At(C1, JFK) \wedge At(C2, SFO) \wedge At(C3, SFO))$

P.3: Solving Air Cargo Problem 3

Init(At(C1, SFO) ∧ At(C2, JFK) ∧ At(C3, ATL) ∧ At(C4, ORD) ∧ At(P1, SFO) ∧ At(P2, JFK)

∧ Cargo(C1) ∧ Cargo(C2) ∧ Cargo(C3) ∧ Cargo(C4)

∧ Plane(P1) ∧ Plane(P2)

 $\land \ Airport(JFK) \ \land \ Airport(SFO) \ \land \ Airport(ATL) \ \land \ Airport(ORD))$

Goal(At(C1, JFK) \land At(C3, JFK) \land At(C2, SFO) \land At(C4, SFO))

P.4: Solving Air Cargo Problem 4

Init(At(C1, SFO) \wedge At(C2, JFK) \wedge At(C3, ATL) \wedge At(C4, ORD) \wedge At(C5, ORD) \wedge At(P1, SFO) \wedge At(P2, JFK)

∧ Cargo(C1) ∧ Cargo(C2) ∧ Cargo(C3) ∧ Cargo(C4) ∧ Cargo(C5)

∧ Plane(P1) ∧ Plane(P2)

∧ Airport(JFK) ∧ Airport(SFO) ∧ Airport(ATL) ∧ Airport(ORD))

Goal(At(C1, JFK) ∧ At(C2, SFO) ∧ At(C3, JFK) ∧ At(C4, SFO) ∧ At(C5, JFK))

Question and answer:

- **1.** Which algorithm or algorithms would be most appropriate for planning in a very restricted domain (i.e., one that has only a few actions) and needs to operate in real time?
- => greedy_best_first_graph_search with h_unmet_goals (based on Time search)
- 2. Which algorithm or algorithms would be most appropriate for planning in very large domains (e.g., planning delivery routes for all UPS drivers in the U.S. on a given day)
- => astar_search with h_unmet_goals (based on Expansions, Time)
- **3.** Which algorithm or algorithms would be most appropriate for planning problems where it is important to find only optimal plans?
- => breadth_first_search (based on Expansions, Time and Planing length)

The table analyzes the results after running the search algorithm for the problems:

The table analyzes the results after running the search algorithm for the problem 1											
Problem	Methods	Actions	Expansions	Goal	Tests	New Nodes	Time (seconds)	Plan length			
	breadth_first_search	20	43	56		178	0.00840504704017973	6			
	depth_first_graph_search	20	21	22		84	0.00409266124679451	20			
	uniform_cost_search	20	60	62		240	0.0117554964958366	6			
	greedy_best_first_graph_search with h_unmet_goals	20	7	9		29	0.00196119319292421	6			
Solving Air	greedy_best_first_graph_search with h_pg_levelsum	20	6	8		28	0.219256174096481	6			
Cargo Problem 1	greedy_best_first_graph_search with h_pg_maxlevel	20	6	8		24	0.15501963292472	6			
	greedy_best_first_graph_search with h_pg_setlevel	20	7	9		31	0.655693501518245	7			
	astar_search with h_unmet_goals	20	50	52		206	0.0119742880294906	6			
	astar_search with h_pg_levelsum	20	28	30		122	0.542085181282081	6			
	astar_search with h_pg_maxlevel	20	43	45		180	0.564064167031708	6			
	astar_search with h_pg_setlevel	20	51	53		208	1.60505469088581	6			

The table analyzes the results after running the search algorithm for the problem 2										
Problem	Methods	Actions	Expansions	Goal	Tests	New Nodes	Time (seconds)	Plan length		
	breadth_first_search	72	3343	4609		30503	2.92475857123996	9		
	depth_first_graph_search	72	624	625		5602	4.034848966198341	619		
	uniform_cost_search	72	5154	5156		46618	4.878221285477235	9		
	greedy_best_first_graph_search with h_unmet_goals	72	17	19		170	0.02742125020934516	9		
Solving Air	greedy_best_first_graph_search with h_pg_levelsum	72	9	11		86	5.961012654920967	9		
Cargo Problem 2	greedy_best_first_graph_search with h_pg_maxlevel	72	27	29		249	11.457998789882222	9		
	greedy_best_first_graph_search with h_pg_setlevel	72	26	28		232	25.957302062471747	10		
	astar_search with h_unmet_goals	72	2467	2469		22522	3.266717609173007	9		
	astar_search with h_pg_levelsum	72	357	359		3426	185.07030858936372	9		
	astar_search with h_pg_maxlevel	72	2887	2889		26594	1046.220499880341	9		
	astar_search with h_pg_setlevel	72	2102	2104		19395	3306.106357410198	9		

The table analyzes the results after running the search algorithm for the problem 3											
Problem	Methods	Actions	Expansions	Goal	Tests	New Nodes	Time (seconds)	Plan length			
	breadth_first_search	88	14663	18098		129625	18.610267798213503	12			
	depth_first_graph_search	88	408	409		3364	2.1803568837207052	392			
	uniform_cost_search	88	18510	18512		161936	38.62150847505466	12			
Solving Air	greedy_best_first_graph_search with h_unmet_goals	88	25	27		230	0.0713168729324849	15			
	greedy_best_first_graph_search with h_pg_levelsum	88	14	16		126	20.116822412587332	14			
Cargo Problem 3	greedy_best_first_graph_search with h_pg_maxlevel	88	21	23		195	17.642106736679864	13			
	greedy_best_first_graph_search with h_pg_setlevel	88	42	44		405	166.40618595028008	18			
	astar_search with h_unmet_goals	88	7388	7390		65711	25.081351572574306	12			
	astar_search with h_pg_levelsum	88	369	371		3403	437.589407243675	12			
	astar_search with h_pg_maxlevel	88	9580	9582		86312	6675.209951792273	12			
	astar_search with h_pg_setlevel	88	5963	5965		54668	10125.36043750458	12			

The table analyzes the results after running the search algorithm for the problem 4											
Problem	Methods	Actions	Expansions	Goal	Tests	New Nodes	Time (seconds)	Plan length			
	breadth_first_search	104	99736	114953		944130	94.4795746521269	14			
	depth_first_graph_search	104	25174	25175		228849	3633.867827464862	24132			
	uniform_cost_search	104	113339	113341		106641 3	102.60357077589379	14			
	greedy_best_first_graph_search with h_unmet_goals	104	29	31		280	0.05689960083009282	18			
Solving Air	greedy_best_first_graph_search with h_pg_levelsum	104	17	19		165	12.611480047634814	17			
Cargo Problem 4	greedy_best_first_graph_search with h_pg_maxlevel	104	56	58		580	25.742564922485144	17			
	greedy_best_first_graph_search with h_pg_setlevel	104	114	116		1229	319.2276348962473	24			
	astar_search with h_unmet_goals	104	34330	34442		328509	51.81310375480916	14			
	astar_search with h_pg_levelsum	104	1208	1210		12210	1046.6040979276295	15			
	astar_search with h_pg_maxlevel	104	62077	62079		599376	18633.476562229	14			
	astar search with h pg setlevel	104	37912	37914		373328	54027.888974003	14			